OBJECTIVE:

→ Automate ==tap - tap tycoon== game.

→ the game objective is tap to earn money

→ Use that money to buy properties, that

properties earn more money.

STEPS:

→ Measure location to tap., the game can tap two fingers

at a time.

Using show pointers from developer option in the

phone.

→

tap location

← ───────────────────────→ Use this lane to Randomly touch the screen.

→ Performing a touch operation via adb command.

adb shell input touchscreen tap X-coordinates Y-coordinates

adb shell input touchscreen tap x-coordinates y-coordinates

→ Showing time,

time. ctime(time. time())

→ Setting time limit.

5 mins.

timeout = time . time () + 60*5

MODULES:

1. ppadb. client

2. time