```
#include <iostream>
#include <sstream>
#include <algorithm>
#include <vector>
#include <cctype>
using namespace std;
char data[256];
// trim from start
static inline std::string &ltrim(std::string &s) {
  s.erase(s.begin(), std::find_if(s.begin(), s.end(),
       std::not1(std::ptr_fun<int, int>(std::isspace))));
  return s;
}
// trim from end
static inline std::string &rtrim(std::string &s) {
  s.erase(std::find_if(s.rbegin(), s.rend(),
       std::not1(std::ptr_fun<int, int>(std::isspace))).base(), s.end());
  return s;
}
// trim from both ends
static inline std::string &trim(std::string &s) {
  return ltrim(rtrim(s));
}
static inline vector<string> split(const string &s, const string pat) {
        vector<string> v;
        if(s.empty()) {
                return v;
```

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}
        int i=0, j=0;
        while(i<s.size() && (j = s.find(pat, i)) != string::npos) {</pre>
                 if(i!=j) {
                          auto tok = s.substr(i, j-i);
                          v.push_back(tok);
                 }
                 v.push_back(pat);
                 i = j+pat.size();
        }
        if(i<s.size() && i!=j) {
                 auto tok = s.substr(i, j-i);
                 if(!tok.empty()) {
                         v.push_back(tok);
                 }
        }
        return v;
}
int main()
{
        string s = R"(
                 //@TCEMBED
        )";
        stringstream ss(s);
        vector<string> v;
        while(!ss.eof()) {
                 ss.getline(data, 256);
                 string str(data);
                 trim(str);
```

```
if(!str.empty()) {
                 if(!(str[0] == str[1] && str[0] == '/')) {
                          v.push_back(str);
                 }
        }
}
if(v.size() == 0) {
        cerr << "You have not entered anything." << endl;</pre>
} else {
        string raw;
        vector<string> vs;
        for(auto &x : v) {
                 stringstream st(x);
                 while(!st.eof()) {
                          string temp;
                          st >> temp;
                          int i=0, j=0;
                          while(i < temp.size()) {
                                   switch(temp[i]) {
                                           case '{':
                                                    if(i != j) {
                                                             vs.push_back(temp.substr(j, i-j));
                                                    }
                                                    vs.push_back("{");
                                                    j = i+1;
                                                    break;
                                           case ',':
                                                    if(i != j) {
                                                             vs.push_back(temp.substr(j, i-j));
                                                    }
                                                    vs.push_back(",");
```

```
break;
                                  case '}':
                                          if(i != j) {
                                                   vs.push_back(temp.substr(j, i-j));
                                          }
                                          vs.push_back("}");
                                          j = i+1;
                                          break;
                                  case ';':
                                          if(i != j) {
                                                   vs.push_back(temp.substr(j, i-j));
                                          }
                                          vs.push_back(";");
                                          j = i+1;
                                          break;
                                  default:
                                          break;
                         }
                         i++;
                }
                if(i != j) {
                         vs.push_back(temp.substr(j, i-j));
                 }
                 raw += temp + " ";
                 // raw += temp;
        }
}
int i=vs.size()-1;
while(i-1>=0 && vs[i] == vs[i-1] && vs[i] == ";") {
        vs.pop_back();
```

j = i+1;

```
i--;
}
if(raw.find("enum") == string::npos) {
        cerr << "You have not declared enum type." << endl;</pre>
        return 1;
} else if(raw.find("CourseMode") == string::npos) {
        cerr << "CourseMode is not an enum type." << endl;</pre>
        return 1;
} else if(raw.find("RESIDENTIAL") == string::npos) {
        cerr << "RESIDENTIAL is not an identifier of CourseMode." << endl;
        return 1;
} else if(raw.find("ONLINE") == string::npos) {
        cerr << "ONLINE is not an identifier of CourseMode." << endl;
        return 1;
} else if(raw.find("HYBRID") == string::npos) {
        cerr << "HYBRID is not an identifier of CourseMode." << endl;
        return 1;
} else if(vs.size() != 9) {
  if(vs.size() == 10){
    if(vs[9] == ";")
    {
       cerr << "Semi-colon is not required at the end." << endl;
       return 1;
    }
    else{
       cerr << "incorrect" << endl;</pre>
       return 1;
    }
  }
  else{
        cerr << "incorrect" << endl;</pre>
```

```
return 1;
                   }
                 }
                 else {
                         if(vs[0]!="enum" || vs[2]!="{" || vs[4]!="," || vs[6]!="," || vs[8]!="}") {
                                  cerr << "Invalid syntax" << endl;</pre>
                                  return 1;
                         } else if(vs[1] != "CourseMode") {
                                  cerr << "incorrect" << endl;</pre>
                                  return 1;
                         } else if(vs[3] != "RESIDENTIAL" || vs[5] != "ONLINE" || vs[7] != "HYBRID") {
                                  cerr << "Order of the identifiers should be maintained." << endl;</pre>
                                  return 1;
                         }
                         else {
                                  cout << "correct" << endl;</pre>
                                  return 0;
                         }
                 }
        }
        return 1;
}
```