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## Book->Chapter->Module->Assignment->Brix

Every new CS title should be created using the structure similar to GUID  
221214e3-7450-46e4-8e0c-179e9715aed7

Refer Nemo Help for information on how to create a book structure.

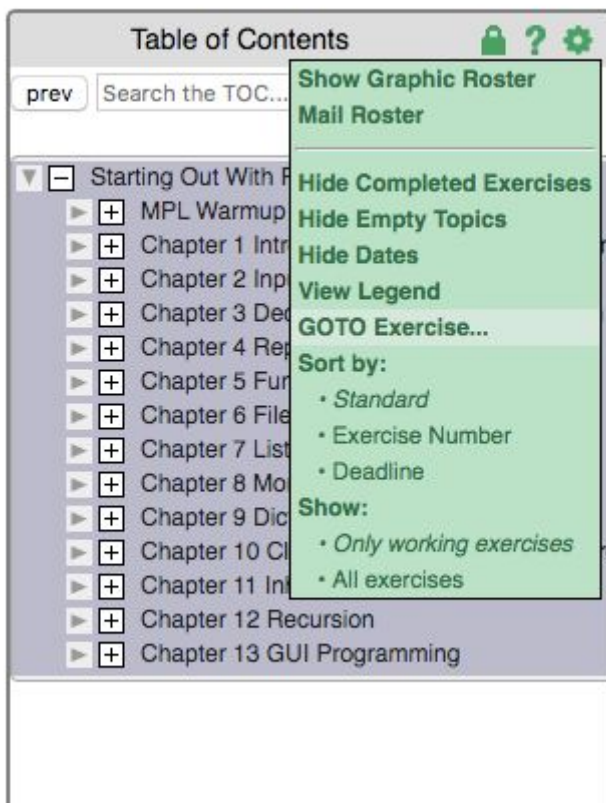
## Do not make copies of entire assignments / modules / titles

Sometimes a new revision of a title will be 80% similar to the old revision. As tempting as it is to just make a copy of the title and make changes where required, this should **not** be done. This is because we do not want multiple copies on Nemo.

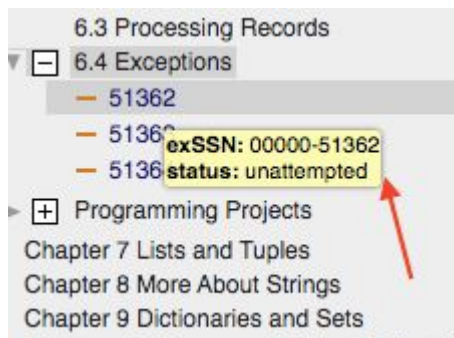
If any Quiz can be reused, it's fine to reuse it. Create a new module and use the old Quiz's GUID wherever applicable.

## How to find an item on MyProgrammingLab

1. Login to myprogramminglab
2. Open the course where the item is. For example, if you are working on Gaddis C++, open the Gaddis C++ course
3. Go to Table of Contents and click on Go To Exercise



4. Hover around an item to see its full exercise number.



5. This where you will see the correct solution

1 PREV NEXT

Exercise 00319 ✓

WORK AREA SOLUTIONS

**OUR SOLUTION**

```
while is_sunny == 'n':
```

**CORRECT SUBMISSIONS**

**CORRECT SUBMISSION #1** (50%, 2 submissions):

```
import sys
x=55
## TCEMBED
## ans

x = x+7
## TCEMBED

if x==55:
    print("You did not change the value of x.",file=sys.stderr)
    sys.exit(1)
if x!=62:
```

6. Only copy "our solution"
7. If there are 2 "our solutions" include both on Nemo

## Correct Answers

**Answer 1** ✕

Update information from MPL

Add 2 correct answers if Our Solution on MPL has more than one.

Limit this to 2 or 3, not more.

**+** Add Answer

# Code Question Brix

To add a Code Question Brix to a quiz, first search for the existence of the Brix on Nemo. For example, if you want to add MPL question 20678 to a quiz, search for 20678.

If it exists, it will show up as “exercise-00000-20678.json”. If there are multiple copies of this item, use the latest copy.

If it doesn’t exist, then create it. In order to create it:

1. Make a copy of this item: 9ed6ba16-a669-4e20-a805-cb32a5e796d0
2. Change the following

exercise-00000-template.json

Author Preview Source Assets Edit History

Code Question

Title

**B** *I* U

Instructions

**B** *I* U Mono

Update information from MPL <— Copy-paste and format problem statement from MPL

Programming Language

☐ Java ☐ C++ ☐ Python <— If it is a Python question, click on Python. If unchecked, it is considered Java/C++ (no difference between Java and C++).

Exercise Id

00000-20678 <— Replace 20678 with the exercise ID

Correct Answers

Answer 1 ✕

Update information from MPL <— Copy “our solution” from MPL

exercise-00000-template.json

Author

Preview

Source

Assets

Edit

History

GUID

9ed6ba16-a669-4e20-a805-cb32a5e796d0

Hierarchy Level

Assignment Item

Name\*

exercise-00000-template.json <-- Replace "template" with exercise number

Tags

Add a tag

MVM (?)

Audience Role

Choose an audience role

Title

Add descriptive title

3. Please note that hitting the submit button on Nemo in the Preview mode is not going to give you a correct response. This is just UX, it is not connected to the answer engine. In order to test, you have to test it on Revel.

# Simple Code Question Brix

1. Make a copy of this item: 4701cee7-73cb-468e-b155-a91b38fa6a21
2. Change the following:

exercise-345893-template.json

Author

Preview

Source

Assets

Edit

History

GUID

4701cee7-73cb-468e-b155-a91b38fa6a21

Hierarchy Level

Assignment Item

Name\*

exercise-345893-template.json

<— Replace “template” with exercise number from MPL.

Tags

Add a tag

NOTE: Check the full exercise number on MPL. If the full exercise number is 333333-111111 then change it to. exercise-333333-111111

MVM (?)

Audience Role

Choose an audience role

Title

Add descriptive title

Content Type

Choose a content type

Discipline

Choose one or more disciplines

URI

Add in canonical URI for asset

exercise-345893-template.json

Author

Preview

Source

Assets

Edit

History

Simple Code Question

Title

B

I

U

Checkpoint 5.20

<— update

Instructions

B

I

U

Mono

Update information from MPL

<— update

☒

Show Previous Attempts

Programming Language

☒ Java

☐ C++

☐ Python

<— update

Exercise Id

345893-00191

<— replace with exercise number from MPL

Correct Answers

Answer 1

Update information from MPL

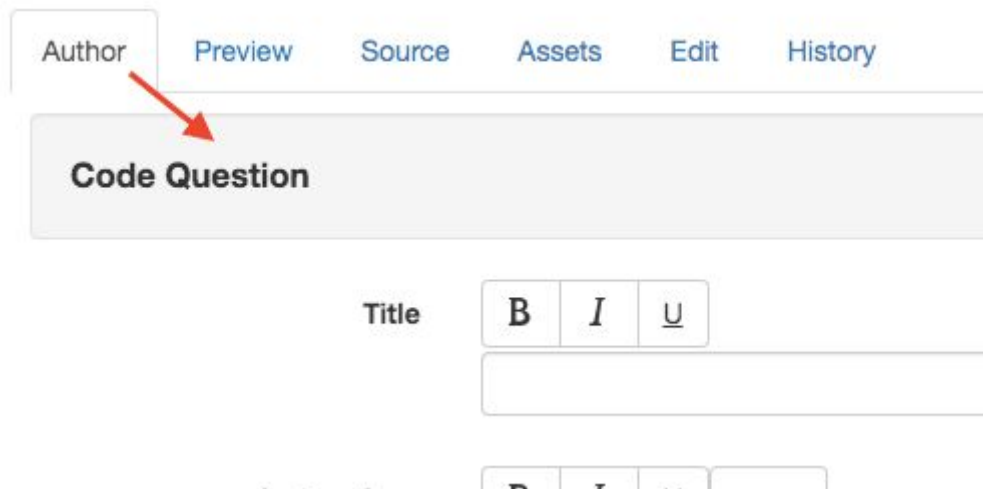
<— update

8

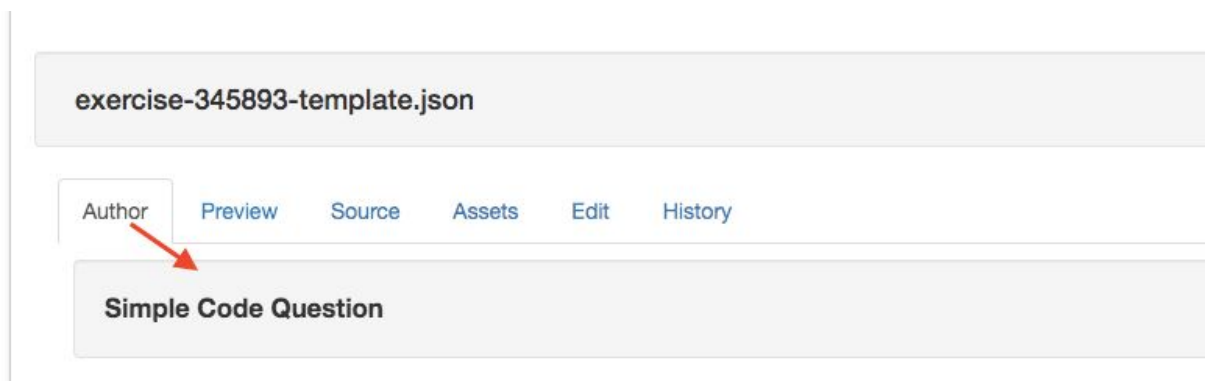


3. Please note that hitting the submit button on Nemo in the Preview mode is not going to give you a correct response. This is just UX, it is not connected to the answer engine. In order to test, you have to test it on Revel.

4. Please note that while Code Question and Simple Code look alike on the Nemo side, they are different. Make sure you use the correct assignment type. A quick check for that is to see what is displayed in Author tab. See below.



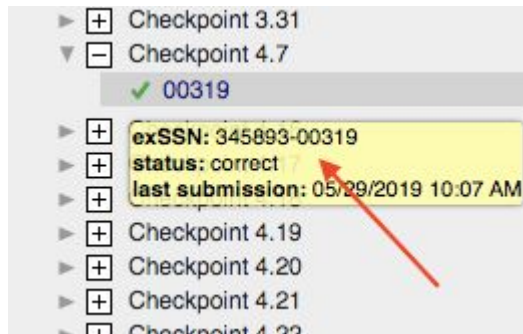
This screenshot shows the 'Code Question' authoring interface. At the top, there is a navigation bar with tabs: 'Author' (selected), 'Preview', 'Source', 'Assets', 'Edit', and 'History'. A red arrow points from the 'Author' tab to the 'Code Question' title. Below the title, there is a 'Title' label and a text input field. To the right of the input field are three buttons: 'B' (Bold), 'I' (Italic), and 'U' (Underline). Below the input field, there is a row of four buttons: 'B', 'I', 'U', and 'C' (Code).



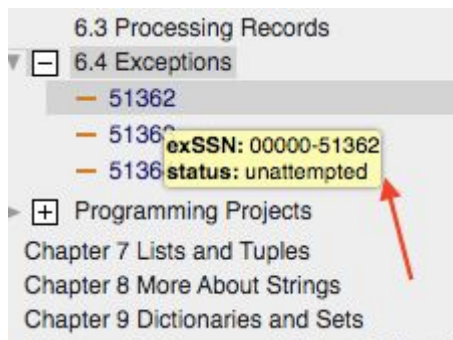
This screenshot shows the 'Simple Code Question' authoring interface. At the top, there is a navigation bar with tabs: 'Author' (selected), 'Preview', 'Source', 'Assets', 'Edit', and 'History'. A red arrow points from the 'Author' tab to the 'Simple Code Question' title. Below the title, there is a 'Title' label and a text input field. To the right of the input field are three buttons: 'B' (Bold), 'I' (Italic), and 'U' (Underline). Below the input field, there is a row of four buttons: 'B', 'I', 'U', and 'C' (Code).

5. Please note that Simple Code on MyProgrammingLab has exercise IDs that don't begin with "00000"

See below for a Simple Code Question



See below for a Code Question



## Live Example Brix

Have a look at the Live Example Brix in the title:  
221214e3-7450-46e4-8e0c-179e9715aed7 (java)  
d8dc7f56-67f7-4cd9-968f-7199e1efcf61 (python)  
F2f24cc0-d872-48dd-8d16-543b7128e9ab (c++)

Make a copy of a Live Example Brix

Change the following:

1. Programming Language and Version
2. Exercise Instruction
3. Source file name and executable file name (note how it's names in java, python, c++ respectively)
4. Initial Code
5. Initial Cursor Position -- If the exercise instruction states "Change line 15" then place the cursor in line 15. If instruction doesn't call out any particular line, then let the default remain.
6. Lines to Display -- Try to make the minimum lines just 2 to 3 lines greater than the maximum number of lines *provided* the maximum lines is around 25. That is, don't make the minimum lines greater than 25 at all. This is because we want the Brix to fix on the screen, it's ok if the student has to scroll. The Python titles have min/max lines done accurately -- if you have any doubts, check the Python title and see how it's done there.
7. Answer
8. Unlike Code Question Brix and Simple Code Question Brix, with this Brix you can check if it works. After coding the problem, go to Preview mode, click "Answer" and submit. Every item you code should compile without any errors when you hit Answer.

