

# **HOOKS in React**

# Hooks

- *Hooks* are a new addition in React 16.8.
- Hooks are functions that let you “hook into” React state and lifecycle features from function components.
- They let you use state without writing a class.
- Before introducing this feature in function component, data from the state had to be passed down as **props from class components to function components** or you had to convert your function component to a class component.
- Now, we can use React hooks, and to **use state** we can use the **useState hook**.
- With Hooks, you can **extract stateful logic** from a component so it can be tested independently and reused. **Hooks allow you to reuse stateful logic without changing your component hierarchy.**

# Hooks

**// State in function components is not defined**

```
import React, { useState } from 'react';
```

```
const Hooksdemo=()=> {
```

```
  state = {count:0}
```

```
  return (
```

```
    <>
```

```
      <span>{state}</span>
```

```
    </>
```

```
  );
```

```
}
```

**Error: 'state' is not defined no-undef**

# useState()

- **useState** is a *Hook*, call it inside a function component to add some local state to it.
- useState returns a pair: the **current state value** and a **function that lets you update** it.
- You can call this function from an **event handler** or somewhere else to modify/update the state value.
- The only argument to useState is the **initial state**.
- The initial state argument is only used **during the first render**.
- Function components can now **use hooks to use state** and you can implement **side-effects** on first render and after every update.

# Example: Render Current state Value

// state in function component using useState

```
import React, { useState } from 'react';
```

```
const Hooksdemo=()=> {
```

```
  const [state,setState] = useState(0);
```

```
  return (
```

```
    <>
```

```
      <span>{state}</span>
```

```
    </>
```

```
  );
```

```
}
```

```
export default Hooksdemo;
```

# Example: Update state using Event Handler

```
// state in function component using useState
import React, { useState } from 'react';
const Hooksdemo=()=> {
  const [state,setState] = useState(0);
  return (
    <>
      <button onClick={()=>(setState(state+1))}>+</button>
      <span>{state}</span>
      <button onClick={()=>(setState(state-1))}>-</button>
    </>
  );
}

export default Hooksdemo;
```

# Example 2: Working with List using Hooks

**Step1: Lets create a hook for a message and list.**

```
import React, {useState } from 'react';           //imrs
const HooksListDemo = () =>{
  const [message] = useState("List of Letters");
  const [list,setList] = useState(
    [
      {id:1,name:"A"},
      {id:2,name:"B"},
      {id:3,name:"C"},
      {id:4,name:"D"},
    ]
  );
  return (
    <>
      <h1> {message} </h1>
      <ul> { list.length? list.map(lst => (<li key={lst.id}>{lst.id}-{lst.name}</li>)):null } </ul>
    </>
  );
}
export default HooksListDemo;
```

# Example 2: Working with List using Hooks

## Step2: Add event handler to update the list using updateList

```
import React, {useState } from 'react'; //imrs
```

```
const HooksListDemo = () =>{  
  ... //retain previous stuff here
```

```
  const onClick = () => {
```

```
    updateList(lst => [...list,{id:`${lst.length+1}`,name: "E"}]);
```

```
  };
```

```
  return (
```

```
    <>
```

```
      ...// retain previous stuff here
```

```
      <button onClick={onClick}>Update</button>
```

```
    </>
```

```
  );
```

```
}
```

```
export default HooksListDemo;
```



# Example 2: Working with List using Hooks

## Step3: update the list by taking the new item from the user

```
import React, {useState } from 'react'; //imrs
const HooksListDemo = () =>{
  ... //retain previous stuff here
  const onClick = () => {
    let newname = document.getElementById("newname").value;

    updateList(lst => [...list,{id:`${lst.length+1}`,name: newname}]);

  };
  return (
    <>
      ...// retain previous stuff here
      <button onClick={onClick}>Update</button>

      <input type= "text" id="newname"/>

    </>
  );
}
export default HooksListDemo;
```

# useEffect()

- The *Effect Hook* lets you **perform side effects** in function components.
- `useEffect` is executed on **first render and after every update**
- Effects are declared inside the component so they have **access to its props and state**.

```
import React, {useState, useEffect} from 'react'; //imrse
const HooksListDemo = () =>{
  ... //retain previous stuff here
```

```
  useEffect(()=>{
```

```
    // document.title=`You added ${list.length} Items in the List`;
```

```
    window.alert(`You added ${list.length} Items in the List`);
```

```
  });
```

```
  return (
```

```
    <>
```

```
      ...// retain previous stuff here
```

```
    </>
```

```
  );
```

```
}
```

```
export default HooksListDemo;
```

# Custom Hooks

```
// useFriendStatus.js
```

```
import React, { useState, useEffect } from 'react';
```

```
function useFriendStatus(props) {
```

```
  const [isOnline, setIsOnline] = useState(true); //null, true, false
```

```
  useEffect(() => {
```

```
    console.log("User subscribed to Chat!!!");
```

```
    return () => {
```

```
      console.log(`User unsubscribed from Chat!!!`);
```

```
    };
```

```
  });
```

```
  return isOnline;
```

```
}
```

```
export default useFriendStatus;
```

# Custom Hooks

## // FriendStatus.js

```
import React, { useState, useEffect } from 'react';
import useFriendStatus from './useFriendStatus';

function FriendStatus(props) {
  const isOnline = useFriendStatus(1);
  if (isOnline === null) {
    return 'Loading...';
  }
  return isOnline ? 'Online' : 'Offline';
}

export default FriendStatus;
```

# Custom Hooks

## // FriendListItem.js

```
import React, { useState, useEffect } from 'react';
import useFriendStatus from './useFriendStatus';

function FriendListItem(props) {
  const isOnline = useFriendStatus();
  return (
    <li style={{ color: isOnline ? 'green' : 'black' }}>
      {props.id}
    </li>
  );
}

export default FriendListItem;
```