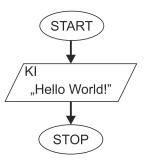
# javaGyak

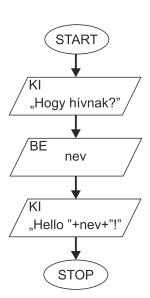
### java01\_HelloWorld

```
package javaGyak;
public class java01_HelloWorld {
   public static void main(String[] args) {
       System.out.println("Hello World!");
   }
}
```



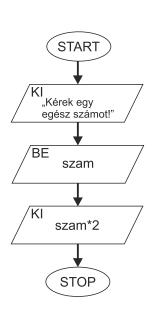
#### java02\_HelloNev

```
package javaGyak;
import java.util.Scanner;
public class java02_HelloNev {
    public static void main(String[] args) {
        System.out.println("Hogy hívnak?");
        Scanner inputScanner = new Scanner(System.in);
        String nev = inputScanner.next();
        System.out.println("Hello " + nev + "!");
        inputScanner.close();
    }
}
```



#### java03\_DuplaSzam

```
package javaGyak;
import java.util.Scanner;
public class java03_DuplaSzam {
    public static void main(String[] args) {
        System.out.println("Kérek egy egész számot!");
        Scanner inputScanner = new Scanner(System.in);
        int szam = inputScanner.nextInt();
        inputScanner.close();
        System.out.println(szam*2);
    }
}
```



## java06\_Logikai2\_1/1

## java06\_Logikai2\_1/3

```
package javaGyak;
import java.util.Scanner;
public class java06 Logikai2 1 {
   public static void main(String[] args) {
       System.out.println("Pozitív-e a szám?");
       Scanner inputScanner = new Scanner(System.in);
       double szam = inputScanner.nextDouble();
       inputScanner.close();
       if (szam > 0) {
           System.out.println("3:"+"\t"
               +"A szám pozitív!");
       }else if(szam < 0){</pre>
           System.out.println("3:"+"\t"
               +"A szám negatív!");
       }else{
           System.out.println("3:"+"\t"
               +"A szám 0!");
```

