

### **Objectives**

After completing this lesson, you should be able to do the following:

- Distinguish between an implicit and an explicit cursor
- Discuss when and why to use an explicit cursor
- Use a PL/SQL record variable
- Write a cursor FOR loop

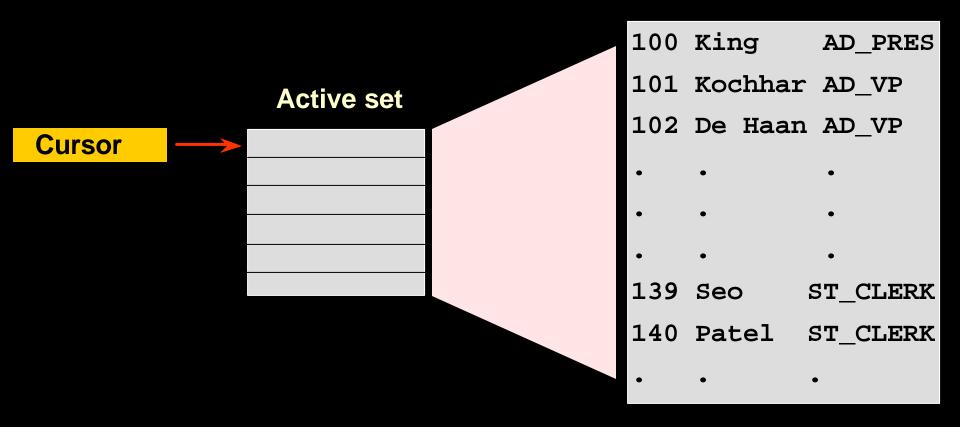
#### **About Cursors**

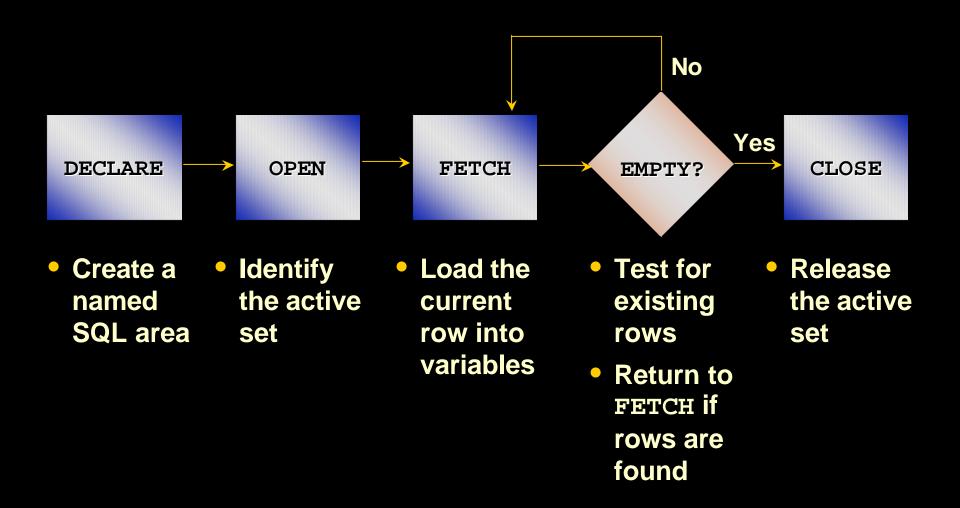
Every SQL statement executed by the Oracle Server has an individual cursor associated with it:

- Implicit cursors: Declared for all DML and PL/SQL SELECT statements
- Explicit cursors: Declared and named by the programmer

## **Explicit Cursor Functions**

#### **Table**





- 1. Open the cursor
- 2. Fetch a row
- 3. Close the Cursor

1. Open the cursor.



- 1. Open the cursor
- 2. Fetch a row
- 3. Close the Cursor

2. Fetch a row using the cursor.



Continue until empty.

- 1. Open the cursor
- 2. Fetch a row
- 3. Close the Cursor

3. Close the cursor.



### **Declaring the Cursor**

```
CURSOR cursor_name IS
    select_statement;
```

- Do not include the INTO clause in the cursor declaration.
- If processing rows in a specific sequence is required, use the ORDER BY clause in the query.

### **Declaring the Cursor**

#### **Example:**

```
DECLARE
   CURSOR emp_cursor IS
     SELECT employee_id, last_name
     FROM employees;

CURSOR dept_cursor IS
     SELECT *
     FROM departments
     WHERE location_id = 170;

BEGIN
   ...
```

### **Opening the Cursor**

```
OPEN cursor_name;
```

- Open the cursor to execute the query and identify the active set.
- If the query returns no rows, no exception is raised.
- Use cursor attributes to test the outcome after a fetch.

### **Fetching Data from the Cursor**

- Retrieve the current row values into variables.
- Include the same number of variables.
- Match each variable to correspond to the columns positionally.
- Test to see whether the cursor contains rows.

### **Fetching Data from the Cursor**

#### Example:

```
LOOP

FETCH emp_cursor INTO v_empno,v_ename;

EXIT WHEN ...;

-- Process the retrieved data
...

END LOOP;
```

### **Closing the Cursor**

```
CLOSE cursor_name;
```

- Close the cursor after completing the processing of the rows.
- Reopen the cursor, if required.
- Do not attempt to fetch data from a cursor after it has been closed.

### **Explicit Cursor Attributes**

#### Obtain status information about a cursor.

Attribute	Туре	Description
%ISOPEN	Boolean	Evaluates to TRUE if the cursor is open
%NOTFOUND	Boolean	Evaluates to TRUE if the most recent fetch does not return a row
%FOUND	Boolean	Evaluates to TRUE if the most recent fetch returns a row; complement of %NOTFOUND
%ROWCOUNT	Number	Evaluates to the total number of rows returned so far

#### The %ISOPEN Attribute

- Fetch rows only when the cursor is open.
- Use the %ISOPEN cursor attribute before performing a fetch to test whether the cursor is open.

#### **Example:**

```
IF NOT emp_cursor%ISOPEN THEN
    OPEN emp_cursor;
END IF;
LOOP
   FETCH emp_cursor...
```

### **Controlling Multiple Fetches**

- Process several rows from an explicit cursor using a loop.
- Fetch a row with each iteration.
- Use explicit cursor attributes to test the success of each fetch.

# The %NOTFOUND and %ROWCOUNT Attributes

- Use the %ROWCOUNT cursor attribute to retrieve an exact number of rows.
- Use the %NOTFOUND cursor attribute to determine when to exit the loop.

### **Example**

```
DECLARE
      v empno employees.employee id%TYPE;
      v ename employees.last name%TYPE;
      CURSOR emp cursor IS
        SELECT employee id, last name
              employees;
        FROM
    BEGIN
      OPEN emp cursor;
      LOOP
        FETCH emp_cursor INTO v_empno, v_ename;
        EXIT WHEN emp_cursor%ROWCOUNT > 10 OR
                          emp cursor%NOTFOUND;
        DBMS_OUTPUT.PUT_LINE (TO_CHAR(v_empno)
                               ||' '|| v_ename);
      END LOOP;
      CLOSE emp cursor;
END ;
```

#### **Cursors and Records**

Process the rows of the active set by fetching values into a PL/SQL RECORD.

```
DECLARE
   CURSOR emp_cursor IS
     SELECT employee_id, last_name
     FROM employees;
   emp_record emp_cursor%ROWTYPE;

BEGIN
   OPEN emp_cursor;
   LOOP
     FETCH emp_cursor INTO emp_record;
   ...
```

```
100 King
```

#### Cursor FOR Loops

- The cursor FOR loop is a shortcut to process explicit cursors.
- Implicit open, fetch, exit, and close occur.
- The record is implicitly declared.

### **Cursor FOR Loops**

Print a list of the employees who work for the sales department.

### **Cursor FOR Loops Using Subqueries**

No need to declare the cursor.

#### **Example:**

### **Summary**

#### In this lesson you should have learned to:

- Distinguish cursor types:
  - Implicit cursors: used for all DML statements and single-row queries
  - Explicit cursors: used for queries of zero, one, or more rows
- Manipulate explicit cursors
- Evaluate the cursor status by using cursor attributes
- Use cursor FOR loops

#### **Practice 6**

1. Run the command in the script lab06\_1.sql to create a new table for storing the salaries of the employees.

CREATE TABLE top\_dogs ( salary NUMBER(8,2));

- 2. Create a PL/SQL block that determines the top employees with respect to salaries.
  - a. Accept a number n from the user where n represents the number of top n earners from the EMPLOYEES table. For example, to view the top five earners, enter 5.

**Note:** Use the DEFINE command to provide the value for n. Pass the value to the PL/SQL block through a iSQL\*Plus substitution variable.

- b. In a loop use the *i*SQL\*Plus substitution parameter created in step 1 and gather the salaries of the top *n* people from the EMPLOYEES table. There should be no duplication in the salaries. If two employees earn the same salary, the salary should be picked up only once.
- c. Store the salaries in the TOP\_DOGS table.
- d. Test a variety of special cases, such as n = 0 or where n is greater than the number of employees in the EMPLOYEES table. Empty the TOP\_DOGS table after each test. The output shown represents the five highest salaries in the EMPLOYEES table.

SALARY	
	24000
	17000
	14000
	13500
	13000

- 3. Create a PL/SQL block that does the following:
  - a. Use the DEFINE command to provide the department ID. Pass the value to the PL/SQL block through a *i*SQL\*Plus substitution variable.
  - b. In a PL/SQL block, retrieve the last name, salary, and MANAGER ID of the employees working in that department.
  - c. If the salary of the employee is less than 5000 and if the manager ID is either 101 or 124, display the message <<last\_name>> Due for a raise. Otherwise, display the message <<last\_name>> Not due for a raise.

**Note**: SET ECHO OFF to avoid displaying the PL/SQL code every time you execute the script.

#### **Practice 6 (continued)**

d. Test the PL/SQL block for the following cases:

Department ID	Message		
10	Whalen Due for a raise		
20	Hartstein Not Due for a raise Fay Not Due for a raise		
50	Weiss Not Due for a raise Fripp Due for a raise Kaufling Due for a raise Vollman Due for a raise Mourgas Due for a raise		
80	Russel Not Due for a raise Partners Not Due for a raise Errazuriz Not Due for a raise Cambrault Not Due for a raise		