



python

# Chapter 1

## Introduction

# Outline

- History
- Features
- Environment Setup
- Working with Python
- Variables and Data Types
- Operators

# Python : History

1980

- Python was founded by [Guido van Rossum](#).
- As a successor of ABC programming language

2000

- Python 2.0 was released.
- With many major new features such as garbage collector.

2008

- Python 3.0 was released.
- At that time, it was not back-compatible.
- However, many of its major features have been backported to Python 2.x

2017

- The EOL of Python was announced as 2015, but postponed to 2020 due to large existing code base.
- Google in January announced the *transcompiler* for Python 2.x.

# Python : Features

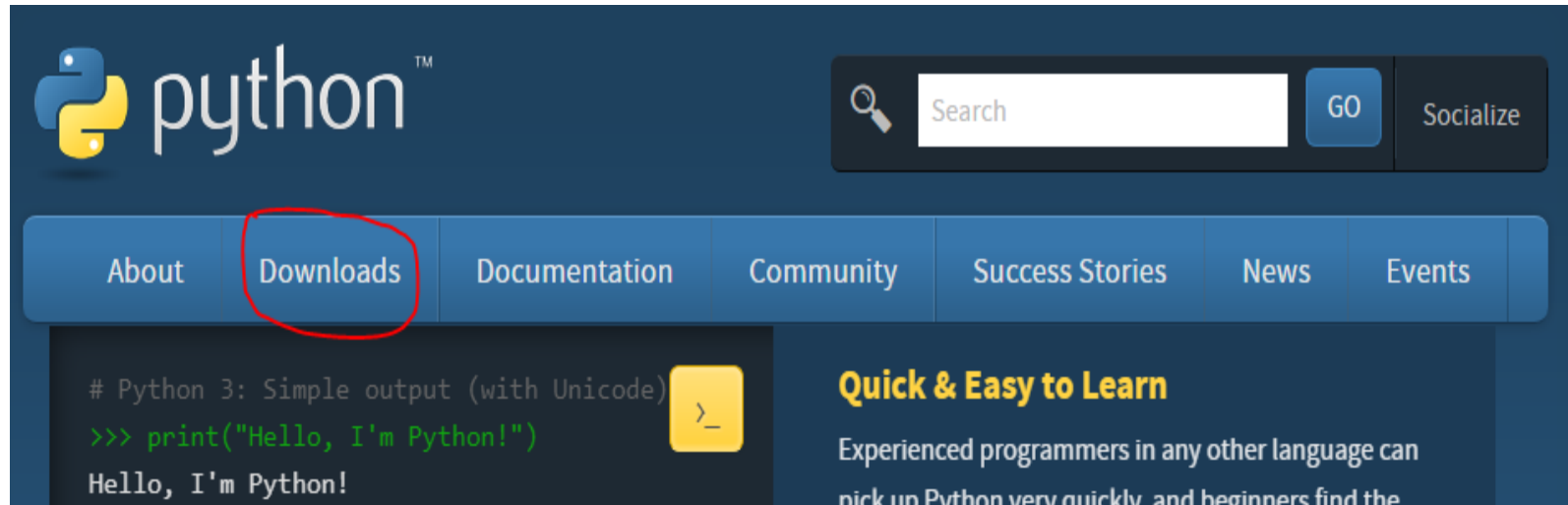
- **Easy-to-learn**
- **Easy-to-read**
- **Easy-to-maintain**
- **A broad standard library**
- **Interactive Mode**
- **Portable**
- **Supports all major databases**
- **Supports automatic garbage collection**

# Environment Setup

- What tools we need :
  - Python Interpreter
    - Python 2.x
    - Python 3.x
  - Code Editor
    - PyCharm IDE
    - PyDev IDE
    - Vim
    - Notepad ++
    - Gedit

# How to Installing a Python Interpreter

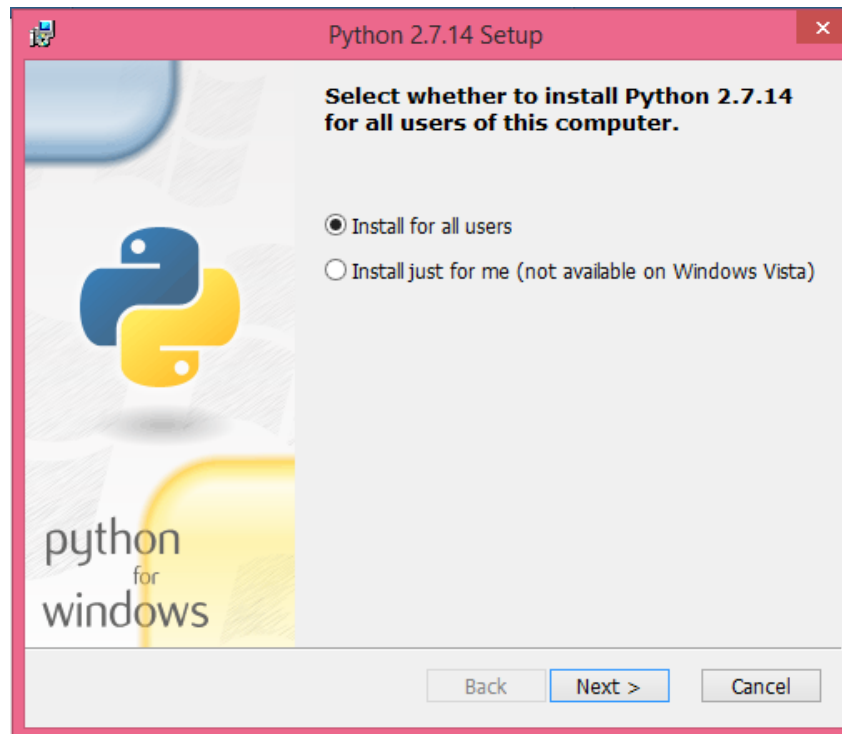
- Goto [python.org](https://python.org) website and click on downloads



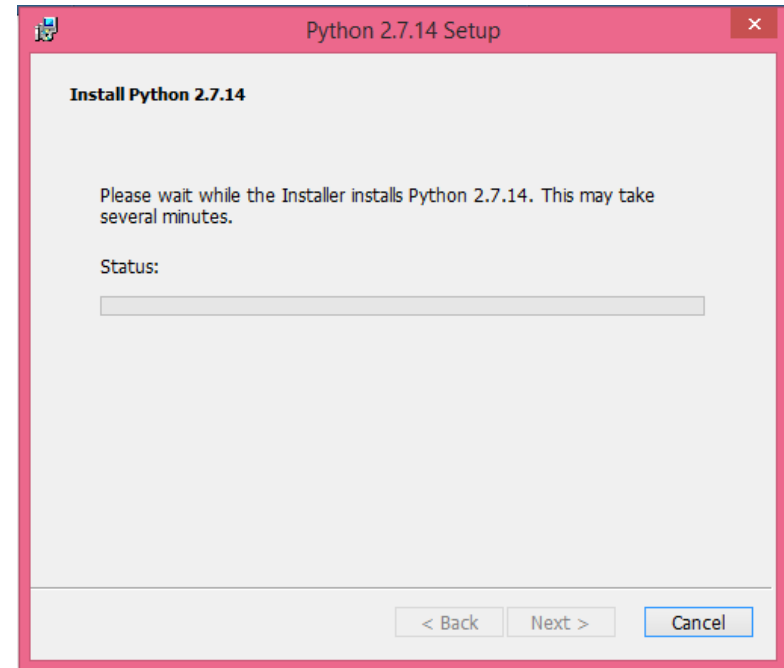
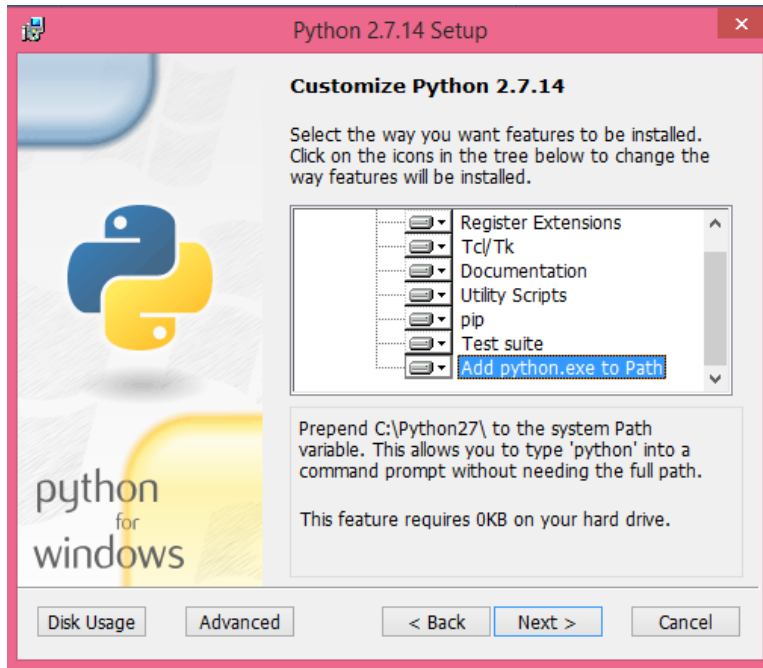
- Then from the drop down menu, select your platform i.e.
  - Windows
  - Linux
  - Mac OS X

# How to Installing a Python Interpreter

- Then you select your preferred python flavor (2.x or 3.x)
- A setup file will be downloaded.
- After download is complete, double click on the setup file.



# How to Installing a Python Interpreter



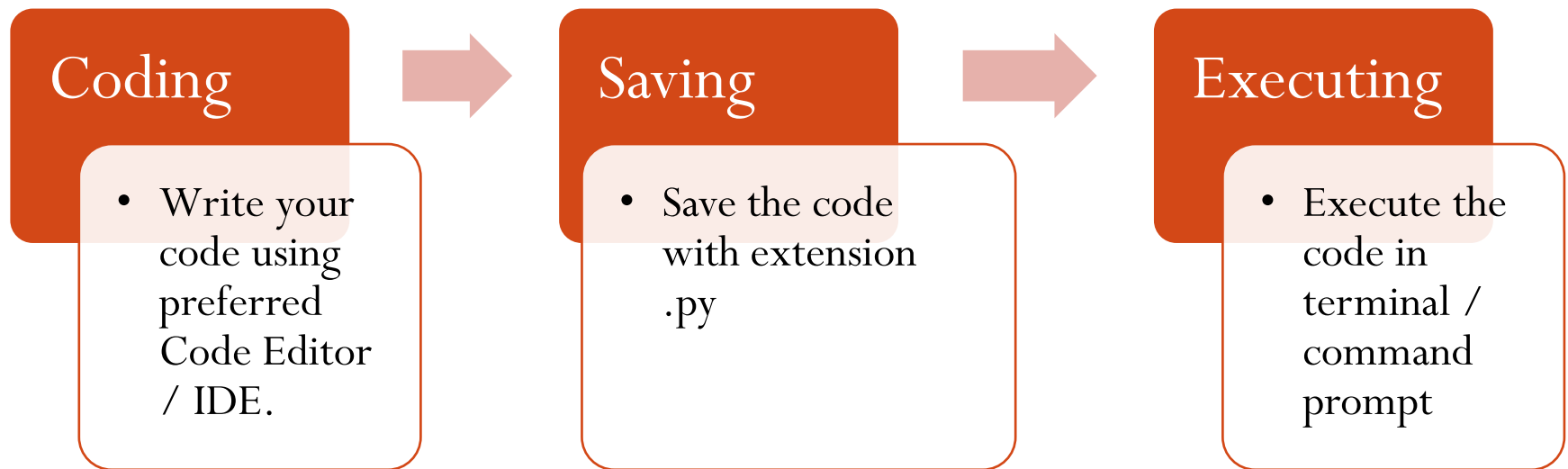
- Once Installation is complete, you can write your first program.



# How to Installing a Code Editor

- Core Python
  - In Windows, Notepad++ : [notepad-plus-plus.org](http://notepad-plus-plus.org)
  - Ubuntu: Gedit / vim (Installed by default)
- Advanced Python
  - PyCharm IDE
  - PyDev IDE

# Working with Python



# Writing your first program.

- Demo of a simple Hello World program.
- Demo two different ways to execute a python script.

# Variables and Data Types

- **Python Identifiers :** An identifier starts with a letter A to Z or a to z or an underscore (\_) followed by zero or more letters, underscores and digits (0 to 9).

Identifiers	Validity
abc	Valid
_abc	Valid
Abc	Valid
8abc	Invalid
%abc	Invalid
A	Valid
abc678#1	Invalid

# Variables and Data Types

- **Reserved Words :**

and	exec	not
assert	finally	or
break	for	pass
class	from	print
continue	global	raise
def	if	return
del	import	try
elif	in	while
else	is	with
except	lambda	yield

# Check your understanding

- State which of them are **Valid** Python identifiers.
  - a) RollNo
  - b) \_name
  - c) ^class
  - d) class
  - e) Class
  - f) date-of-birth
  - g) car's\_plate\_no
  - h) var56
  - i) 63mark
  - j) lambda

# Variables and Data Types

- Standard data types in Python:
  - Number
    - int
    - float
    - long
    - complex
  - String
  - Boolean
  - List
  - Tuple
  - Dictionary

Note : List, Tuple and Dictionary data types will be discussed separately.

# Variables and Data Types

- Assigning a value to an identifier / variable.

- Single Assignment

`City = "Bangalore"`

`age = 31`

`Value = 2+3j`

- Multiple Assignment

`a = b = c = 10`



# Check your understanding

- Identify the data types of the following constants
  - 1.25
  - 1
  - abc
  - $2+3j$
  - 99983838338383
  - True
  - False
  - “Bangalore”

# Operators in Python

- Based on type of operation
  - Arithmetic Operators
  - Comparison (Relational) Operators
  - Logical Operators
  - Bitwise operator
  - Assignment operators
  - Special Operators
- Based on number of operands
  - Unary
  - Binary
  - Ternary

# Arithmetic Operators

Operator	Meaning	Example
+	Add two operands or unary plus	$x + y$ $+2$
-	Subtract right operand from the left or unary minus	$x - y$ $-2$
*	Multiply two operands	$x * y$
/	Divide left operand by the right one (always results into float)	$x / y$
%	Modulus - remainder of the division of left operand by the right	$x \% y$ (remainder of $x/y$ )
//	Floor division - division that results into whole number adjusted to the left in the number line	$x // y$
**	Exponent - left operand raised to the power of right	$x**y$ ( $x$ to the power $y$ )

# Comparison Operators

Operator	Meaning	Example
>	Greater than - True if left operand is greater than the right	x > y
<	Less than - True if left operand is less than the right	x < y
==	Equal to - True if both operands are equal	x == y
!=	Not equal to - True if operands are not equal	x != y
>=	Greater than or equal to - True if left operand is greater than or equal to the right	x >= y
<=	Less than or equal to - True if left operand is less than or equal to the right	x <= y

# Logical Operators

Operator	Meaning	Example
and	True if both the operands are true	x and y
or	True if either of the operands is true	x or y
not	True if operand is false (complements the operand)	not x

# Bitwise Operators

Operator	Meaning	Example
&	Bitwise AND	$x \ \& \ y \ = \ 0$
	Bitwise OR	$x \   \ y$
~	Bitwise NOT	$\sim x$
^	Bitwise XOR	$x \ ^ \ y$
>>	Bitwise right shift	$x >> 2$
<<	Bitwise left shift	$x << 2$

# Assignment operators

Operator	Meaning	Example
=	Equal to	<code>x = 5</code>
{ArithmeticOperator}=	Calculate then assign	<code>X += 5</code> <code>x = x + 5</code>
{BitwiseOperator}=	Calculate then assign	<code>x &amp;= 2</code> <code>x = x &amp; 2</code>

Note : Assignemnt operator ( $\sim=$ ) is not suppoerted.

# Special Operator

- Identity Operator

Operator	Meaning	Example
<code>is</code>	True if the operands are identical	<code>x is y</code>
<code>is not</code>	True if the operands are not identical	<code>x is not y</code>

Note : Will be explained more in Object Oriented programming

- Membership Operator

Operator	Meaning	Example
<code>in</code>	True if value/variable is found in the sequence	<code>x in y</code>
<code>not in</code>	True if value/variable is not found in the sequence	<code>x not in y</code>

Note : Will be explained more in List, Tuple, Map



# Some more rules

- Lines and Indentation
  - Python provides no braces to indicate blocks of code for class and function definitions or flow control. Blocks of code are denoted by line indentation, which is rigidly enforced.
- Multi-Line Statements
  - Statements in Python typically end with a new line. Python does, however, allow the use of the line continuation character (\) to denote that the line should continue.
- Quotation in Python
  - Python accepts single ('), double (") and triple ('' or """) quotes to denote string literals, as long as the same type of quote starts and ends the string.
- Comments in Python
  - A hash sign (#) that is not inside a string literal begins a comment. All characters after the # and up to the end of the physical line are part of the comment and the Python interpreter ignores them.

# Check your understanding.

- Write a program to find simple interest.
- Write a program to find area of triangle.
- Write a program to join two strings.