**MODUAL - 4 (Advance PHP)**

**oops**

1. What Is Object Oriented Programming?

**Ans.** Object-oriented programming (OOP) is a computer  
programming model that organizes software design around  
data, or objects, rather than functions and logic.

1. What Are Properties Of Object Oriented Systems?

**Ans.** These are Encapsulation, Data Abstraction, Polymorphism  
and Inheritance.

1. What Is Difference Between Class And Interface?

Ans. Interfaces allow you to specify what methods a class should implement. Interfaces make it easy to use a variety of different classes in the same way.

1. What Is Overloading?

Ans. overloading is the ability to create multiple functions of the same name with different implementations.

All overloading methods must be defined as Public.

1. hat Is T\_PAAMAYIM\_NEKUDOTAYIM (Scope Resolution Operator(::) with Example

Ans.

1. What are the differences between abstract classes and interfaces?

Ans. An abstract class is same name of the class but when we create any class as abstract we never create the instance of abstract class or we never create an object of abstract class.

abstract class is used by it's inheritance.

1. Define Constructor and Destructor?
2. How to Load Classes in PHP?
3. How to Call Parent Constructor?
4. Are Parent Constructor Called Implicitly When Create An ObjectOf Class?
5. What Happen, If Constructor Is Defined As Private Or Protected?
6. What are PHP Magic Methods/Functions? List them Write program for Static  
   Keyword in PHP?
7. Create multiple Traits and use it in to a single class?
8. Write PHP Script of Object Iteration?
9. Use of The $this keyword