

pxPortInitialiseStack



```
graph LR; A[pxPortInitialiseStack] --> B[start_r];
```

A diagram showing a call from the function `pxPortInitialiseStack` to the variable `start_r`. The function name is in a white box on the left, and the variable name is in a gray box on the right. A blue arrow points from the function box to the variable box.

start_r