```c
#include<stdio.h>

int main()
{
    FILE *fp;

    struct student
    {
        char szName[40];
        int iRollNo;
        float fPerc;
    };

    struct student s;

    fp = fopen("student_structure_from_file_to_screen.txt","r");

    if(NULL == fp)
    {
        printf("\nCant Open File\n");
        return -1;
    }

    while(fscanf(fp,"%s %d %f",s.szName,&s.iRollNo,&s.fPerc) != EOF)
    //while(fread(&s,sizeof(s),1,fp)==1) when structure changes
        printf("%s %d %f\n",s.szName,s.iRollNo,s.fPerc);

    fclose(fp);

    return 0;
}
```