

Convex Hull

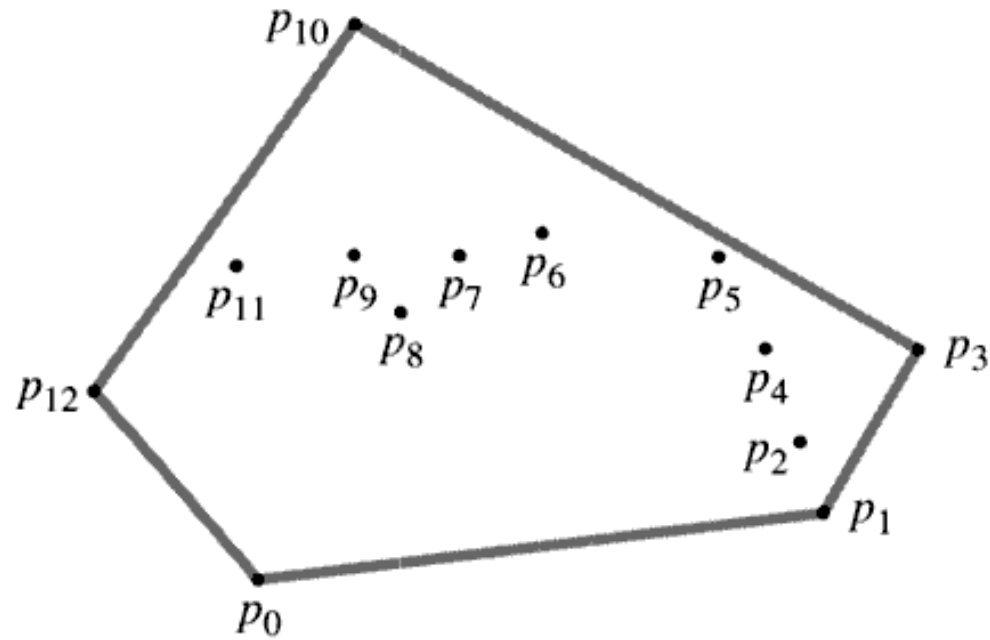
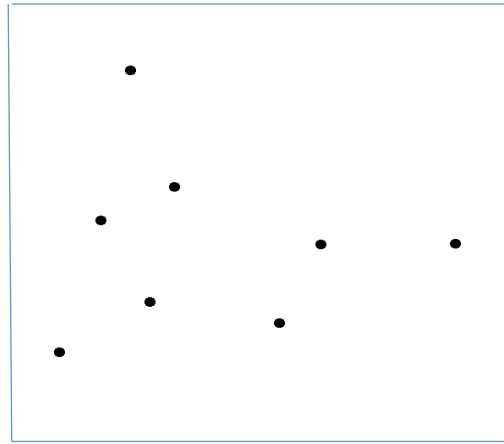


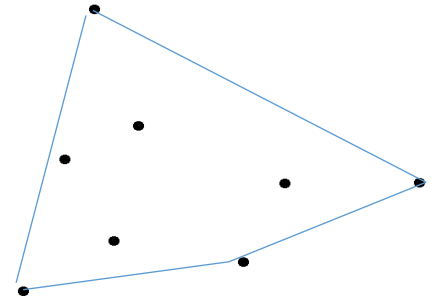
Figure 33.6 A set of points $Q = \{p_0, p_1, \dots, p_{12}\}$ with its convex hull $\text{CH}(Q)$ in gray.

Applications

- Approximation
 - rough sketch of data



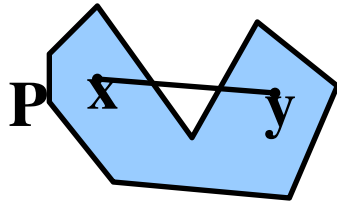
Bounding Rectangle (Envelope)



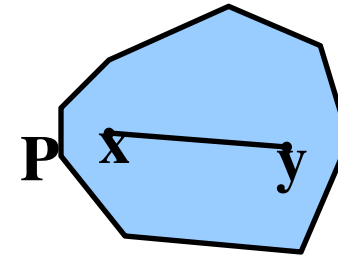
- Given observations of animal locations,
find its home range.

Convex vs. Concave

- A polygon P is convex if for every pair of points x and y in P , the line xy is also in P ; otherwise, it is called concave.



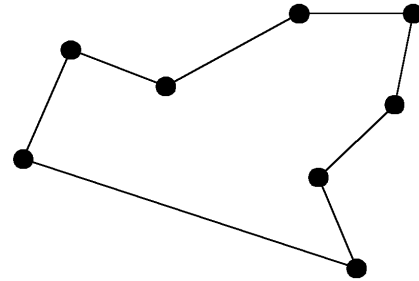
concave



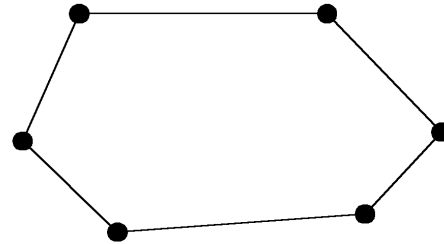
convex

The convex hull problem

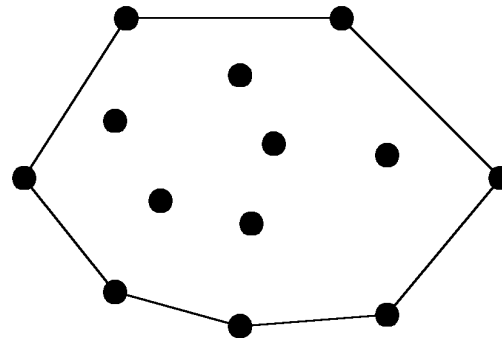
concave polygon:



convex polygon:



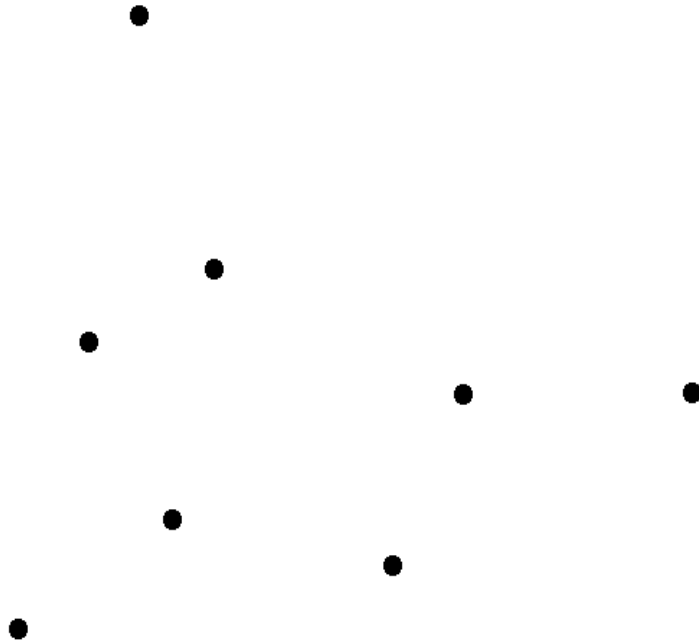
- The convex hull of a set of planar points is the smallest convex polygon containing all of the points.



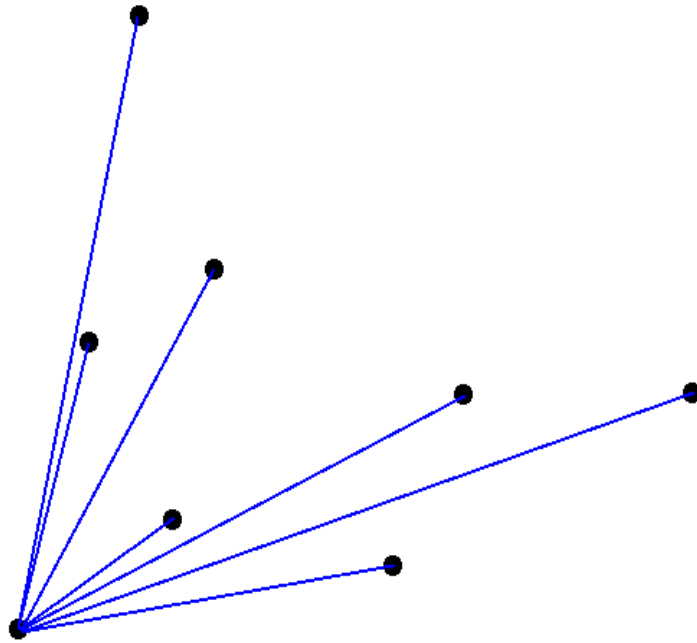
Graham's Scan

- Start at point guaranteed to be on the hull. (the point with the minimum y value)
- **Sort** remaining points by **polar angles** of vertices relative to the first point.
- Go through sorted points, keeping vertices of points that have **left turns** and dropping points that have **right turns**.

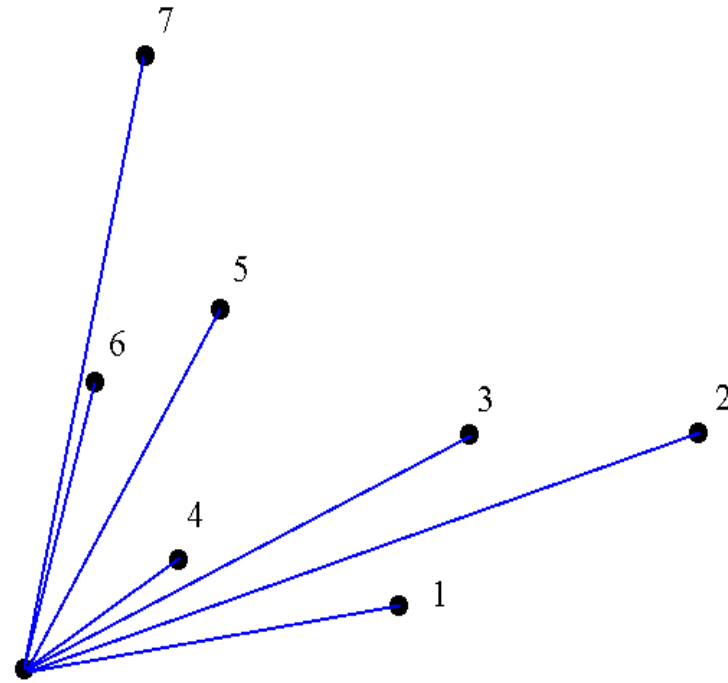
Graham's Scan



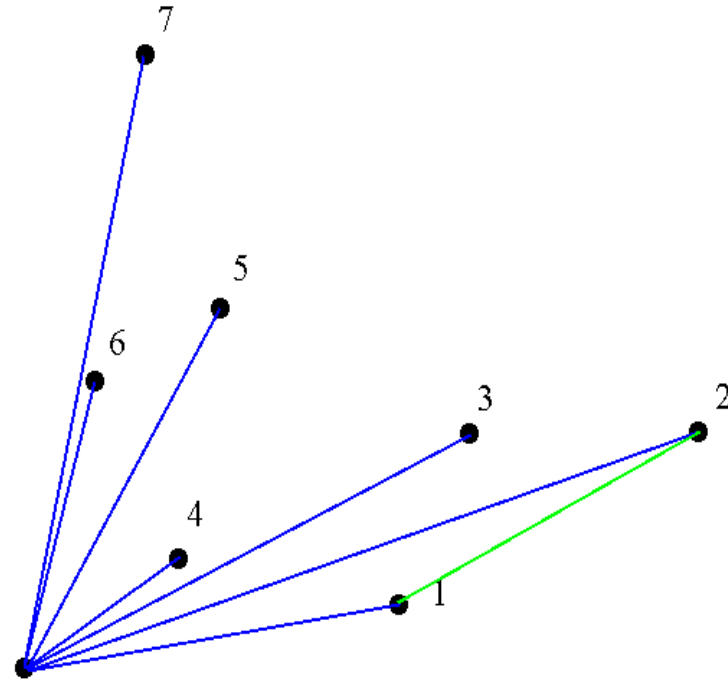
Graham's Scan



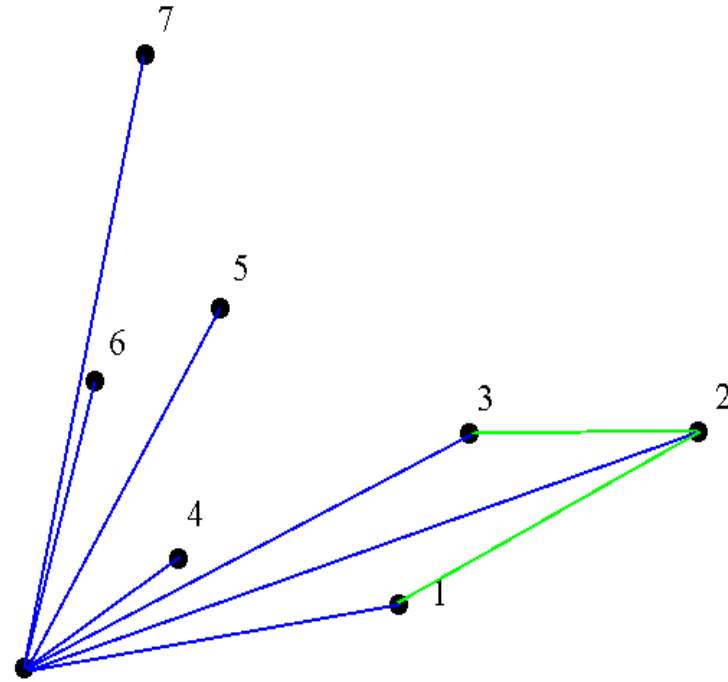
Graham's Scan



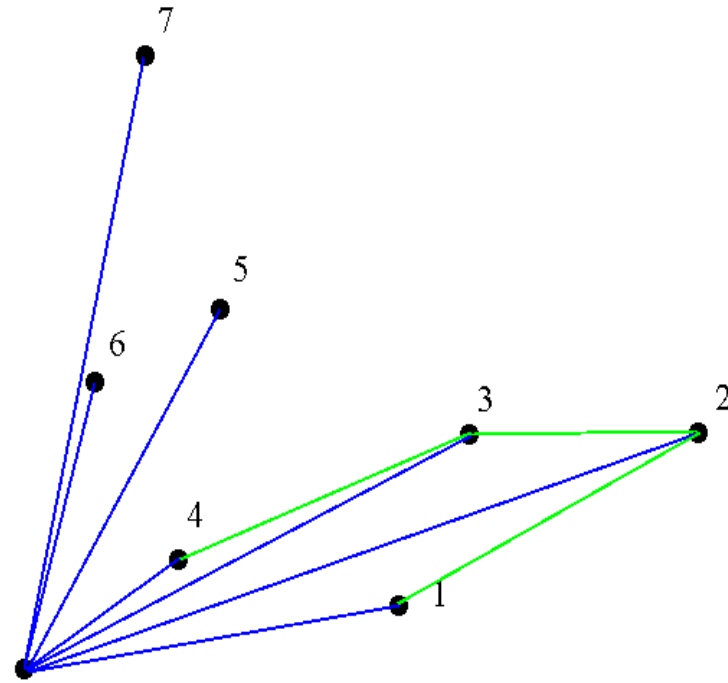
Graham's Scan



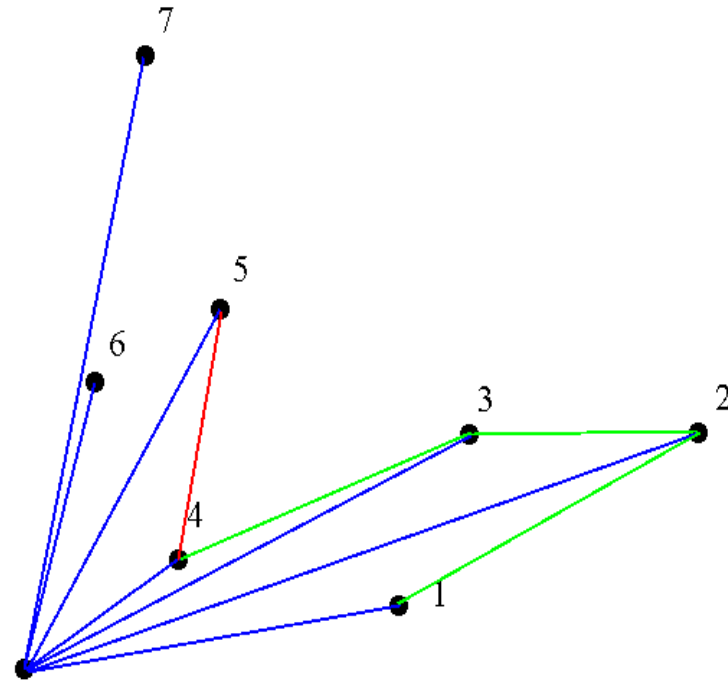
Graham's Scan



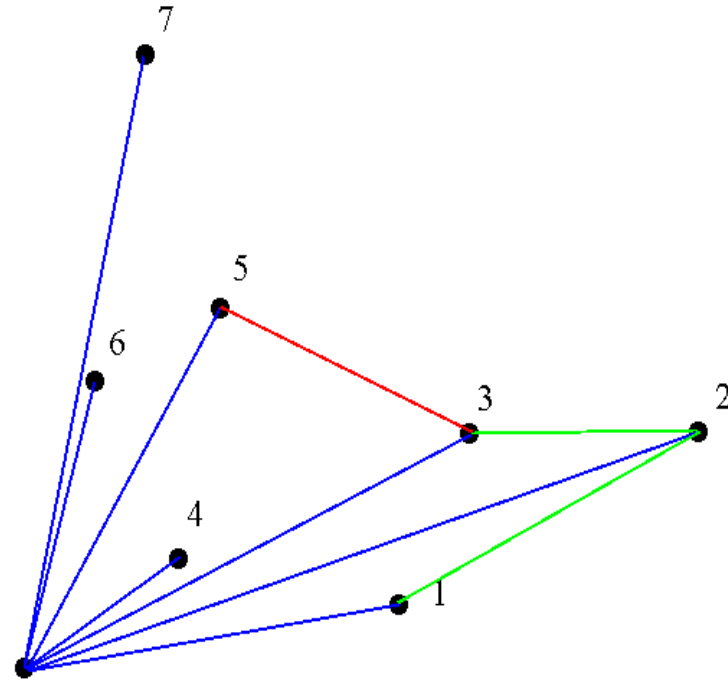
Graham's Scan



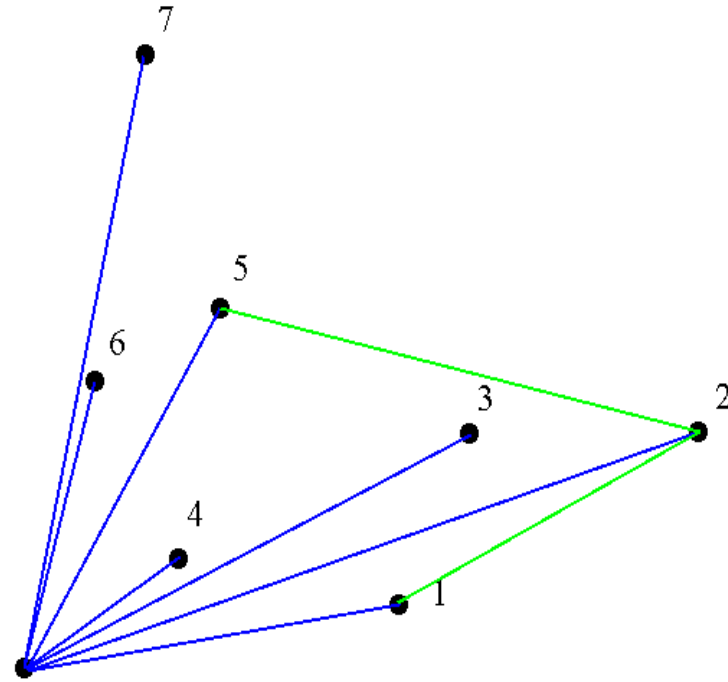
Graham's Scan



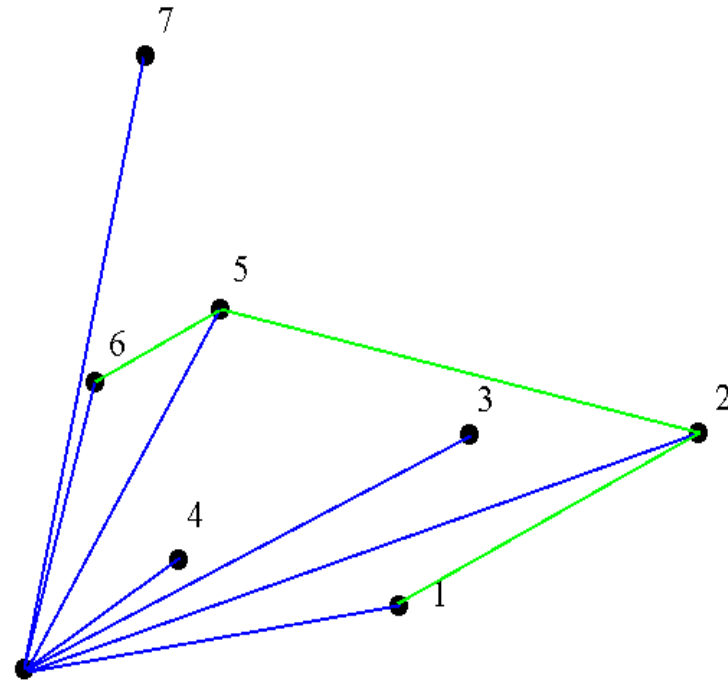
Graham's Scan



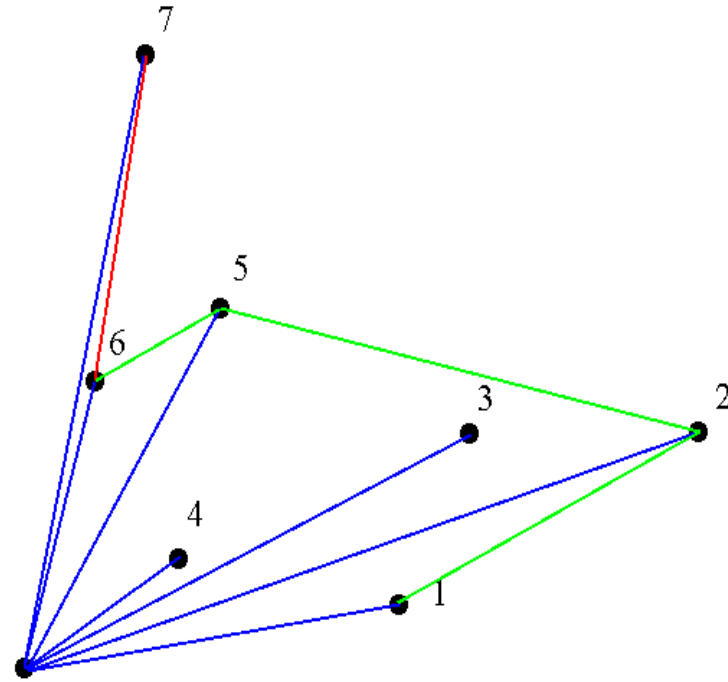
Graham's Scan



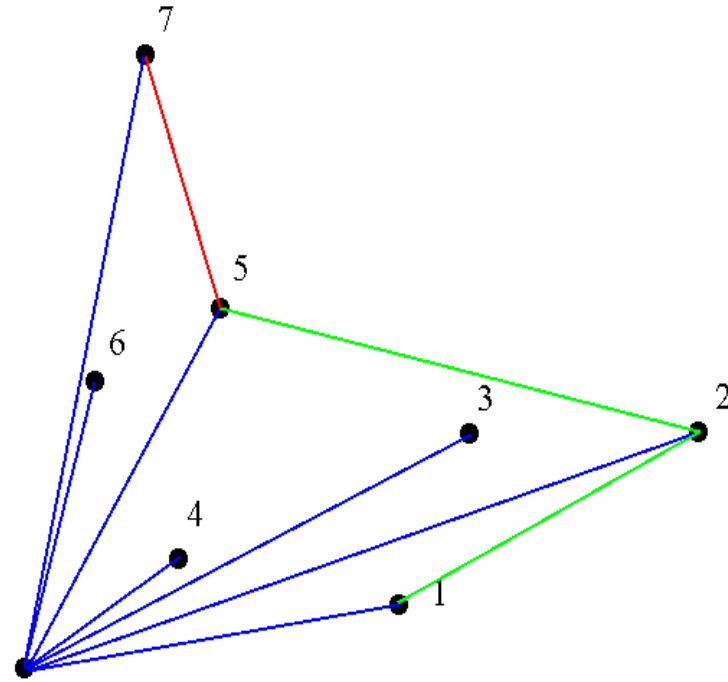
Graham's Scan



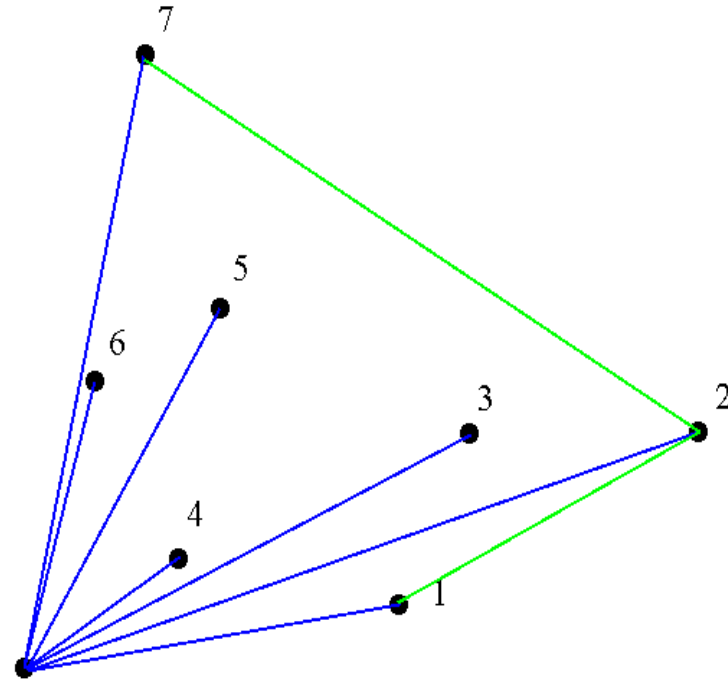
Graham's Scan



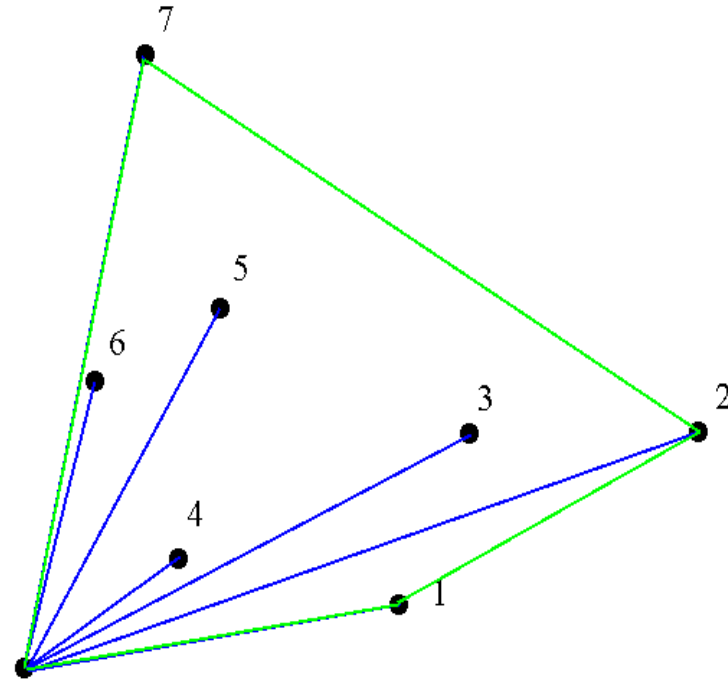
Graham's Scan

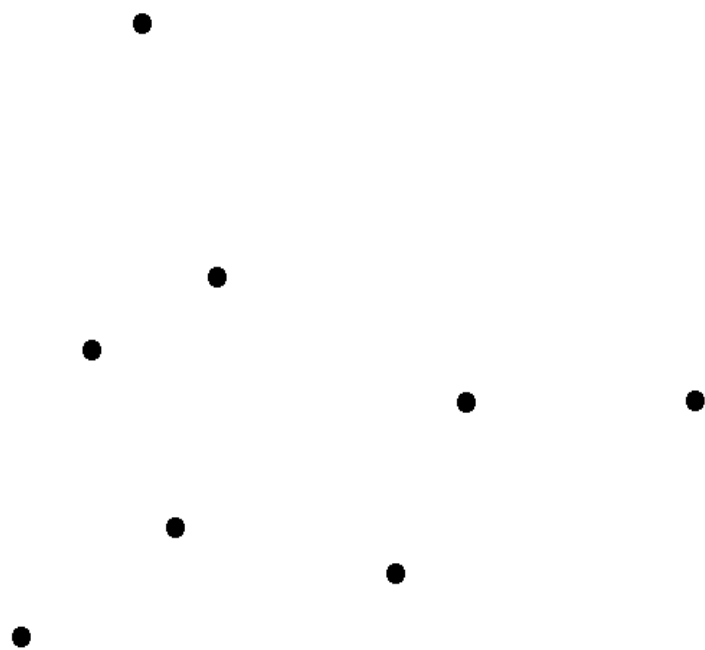


Graham's Scan



Graham's Scan



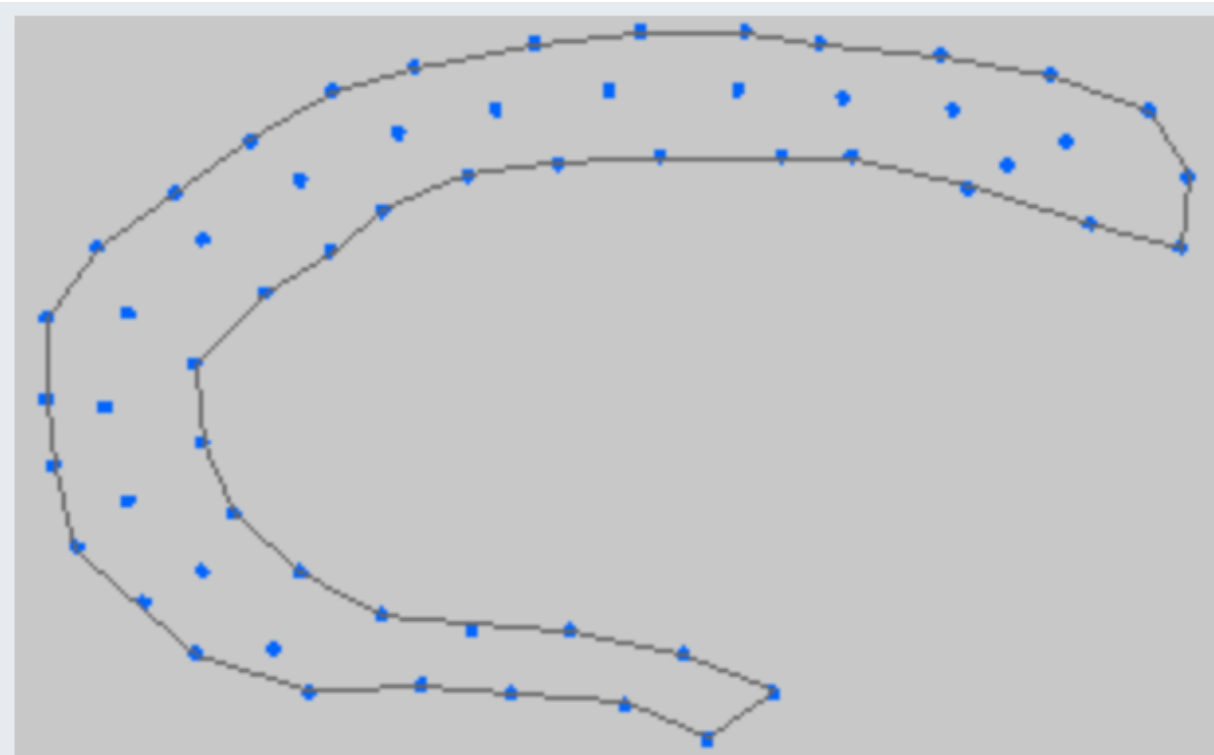
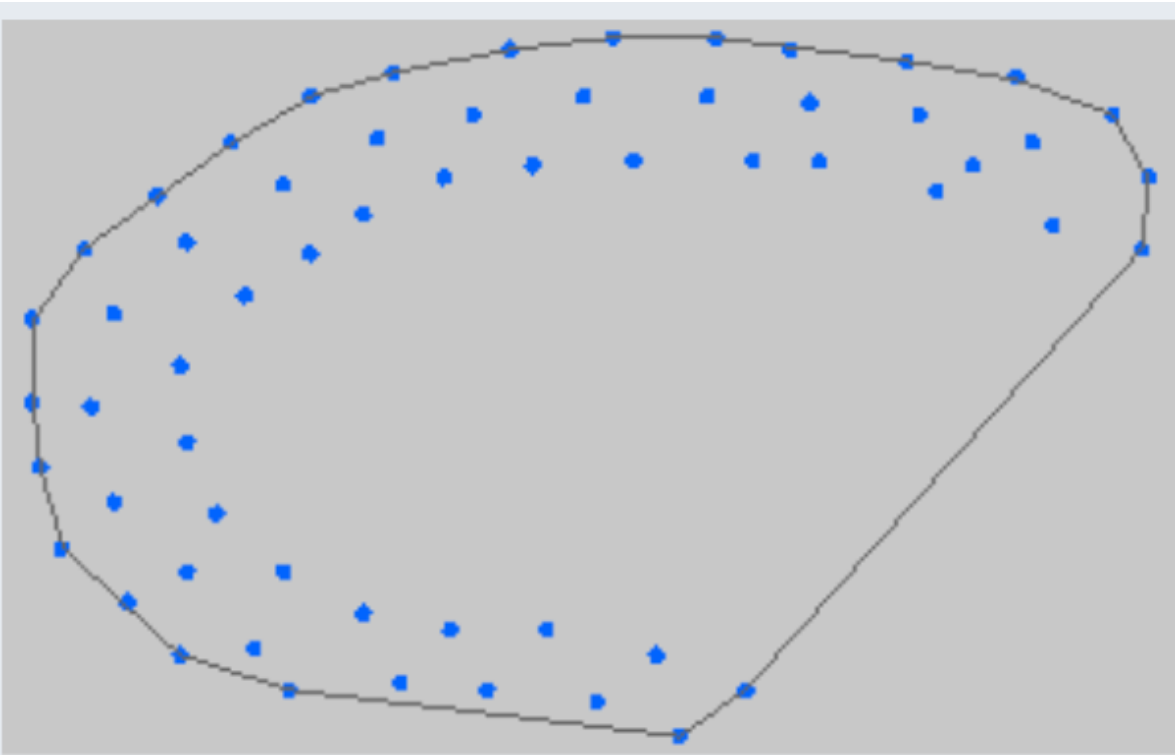


Draw Convex Hull for a set of input points.



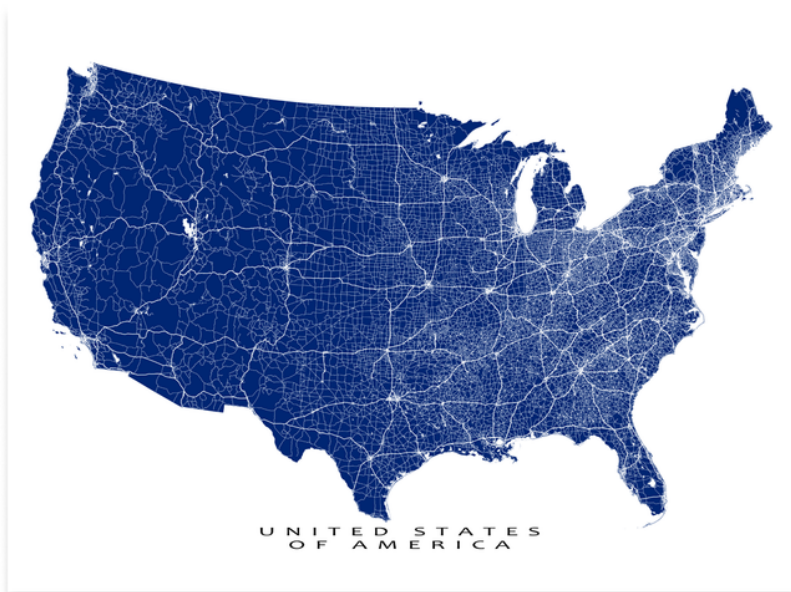
Pop quiz

Identify convex hull ?



Find which counties a river goes through?

Find the roads intersecting rivers?



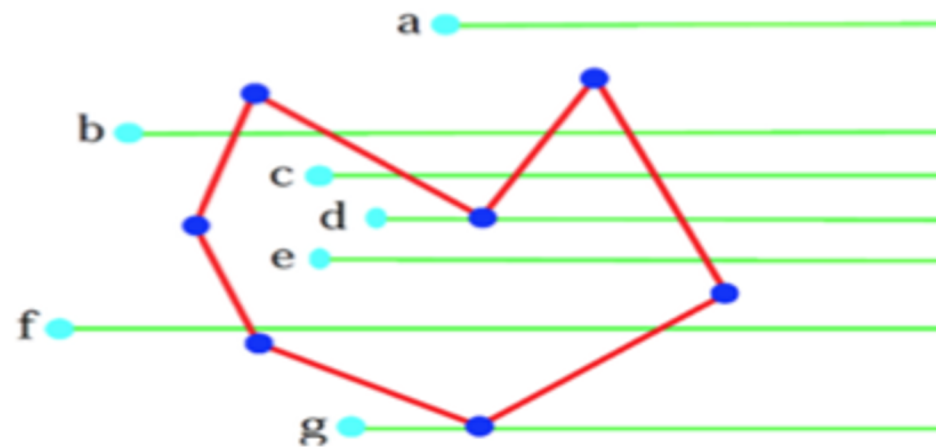
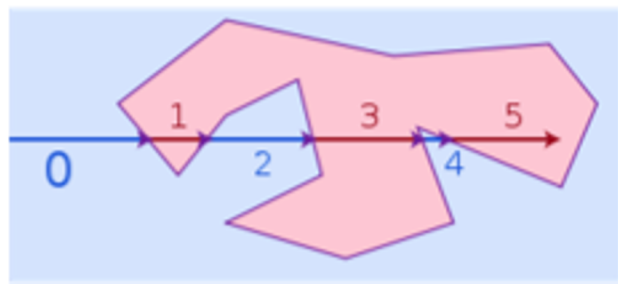
Basics: Intersection and PNP



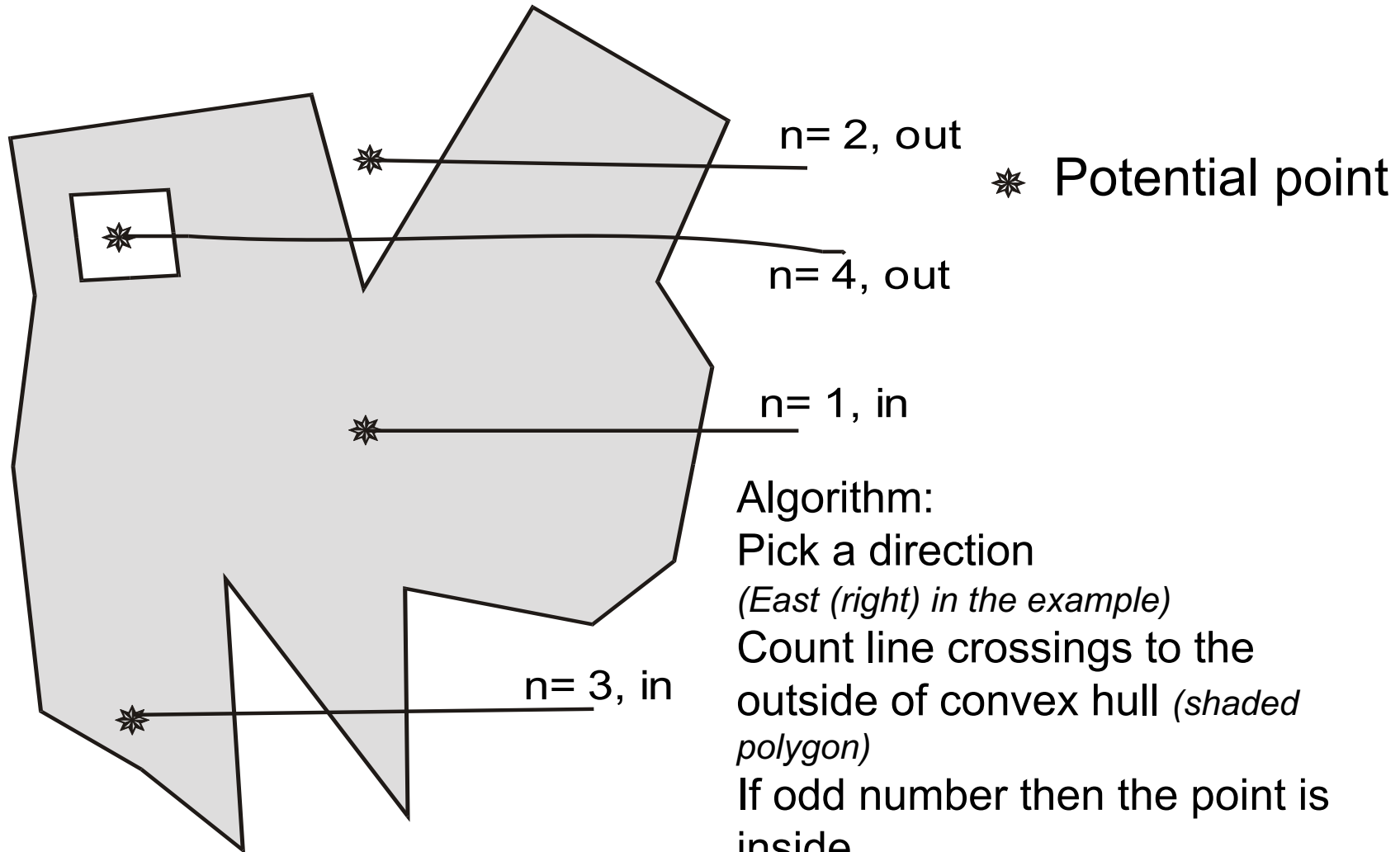
No intersection



"Real" intersection



Finding the interior: Is a point inside a polygon *(shaded)*?



Algorithm:

Pick a direction

(East (right) in the example)

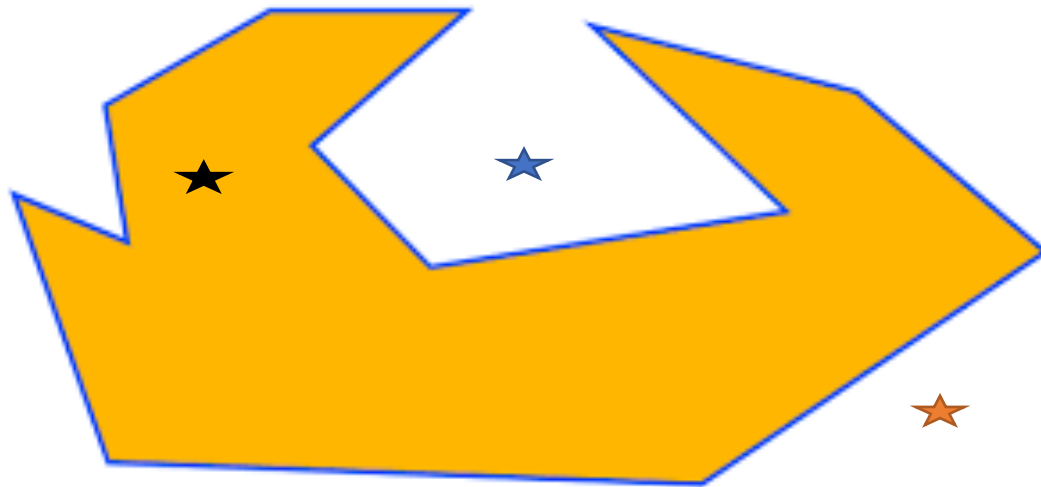
Count line crossings to the
outside of convex hull *(shaded
polygon)*

If odd number then the point is
inside

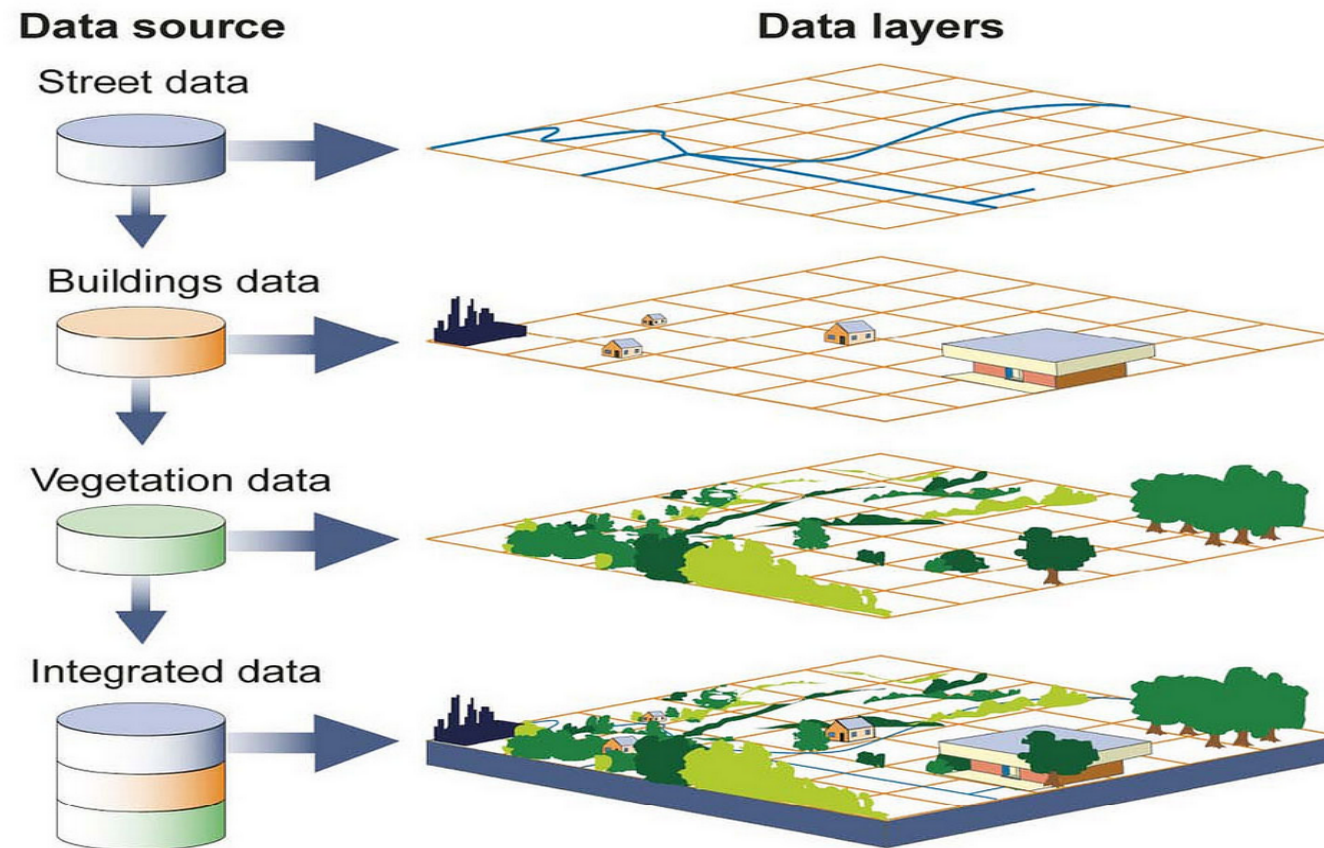
If even, the point is outside

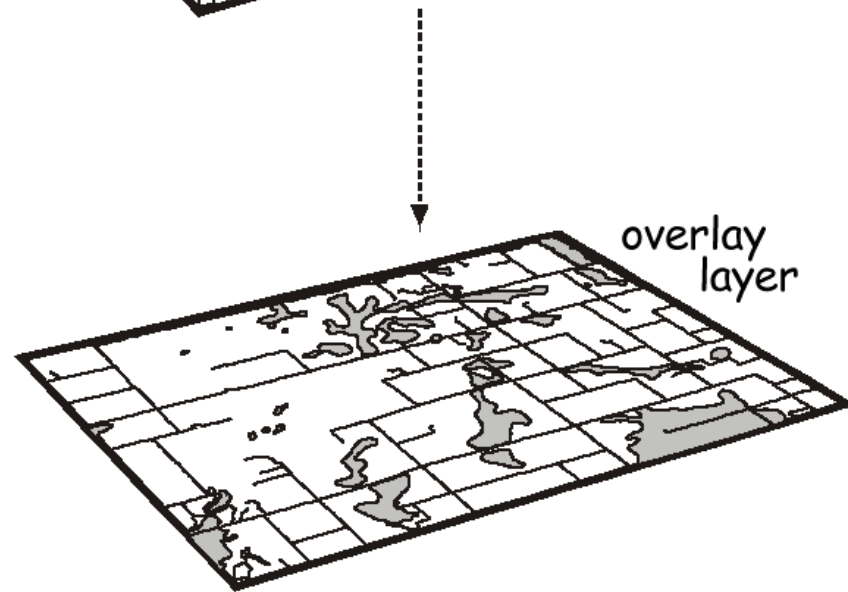
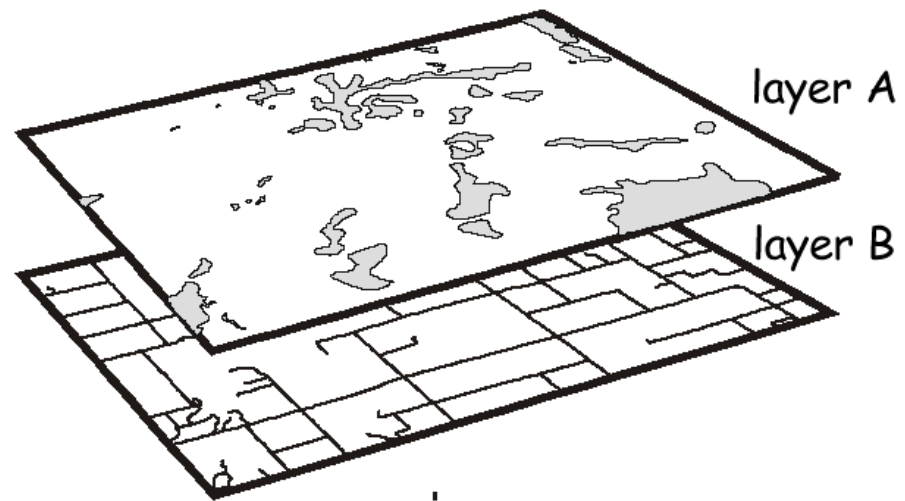
Pop Quiz

- What is n for the three stars?
- Will the algorithm work if the ray is vertical instead of horizontal?



Polygon Overlay





attributes for layer A

.....

.....

.....

.....

attributes for layer B

.....

.....

.....

.....

overlay attributes, combined
attributes for layers A & B

.....

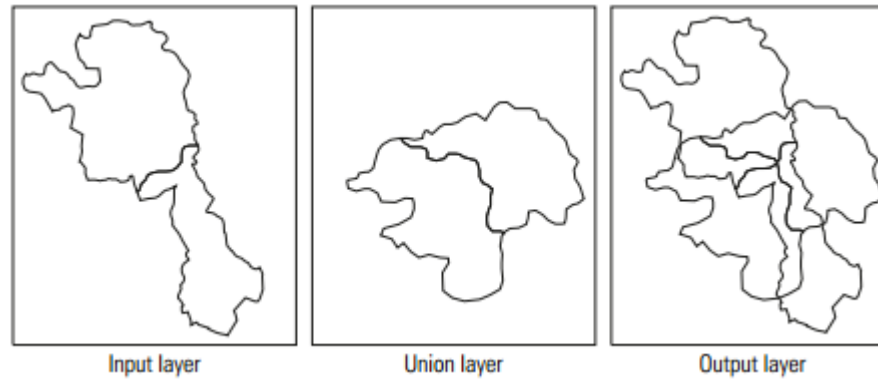
.....

.....

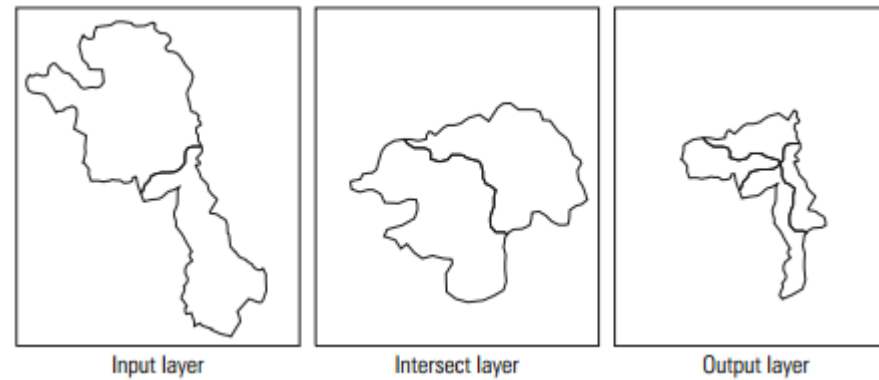
.....

.....

Overlaying example



Union



Intersection

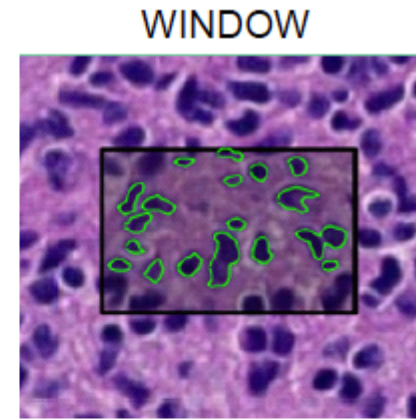
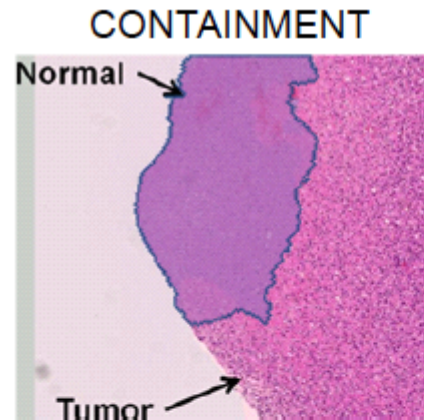
Polygonal map layers



Size	Polygons	Edges	Intersection vertices
70MB	16 K	1.4 M	31 K

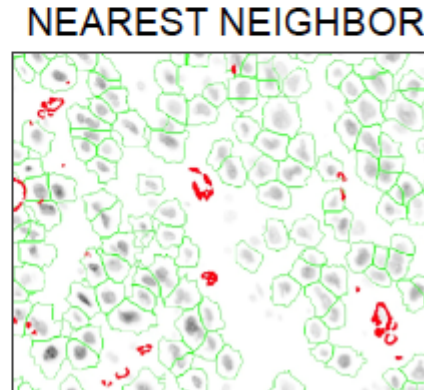
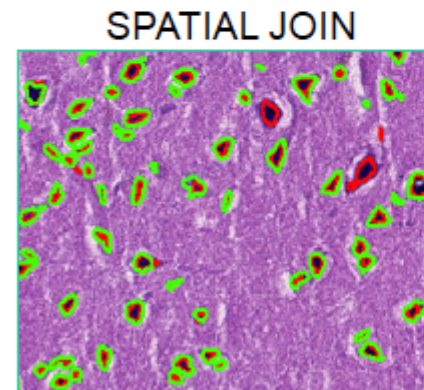
Pathology Image Analytics

Objects nuclei in tumor
Regions ?



Retrieve
Nuclei
from the
window

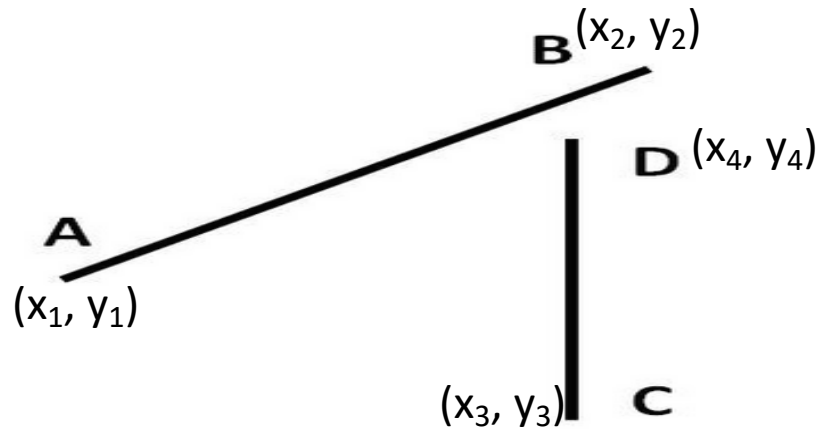
Cross-comparison two
results from same image
By Jaccard similarity of
million by million objects



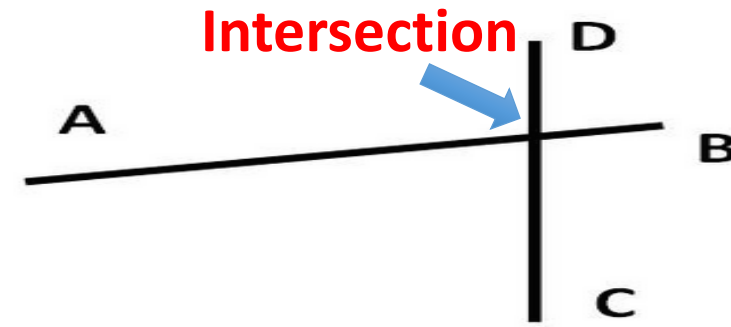
For each stem cell,
find the nearest
blood vessel

Fig. **Digital pathology images**

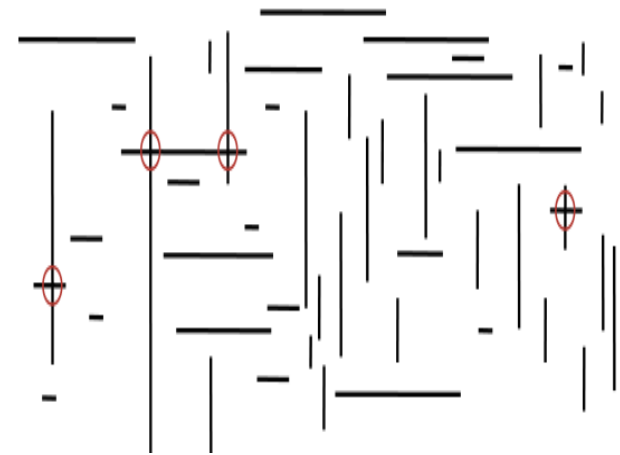
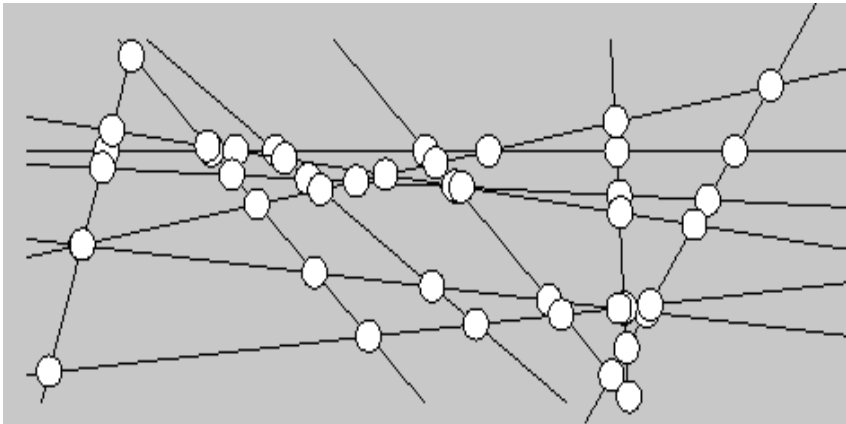
Line segments



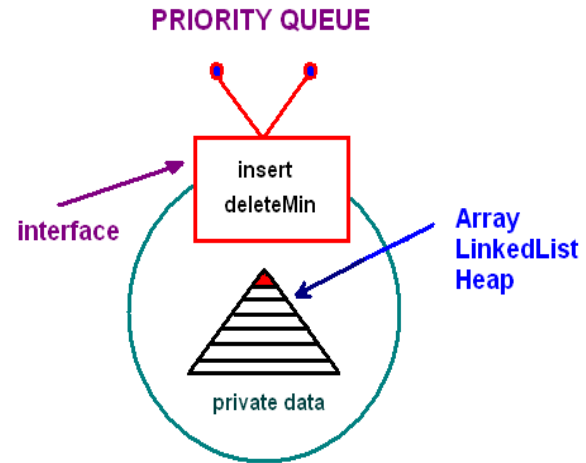
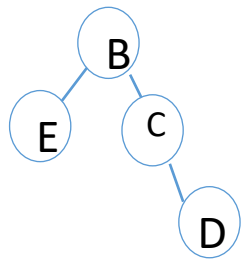
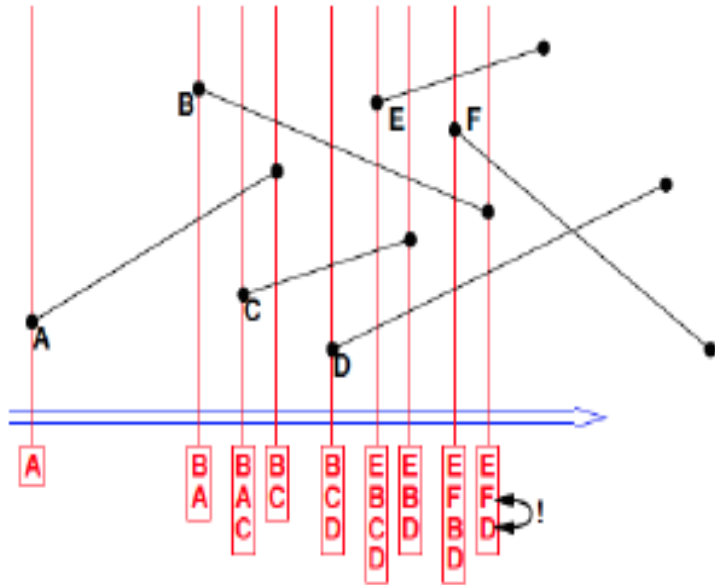
No intersection



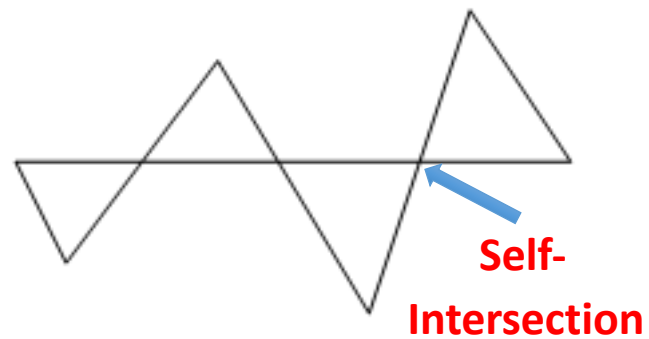
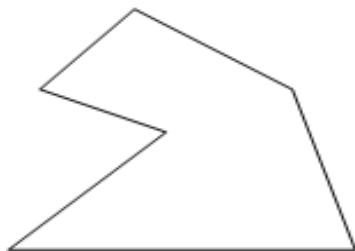
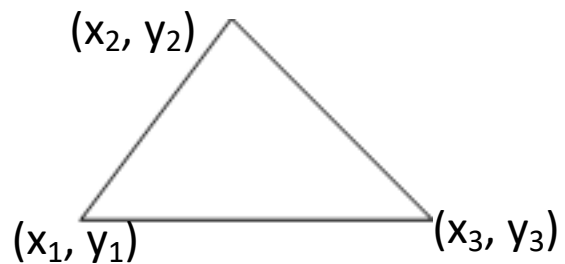
"Real" intersection



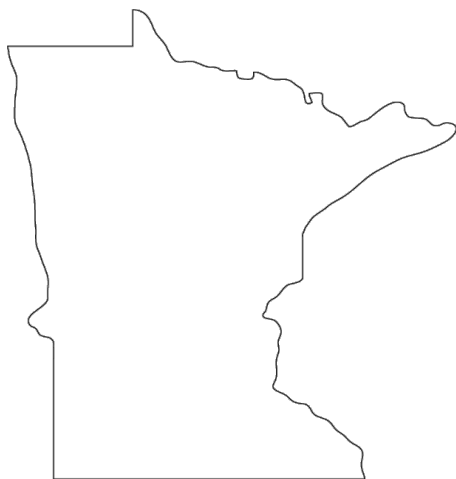
Sweep line algorithm



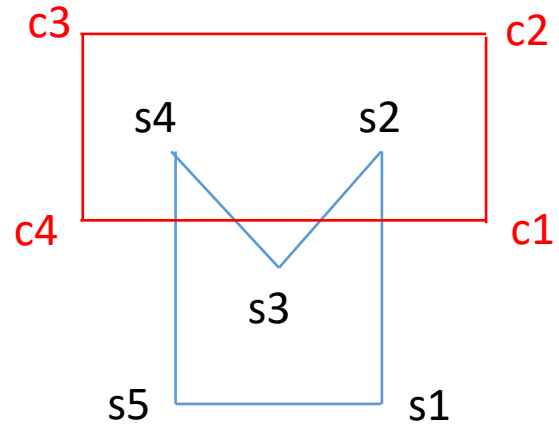
Polygons



Self-Intersecting polygon



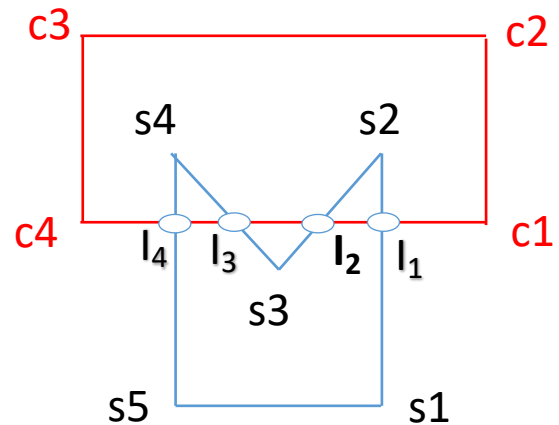
Simple Clipping examples



Input Polygons:

$S = \{s1, s2, s3, s4, s5\}$

$C = \{c1, c2, c3, c4\}$

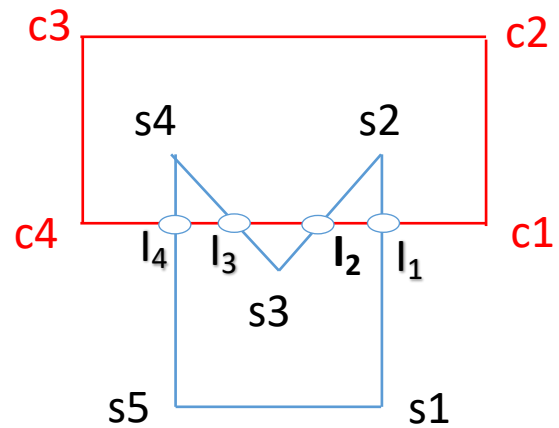
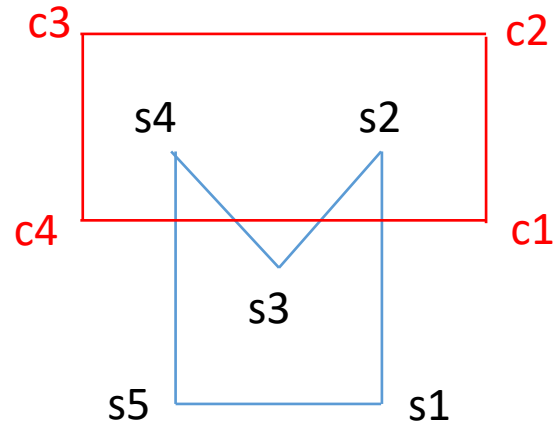


$S = \{s1, s2, s3, s4, s5\}$

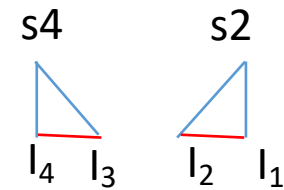
$C = \{c1, c2, c3, c4\}$

$I = \{l1, l2, l3, l4\}$

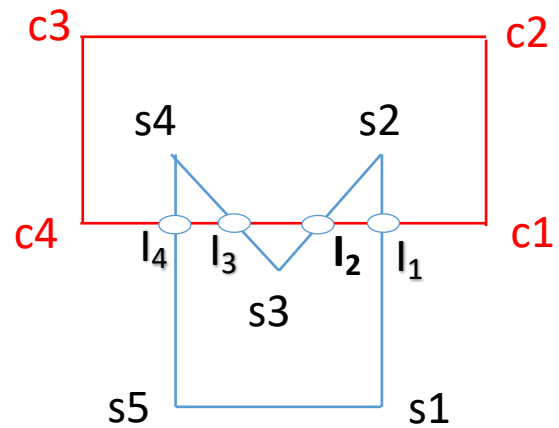
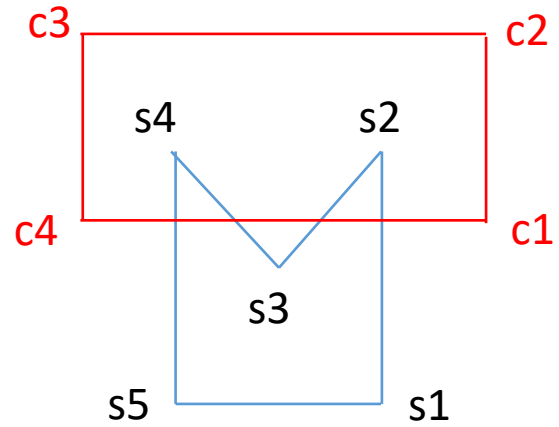
Simple Clipping examples



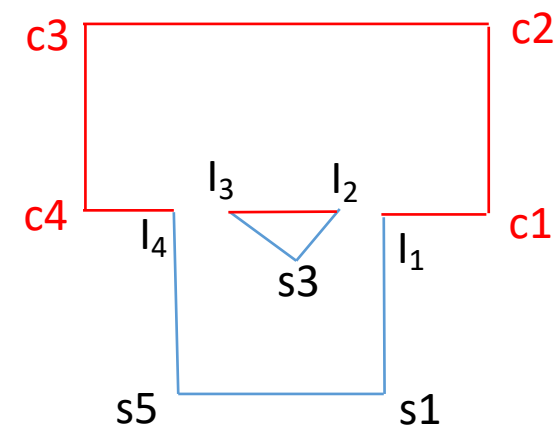
Intersection(S, C)



Simple Clipping examples



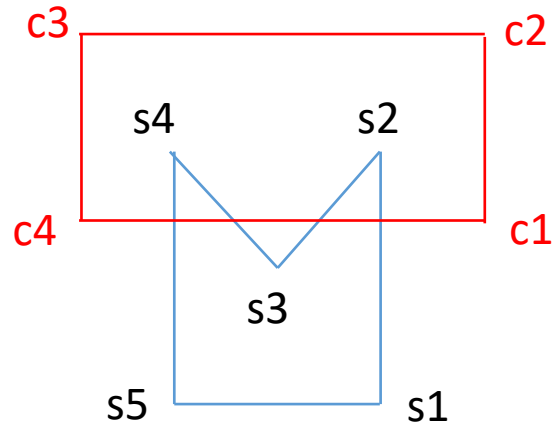
Union (S,C)



Simple Clipping examples

$S = \{s1, s2, s3, s4, s5\}$

$C = \{c1, c2, c3, c4\}$



Intersection (S, C)

Output polygons:

$O_1 = \{s4, l_4, l_3\},$

$O_2 = \{s2, l_2, l_1\}$

Union (S, C)

Output polygons:

$O_3 = \{c1, c2, c3, c4, l_4, s5, s1, l_1\}$

$O_4 = \{l_2, l_3, s3\}$