

1. Create a Integer Variable and convert it to Float, Boolean, String.

```
a = 11
print(type(a))
b = float(a)
c = bool(a)
d = str(a)
print(type(b))
print(type(c))
print(type(d))

<class 'int'>
<class 'float'>
<class 'bool'>
<class 'str'>
```

2 Create a Float Variable and convert it to Integer, Boolean and String.

```
a = 1.2
print(type(a))
b = int(a)
c = bool(a)
d = str(a)
print(type(b))
print(type(c))
print(type(d))

<class 'float'>
<class 'int'>
<class 'bool'>
<class 'str'>
```

3 Create a Boolean Variable and convert it to Integer, Float and String.

```
a = True
print(type(a))
b = int(a)
c = float(a)
d = str(a)
print(type(b))
print(type(c))
print(type(d))

<class 'bool'>
<class 'int'>
<class 'float'>
<class 'str'>
```

4 Create a String Variable and convert it to Integer, Float and Boolean

```
a = '20'
print(type(a))
b = int(a)
c = float(a)
d = bool(a)
print(type(b))
print(type(c))
print(type(d))

<class 'str'>
<class 'int'>
<class 'float'>
<class 'bool'>
```

5 Find out values in String, Integer and Float when converting to Boolean it gives False

```
s = ''
i = 0
f = 0.0
print(type(s))
print(type(i))
print(type(f))
print(bool(s))
```

```

print(bool(i))
print(bool(f))
<class 'int'>
<class 'float'>
False
False
False

```

## 6 Perform operations with all the Arithmetic Operators

```

#int operations
#Addition
a = 33 + 58
print("Addition : ",a)
#Subtraction
s = 34 - 23
print("Subtraction : ",s)
#Multiplication
m = 7 * 6
print("Multiplication : ",m)
#Division
d = 60/4
print("Division : ",d)
#Modulus
mod = 43%5
print("Modulus : ",mod)
#Exponentiation
e = 4**3
print("Exponentiation : ",e)
#Floor division
f = 44//5
print("Floor division : ",f)

```

```

Addition : 91
Subtraction : 11
Multiplication : 42
Division : 15.0
Modulus : 3
Exponentiation : 64
Floor division : 8

```

```

#float operations
#Addition
a = 23.67 + 57.9
print("Addition : ",a)
#Subtraction
s = 34.98 - 23.45
print("Subtraction : ",s)
#Multiplication
m = 7.9 * 6.2
print("Multiplication : ",m)
#Division
d = 60.67/4.2
print("Division : ",d)
#Modulus
mod = 43.9%5
print("Modulus : ",mod)
#Exponentiation
e = 4.78**3
print("Exponentiation : ",e)
#Floor division
f = 44.69//5
print("Floor division : ",f)

```

```

Addition : 81.57
Subtraction : 11.529999999999998
Multiplication : 48.980000000000004
Division : 14.445238095238095
Modulus : 3.8999999999999986
Exponentiation : 109.21535200000001
Floor division : 8.0

```

```

#bool operations
#Addition
a1 = True + True
a2 = True + False
a3 = False + False
print("Addition1 : ",a1)
print("Addition2 : ",a2)
print("Addition3 : ",a3)
#Subtraction

```

```

s = 6 - True
print("Subtraction : ",s)
#Multiplication
m = True * 3
print("Multiplication : ",m)
#Division
d = True/2
print("Division : ",d)
#Modulus
mod = True%5
print("Modulus : ",mod)
#Exponentiation
e = True**3
print("Exponentiation : ",e)
#Floor division
f = True//5
print("Floor division : ",f)

Addition1 : 2
Addition2 : 1
Addition3 : 0
Subtraction : 5
Multiplication : 3
Division : 0.5
Modulus : 1
Exponentiation : 1
Floor division : 0

```

### 7 Perform operations with all the Bitwise Operators

```

#& AND Returns 1 if both the bits are 1 else 0.
#| OR Returns 1 if either of the bit is 1 else 0.
#~ NOT Returns one's complement of the number.
#^ XOR Returns 1 if one of the bits is 1 and the other is 0 else returns false.
#>> Right shift Shifts the bits of the number to the right and fills 0 on voids left( fills 1 in the case of a negative numb
#<< Left shift Shifts the bits of the number to the left and fills 0 on voids right as a result. Similar effect as of multip
#Bitwise operators works only on integers (convert integer into binary then return it in decimal)
a = 10
b = 1
print("Bitwise AND : ",a & b)
print("Bitwise OR : ",a|b)
print("Bitwise NOT : ",~b)
print("Bitwise XOR : ",a^b)
print("Bitwise Right Shift : ",a>>1)
print("Bitwise Left Shift : ",a<<1)

Bitwise AND : 0
Bitwise OR : 11
Bitwise NOT : -2
Bitwise XOR : 11
Bitwise Right Shift : 5
Bitwise Left Shift : 20

```

### 8 Perform operations with all the Relational Operators

```

a = 10
b = 5
print(a==b)
print(a!=b)
print(a>=b)
print(a<=b)
print(a>b)
print(a<b)

False
True
True
False
True
False

```

### 9 Perform operations with all the Logical Operators

```

# and or not
a = 24
b = 78
if(a<20 and b>60):
    print("and")
if(a>20 or b>90):

```

```

print("or")
if not(a<20 and b>60):
    print("not")
    or
    not

```

10 Create a python script/program that will take input from the user for 3 numbers and result will print the biggest number and the smallest number using 'input' and 'print'.

```

no1 = int(input("Enter no1 : "))
no2 = int(input("Enter no2 : "))
no3 = int(input("Enter no3 : "))
l = [no1,no2,no3]
print("Biggest number : ",max(l))
print("Smallest number : ",min(l))

```

```

Enter no1 : 20
Enter no2 : 10
Enter no3 : 5
Biggest number : 20
Smallest number : 5

```

```

no1 = int(input("Enter no1 : "))
no2 = int(input("Enter no2 : "))
no3 = int(input("Enter no3 : "))
b = 0
s = 0
if(no1>no2):
    if(no1>no3):
        b = no1
        s = no3
        if(no3>no2):
            s = no2
    else:
        b = no3
        s = no2
elif no2>no1:
    if(no2>no3):
        b = no2
        s = no3
        if no3>no1:
            s = no1
    else:
        b = no3
        s = no1
print("Biggest number : ",b)
print("Smallest number : ",s)

```

```

Enter no1 : 12
Enter no2 : 30
Enter no3 : 4
Biggest number : 30
Smallest number : 4

```

11 Create another script/program using 'input' and pass all the three parameters as a single input and execute the same program as mentioned above.

```

no1,no2,no3 = [int(x) for x in input("Enter three values: ").split()]

b = 0
s = 0
if(no1>no2):
    if(no1>no3):
        b = no1
        s = no3
        if(no3>no2):
            s = no2
    else:
        b = no3
        s = no2
elif no2>no1:
    if(no2>no3):
        b = no2
        s = no3
        if no3>no1:
            s = no1
    else:
        b = no3

```

```
s = no1
print("Biggest number : ",b)
print("Smallest number : ",s)
```

```
Enter three values: 29 67 23
Biggest number : 67
Smallest number : 23
```

12 Print odd numbers between 1 to 10 in reverse order using while.

```
i = 10
while(i!=0):
    if i % 2 != 0:
        print(i)
    i-=1

9
7
5
3
1
```

13 Perform the same operation with for loop.

```
for i in range(10,0,-1):
    if i % 2 != 0:
        print(i)

9
7
5
3
1
```

14 Print odd numbers between 1 to 10 using continue in both for and while loop.

```
i = 0
while(i<10):
    i+=1
    if i % 2 == 0:
        continue
    print(i)

1
3
5
7
9
```

```
for i in range(1,11,1):
    if i%2==0:
        continue
    print(i)

1
3
5
7
9
```

15 Take 10 numbers in a list(array) and print only first 3 numbers using loop.

```
l = [1,2,3,4,5,6,7,8,9,10]
for i in range(0,3):
    print(l[i])

1
2
3
```

16 Write a function with recursion to give the factorial of a number.

```
def factorial(no):
    if no == 1:
        return 1
    ....
```

```

else:
    return no * factorial(no-1)
print(factorial(4))

```

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17 Create a two functions. Call one function from another function

```

def first():
    return "first"

def sec():
    return first() + "Second"
print(sec())

firstSecond

```

18 Create a function that will take 5 arguments 2 will be mandatory and 3 will be keyword parameters. If 2 parameters are passed perform multiplication of 2 parameters. If 3 parameters are passed print all the 3 parameters. If 4 parameters are passed addition of 4 parameters. If 5 parameters are passed multiply 2 mandatory parameters and then separately multiply 3 keyword parameters and add both of them.

```

def fun(no1,no2,**kwargs):
    if(len(kwargs) == 0):
        print(no1 * no2)
    if(len(kwargs) == 1):
        for key,value in kwargs.items():
            print(no1,no2,value)
    if(len(kwargs) == 2):
        v = 0
        for key,value in kwargs.items():
            v += value
        v = v + no1 + no2
        print(v)
    if(len(kwargs) == 3):
        m = no1*no2
        v = 1
        for key,value in kwargs.items():
            v *= value
        v = v + m
        print(v)

```

```
fun(9,8,a=7,b=9,c=10)
```

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```

def options(argument):
    no1,no2,no3=0,0,0
    if argument == 1 or argument == 2 or argument == 3:
        no1 = int(input("Enter no1 : "))
        no2 = int(input("Enter no2 : "))
        no3 = int(input("Enter no3 : "))
    else:
        no1 = int(input("Enter no1 : "))
        no2 = int(input("Enter no2 : "))
    switcher = {
        1: add(no1,no2,no3),
        2: sub(no1,no2,no3),
        3: mul(no1,no2,no3),
        4: div(no1,no2),
        5: exp(no1,no2),
        6: floor(no1,no2)
    }
    return switcher.get(argument, "Invalid Input...Enter 1 to 6")

def add(no1,no2,no3):
    return no1+no2+no3

def sub(no1,no2,no3):
    return no1-no2-no3

def mul(no1,no2,no3):
    return no1*no2*no3

def div(no1,no2):
    return no1/no2

```

```

def exp(no1,no2):
    return no1**no2

def floor(no1,no2):
    return no1//no2

if __name__ == "__main__":
    print("1.Addition\n2.Substraction\n3.Multiplication\n4.Division\n5.Exponential\n6.Floor Division")
    argument=int(input("Enter your choice : "))
    print("Answer is ",options(argument))

    1.Addition
    2.Substraction
    3.Multiplication
    4.Division
    5.Exponential
    6.Floor Division
    Enter your choice : 5
    Enter no1 : 22
    Enter no2 : 11
    Answer is  584318301411328

```

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```

class Example:
    no1 = 0
    no2 = 0
    def __init__(self,no1,no2):
        self.no1 = no1
        self.no2 = no2

    def add(self):
        self.no1 = self.no1 + self.no2

    def show(self):
        print(self.no1)

e = Example(23,45)
e.add()
e.show()

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```

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```

class Parent:
    def a(self):
        print('Parent a method')
    def b(self):
        print('Parent b method')
class Child(Parent):
    def c(self):
        print('Child c')

p = Parent()
p.a()
p.b()
p.c()

Parent a method
Parent b method
-----
-
AttributeError                                Traceback (most recent call
last)
<ipython-input-156-d0ba4d2ba892> in <module>
      2 p.a()
      3 p.b()
----> 4 p.c()

AttributeError: 'Parent' object has no attribute 'c'

```

```

c = Child()
c.a()
c.b()
c.c()

```

```

Parent a method
Parent b method
Child c

```

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```

class Parent:
    def __init__(self):
        print('Constructor created')

    def __del__(self):
        print('Destructor called')

    def a(self):
        print('Parent a method')
    def b(self):
        print('Parent b method')
class Child(Parent):
    def c(self):
        print('Child c')

```

```

p = Parent()
p.a()
p.b()

Constructor created
Parent a method
Parent b method

```

```

del p

Destructor called

```

```

c = Child()
c.a()
c.b()
c.c()

Constructor called
Parent a method
Parent b method
Child c

```

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```

class Parent():
    def __init__(self):
        self.value = "Inside Parent"

    def show(self):
        print(self.value)

class Child(Parent):
    def __init__(self):
        self.value = "Inside Child"

    def show(self):
        print(self.value)

obj1 = Parent()
obj2 = Child()
obj1.show()
obj2.show()

```

```

Inside Parent
Inside Child

```

```

# multiple inheritance
class Parent1():
    def show(self):
        print("Inside Parent1")

class Parent2():
    def display(self):
        print("Inside Parent2")

```



```
class Child(Parent1, Parent2):  
    def show(self):  
        print("Inside Child")
```

```
obj = Child()  
obj.show()  
obj.display()
```

```
Inside Child  
Inside Parent2
```

```
#multilevel inheritance
```

```
class Parent():  
    def display(self):  
        print("Inside Parent")
```

```
class Child(Parent):  
    def show(self):  
        print("Inside Child")
```

```
class GrandChild(Child):  
    def show(self):  
        print("Inside GrandChild")
```

```
g = GrandChild()  
g.show()  
g.display()
```

```
Inside GrandChild  
Inside Parent
```