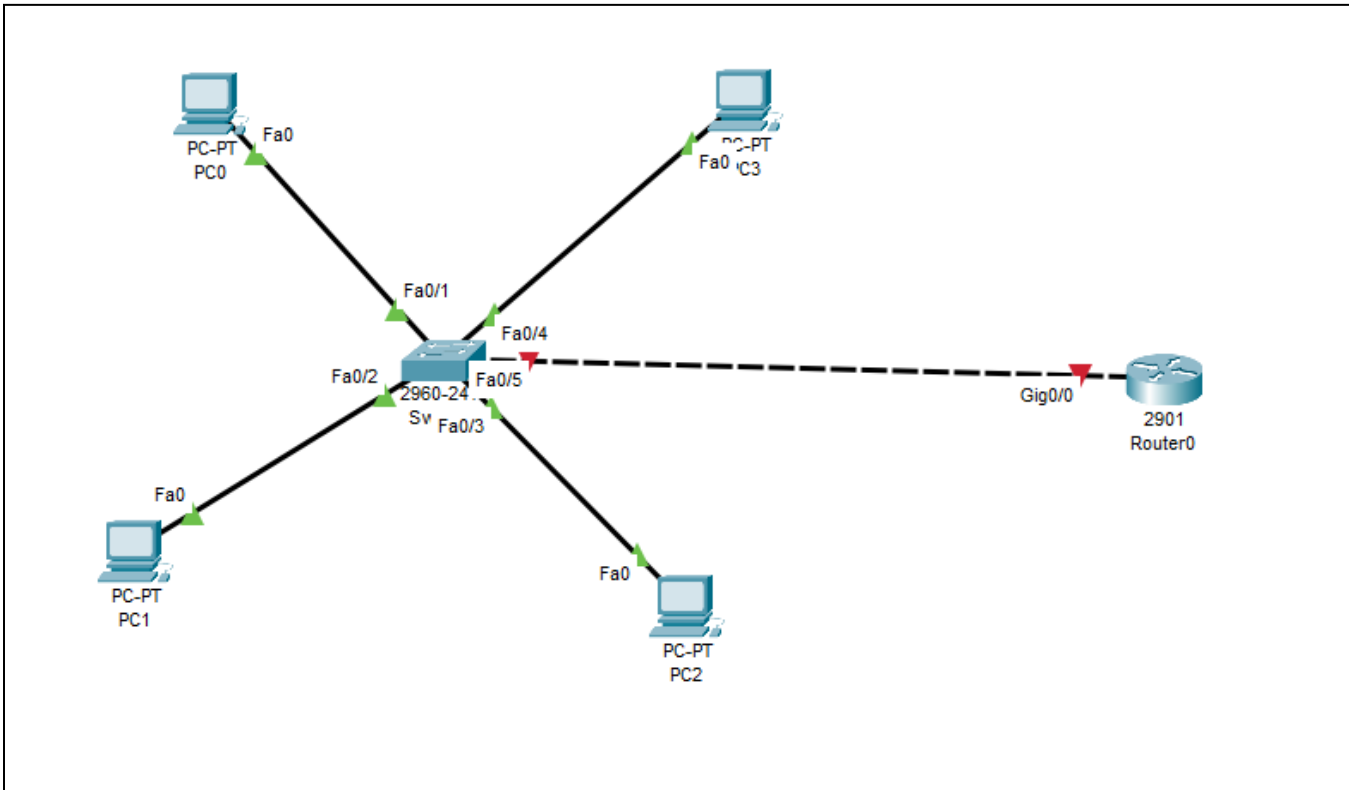


## INDEX

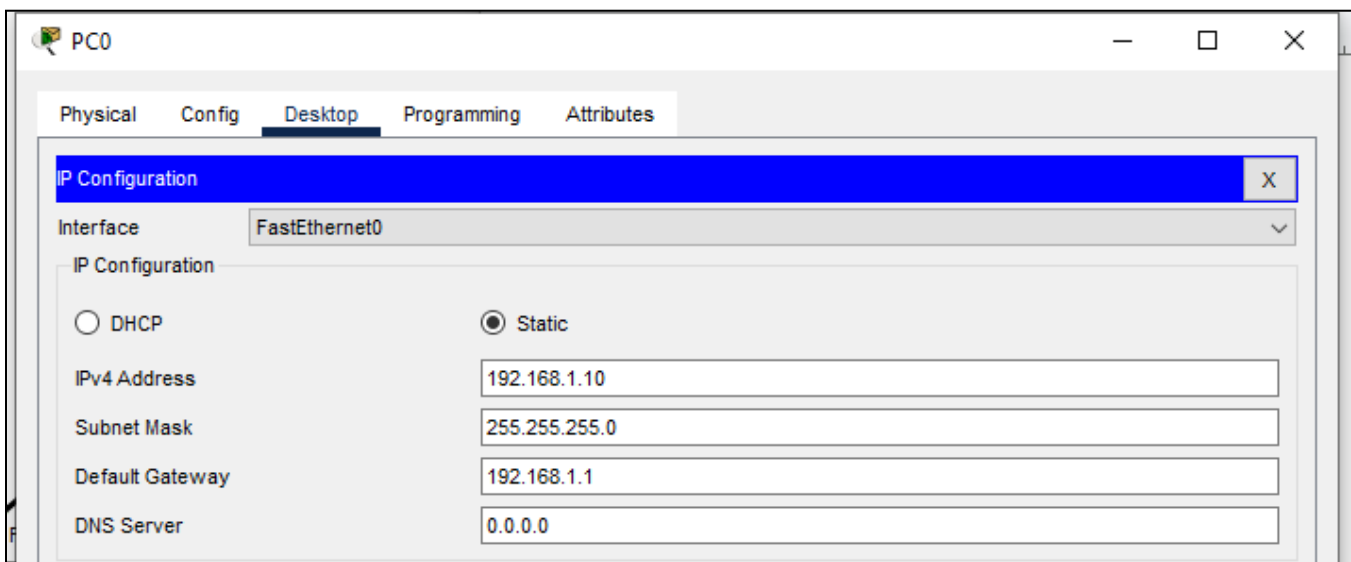
Sr. No.	Practical	Date	Sign
1	Implement Inter VLAN Routing		
2	OSPF		
3	Dynamic NAT controller		
4	Implementing SDN using mininet		
5	Emulating different network topologies (simple, linear, tree) using virtual box and Mininet		
6	Access Mininet VM remotely		
7	Configuring switch in Mininet to implement firewall using POX controller		
8	Simulating network & report generation using NET SIM		

# SDN Practical 1

## Step1: Create The topology



Now assign the ip address, desktop -> ip address



PC1

Physical Config **Desktop** Programming Attributes

IP Configuration X

Interface FastEthernet0

IP Configuration

☐ DHCP ☒ Static

IPv4 Address 192.168.1.20

Subnet Mask 255.255.255.0

Default Gateway 192.168.2.1

DNS Server 0.0.0.0

PC3

Physical Config **Desktop** Programming Attributes

IP Configuration X

Interface FastEthernet0

IP Configuration

☐ DHCP ☒ Static

IPv4 Address 192.168.2.10

Subnet Mask 255.255.255.0

Default Gateway 192.168.1.1

DNS Server 0.0.0.0

PC2

Physical Config **Desktop** Programming Attributes

IP Configuration X

Interface FastEthernet0

IP Configuration

☐ DHCP ☒ Static

IPv4 Address 192.168.2.20

Subnet Mask 255.255.255.0

Default Gateway 192.168.2.1

DNS Server 0.0.0.0

## Step 2 - create the vlans

Go to switch, click on switch, CLI mode, we have to enable the switch and once it is enabled we will get hash so we need to get enable and conf

```
Switch>enable
Switch#conf
Configuring from terminal, memory, or network [terminal]?
Enter configuration commands, one per line. End with CNTL/Z.
Switch(config)#vlan 10
Switch(config-vlan)#name student
Switch(config-vlan)#exit
Switch(config)#
```

Exit and go to vlan 20

```
Switch(config-vlan)#name staff
Switch(config-vlan)#exit
Switch(config)#
```

## Step 3 - Assign the ports to VLAN

We are having 4 ports

Giving to first pc, fa0/1

Now give access to that port with the command switchport mode access

Now we have the access to the port

```
Switch(config)#int fa0/1
Switch(config-if)#switchport mode access
Switch(config-if)#switchport access vlan 10
Switch(config-if)#exit
```

Now go to the next port fa0/2

They still can't communicate, because we have created the security – VLAN

Similarly put the things another ports, fa0/3 ko 10 me put karna h and fa0/4 ko 20 me

```
Switch(config)#int fa0/1
Switch(config-if)#switchport mode access
Switch(config-if)#switchport access vlan 10
Switch(config-if)#exit
Switch(config)#
Switch(config)#int fa0/2
Switch(config-if)#switchport mode access
Switch(config-if)#switchport access vlan 20
Switch(config-if)#exit
Switch(config)#int fa0/3
Switch(config-if)#switchport mode access
Switch(config-if)#switchport access vlan 10
Switch(config-if)#exit
Switch(config)#int fa0/4
Switch(config-if)#switchport mode access
Switch(config-if)#switchport access vlan 20
Switch(config-if)#exit
```

If its is LAN devices will talk to each other but when VLAN devices will not talk , so we need to trunk...

And then save it, by running command "do write"

```
Switch(config)#int fa0/5
Switch(config-if)#switchport mode trunk
Switch(config-if)#do write
Building configuration...
[OK]
Switch(config-if)#|
```

## Step 4 - Configure the Router

Click on router, go to CLI, use enable and go to config mode

```
Router#en
Router#conf
Configuring from terminal, memory, or network [terminal]?
Enter configuration commands, one per line.  End with CNTL/Z.
Router(config)#int g0/0
Router(config-if)#no shutdown

Router(config-if)#
%LINK-5-CHANGED: Interface GigabitEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0, changed state to up

Router(config-if)#|

Router(config-if)#int g0/0.10
Router(config-subif)#
%LINK-5-CHANGED: Interface GigabitEthernet0/0.10, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0.10, changed state
up

Router(config-subif)#
```

This would allow the traffic to go

```
Router(config-subif)#encapsulation dot1q 10
Router(config-subif)#ip add 192.168.1.1
% Incomplete command.
```

Because we need to do unmasking

```
Router(config-subif)#encapsulation dot1q 10
Router(config-subif)#ip add 192.168.1.1 255.255.255.0
```

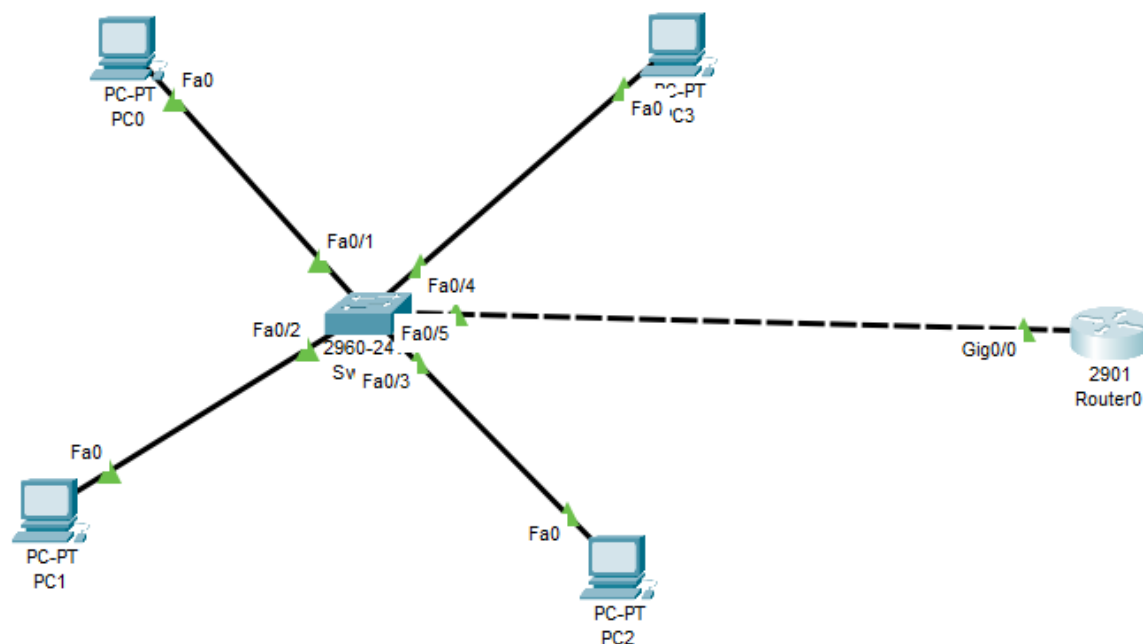
---

Now do the same

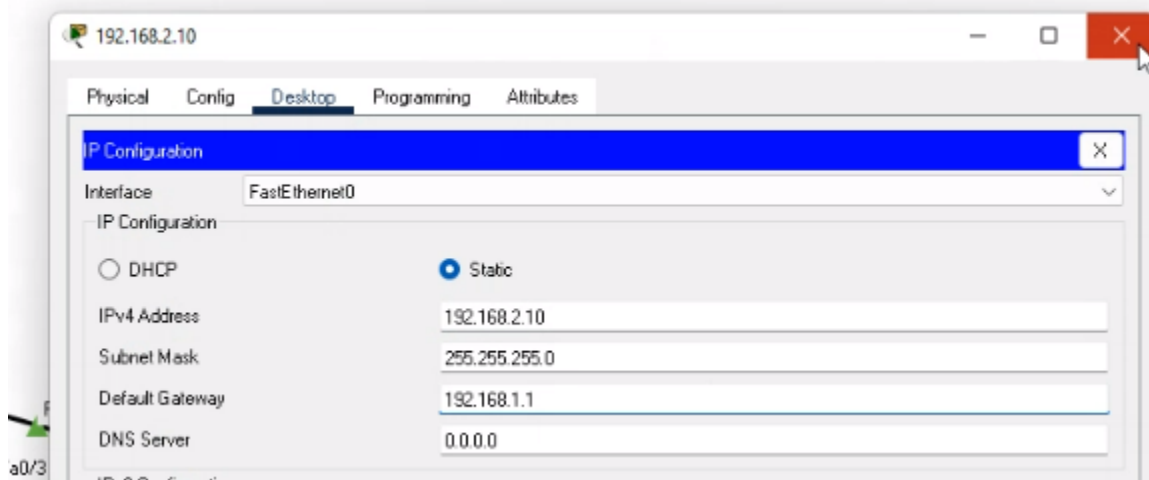
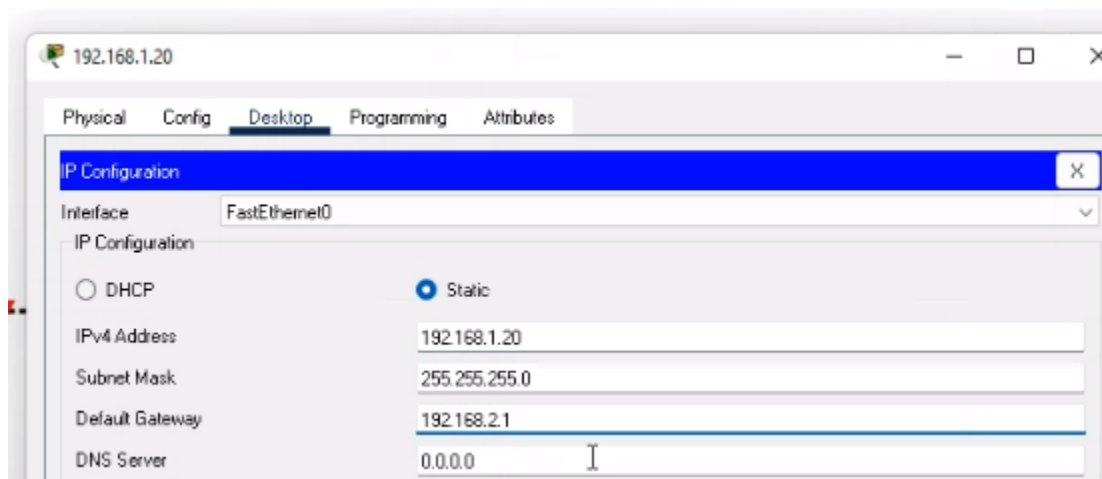
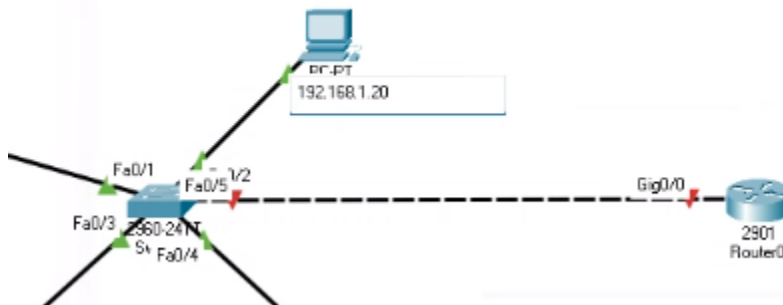
And use 0.20

```
Router(config-subif)#
Router(config-subif)#encapsulation dot1q 10
Router(config-subif)#ip add 192.168.1.1 255.255.255.0
Router(config-subif)#
Router(config-subif)#encapsulation dot1q 20
Router(config-subif)#ip add 192.168.2.1 255.255.255.0
Router(config-subif)#exit
Router(config)#do write
Building configuration...
[OK]
```

Now check connectivity using ping command



Repeat for everyone:



## Step 2 - create the vlans

Go to switch, click on switch, CLI mode, we have to enable the switch and once it is enabled we will get hash so we need to get enable and conf

```
Switch>enable
Switch#conf
Configuring from terminal, memory, or network [terminal]?
Enter configuration commands, one per line. End with CNTL/Z.
```

```
Switch>enable
Switch#conf
Configuring from terminal, memory, or network [terminal]?
Enter configuration commands, one per line. End with CNTL/Z.
Switch(config)#vlan 10
Switch(config-vlan)#name student
Switch(config-vlan)#exit
Switch(config)#
```

Exit and go to vlan 20

```
Switch>enable
Switch#conf
Configuring from terminal, memory, or network [terminal]?
Enter configuration commands, one per line. End with CNTL/Z.
Switch(config)#vlan 10
Switch(config-vlan)#name student
Switch(config-vlan)#exit
Switch(config)#vlan 20
Switch(config-vlan)#name staff
Switch(config-vlan)#exit
Switch(config)#
```

Step 3 - Assign the ports to VLAN

We are having 4 ports

Giving to first pc, fa0/1

Now give access to that port with the command switchport mode access

Now we have the access to the port

```
Switch(config)#int fa0/1
Switch(config-if)#switchport mode access
Switch(config-if)#switchport access vlan 10
Switch(config-if)#exit
Switch(config)#
```

Now go to the next port fa0/2

```
Switch(config)#int fa0/2
Switch(config-if)#switchport mode access
Switch(config-if)#switchport access vlan 20
Switch(config-if)#
```

They still can't communicate, because we have created the security – VLAN

Similarly put the things another ports, fa0/3 ko 10 me put karna h and fa0/4 ko 20 me



```

Switch(config)#int fa0/1
Switch(config-if)#switchport mode access
Switch(config-if)#switchport access vlan 10
Switch(config-if)#exit
Switch(config)#int fa0/2
Switch(config-if)#switchport mode access
Switch(config-if)#switchport access vlan 20
Switch(config-if)#exit
Switch(config)#int fa0/3
Switch(config-if)#switchport mode access
Switch(config-if)#switchport access vlan 10
Switch(config-if)#exit
Switch(config)#int fa0/4
Switch(config-if)#switchport mode access
Switch(config-if)#switchport access vlan 20
Switch(config-if)#exit

```

If its is LAN devices will talk to each other but when VLAN devices will not talk , so we need to trunk...

And then save it, by running command “do write”

```

Switch(config)#int fa0/4
Switch(config-if)#switchport mode access
Switch(config-if)#switchport access vlan 20
Switch(config-if)#exit
Switch(config)#int fa0/5
Switch(config-if)#switchport mode trunk
Switch(config-if)#do write
Building configuration...
[OK]
Switch(config-if)#

```

#### Step 4 - Configure the Router

Click on router, go to CLI, use enable and go to config mode

```

Router>
Router>en
Router#conf
Configuring from terminal, memory, or network [terminal]?
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#int g0/0

```

And start it by using command”no shutdown”

```

Router>
Router>en
Router#conf
Configuring from terminal, memory, or network [terminal]?
Enter configuration commands, one per line.  End with CNTL/Z.
Router(config)#int g0/0
Router(config-if)#no shutdown

Router(config-if)#
%LINK-5-CHANGED: Interface GigabitEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0, changed state to up

Router(config-if)#in

```

Int - interface

```

Router(config-if)#int g0/0.10
Router(config-subif)#
%LINK-5-CHANGED: Interface GigabitEthernet0/0.10, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0.10, changed state to up

```

This would allow traffic to go

To encapsulate the traffic – encapsulation dot1q 10

```

Router(config-subif)#encapsulation dot1q 10
Router(config-subif)#ip add 192.168.1.1

```

Using masking

```

Router(config-subif)#encapsulation dot1q 10
Router(config-subif)#ip add 192.168.1.1 255.255.255.0

```

Now do the same

And use 0.20

```

Router(config-if)#no shutdown
Router(config-if)#int g0/0.20
Router(config-subif)#
%LINK-5-CHANGED: Interface GigabitEthernet0/0.20, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0.20, changed state to up

Router(config-subif)#encapsulation dot1q 20
Router(config-subif)#ip add 192.168.2.1 255.255.255.0
Router(config-subif)#exit
Router(config)#do write
Building configuration...
[OK]
Router(config)#e

```

Check connectivity using ping command.

# PRACTICAL 2



## ROUTER 1

```
Router>en
Router#conf
Configuring from terminal, memory, or network [terminal]?
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#int fa0/0
Router(config-if)#ip add 10.0.0.1 255.0.0.0
Router(config-if)#no shut
Router(config-if)#
%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
```

```
Router(config-if)#int serial 0/0/0/
```

```
^
```

```
% Invalid input detected at '^' marker.
```

```
Router(config-if)#exit
```

```
Router(config)#int serial 0/0/0
```

```
Router(config-if)#ip add 20.0.0.1 255.0.0.0
```

```
Router(config-if)#no shut
```

```
%LINK-5-CHANGED: Interface Serial0/0/0, changed state to down
```

```
Router(config-if)#exit
```

```
Router(config)#
```

```
%LINK-5-CHANGED: Interface Serial0/0/0, changed state to up
```

```
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/0/0, changed state to up
```

```
Router(config)#exit
```

```
Router#
```

```
%SYS-5-CONFIG_: I: Configured from console by console
```

```
Router#conf
```

```
Configuring from terminal, memory, or network [terminal]?
```

```
Enter configuration commands, one per line. End with CNTL/Z.
```

```
Router(config)#router ospf 1
```

```
Router(config-router)#10.0.0.0 0.255.255.255 area 0
```

```
^
```

```
% Invalid input detected at '^' marker.
```

```
Router(config-router)#network 10.0.0.0 0.255.255.255 area 0
```

```
Router(config-router)#network 20.0.0.0 0.255.255.255 area 0
```

```
Router(config-router)#
```

```
00:13:06: %OSPF-5-ADJCHG: Process 1, Nbr 30.0.0.1 on Serial0/0/0 from LOADING to FULL, Loading Done
```

## ROUTER 2

```
Router>en
```

```
Router#conf
```

```
Configuring from terminal, memory, or network [terminal]?
```

```
Enter configuration commands, one per line. End with CNTL/Z.
```

```
Router(config)#int fa0/0
```

```
Router(config-if)#ip add 30.0.0.1 255.0.0.0
```

```
Router(config-if)#no shut
```

```
Router(config-if)#
```

```
%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up
```

```
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
```

```
Router(config-if)#exit
```

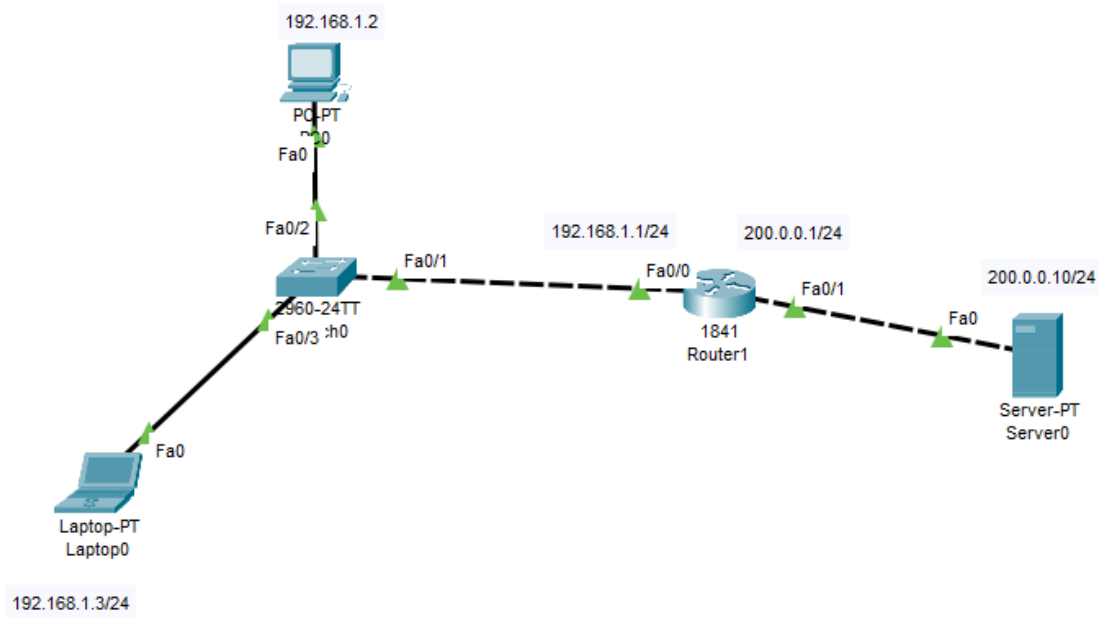
```
Router(config)#int serial0/0/0
```

```
Router(config-if)#ip add 20.0.0.2 255.0.0.0
```

```
Router(config-if)#no shut
Router(config-if)#
%LINK-5-CHANGED: Interface Serial0/0/0, changed state to up
Router(config-if)#exit
Router(config)#
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/0/0, changed state to up
Router(config)#exit
Router#
%SYS-5-CONFIG_I: Configured from console by console
Router#conf
Configuring from terminal, memory, or network [terminal]?
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#router ospf 2
Router(config-router)#network 20.0.0.0 0.255.255.255 area 0
Router(config-router)#network 30.0.0.0 0.255.255.255 area 0
00:13:10: %OSPF-5-ADJCHG: Process 2, Nbr 20.0.0.1 on Serial0/0/0 from LOADING to
FULL, Loading Done
Router(config-router)#
```

# PRACTICAL 3

## AIM: NAT



**PC** Ip add 192.168.1.2/24 Default gateway 192.168.1.1(int fa0/0 )  
**Laptop** Ip add 192.168.1.3/24 Default gateway 192.168.1.1(int fa0/0)  
**Server** IP add 200.0.0.10/24 Default gateway 200.0.0.1 (int fa0/1)

PC0 Configuration Window - Desktop Tab

**IP Configuration**

Interface: FastEthernet0

**IP Configuration**

☐ DHCP ☒ Static

IPv4 Address: 192.168.1.2

Subnet Mask: 255.255.255.0

Default Gateway: 192.168.1.1

DNS Server: 0.0.0.0

**IPv6 Configuration**

☐ Automatic ☒ Static

IPv6 Address: /

Link Local Address: FE80::201:97FF:FE0B:A630

Default Gateway:

DNS Server:

**802.1X**

☐ Use 802.1X Security

Authentication: MD5

Username:

Password:

Laptop0

Physical Config **Desktop** Programming Attributes

IP Configuration X

Interface FastEthernet0

IP Configuration

☐ DHCP ☒ Static

IPv4 Address 192.168.1.3

Subnet Mask 255.255.255.0

Default Gateway 192.168.1.1

DNS Server 0.0.0.0

IPv6 Configuration

Router1

Physical **Config** CLI Attributes

**GLOBAL**

Settings

Algorithm Settings

**ROUTING**

Static

RIP

**SWITCHING**

VLAN Database

**INTERFACE**

FastEthernet0/0

FastEthernet0/1

FastEthernet0/0

Port Status ☒ On

Bandwidth ☒ 100 Mbps ☐ 10 Mbps ☒ Auto

Duplex ☐ Half Duplex ☒ Full Duplex ☒ Auto

MAC Address 00D0.580E.8E01

IP Configuration

IPv4 Address 192.168.1.1

Subnet Mask 255.255.255.0

Tx Ring Limit 10

Router1

Physical **Config** CLI Attributes

**GLOBAL**

Settings

Algorithm Settings

**ROUTING**

Static

RIP

**SWITCHING**

VLAN Database

**INTERFACE**

FastEthernet0/0

FastEthernet0/1

FastEthernet0/1

Port Status ☒ On

Bandwidth ☒ 100 Mbps ☐ 10 Mbps ☒ Auto

Duplex ☐ Half Duplex ☒ Full Duplex ☒ Auto

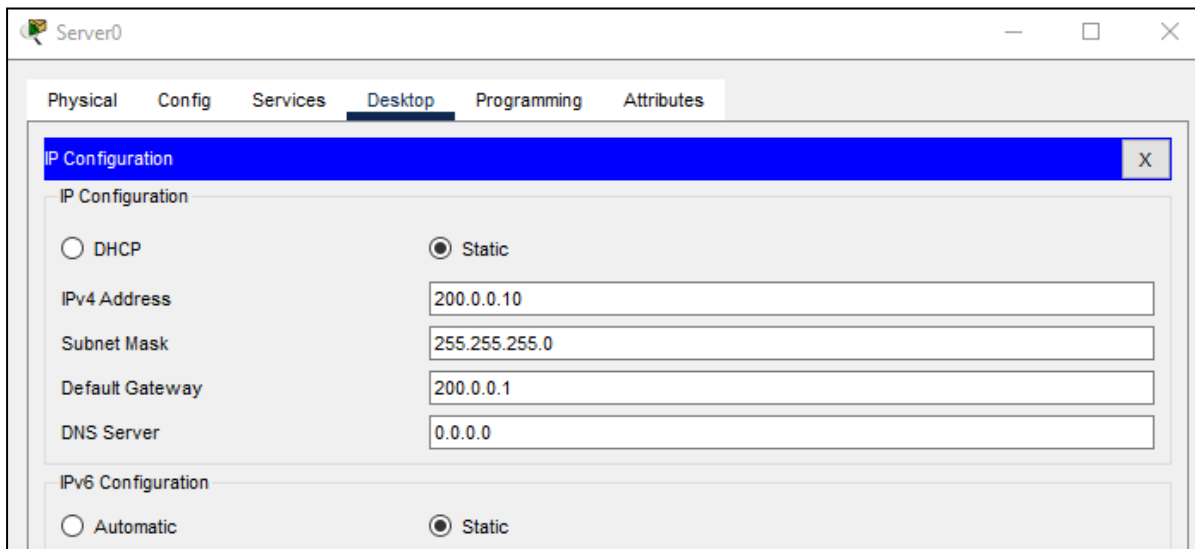
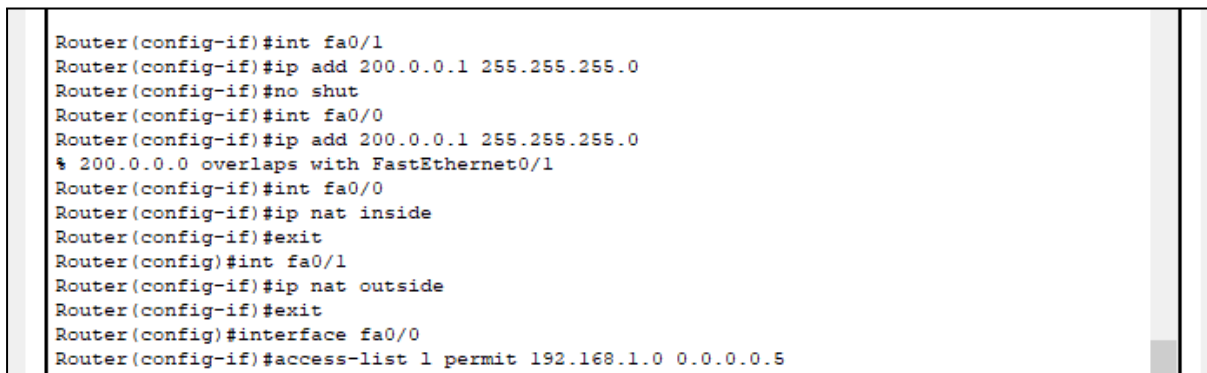
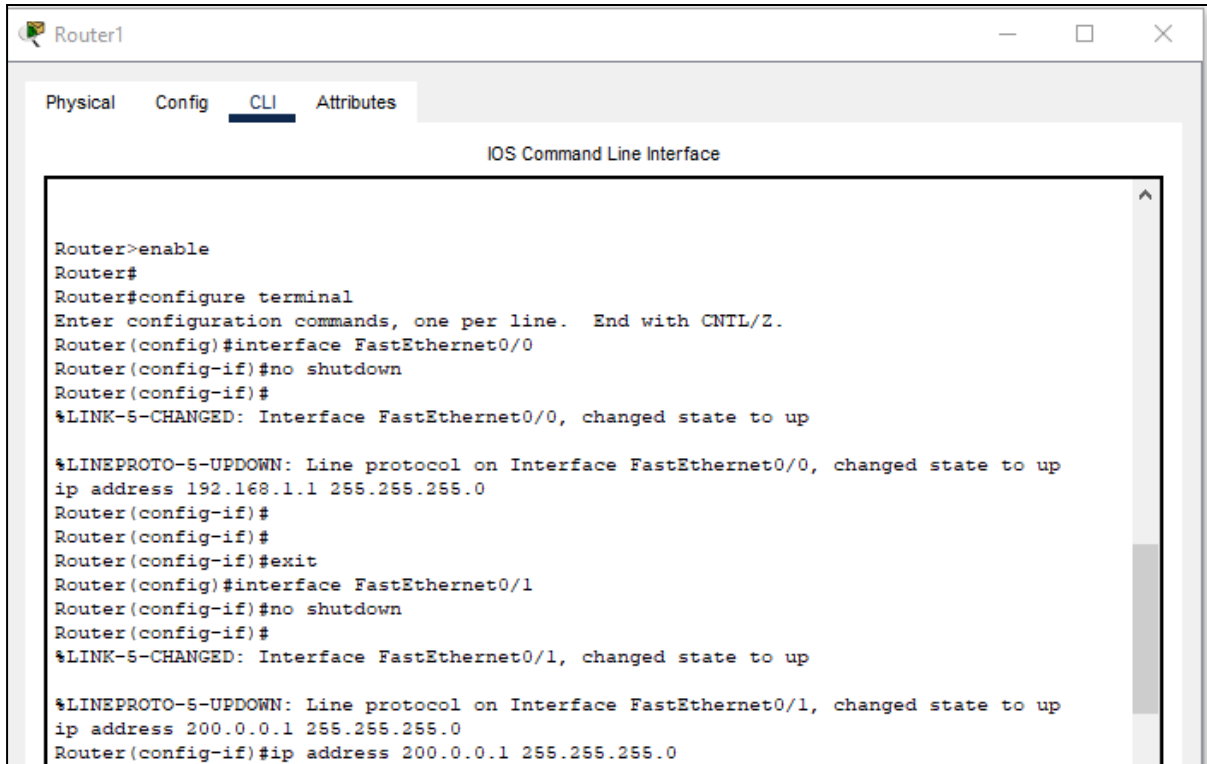
MAC Address 00D0.580E.8E02

IP Configuration

IPv4 Address 200.0.0.1

Subnet Mask 255.255.255.0

Tx Ring Limit 10














```

Router#show ip nat translations
Pro Inside global      Inside local      Outside local
Outside global
icmp 155.21.21.10:10    192.168.1.2:10    200.0.0.10:10
200.0.0.10:10
icmp 155.21.21.10:11    192.168.1.2:11    200.0.0.10:11
200.0.0.10:11
icmp 155.21.21.10:12    192.168.1.2:12    200.0.0.10:12
200.0.0.10:12
icmp 155.21.21.10:9     192.168.1.2:9     200.0.0.10:9
200.0.0.10:9

```

OUTPUT:

<div>  Scenario 0         </div> <div> <div>New</div> <div>Delete</div> </div> <div>Toggle PDU List Window</div>	Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	Delete
		Failed	PC0	Server0	ICMP		0.000	N	1	(edit)	<div>(delete)</div>
		Failed	Switch0	PC0	ICMP		0.000	N	2	(edit)	<div>(delete)</div>
		Successful	Laptop0	Server0	ICMP		0.000	N	3	(edit)	<div>(delete)</div>
		Successful	PC0	Server0	ICMP		0.000	N	4	(edit)	<div>(delete)</div>

## Practical Mininet

Install and create the environment to execute the following

```
mininet@mininet-vm:~$ sudo mn
*** Creating network
*** Adding controller
*** Adding hosts:
h1 h2
*** Adding switches:
s1
*** Adding links:
(h1, s1) (h2, s1)
*** Configuring hosts
h1 h2
*** Starting controller
c0
*** Starting 1 switches
s1 ...
*** Starting CLI:
mininet>
```

Display nodes

```
mininet> nodes
available nodes are:
c0 h1 h2 s1
```

Display topology (all 3 types-simple, linear and tree)

Simple

```
mininet@mininet-vm:~$ sudo mn --topo single,3
*** Creating network
*** Adding controller
*** Adding hosts:
h1 h2 h3
*** Adding switches:
s1
*** Adding links:
(h1, s1) (h2, s1) (h3, s1)
*** Configuring hosts
h1 h2 h3
*** Starting controller
c0
*** Starting 1 switches
s1 ...
*** Starting CLI:
```

```

mininet> nodes
available nodes are:
c0 h1 h2 h3 s1
mininet> links
h1-eth0<->s1-eth1 (OK OK)
h2-eth0<->s1-eth2 (OK OK)
h3-eth0<->s1-eth3 (OK OK)
mininet> net
h1 h1-eth0:s1-eth1
h2 h2-eth0:s1-eth2
h3 h3-eth0:s1-eth3
s1 lo: s1-eth1:h1-eth0 s1-eth2:h2-eth0 s1-eth3:h3-eth0
c0
mininet> pingall
*** Ping: testing ping reachability
h1 -> h2 h3
h2 -> h1 h3
h3 -> h1 h2
*** Results: 0% dropped (6/6 received)

```

## Linear

```

mininet@mininet-vm:~$ sudo mn --topo linear,3
*** Creating network
*** Adding controller
*** Adding hosts:
h1 h2 h3
*** Adding switches:
s1 s2 s3
*** Adding links:
(h1, s1) (h2, s2) (h3, s3) (s2, s1) (s3, s2)
*** Configuring hosts
h1 h2 h3
*** Starting controller
c0
*** Starting 3 switches
s1 s2 s3 ...
*** Starting CLI:

```

```

mininet> nodes
available nodes are:
c0 h1 h2 h3 s1 s2 s3
mininet> links
h1-eth0<->s1-eth1 (OK OK)
h2-eth0<->s2-eth1 (OK OK)
h3-eth0<->s3-eth1 (OK OK)
s2-eth2<->s1-eth2 (OK OK)
s3-eth2<->s2-eth3 (OK OK)
mininet> net
h1 h1-eth0:s1-eth1
h2 h2-eth0:s2-eth1
h3 h3-eth0:s3-eth1
s1 lo: s1-eth1:h1-eth0 s1-eth2:s2-eth2
s2 lo: s2-eth1:h2-eth0 s2-eth2:s1-eth2 s2-eth3:s3-eth2
s3 lo: s3-eth1:h3-eth0 s3-eth2:s2-eth3
c0
mininet> pingall
*** Ping: testing ping reachability
h1 -> h2 h3
h2 -> h1 h3
h3 -> h1 h2
*** Results: 0% dropped (6/6 received)
mininet>

```

## Tree

```

mininet@mininet-vm:~$ sudo mn --topo tree,3
*** Creating network
*** Adding controller
*** Adding hosts:
h1 h2 h3 h4 h5 h6 h7 h8
*** Adding switches:
s1 s2 s3 s4 s5 s6 s7
*** Adding links:
(s1, s2) (s1, s5) (s2, s3) (s2, s4) (s3, h1) (s3, h2) (s4, h3) (s4, h4) (s5, s6) (s5, s7) (s6, h5) (s6, h6) (s7, h7) (s7, h8)
*** Configuring hosts
h1 h2 h3 h4 h5 h6 h7 h8
*** Starting controller
c0
*** Starting 7 switches
s1 s2 s3 s4 s5 s6 s7 ...
*** Starting CLI:

```

```

mininet> nodes
available nodes are:
c0 h1 h2 h3 h4 h5 h6 h7 h8 s1 s2 s3 s4 s5 s6 s7
mininet>

```

```
mininet> links
s1-eth1<->s2-eth3 (OK OK)
s1-eth2<->s5-eth3 (OK OK)
s2-eth1<->s3-eth3 (OK OK)
s2-eth2<->s4-eth3 (OK OK)
s3-eth1<->h1-eth0 (OK OK)
s3-eth2<->h2-eth0 (OK OK)
s4-eth1<->h3-eth0 (OK OK)
s4-eth2<->h4-eth0 (OK OK)
s5-eth1<->s6-eth3 (OK OK)
s5-eth2<->s7-eth3 (OK OK)
s6-eth1<->h5-eth0 (OK OK)
s6-eth2<->h6-eth0 (OK OK)
s7-eth1<->h7-eth0 (OK OK)
s7-eth2<->h8-eth0 (OK OK)
```

```
mininet> net
h1 h1-eth0:s3-eth1
h2 h2-eth0:s3-eth2
h3 h3-eth0:s4-eth1
h4 h4-eth0:s4-eth2
h5 h5-eth0:s6-eth1
h6 h6-eth0:s6-eth2
h7 h7-eth0:s7-eth1
h8 h8-eth0:s7-eth2
s1 lo: s1-eth1:s2-eth3 s1-eth2:s5-eth3
s2 lo: s2-eth1:s3-eth3 s2-eth2:s4-eth3 s2-eth3:s1-eth1
s3 lo: s3-eth1:h1-eth0 s3-eth2:h2-eth0 s3-eth3:s2-eth1
s4 lo: s4-eth1:h3-eth0 s4-eth2:h4-eth0 s4-eth3:s2-eth2
s5 lo: s5-eth1:s6-eth3 s5-eth2:s7-eth3 s5-eth3:s1-eth2
s6 lo: s6-eth1:h5-eth0 s6-eth2:h6-eth0 s6-eth3:s5-eth1
s7 lo: s7-eth1:h7-eth0 s7-eth2:h8-eth0 s7-eth3:s5-eth2
c0
```

```
mininet> pingall
*** Ping: testing ping reachability
h1 -> h2 h3 h4 h5 h6 h7 h8
h2 -> h1 h3 h4 h5 h6 h7 h8
h3 -> h1 h2 h4 h5 h6 h7 h8
h4 -> h1 h2 h3 h5 h6 h7 h8
h5 -> h1 h2 h3 h4 h6 h7 h8
h6 -> h1 h2 h3 h4 h5 h7 h8
h7 -> h1 h2 h3 h4 h5 h6 h8
h8 -> h1 h2 h3 h4 h5 h6 h7
*** Results: 0% dropped (56/56 received)
```

## Practical 5

1. Implement all 3 types-simple, linear and tree
  - a. Show the network interfaces
  - b. Test the connectivity

### Simple

```
from mininet.net import Mininet
from mininet.topo import Topo
from mininet.node import RemoteController

class SimpleTopology(Topo):
    def build(self):
        s1 = self.addSwitch('s1')
        h1 = self.addHost('h1')
        h2 = self.addHost('h2')
        self.addLink(h1,s1)
        self.addLink(h2, s1)

topo = SimpleTopology()
net = Mininet(topo=topo, controller=lambda name: RemoteController(name, ip='127.0.0.1'))
net.start()
net.pingAll()
net.stop()

mininet@mininet-vm:~$ sudo python simple.py
Unable to contact the remote controller at 127.0.0.1:6653
Unable to contact the remote controller at 127.0.0.1:6633
Setting remote controller to 127.0.0.1:6653
*** Ping: testing ping reachability
h1 -> X
h2 -> X
*** Results: 100% dropped (0/2 received)
```

### Linear



```

from mininet.net import Mininet
from mininet.topo import Topo
from mininet.node import RemoteController

class LinearTopology(Topo):
    def build(self):
        s1 = self.addSwitch('s1')
        s2 = self.addSwitch('s2')
        s3 = self.addSwitch('s3')
        h1 = self.addHost('h1')
        h2 = self.addHost('h2')
        h3 = self.addHost('h3')
        self.addLink(h1, s1)
        self.addLink(h2, s2)
        self.addLink(h3, s3)
        self.addLink(s1, s2)
        self.addLink(s2, s3)

topo = LinearTopology()
net = Mininet(topo=topo, controller=lambda name: RemoteController(name, ip='127.0.0.1'))
net.start()
net.pingAll()
net.stop()

```

```

mininet@mininet-vm:~$ sudo python simple.py
Unable to contact the remote controller at 127.0.0.1:6653
Unable to contact the remote controller at 127.0.0.1:6633
Setting remote controller to 127.0.0.1:6653
*** Ping: testing ping reachability
h1 -> X X
h2 -> X X
h3 -> X X
*** Results: 100% dropped (0/6 received)

```

Tree

```

from mininet.net import Mininet
from mininet.topo import Topo
from mininet.node import RemoteController

class TreeTopology(Topo):
    def build(self):
        s1 = self.addSwitch('s1')
        s2 = self.addSwitch('s2')
        s3 = self.addSwitch('s3')
        h1 = self.addHost('h1')
        h2 = self.addHost('h2')
        h3 = self.addHost('h3')
        h4 = self.addHost('h4')
        self.addLink(h1, s2)
        self.addLink(h2, s2)
        self.addLink(h3, s3)
        self.addLink(h4, s3)
        self.addLink(s2, s1)
        self.addLink(s3, s1)

topo = TreeTopology()
net = Mininet(topo=topo, controller=lambda name: RemoteController(name, ip='127.0.0.1'))
net.start()
net.pingAll()
net.stop()

```

```

mininet@mininet-vm:~$ sudo python simple.py
Unable to contact the remote controller at 127.0.0.1:6653
Unable to contact the remote controller at 127.0.0.1:6633
Setting remote controller to 127.0.0.1:6653
*** Ping: testing ping reachability
h1 -> X X X
h2 -> X X X
h3 -> X X X
h4 -> X X X
*** Results: 100% dropped (0/12 received)

```

2. Implement the following custom topologies using mininet.
  - a. Simple network with 2 hosts and 1 switch.
  - b. Design simple linear network with 3 switches and 3 hosts.
  - c. Design the following

```
from mininet.net import Mininet
from mininet.node import Controller
from mininet.link import Link, TCLink
from mininet.log import setLogLevel

def simple_topology():
    net = Mininet(controller=Controller)
    h1 = net.addHost('h1')
    h2 = net.addHost('h2')
    s1 = net.addSwitch('s1')

    net.addLink(h1, s1)
    net.addLink(h2, s1)

    net.start()

    print("Network Interfaces:")
    for host in [h1, h2]:
        print(host.name, host.IP())

    print("Testing Connectivity:")
    net.pingAll()

    net.stop()

def linear_topology():
    net = Mininet(controller=Controller)
    hosts = []
    switches = []

    for i in range(3):
        host = net.addHost('h{}'.format(i+1))
```

---

```

    for i in range(3):
        host = net.addHost('h{}'.format(i+1))
        hosts.append(host)
        switch = net.addSwitch('s{}'.format(i+1))
        switches.append(switch)
    net.addLink(host, switch)
    if i > 0:
        net.addLink(switches[i-1], switch)
net.start()
print("Network Interfaces:")
for host in hosts:
    print(host.name, host.IP())
print("Testing Connectivity:")
net.pingAll()
net.stop()

def custom_topology():
    net = Mininet(controller=Controller)
    h1 = net.addHost('h1')
    h2 = net.addHost('h2')
    h3 = net.addHost('h3')
    h4 = net.addHost('h4')
    s1 = net.addSwitch('s1')
    s2 = net.addSwitch('s2')
    net.addLink(h1, s1)
    net.addLink(h2, s1)
    net.addLink(h3, s2)

```

```

*** Stopping 5 links
....
*** Stopping 3 switches
s1 s2 s3
*** Stopping 3 hosts
h1 h2 h3
*** Done

Custom Topology:
*** Configuring hosts
h1 h2 h3 h4
*** Starting controller

*** Starting 2 switches
s1 s2 ...
Network Interfaces:
h1 10.0.0.1
h2 10.0.0.2
h3 10.0.0.3
h4 10.0.0.4
Testing Connectivity:
*** Ping: testing ping reachability
h1 -> X X X
h2 -> X X X
h3 -> X X X
h4 -> X X X
*** Results: 100% dropped (0/12 received)
*** Stopping 0 controllers

*** Stopping 5 links
....
*** Stopping 2 switches
s1 s2
*** Stopping 4 hosts
h1 h2 h3 h4
*** Done
. . . - . . . ~A

```

```

class LinearTopology(Topo):
    def build(self):
        s1 = self.addSwitch('s1')
        s2 = self.addSwitch('s2')
        s3 = self.addSwitch('s3')
        h1 = self.addHost('h1')
        h2 = self.addHost('h2')
        h3 = self.addHost('h3')
        self.addLink(h1, s1)
        self.addLink(h2, s2)
        self.addLink(h3, s3)

```

```
self.addLink(s1, s2)
self.addLink(s2, s3)
```

```
topo = LinearTopology()
net = Mininet(topo=topo, controller=lambda name:
RemoteController(name, ip='127.0.0.1'))
net.start()
net.pingAll()
net.stop()
```

```
class TreeTopology(Topo):
    def build(self):
        s1 = self.addSwitch('s1')
        s2 = self.addSwitch('s2')
        s3 = self.addSwitch('s3')
        h1 = self.addHost('h1')
        h2 = self.addHost('h2')
        h3 = self.addHost('h3')
        h4 = self.addHost('h4')
        self.addLink(h1, s2)
        self.addLink(h2, s2)
        self.addLink(h3, s3)
        self.addLink(h4, s3)
        self.addLink(s2, s1)
        self.addLink(s3, s1)
```

```
topo = TreeTopology()
net = Mininet(topo=topo, controller=lambda name:
RemoteController(name, ip='127.0.0.1'))
net.start()
net.pingAll()
net.stop()
```

## PRACTICAL 6 : Accessing Mininet VM Remotely

```
ubuntu@ubuntu:~/Desktop$ ifconfig
enp0s3: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 192.168.56.103 netmask 255.255.255.0 broadcast 192.168.56.255
    inet6 fe80::2846:5d86:634a:3866 prefixlen 64 scopeid 0x20<link>
    ether 08:00:27:83:f1:3e txqueuelen 1000 (Ethernet)
    RX packets 57 bytes 11024 (11.0 KB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 278 bytes 28409 (28.4 KB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
    inet6 ::1 prefixlen 128 scopeid 0x10<host>
    loop txqueuelen 1000 (Local Loopback)
    RX packets 142 bytes 13232 (13.2 KB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 142 bytes 13232 (13.2 KB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

```
mininet@mininet-vm:~$ ifconfig
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 192.168.56.102 netmask 255.255.255.0 broadcast 192.168.56.255
    ether 08:00:27:8a:6c:fa txqueuelen 1000 (Ethernet)
    RX packets 4381 bytes 528045 (528.0 KB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 37 bytes 12444 (12.4 KB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
    loop txqueuelen 1000 (Local Loopback)
    RX packets 3240 bytes 194984 (194.9 KB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 3240 bytes 194984 (194.9 KB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

```
mininet@mininet-vm:~$ ssh -Y mininet@192.168.56.103
ssh: connect to host 192.168.56.103 port 22: Connection refused
```

```
ubuntu@ubuntu:~/Desktop$ ssh -Y mininet@192.168.56.102
The authenticity of host '192.168.56.102 (192.168.56.102)' can't be established.
ED25519 key fingerprint is SHA256:jmDfxfKW+fe/DR6uz70MhP6alWKjIT700izYr5goVeg.
This key is not known by any other names
Are you sure you want to continue connecting (yes/no/[fingerprint])? yes
Warning: Permanently added '192.168.56.102' (ED25519) to the list of known hosts.
mininet@192.168.56.102's password:
Welcome to Ubuntu 20.04.1 LTS (GNU/Linux 5.4.0-42-generic x86_64)

 * Documentation:  https://help.ubuntu.com
 * Management:    https://landscape.canonical.com
 * Support:       https://ubuntu.com/advantage

Failed to connect to https://changelogs.ubuntu.com/meta-release-lts. Check your In

Last login: Thu Oct  5 02:11:36 2023
/usr/bin/xauth:  file /home/mininet/.Xauthority does not exist
```

```
mininet@mininet-vm:~$ sudo mn --mac --topo single,4 --controller none
*** Creating network
*** Adding controller
*** Adding hosts:
h1 h2 h3 h4
*** Adding switches:
s1
*** Adding links:
(h1, s1) (h2, s1) (h3, s1) (h4, s1)
*** Configuring hosts
h1 h2 h3 h4
*** Starting controller

*** Starting 1 switches
s1 ...
*** Starting CLI:
```

```
mininet> h1 ping h2
PING 10.0.0.2 (10.0.0.2) 56(84) bytes of data.
From 10.0.0.1 icmp_seq=1 Destination Host Unreachable
From 10.0.0.1 icmp_seq=2 Destination Host Unreachable
From 10.0.0.1 icmp_seq=3 Destination Host Unreachable
From 10.0.0.1 icmp_seq=4 Destination Host Unreachable
From 10.0.0.1 icmp_seq=5 Destination Host Unreachable
From 10.0.0.1 icmp_seq=6 Destination Host Unreachable
From 10.0.0.1 icmp_seq=7 Destination Host Unreachable
From 10.0.0.1 icmp_seq=8 Destination Host Unreachable
From 10.0.0.1 icmp_seq=9 Destination Host Unreachable
From 10.0.0.1 icmp_seq=10 Destination Host Unreachable
From 10.0.0.1 icmp_seq=11 Destination Host Unreachable
From 10.0.0.1 icmp_seq=12 Destination Host Unreachable
From 10.0.0.1 icmp_seq=13 Destination Host Unreachable
From 10.0.0.1 icmp_seq=14 Destination Host Unreachable
From 10.0.0.1 icmp_seq=15 Destination Host Unreachable
```



```
root@ubuntu:/home/ubuntu/Desktop# cat firewall.csv
00:00:00:00:00:01 00:00:00:00:00:03
00:00:00:00:00:02 00:00:00:00:00:04
root@ubuntu:/home/ubuntu/Desktop#
```

```
root@ubuntu:/home/ubuntu/Desktop/pox# ./pox.py ved
POX 0.1.0 (betta) / Copyright 2011-2013 James McCauley, et al.
INFO:core:POX 0.1.0 (betta) is up.
INFO:openflow.of_01:[None 1] closed
INFO:openflow.of_01:[00-00-00-00-00-01 2] connected
```

```
*** Cleanup complete.
root@ubuntu:/home/ubuntu/Desktop/mininet# mn --mac --topo single,4 --controller remote
*** Creating network
*** Adding controller
Unable to contact the remote controller at 127.0.0.1:6653
Connecting to remote controller at 127.0.0.1:6633
*** Adding hosts:
h1 h2 h3 h4
*** Adding switches:
s1
*** Adding links:
(h1, s1) (h2, s1) (h3, s1) (h4, s1)
*** Configuring hosts
h1 h2 h3 h4
*** Starting controller
c0
*** Starting 1 switches
s1 ...
*** Starting CLI:
mininet> h1 ping -c2 h3
PING 10.0.0.3 (10.0.0.3) 56(84) bytes of data.

--- 10.0.0.3 ping statistics ---
2 packets transmitted, 0 received, 100% packet loss, time 1002ms

mininet> h2 ping -c2 h4
PING 10.0.0.4 (10.0.0.4) 56(84) bytes of data.

--- 10.0.0.4 ping statistics ---
2 packets transmitted, 0 received, 100% packet loss, time 1018ms
```

```
--- 10.0.0.4 ping statistics ---
2 packets transmitted, 0 received, 100% packet loss, time 1018ms

mininet> h1 ping -c2 h
ping: h: Temporary failure in name resolution
mininet> h1 ping -c2 h2
PING 10.0.0.2 (10.0.0.2) 56(84) bytes of data.
64 bytes from 10.0.0.2: icmp_seq=1 ttl=64 time=53.8 ms
64 bytes from 10.0.0.2: icmp_seq=2 ttl=64 time=0.036 ms

--- 10.0.0.2 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1002ms
rtt min/avg/max/mdev = 0.036/26.920/53.805/26.884 ms
mininet>
```

```

cookie=0x0, duration=51.997s, table=0, n_packets=2, n_bytes=196, dl_src=00:00:00:00:00:02,dl_dst=00:00:00:00:00:04 actions=drop
root@ubuntu:/home/ubuntu/Desktop/mininet# ovs-ofctl dump-flows s1
cookie=0x0, duration=190.931s, table=0, n_packets=2, n_bytes=196, dl_src=00:00:00:00:00:01,dl_dst=00:00:00:00:00:03 actions=drop
cookie=0x0, duration=190.891s, table=0, n_packets=2, n_bytes=196, dl_src=00:00:00:00:00:02,dl_dst=00:00:00:00:00:04 actions=drop
root@ubuntu:/home/ubuntu/Desktop/mininet#

```

```

1 from pox.core import core
2 from pox.lib.addresses import IPAddr, EthAddr
3 import pox.openflow.libopenflow_01 as of
4 import os
5
6 class Switch:
7     def __init__(self, connection):
8         self.connection = connection
9         self.macToPort = {}
10
11     connection.addListeners(self)
12
13     def _handle_PacketIn (self, event):
14         in_port=event.port
15         dpid=event.dpid
16         packet = event.parsed
17         eth = packet.find("ethernet")
18         self.macToPort[eth.src]=in_port
19         if eth.dst in self.macToPort:
20             out_port=self.macToPort[eth.dst]
21         else:
22             out_port=of.OFPP_FLOOD
23
24         if out_port!=of.OFPP_FLOOD:
25             msg = of.ofp_flow_mod()
26             msg.match = of.ofp_match()
27             msg.match.dl_dst=eth.dst
28             msg.match.in_port=event.port
29             msg.idle_timeout = 10
30             msg.hard_timeout = 30
31             msg.actions.append(of.ofp_action_output(port = out_port))
32             msg.data = event.ofp
33             self.connection.send(msg)
34         else:
35             msg = of.ofp_packet_out()
36             msg.actions.append(of.ofp_action_output(port = out_port))
37             msg.data = event.ofp
38             self.connection.send(msg)
39

```

```
38         self.connection.send(msg)
39
40     def _handle_ConnectionUp (event):
41
42         policyFile = "Sfirewall.csv"
43         rules_file = open(policyFile,"r")
44         rules=[rule.strip()for rule in rules_file]
45         for i in range(len(rules)):
46             rule_list=rules[i].split(' ')
47             fw_add_rule=of.ofp_flow_mod()
48             fw_add_rule.match=of.ofp_match()
49             fw_add_rule.match.dl_src=EthAddr(rule_list[0])
50             fw_add_rule.match.dl_dst=EthAddr(rule_list[1])
51             event.connection.send(fw_add_rule)
52
53         Switch(event.connection)
54
55     def launch ():
56         core.openflow.addListenerByName("ConnectionUp", _handle_ConnectionUp)
```

# Practical 8 : NET SIM

Simulation Results

Network Performance

Link\_Metrics

Queue\_Metrics

TCP\_Metrics

IP\_Metrics

IP\_Forwarding\_Table

Application\_Metrics

Plots

Link\_Throughput

Application\_Throughput

Export Results (.xls/.csv)

Print Results (.html)

Open Packet Trace

Open Event Trace

Log Files

Restore To Original View

Application\_Metrics\_Table

Application\_Metrics

Detailed View

Application ID	Throughput Plot	Application Name	Packets Generated	Packets Received	Throughput (Mbps)	Delay (microsec)
1	<a href="#">Application_Throughput_plot</a>	App1_CBR	2140411	244208	5.704699	220351514.063089
2	<a href="#">N/A</a>	App2_CBR	25000	25000	0.584000	24711.153479

TCP\_Metrics\_Table

TCP\_Metrics

Detailed View

Source	Destination	Segment Sent	Segment Received	Ack Sent	Ack Received	Duplicate ack received
WIRED_NODE_1	ANY_DEVICE	0	0	0	0	0
WIRED_NODE_2	ANY_DEVICE	0	0	0	0	0
ROUTER_3	ANY_DEVICE	0	0	0	0	0
SDN_CONTROLLER	ANY_DEVICE	0	0	0	0	0
ROUTER_5	ANY_DEVICE	0	0	0	0	0
WIRED_NODE_1	WIRED_NODE_2	244240	0	1	244197	18908
WIRED_NODE_1	WIRED_NODE_2	25000	0	1	25000	35
WIRED_NODE_2	WIRED_NODE_1	0	244239	244240	1	0
WIRED_NODE_2	WIRED_NODE_1	0	25000	25001	1	0

Link\_Metrics\_Table

Link\_Metrics

Detailed View

Link ID	Link Throughput Plot	Packets Transmitted	Packets Errored	Packets Collided			
		Data	Control	Data	Control	Data	Control
All	<a href="#">N/A</a>	809802	808030	1034	44	0	0
1	<a href="#">Link_throughput</a>	270275	269211	331	8	0	0
2	<a href="#">Link_throughput</a>	269944	269338	361	11	0	0
3	<a href="#">Link_throughput</a>	269583	269247	342	25	0	0
4	<a href="#">Link_throughput</a>	0	119	0	0	0	0
5	<a href="#">Link_throughput</a>	0	115	0	0	0	0

Queue\_Metrics\_Table

Queue\_Metrics

Detailed View

Device_id	Port_id	Queued_packet	Dequeued_packet	Dropped_packet
3	2	270007	270007	0
3	3	60	60	0
4	1	59	59	0
4	2	57	57	0
5	1	269275	269275	0
5	3	58	58	0

