

## Assignment2\_ViewController

```
//
// ViewController.swift
// 120_assignment2
//
// Created by Satoru Sasozaki on 2/24/16.
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//

import UIKit

class ViewController: UIViewController {

    @IBOutlet weak var myName: UITextField!
    @IBOutlet weak var myAmount: UITextField!
    @IBOutlet weak var myFamily: UITextField!
    @IBOutlet weak var myTemplate: UITextView!
    @IBOutlet weak var myLetter: UITextView!
    @IBAction func generateLetter(sender: AnyObject) {
        self.myLetter.text =
self.myTemplate.text.stringByReplacingOccurrencesOfString("<name>",
withString: myName.text!)
        self.myLetter.text =
self.myLetter.text.stringByReplacingOccurrencesOfString("<amount>",
withString: myAmount.text!)
        self.myLetter.text =
self.myLetter.text.stringByReplacingOccurrencesOfString("<family>",
withString: myFamily.text!)
    }

    override func touchesBegan(touches: Set<UITouch>, withEvent event:
UIEvent?) {
        self.view.endEditing(true)
    }

    override func viewDidLoad() {
        super.viewDidLoad()
        // Do any additional setup after loading the view, typically from a
nib.
    }

    override func didReceiveMemoryWarning() {
```

```
        super.didReceiveMemoryWarning()  
        // Dispose of any resources that can be recreated.  
    }  
}
```