Programming Languages (3) Going outside Jupyter and Using Libraries

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Objectives

- ▶ make programs outside Jupyter playground
 - ► SSH (command line)
 - editors, not web browsers
 - build system
- ▶ use libraries

Build system

many languages have "build system" to help you use external libraries

- ► Go: go is it
- ▶ Julia: no particular build system
- ► OCaml: dune https://dune.build/
- ► Rust : cargo

Using libraries

using a library entails different procedures depending on how "embedded" it is into the language

- ▶ some libraries are "builtin"
 - ▶ automatically available in every program
- ▶ some libraries are "standard"
 - you need to master how to refer to names in it
 - you say "import" or "use" it and/or use prefixes to refer to names in it
 - ▶ installed with the language
- ▶ some libraries are "external"
 - you may have to install it
 - > you may have to tell the compiler where it is

Importing a library to your program

- ► OCaml:
 - ▶ module-name.name-in-the-module
 - ▶ open module-name and name-in-the-module
- ► Julia :
 - ▶ import module-name and module-name.name-in-the-module
 - ▶ using module-name and name-in-the-module
- **Go:**
 - ▶ import "module-name" and module-name.name-in-the-module
- ► Rust :
 - ► crate-name::module-name::module-name::..::namein-the-module
 - ▶ use crate-name::module-name::modulename::...::name-in-the-module and name-in-the-module
 - ▶ anywhere between the two

Repository of libraries

- ▶ master how to get information you need (names of functions, their types, etc.) from those repositories
- ▶ is it builtin? standard? external?
- OCaml: opam https://opam.ocaml.org/
- Julia: Julia packages https://julialang.org/packages/
- ► Go: https://pkg.go.dev/
- Rust: https://crates.io/