HLS 101

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The basics of adaptive bitrate streaming

Who is this guy?

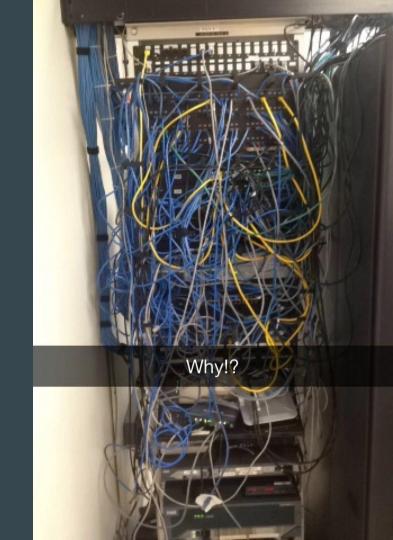
Trevor Hunsaker Software Engineer Verizon Digital Media Services

What / Why? + Tools to Get You Started

What & Why?

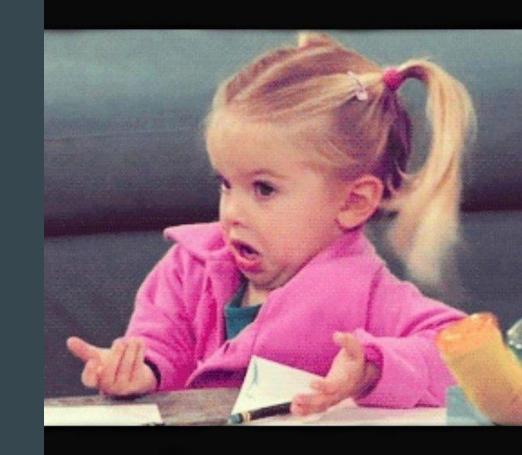
HLS == HTTP Live Streaming

Uses existing HTTP infrastructure for delivery



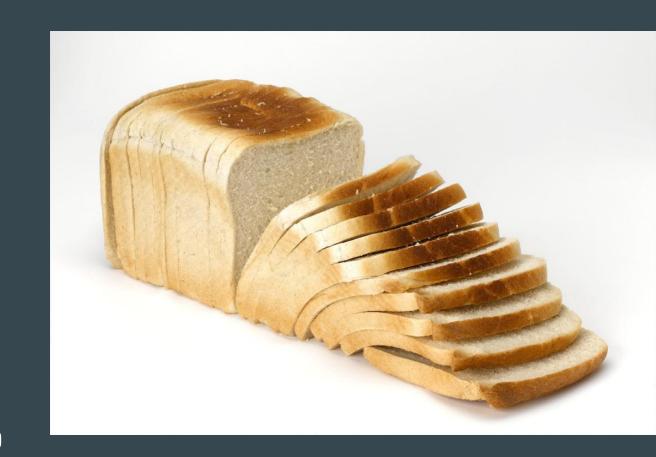
Why HLS?

(What does it do for me?)



HLS stream setup process in a nutshell

- 1. Pre-process your video
- 2. Prepare your playlists
- 3. Upload prepared video and playlists to web server
- 4. Publish URL to master playlist



1. Pre-process your video



2. Prepare (dope) playlists



3. Upload prepared video and playlists to web server



4. Publish master playlist URL

Master Playlist

http://example.com/crashing/master.m3u8

- Just a text file, with an m3u8 extension.
 - Serve with mime-type application/x-mpegURL or vnd.apple.mpegURL
- Specifies different bitrate variants. Clients pick which one to play.
- Lists where variant playlists can be found
- Lists stream's other capabilities
 - Alternate Audio (Foreign Language / Commentary)
 - Closed Captions

Master Playlist Example

https://evample.com/crashing/high_m3u8

```
#EXTM3U
#EXT-X-VERSION:5
#EXT-X-INDEPENDENT-SEGMENTS
#EXT-X-MEDIA: TYPE=AUDIO, GROUP-ID="aac", NAME="English", LANGUAGE="en", DEFAULT=YES
#EXT-X-MEDIA:TYPE=AUDIO,GROUP-ID="aac",NAME="Deutsch",DEFAULT=NO,
AUTOSELECT=YES\
    LANGUAGE="de", URI="main/german-audio.m3u8"
#EXT-X-STREAM-INF: RESOLUTION=534x300, BANDWIDTH=2020000, CODECS="mp4a.40.5, \
    avc1.42000b", FRAME-RATE=29.97, AUDIO="aac", AVERAGE-BANDWIDTH=1455000
https://example.com/crashing/med.m3u8
#EXT-X-STREAM-INF: RESOLUTION=320x180, BANDWIDTH=1211000, CODECS="mp4a.40.5, \
    avc1.42000b",FRAME-RATE=29.97,AUDIO="aac",AVERAGE-BANDWIDTH=952000
https://example.com/crashing/low.m3u8
```

#EXT-X-STREAM-INF:RESOLUTION=720x480,BANDWIDTH=2937000,CODECS="mp4a.40.5,\avc1.42000b",FRAME-RATE=29.97,AUDIO="aac",AVERAGE-BANDWIDTH=2092000

Variant Playlist

https://example.com/crashing/high.m3u8

- Lists the URLs for each the segment required to play that variant
- Lists the durations of each segment
- Lists decryption key URL (if any) for each segment

Variant Playlist Example (VOD)

```
#EXTM3U
#EXT-X-VERSION:5
#EXT-X-PLAYLTST-TYPE:VOD
#EXT-X-TARGETDURATION:5
#EXT-X-KEY:METHOD=AES-128, URI="http://example.com/crashing/high-key00", \
   #EXTINF: 2.002000,
http://example.com/crashing/high-00.ts
#EXT-X-KEY:METHOD=AES-128, URI="http://example.com/crashing/high-key01", \
   #EXTINF:2.002000,
http://example.com/crashing/high-01.ts
#EXT-X-ENDLIST
```

Open Source Tools



FFMPEG

FFMPEG Command

```
ffmpeg -i wecrashing.mp4 \
-hls segment filename 'crashing/high-%02d.ts' -hls playlist type vod -g 2 \
    -framerate 24 crashing/high.m3u8 \
 -hls segment filename 'crashing/med-%02d.ts' -hls playlist type vod -g 2 \
    -framerate 24 -s 534x300 crashing/med.m3u8 \
 -hls segment filename 'crashing/low-%02d.ts' -hls playlist type vod -g 2 \
    -framerate 24 -s 320x180 crashing/low.m3u8 \
```

Bandwidth attributes for master playlist

https://gist.github.com/saturdayplace/dc092fef6724c9bb23bb8a8075c9d4a0

https://goo.gl/Yo6PMd

VideoJS + HLS library

```
<head>
  <link href="videojs/video-js.css" rel="stylesheet">
</head>
<body>
  <video id="my-video" class="video-js" controls preload="auto" width="720"</pre>
height="480" data-setup="{}">
    <source src="./master.m3u8" type='application/x-mpeqURL'>
  </video>
  <script src="videojs/video.js"></script>
  <script src="videojs/videojs-contrib-hls.min.js"></script>
</body>
```

Complications when doing Live stuff

- Make sure your encoding process can stay far enough ahead of the players
- Need to continuously update the variant playlists with new segment URLs (and drop old segments from it). Clients will continually re-request.
 - Master playlists can stay the same

Stuff to Read

Apple's links to stuffs: https://developer.apple.com/streaming/

The Actual HLS spec: http://tools.ietf.org/html/draft-pantos-http-live-streaming

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