

# Learning SpriteKit

by Justin Shacklette

# Code

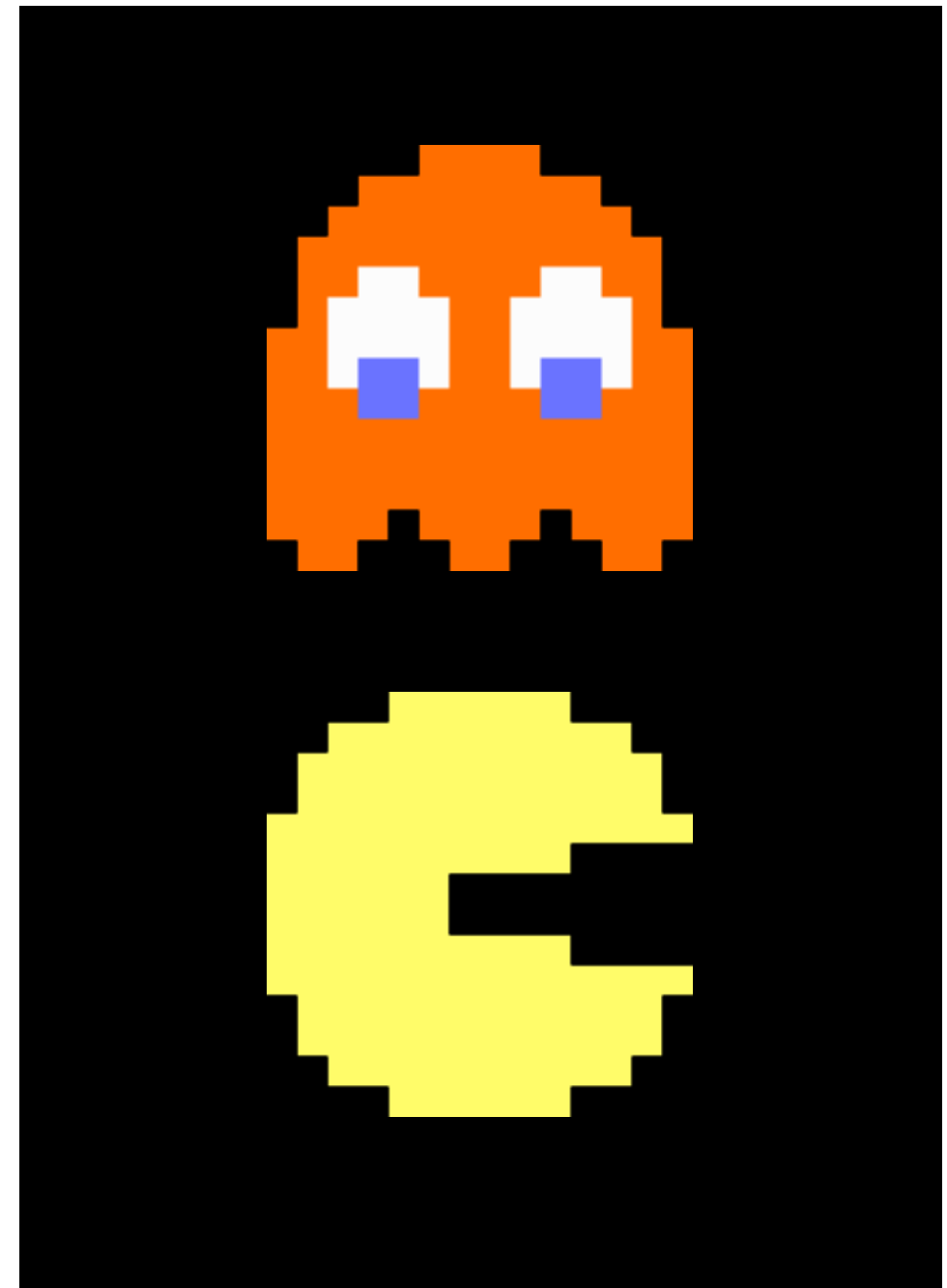
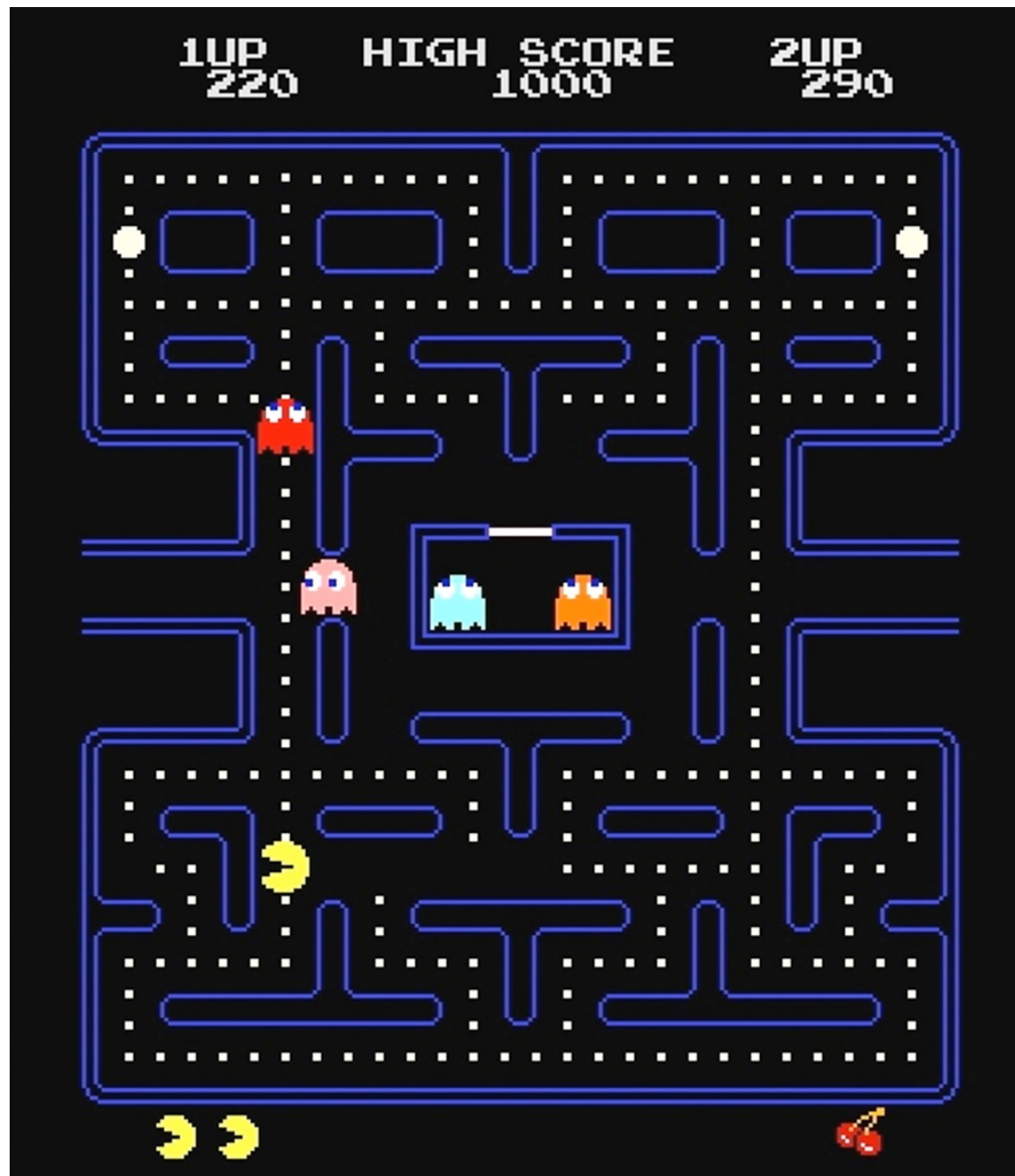
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```
git clone https://github.com/  
saturnboy/learning_spritekit.git
```

# Sprites

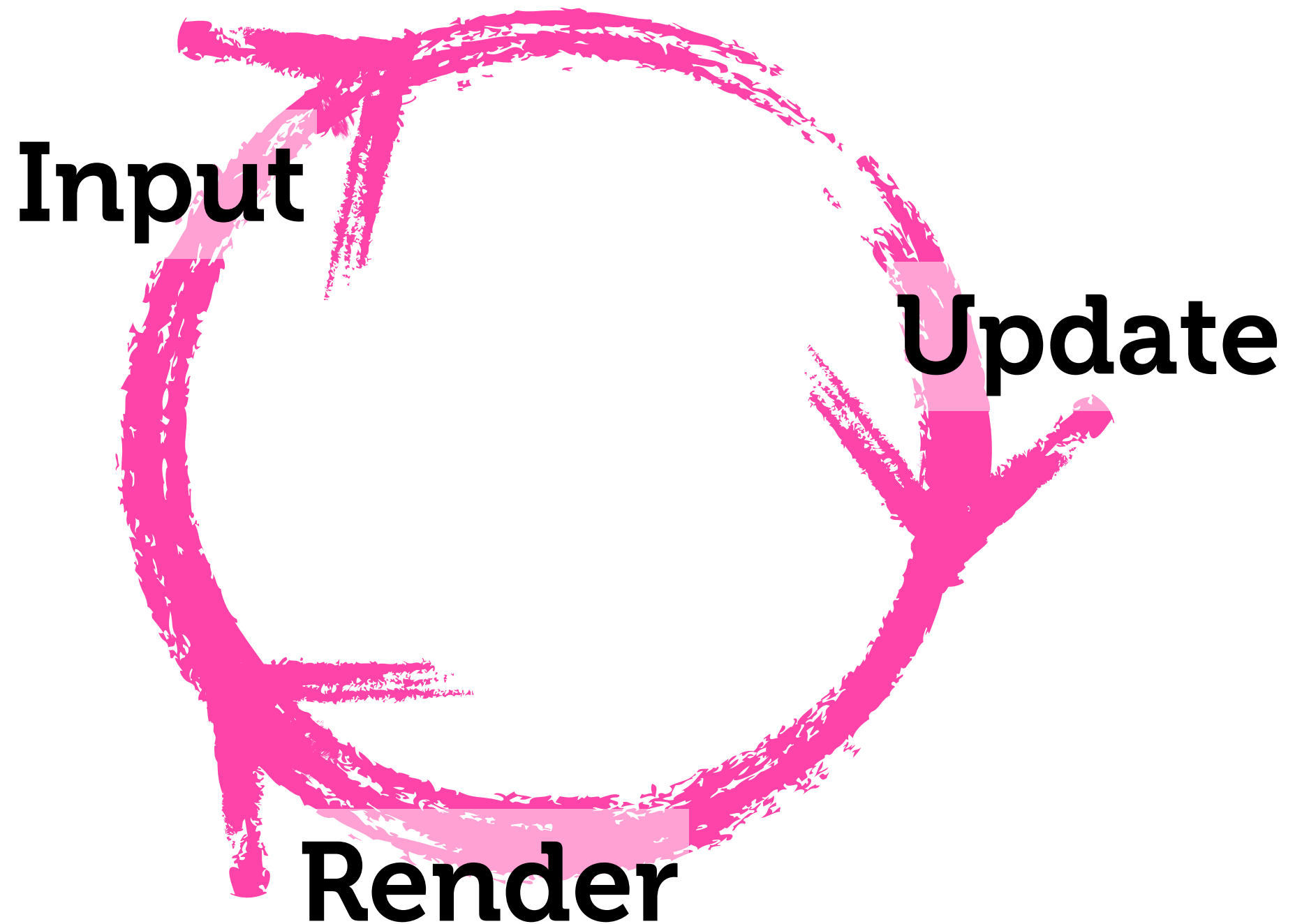
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- 2D bitmap images



# The Game Loop

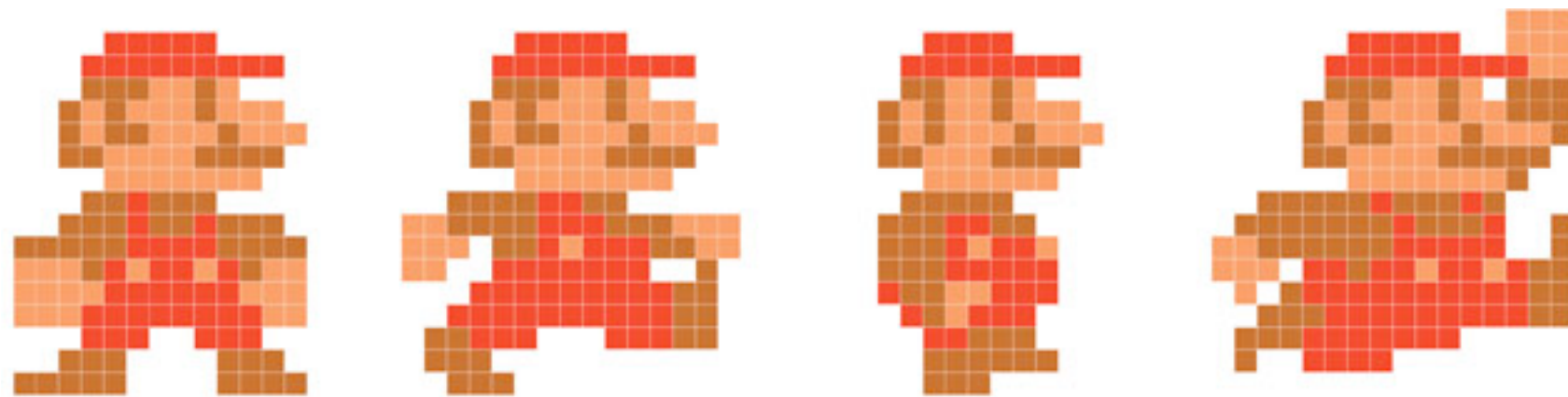
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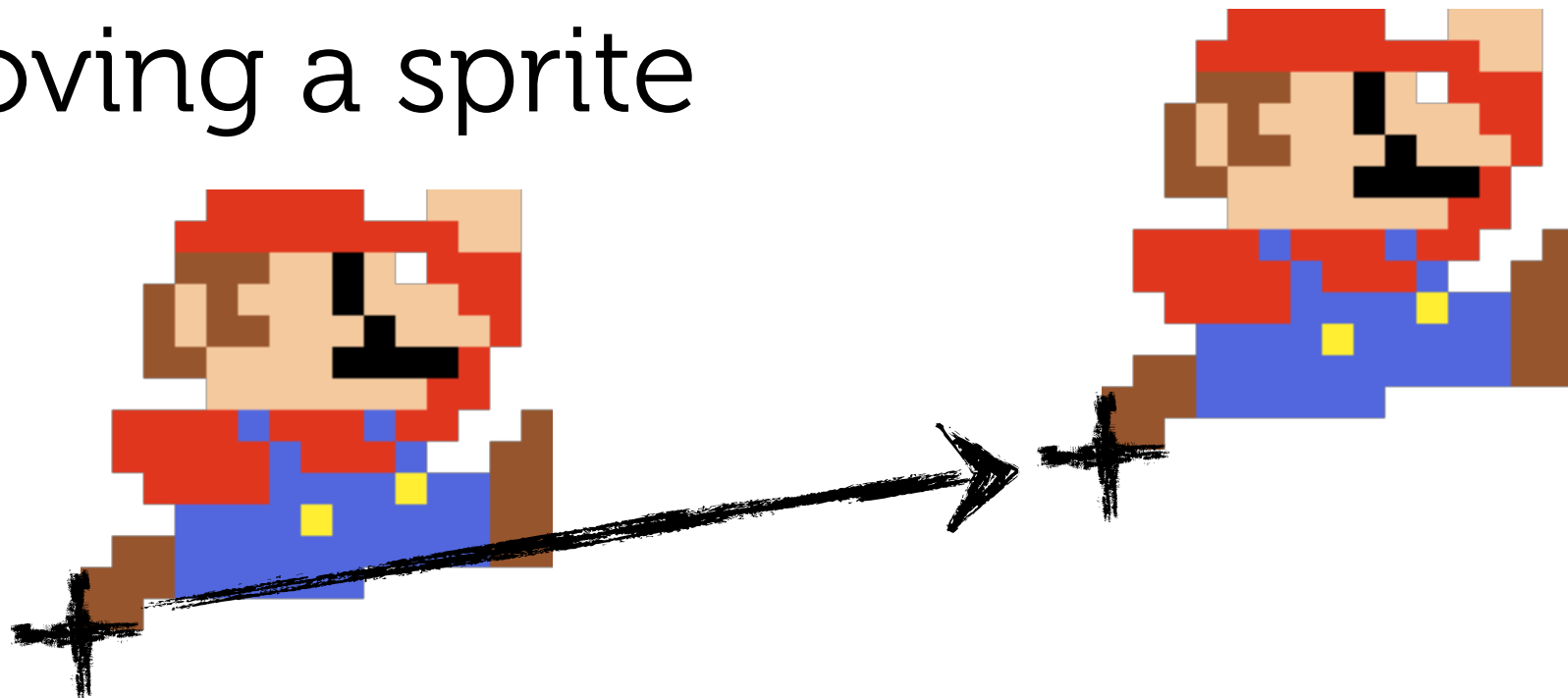
# Animation

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- Animating a sprite

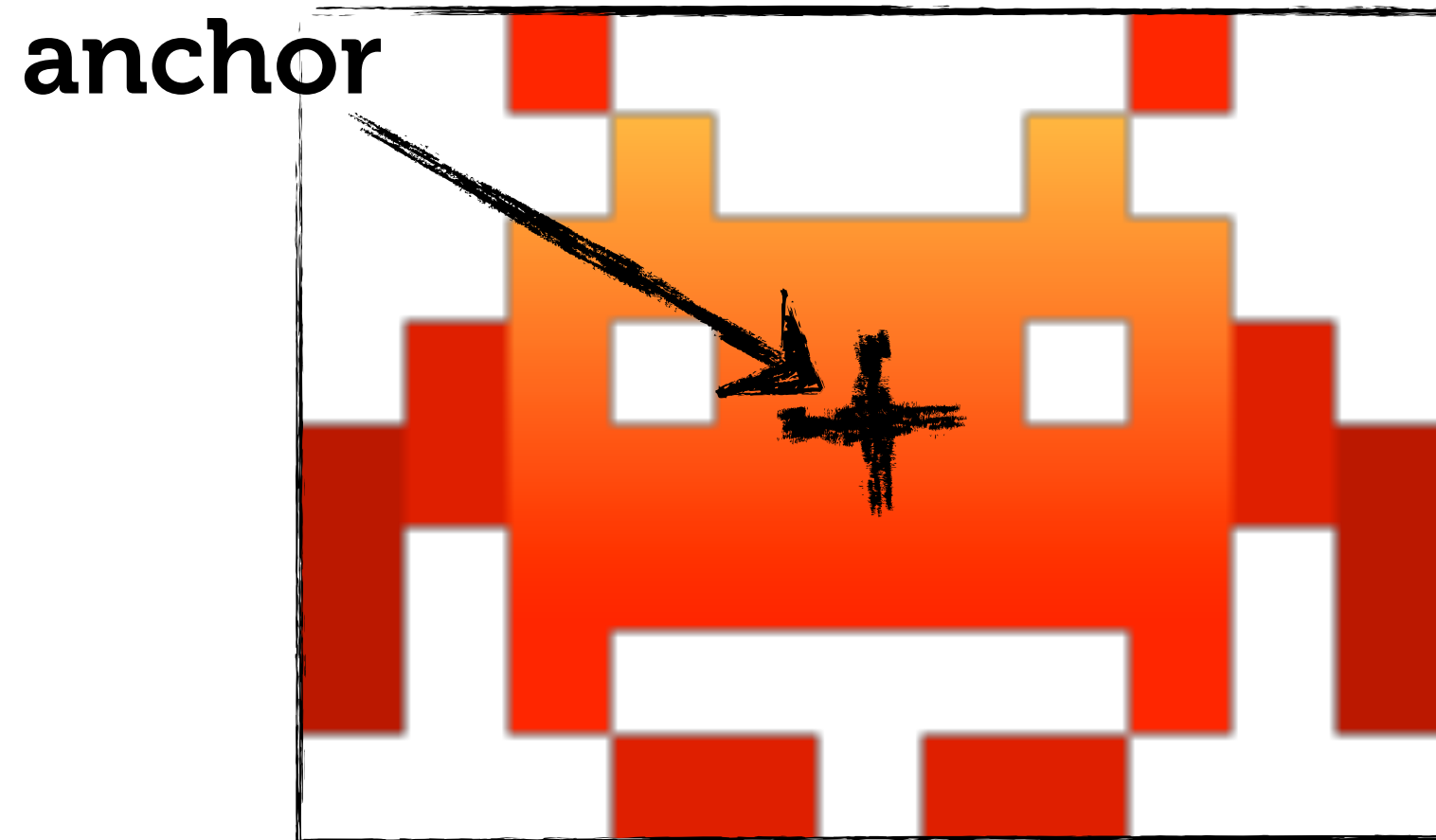


- Moving a sprite



# Sprite Props

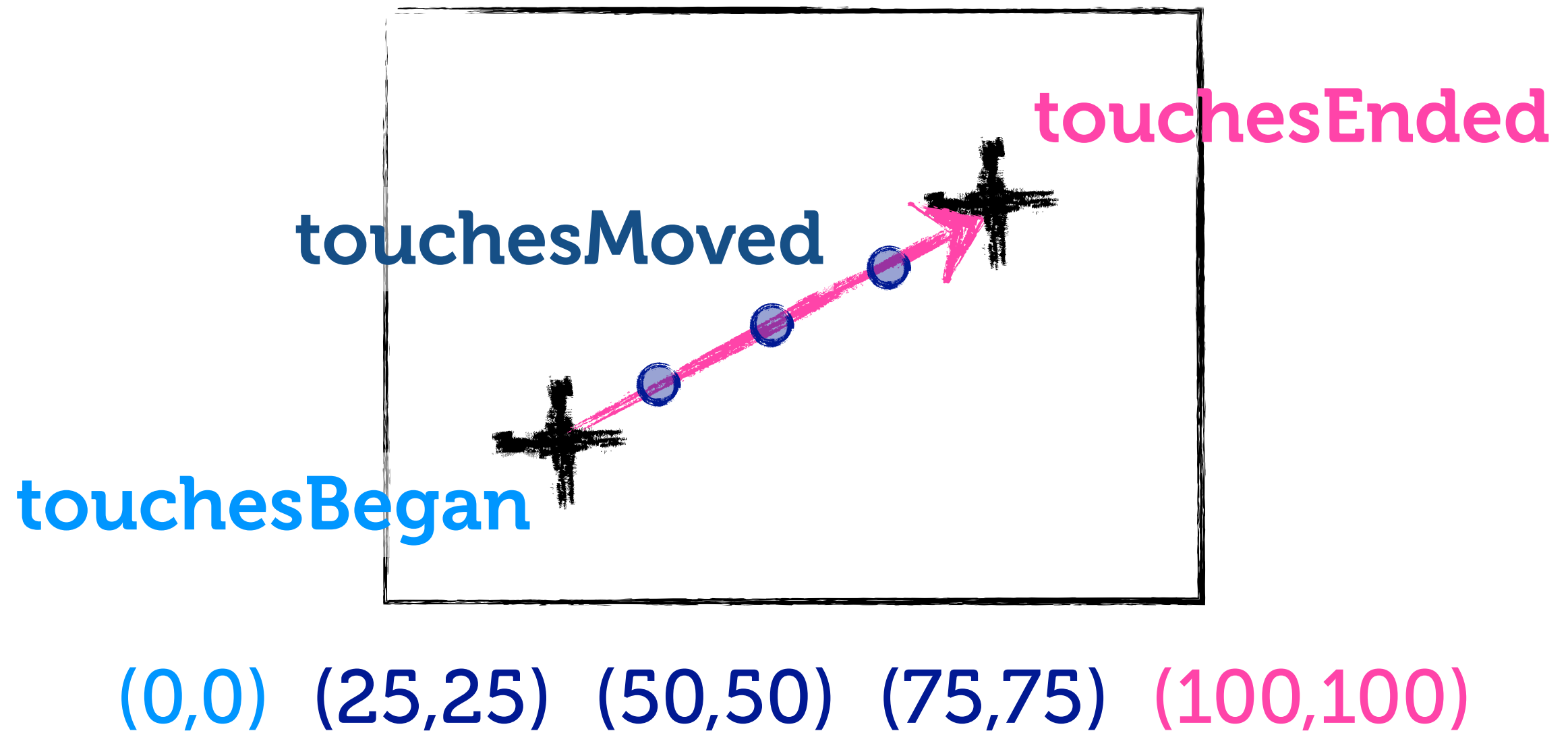
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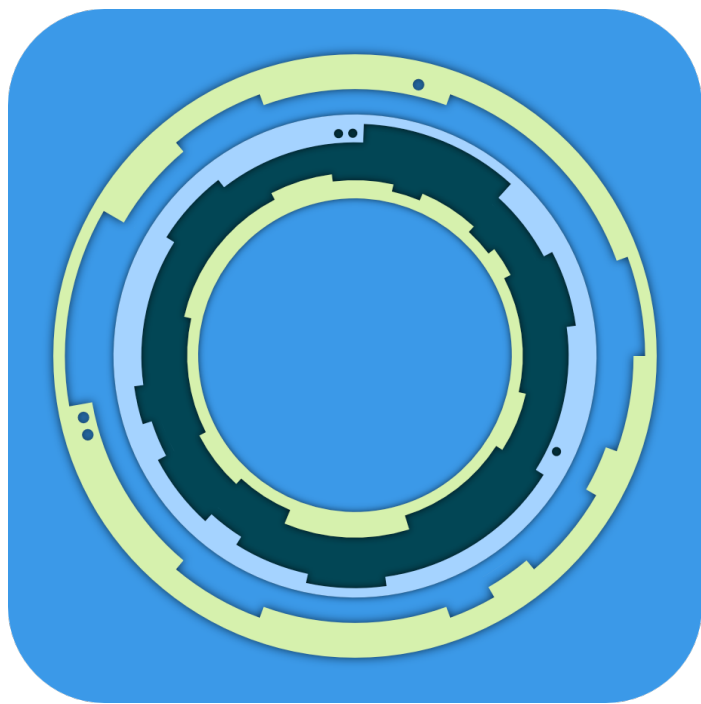


frame: (44px × 32px)

# Touch Handlers

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**[github.com/saturnboy](https://github.com/saturnboy)**

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