

GpgFrontend::UI::General Dialog

- name_
- rect
- parent rect
- screen rect
- rect_restored
- + GeneralDialog()
- + ~GeneralDialog()
- # setPosCenterOfScreen()
 # movePosition2CenterOfParent()
- # isRectRestored()
- # showEvent()
- update rect cache()
- slot restore settings()
- slot save settings()

GpgFrontend::UI::KeyImport DetailDialog

- keys_table_general info box
- general_info_box_key info box
- button box
- m result
- m_resuit_
- + KeyImportDetailDialog()

create_general_info box()

- create keys table()
- create_button_box()
- get_status_string()