

GpgFrontend::UI::General Dialog

- name_
- rect
- parent rect
- rect restored
- + GeneralDialog()
- + ~GeneralDialog()
- # setPosCenterOfScreen()
 # movePosition2CenterOfParent()
- # isRectRestored()
- # showEvent()
- update rect cache()
- slot restore settings()
- slot_save_settings()
 - GpgFrontend::UI::KeyUIDSign Dialog
 - m key list
 - sign_key_button_expires edit
 - non expire check
 - m uids
 - m_key_
 - + KeyUIDSignDialog()
 - slot_sign_key()