## GpgFrontend::ChannelObject - channel\_ - type + ChannelObject() + ~ChannelObject() + ChannelObject() + GetChannel() + SetChannel() + GetDefaultChannel() Δ GpgFrontend::SingletonFunction Object < T > + SingletonFunctionObject() + operator=() + GetChannel() + SingletonFunctionObject() + SingletonFunctionObject() + operator=() + GetInstance() + CreateInstance() + ReleaseChannel() + GetDefaultChannel() + GetAllChannelId() # SingletonFunctionObject() # SingletonFunctionObject() # ~SingletonFunctionObject() < GpgKeyGetter::Impl > GpgFrontend::SingletonFunction Object < GpgKeyGetter::Impl > + SingletonFunctionObject() + SingletonFunctionObject() + SingletonFunctionObject() + operator=() + operator=() + GetChannel() + GetInstance() + CreateInstance() + ReleaseChannel() + GetDefaultChannel() + GetAllChannelId() # SingletonFunctionObject() # SingletonFunctionObject() # ~SingletonFunctionObject() GpgFrontend::GpgKeyGetter ::Impl - ctx\_ - ctx\_mutex - keys\_search\_cache\_ keys\_cache keys\_cache\_mutex + Impl() + GetKey() + GetPubkey()

+ FetchKey() + FlushKeyCache()

+ GetKeys() + GetKeysCopy() + GetKeysCopy() - get\_key\_in\_cache()