GpgFrontend::ChannelObject - channel _default_channel + ChannelObject() + ChannelObject() + GetChannel() + SetChannel() + GetDefaultChannel() GpgFrontend::SingletonFunction Object < T > + SingletonFunctionObject() + operator=() + GetChannel() + SingletonFunctionObject() + SingletonFunctionObject() + operator=() + GetInstance() + CreateInstance() + ReleaseChannel() + GetDefaultChannel() + GetAllChannelld() # SingletonFunctionObject() # SingletonFunctionObject() # ~SingletonFunctionObject() < GpgContext > GpgFrontend::SingletonFunction Object < GpgContext > + SingletonFunctionObject() + SingletonFunctionObject() + SingletonFunctionObject() **QObject** + operator=() + operator=() + GetChannel() + GetInstance() + CreateInstance() + ReleaseChannel() + GetDefaultChannel() + GetAllChannelld() # SingletonFunctionObject() # SingletonFunctionObject() # ~SingletonFunctionObject() GpgFrontend::GpgContext - info args - extend info loaded _ctx_ref - good + GpgContext() + GpgContext() + ~GpgContext() + good() + GetInfo() + operator gpgme_ctx_t() + SetPassphraseCb() + test_passphrase_cb() + custom_passphrase_cb() + test_status_cb() - post_init_ctx() - need_user_input_passphrase() check_binary_chacksum()