

## GpgFrontend::UI::General Dialog

- name\_
- pos\_ - size
- parent\_pos\_
- parent size
- + GeneralDialog()
- + ~GeneralDialog()
  # setPosCenterOfScreen()
- # movePosition2CenterOfParent()
- slot restore settings()
- slot save settings()

GpgFrontend::UI::Settings Dialog

- + general\_tab\_
- + appearance\_tab\_ + key server tab
- + network tab
- tab widget
- button box
- restart\_needed\_
- + SettingsDialog() + ListLanguages()
- + SlotAccept()
- get\_restart\_needed()
- slot\_set\_restart\_needed()