

GpgFrontend::UI::General Dialog

- name_
- pos_ - size
- parent_pos_
- parent_size_
- + GeneralDialog()
- + ~GeneralDialog()
 # setPosCenterOfScreen()
- # movePosition2CenterOfParent()
- slot_restore_settings()
- slot_save_settings()



GpgFrontend::UI::KeyUIDSign Dialog

- m_key_list_
- sign_key_button_expires edit
- non_expire_check_
- m uids
- m_key_
- + KeyUIDSignDialog()
 slot sign key()