

GpgFrontend::UI::General Dialog

- name
- rect
- parent rect
- screen rect - rect restored
- + GeneralDialog()
- + ~GeneralDialog()
- # setPosCenterOfScreen() # movePosition2CenterOfParent()
- # isRectRestored()
- # showEvent()
- update_rect_cache()- slot_restore_settings()
- slot save settings()

GpgFrontend::UI::KeyDetails Dialog

- tab widget
- + KeyDetailsDialog()