## GpgFrontend::ChannelObject - channel - type + ChannelObject() + ~ChannelObject() + ChannelObject() + GetChannel() + SetChannel() + GetDefaultChannel() GpgFrontend::SingletonFunction Object < T > + SingletonFunctionObject() + operator=() + GetChannel() + SingletonFunctionObject() + SingletonFunctionObject() + operator=() + GetInstance() + CreateInstance() + ReleaseChannel() + GetDefaultChannel() + GetAllChannelld() # SingletonFunctionObject() # SingletonFunctionObject() # ~SingletonFunctionObject() < GpgBasicOperator > GpgFrontend::SingletonFunction Object < GpgBasicOperator > + SingletonFunctionObject() + SingletonFunctionObject() + SingletonFunctionObject() + operator=() + operator=() + GetChannel() + GetInstance() + CreateInstance() + ReleaseChannel() + GetDefaultChannel() + GetAllChannelld() # SingletonFunctionObject() # SingletonFunctionObject() # ~SingletonFunctionObject() GpgFrontend::GpgBasicOperator - ctx + GpgBasicOperator() + Encrypt() + EncryptSync() + EncryptSymmetric() + EncryptSymmetricSync() + EncryptSign()

+ EncryptSignSync()

+ DecryptSync() + DecryptVerify() and 7 more...

+ Decrypt()