## GpgFrontend::ChannelObject - channel - type\_ + ChannelObject() + ~ChannelObject() + ChannelObject() + GetChannel() + SetChannel() + GetDefaultChannel() GpgFrontend::SingletonFunction Object < T > + SingletonFunctionObject() + operator=() + GetChannel() + SingletonFunctionObject() + SingletonFunctionObject() + operator=() + GetInstance() + CreateInstance() + ReleaseChannel() + GetDefaultChannel() + GetAllChannelld() # SingletonFunctionObject() # SingletonFunctionObject() # ~SingletonFunctionObject() < GpgContext > GpgFrontend::SingletonFunction Object < GpgContext > + SingletonFunctionObject() + SingletonFunctionObject() + SingletonFunctionObject() + operator=() + operator=() + GetChannel() + GetInstance() + CreateInstance() + ReleaseChannel() + GetDefaultChannel() + GetAllChannelld() # SingletonFunctionObject() # SingletonFunctionObject() # ~SingletonFunctionObject() GpgFrontend::GpgContext - p + GpgContext() + GpgContext()

+ ~GpgContext()

+ BinaryContext() + DefaultContext()

+ Good()