GpgFrontend::ChannelObject

- channel_
- type_

+ ChannelObject()
+ ~ChannelObject()
+ ChannelObject()
+ GetChannel()
+ SetChannel()
+ GetDefaultChannel()

GpgFrontend::SingletonFunction Object< T >

+ SingletonFunctionObject()
+ operator=()
+ GetChannel()
+ SingletonFunctionObject()
+ SingletonFunctionObject()
+ operator=()
+ GetInstance()
+ CreateInstance()
+ ReleaseChannel()
+ GetDefaultChannel()
+ GetAllChannelId()
# SingletonFunctionObject()
# SingletonFunctionObject()
# ~SingletonFunctionObject()

< TaskRunnerGetter >

GpgFrontend::SingletonFunction Object< TaskRunnerGetter >

+ SingletonFunctionObject()
+ SingletonFunctionObject()
+ SingletonFunctionObject()
+ operator=()
+ operator=()
+ GetChannel()
+ GetInstance()
+ CreateInstance()
+ ReleaseChannel()
+ GetDefaultChannel()
+ GetAllChannelId()
# SingletonFunctionObject()
# SingletonFunctionObject()
# ~SingletonFunctionObject()

GpgFrontend::Thread ::TaskRunnerGetter

- task_runners_
- task_runners_map_lock_

+ TaskRunnerGetter()
+ GetTaskRunner()
+ StopAllTeakRunner()