GpgFrontend::ChannelObject - channel type_ + ChannelObject() + ~ChannelObject() + ChannelObject() + GetChannel() + SetChannel() + GetDefaultChannel() GpgFrontend::SingletonFunction Object< T > + SingletonFunctionObject() + operator=() + GetChannel() + SingletonFunctionObject() + SingletonFunctionObject() + operator=() + GetInstance() + CreateInstance() + ReleaseChannel() + GetDefaultChannel() + GetAllChannelId() # SingletonFunctionObject() # SingletonFunctionObject() # ~SingletonFunctionObject() < UIModuleManager > GpgFrontend::SingletonFunction Object < UIModuleManager > + SingletonFunctionObject() + SingletonFunctionObject() + SingletonFunctionObject() + operator=() + operator=() + GetChannel() + GetInstance() + CreateInstance() + ReleaseChannel() + GetDefaultChannel() + GetAllChannelId() # SingletonFunctionObject() # SingletonFunctionObject() # ~SingletonFunctionObject() GpgFrontend::UI::UIModule Manager - mount points - mounted entries + UIModuleManager() + ~UIModuleManager() + DeclareMountPoint()

+ MountEntry()

+ QueryMountedEntries()