The Wayback Machine - https://web.archive.org/web/20240229114614/https://github.com/citra-emu/citra/wiki/Building-For-Windo...

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Building for Windows

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Steveice10 edited this page 3 days ago · 56 revisions

MSVC Build for Windows

Minimal Dependencies

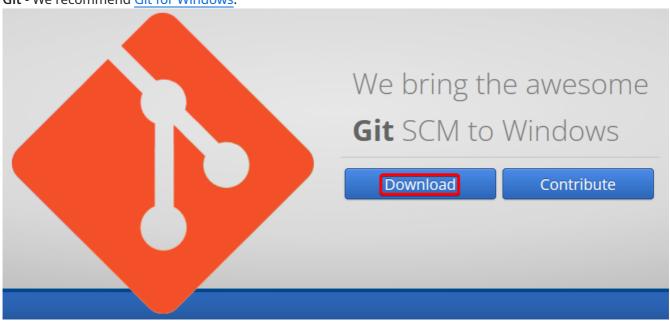
On Windows, all library dependencies are automatically included within the "externals" folder or can be downloaded on-demand. To build Citra, you simply need to install:

- <u>Visual Studio 2022</u> Make sure to select C++ support in the installer.
- <u>CMake</u> Used to generate Visual Studio project files.

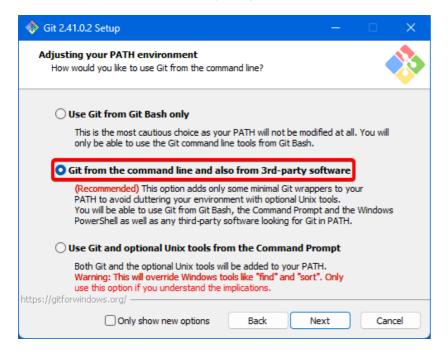
 Binary distributions:

Platform	Files
Windows x64 Installer:	cmake-3.26.4-windows-x86_64.msi
Windows x64 ZIP	cmake-3.26.4-windows-x86_64.zip
Windows i386 Installer:	cmake-3.26.4-windows-i386.msi
Windows i386 ZIP	cmake-3.26.4-windows-i386.zip
Windows ARM64 Installer:	cmake-3.26.4-windows-arm64.msi
Windows ARM64 ZIP	cmake-3.26.4-windows-arm64.zip
macOS 10.13 or later	cmake-3.26.4-macos-universal.dmg
	cmake-3.26.4-macos-universal.tar.gz
macOS 10.10 or later	cmake-3.26.4-macos10.10-universal.dmg
	cmake-3.26.4-macos10.10-universal.tar.gz
Linux x86_64	cmake-3.26.4-linux-x86_64.sh
	cmake-3.26.4-linux-x86_64.tar.gz
Linux aarch64	cmake-3.26.4-linux-aarch64.sh
	cmake-3.26.4-linux-aarch64.tar.gz

Git - We recommend Git for Windows.



• While installing Git Bash, you should tell it to include Git in your system path. (Choose the "Git from the command line and also from 3rd-party software" option.) If you missed that, don't worry, you'll just have to manually tell CMake where your git.exe is, since it's used to include version info into the built executable.



Cloning Citra in Git:

Master:

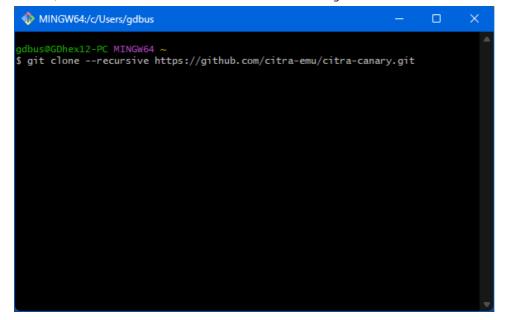
git clone --recursive https://github.com/citra-emu/citra.git
cd citra

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Canary:

git clone --recursive https://github.com/citra-emu/citra-canary.git
cd citra-canary





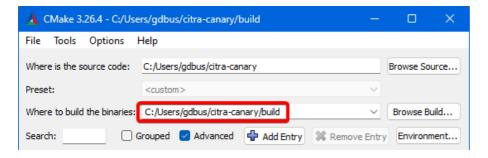
(Note: Citra by default downloads to C:\Users\<user-name>\citra (Master) or C:\Users\<user-name>\citra-canary (Canary)

Building

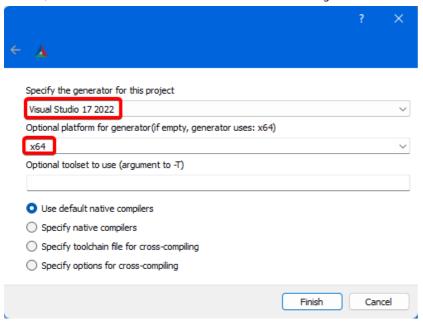
• Open the CMake GUI application and point it to the citra (Master) or citra-canary (Canary) directory.



• For the build directory, use a build/ subdirectory inside the source directory or some other directory of your choice. (Tell CMake to create it.)

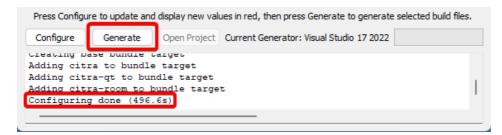


• Click the "Configure" button and choose Visual Studio 17 2022, with x64 for the optional platform.



* NOTE: If you get errors like "XXX does not contain a CMakeLists.txt file" at this step, it mea you didn't use the `--recursive` flag in the clone step, or you used tools other than the git CLI. Please run "git submodule update --init --recursive" to get remaining dependencies.

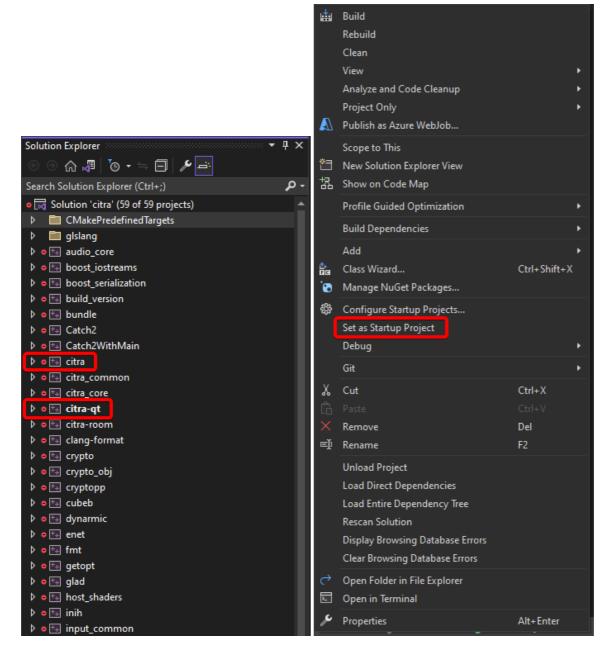
• Click "Generate" to create the project files.



• Open the solution file citra.sln in Visual Studio 2022, which is located in the build folder.

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Name	Date modified	Туре	Size	
🛅 .qt	2023-07-10 14:51	File folder		
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CMakeFiles	2023-07-10 14:51	File folder		
indist	2023-07-10 14:44	File folder		
exports	2023-07-10 14:42	File folder		
externals	2023-07-10 14:51	File folder		
include	2023-07-10 14:40	File folder		
== src	2023-07-10 14:51	File folder		
ALL_BUILD.vcxproj	2023-07-10 14:51	VC++ Project		83 KB
ALL_BUILD.vcxproj.filters	2023-07-10 14:51	VC++ Project Filters File		1 KB
arch.c	2023-07-10 14:40	C Source		2 KB
undle.vcxproj	2023-07-10 14:51	VC++ Project		87 KB
bundle.vcxproj.filters	2023-07-10 14:51	VC++ Project Filters File		1 KB
👼" citra.sln	2023-07-10 14:51	Visual Studio Solution	!	57 KB
😘 clang-format.vcxproj	2023-07-10 14:51	VC++ Project		79 KB
clang-format.vcxproj.filters	2023-07-10 14:51	VC++ Project Filters File		1 KB
cmake_install.cmake	2023-07-10 14:51	CMake Source File		2 KB
🔐 CMakeCache.txt	2023-07-10 14:44	TXT File	10	02 KB
CTestTestfile.cmake	2023-07-10 14:51	CMake Source File		1 KB
▼ INSTALL.vcxproj	2023-07-10 14:51	VC++ Project		7 KB
INSTALL.vcxproj.filters	2023-07-10 14:51	VC++ Project Filters File		1 KB
RUN_TESTS.vcxproj	2023-07-10 14:51	VC++ Project		6 KB
RUN_TESTS.vcxproj.filters	2023-07-10 14:51	VC++ Project Filters File		1 KB
SPIRV-Headers.pc	2023-07-10 14:41	PC File		1 KB
ZERO_CHECK.vcxproj	2023-07-10 14:51	VC++ Project	1	10 KB
ZERO_CHECK.vcxproj.filters	2023-07-10 14:51	VC++ Project Filters File		1 KB

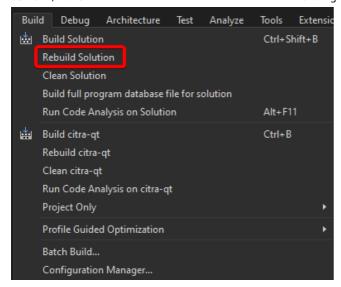
• Depending on which frontend (SDL2 or Qt) you want to build or run, select "citra" or "citra-qt" in the Solution Explorer, right-click and "Set as Startup Project".



• Select the appropriate build type, Debug for debug purposes or Release for performance (in case of doubt choose the latter).



• Press F5 or select Build → Rebuild Solution in the menu.



• NOTE: Please refer to <u>Common Issues</u> if any errors. If you did not find a solution feel free to ask us in the IRC channel: #citra @ Freenode.

Clang Build with MSYS2

Prerequisites to install

MSYS2

Make sure to follow the instructions and update to the latest version by running pacman -Syu as many times as needed.

Install Citra dependencies

- Open the "MSYS2 Clang64" (clang64.exe) shell
- Download and install all dependencies using: pacman -S mingw-w64-clang-x86_64-{gcc,qt6,cmake} make git

Clone the Citra repository with git.

- git clone --recursive https://github.com/citra-emu/citra.git
- cd citra

Run the following commands to build Citra (dynamic linked build)

```
mkdir build && cd build
cmake -DCMAKE_BUILD_TYPE=Release ..
make -j4
# test Citra out with
./bin/citra-qt.exe
```



Note! This build is not a static build meaning that you need to include all of the dlls with the exe in order to use it.

Building without Qt (Optional)

Doesn't require the rather large Qt dependency, but you will lack a GUI frontend.

Pass the -DENABLE_QT=no flag to cmake

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Clone this wiki locally

https://github.com/citra-emu/citra.wiki.git

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