

Java String

Introduction to Strings in Java

- **Definition:** A string in Java is an object that represents a sequence of characters.
- **Immutability:** Strings in Java are immutable, meaning once a string object is created, its content cannot be changed. This is handled internally by creating a new string object whenever a modification is made.

Creating Strings

- **Using String Literals:**
`String str1 = "Hello, World!";`
- **Using the `new` Keyword:**
`String str2 = new String("Hello, World!");`

String Methods

- **Length:**
`int length = str1.length();`
- **Character Extraction:**
`char ch = str1.charAt(1); // 'e'`
- **Substring:**
`String substr = str1.substring(0, 5); // "Hello"`
- **String Comparison:**
`boolean isEqual = str1.equals(str2); // true if str1 and str2 are the same`
`boolean isEqualIgnoreCase = str1.equalsIgnoreCase("HELLO, WORLD!"); // true`
`int comparisonResult = str1.compareTo(str2); // 0 if equal, negative if str1 < str2, positive if str1 > str2`
- **Searching in Strings:**
`int index = str1.indexOf('o'); // 4`
`int lastIndex = str1.lastIndexOf('o'); // 8`
`boolean contains = str1.contains("World"); // true`

- **Replacing Characters/Substrings:**

```
String replacedStr = str1.replace('o', 'a'); // "Hella, World!"
String replacedStr2 = str1.replace("World", "Java"); // "Hello, Java!"
```

- **Case Conversion:**

```
String upperCaseStr = str1.toUpperCase(); // "HELLO, WORLD!"
String lowerCaseStr = str1.toLowerCase(); // "hello, world!"
```

- **Trimming Whitespace:**

```
String trimmedStr = " Hello, World! ".trim(); // "Hello, World!"
```

String Formatting

- **Using `String.format`:**

```
String formattedStr = String.format("Hello, %s! You have %d new messages.", "Alice", 5);
// "Hello, Alice! You have 5 new messages."
```

Regular Expressions with Strings

- **Pattern Matching:**

```
String regex = "\\d+";
boolean matches = str1.matches(regex); // true if str1 contains only digits
```

- **Splitting Strings:**

```
String[] words = str1.split(", ");
// words = ["Hello", "World!"]
```

String Pool

- Java maintains a pool of strings for efficient memory usage. String literals are interned, meaning they are stored in a common pool.

```
String str3 = "Hello";
String str4 = "Hello";
boolean isSameReference = (str3 == str4); // true, because both refer to the same object in the string pool
```

Common String Manipulation Examples

- **Reversing a String:**

```
public String reverseString(String input) {
    return new StringBuilder(input).reverse().toString();
}
```

```
}
```

- **Checking for Palindromes:**

```
public boolean isPalindrome(String input) {  
    int left = 0;  
    int right = input.length() - 1;  
    while (left < right) {  
        if (input.charAt(left) != input.charAt(right)) {  
            return false;  
        }  
        left++;  
        right--;  
    }  
    return true;  
}
```