

DSA Preparation Plan



DSA Preparation Plan

✓ 1 – Core Java + Linear DS

- Java syntax & OOP (encapsulation, inheritance, polymorphism)
 - Arrays, Strings, ArrayList, LinkedList
 - Stack, Queue, Deque
 - 10–15 easy problems on LeetCode or HackerRank
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✓ 2 – Non-Linear DS + Recursion

- Binary Tree, BST, Heap
 - Recursion basics and tree traversal
 - Introduction to Graphs
 - Solve problems: DFS, BFS, Tree traversals
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✓ 3 – Algorithms

- Sorting (Merge, Quick, Counting)
 - Searching (Binary Search, Search in Rotated Array)
 - Greedy: Activity Selection, Huffman
 - Dynamic Programming: Fibonacci, Knapsack
 - Practice 10–12 problems (medium-level)
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✓ 4 – Advanced + Patterns

- HashMap, HashSet, Trie, Disjoint Set
- Sliding Window, Two Pointer, Bit Manipulation
- Advanced Graphs: Dijkstra, Union-Find
- Mock interviews, timed contests, and system design basics

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Complete List of Data Structures and Algorithms

A. Data Structures

◆ 1. Linear Data Structures

| Structure | Description |
|-------------|---|
| Array | Fixed-size sequential collection of elements |
| Linked List | Nodes connected by pointers |
| Stack | LIFO (Last In First Out) |
| Queue | FIFO (First In First Out) |
| Deque | Double-ended queue (insert/remove at both ends) |
| String | Sequence of characters (often treated as DS) |

◆ 2. Non-Linear Data Structures

| Structure | Description |
|--------------------------------------|--|
| Tree | Hierarchical DS with root and children |
| └ Binary Tree | Each node has at most 2 children |
| └ BST (Search Tree) | Binary Tree with ordering property |
| └ AVL Tree | Self-balancing BST |
| └ Red-Black Tree | Balanced BST with coloring rules |
| └ Segment Tree | Range query optimization |
| └ Fenwick Tree (Binary Indexed Tree) | Efficient prefix sums |
| └ Trie (Prefix Tree) | Fast word prefix search |

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| | |
|----------------------------|--|
| Heap | Complete binary tree with heap property |
| └─ Min Heap / Max Heap | Min/Max value at root |
| Graph | Set of nodes (vertices) connected by edges |
| └─ Directed / Undirected | Graph types |
| └─ Weighted / Unweighted | Edge weights |
| └─ Adjacency Matrix / List | Representation |

◆ 3. Hashing Structures

| Structure | Description |
|-----------------------|--------------------------------------|
| Hash Table / HashMap | Key-value storage with fast lookup |
| HashSet | Stores unique elements using hashing |
| Custom Hash Functions | Used in advanced problems |

◆ 4. Other Specialized Data Structures

| Structure | Description |
|--|---|
| Disjoint Set (Union-Find) | Detecting connected components |
| LRU Cache (LinkedHashMap/Deque) | Least Recently Used caching |
| Priority Queue | Queue with element priority |
| Skip List | Fast search using layered linked lists |
| Bloom Filter | Probabilistic data structure for set membership |
| Suffix Array / Tree | String pattern searching |
| K-D Tree / Quad Tree | For multidimensional data (2D/3D) |

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B. Algorithms

♦ 1. Sorting Algorithms

| Algorithm | Time Complexity (Best/Worst) |
|----------------|-------------------------------|
| Bubble Sort | $O(n)$ / $O(n^2)$ |
| Selection Sort | $O(n^2)$ / $O(n^2)$ |
| Insertion Sort | $O(n)$ / $O(n^2)$ |
| Merge Sort | $O(n \log n)$ / $O(n \log n)$ |
| Quick Sort | $O(n \log n)$ / $O(n^2)$ |
| Heap Sort | $O(n \log n)$ / $O(n \log n)$ |
| Counting Sort | $O(n + k)$ (for integers) |
| Radix Sort | $O(nk)$ (non-comparison sort) |
| Bucket Sort | $O(n+k)$ |

♦ 2. Searching Algorithms

| Algorithm | Description |
|------------------------------------|-------------------------------------|
| Linear Search | $O(n)$ – search element in array |
| Binary Search | $O(\log n)$ – sorted array required |
| Ternary Search | Division into 3 parts |
| Exponential Search | For unbounded sorted arrays |
| Jump Search / Interpolation Search | Faster in some cases |

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◆ 3. Recursion & Backtracking

| Concept | Usage Example |
|-----------------|------------------------------|
| Basic Recursion | Factorial, Fibonacci |
| Backtracking | N-Queens, Sudoku, Subset Sum |
| Memoization | Cache previous results |

◆ 4. Divide and Conquer

| Algorithm | Description |
|----------------------------------|-----------------------|
| Merge Sort | Divide into halves |
| Quick Sort | Divide based on pivot |
| Binary Search | Repeated halving |
| Strassen's Matrix Multiplication | Matrix optimization |

◆ 5. Greedy Algorithms

| Algorithm | Usage |
|---------------------|-----------------------------|
| Kruskal's Algorithm | Minimum Spanning Tree (MST) |
| Prim's Algorithm | MST using priority queue |
| Activity Selection | Scheduling problems |
| Huffman Coding | Data compression |
| Fractional Knapsack | Maximize value |

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♦ 6. Dynamic Programming (DP)

| Problem Type | Technique |
|-----------------------------|-------------------------|
| 0/1 Knapsack | Tabulation, memoization |
| Fibonacci, LCS, LIS | Overlapping subproblems |
| Matrix Chain Multiplication | Optimal structure |
| Coin Change, Rod Cutting | Resource optimization |
| DP on Trees / Graphs | Complex structures |

♦ 7. Graph Algorithms

| Algorithm | Purpose |
|----------------------|-------------------------------------|
| DFS, BFS | Traversal |
| Dijkstra's Algorithm | Shortest Path (Non-negative) |
| Bellman-Ford | Handles negative weights |
| Floyd-Warshall | All-pairs shortest path |
| Topological Sort | DAG processing |
| Kruskal / Prim | Minimum Spanning Tree (MST) |
| Union-Find | Connected components detection |
| Tarjan's Algorithm | SCC / Bridges / Articulation Points |

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◆ 8. Advanced Algorithms

| Algorithm | Use Case |
|-----------------------------------|-------------------------------|
| KMP Algorithm | Pattern matching (strings) |
| Rabin-Karp | Rolling hash for string match |
| Manacher's Algorithm | Longest palindromic substring |
| A Search* | Pathfinding in games/AI |
| Min-Cut/Max-Flow (Ford–Fulkerson) | Network flow |
| Suffix Arrays / Trees | Fast pattern searching |



Common Interview Patterns

| Pattern | Use Case |
|-----------------------|-------------------------------------|
| Two Pointers | Sorting, searching, arrays |
| Sliding Window | Subarrays, strings |
| Fast & Slow Pointer | Cycles in linked lists |
| Merge Intervals | Calendar, scheduling |
| Monotonic Stack/Queue | Stock span, nearest greater/smaller |
| Bit Manipulation | XOR tricks, toggling bits |
| Trie | Dictionary matching, autocomplete |

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Suggested Learning Schedule

| Sr No | Focus | Practice Tool |
|-------|-----------------------------------|------------------------|
| 1 | Arrays, Strings, Recursion | LeetCode Easy |
| 2 | Linked List, Stack, Queue | GFG/LeetCode |
| 3 | Trees, HashMap, Searching/Sorting | Coding Ninjas |
| 4 | DP, Graphs, Backtracking | LeetCode Medium/Scaler |



GitHub Repositories

- [The Algorithms - Java](#): All major DSA implementations
- [mission-peace/interview](#): Java-centric DSA explanations and problems



Top Platforms to Learn DSA in Java (Free + Paid)



1. GeeksforGeeks DSA in Java Track

- **Level:** Beginner → Advanced
- **What's Good:** Strong focus on Java-based implementations with quizzes & practice problems.
- **Includes:** Arrays, Strings, Trees, Graphs, DP, Recursion, and more.
- **Price:** Some free content, full course is paid (~₹500–1000).



2. Coding Ninjas – DSA in Java

- **Level:** Beginner-friendly with mentorship
- **What's Good:** Structured course + assignments + placement prep
- **Java Focus:** Fully Java-focused curriculum
- **Price:** Paid (~₹5000–₹9000); offers EMI and scholarships

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✓ 3. Scaler Academy (by InterviewBit)

- **Level:** Intermediate to Advanced (for serious aspirants)
 - **Includes:** Live classes, mock interviews, Java-based system design
 - **What's Good:** Top mentors, structured job-driven DSA curriculum
 - **Price:** Paid (Premium course, EMI available)
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✓ 4. [freeCodeCamp YouTube – DSA in Java](#)

- **Level:** Beginner
 - **What's Good:** Free, beginner-friendly, well-explained visuals
 - **Covers:** Recursion, Sorting, Trees, Graphs with Java code
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✓ 5. LeetCode – Java Tag + Explore Cards

- **Practice-oriented platform**
 - Filter problems by Java
 - Explore cards for topics like Arrays, Linked List, Binary Search
 - Great for **company-specific DSA prep**
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✓ 6. Udemy – Master DSA using Java

- **Instructor:** Tim Buchalka (highly rated)
 - **Covers:** Core DSA in Java with clean visual explanations
 - **Price:** Often discounted to ₹499–₹799
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✓ 7. [Coursera – Java DSA by UC San Diego](#)

- University-backed course
- Taught in Java
- Includes assignments and certificates

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