Satvik Kushwaha

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2131 | \red Portfolio

ABOUT

Frontend Developer with 2+ years of experience building scalable web and mobile applications. Skilled in React, Next.js, and 3D web experiences (Three.js), with contributions to open-source projects like Kestra and Organic Maps. Proven ability to migrate legacy systems, optimize performance, and create interactive UIs, combining technical expertise with creative problem-solving.

TECHNICAL SKILLS

Languages: JavaScript, TypeScript, Java, Kotlin, Python Frontend: React.js, Next.js, Vue.js, Tailwind CSS, Redux

3D/WebGL: Three.js, React Three Fiber, Babylon.js
Mobile: Android (Jetpack Compose), Flutter
Backend: Node.js, Express.js, FastAPI, Firebase
Tools: Git, Docker, GitHub Actions, AWS, GCP

Databases: PostgreSQL, MySQL, MongoDB

Professional Experience

Frontend Engineer - Intangles Lab

Sep 2024 - Mar 2025

- ullet Led migration from **Angular.js to React.js**, improving performance by 40% and modernizing UI components
- Implemented Redux and Redux-Saga for state management, reducing state-related bugs by 35%
- Optimized rendering performance using memoization techniques, achieving 25% faster load times
- Integrated Single Sign-On (SSO) between Freshdesk and platform, enhancing user experience

Freelance Developer

Aug 2020 - Aug 2024

- Developed 5+ production Android applications including Farmer Help Platform and Biometric Banking App
- Built Amazon Alexa skill using AWS Lambda and Firebase, handling 1,000+ monthly requests
- Maintained 100% on-time delivery across 20+ projects with 4.8/5 average client rating
- Implemented secure authentication flows and real-time data synchronization using Firebase

SDE Intern - Fountane

Apr 2023 - Dec 2023

- Selected from 2000+ applicants through competitive interview process
- Developed **3D modeling website** using Three.js and React Three Fiber
- Led proof-of-concept to migrate from Babylon.js to Three.js, reducing bundle size by 30%
- Worked with **3D** compression libraries to optimize model loading performance

KEY PROJECTS

3D Portfolio Game

Technologies: React Three Fiber, Three.js, cannon.js

- Created interactive 3D game portfolio where each level showcases skills and achievements
- Implemented physics using cannon.js for realistic object interactions
- Achieved **60 FPS** performance through optimization techniques

Sparepark App (Android)

Technologies: Java, Firebase, Google Maps SDK

- Developed parking space booking app with Google Maps integration
- Implemented Firebase OTP authentication for secure user access
- Reduced booking time by 50% through optimized UI flows

Open Source Contributions

- Contributed to **Kestra** (workflow orchestration) and **Organic Maps** (privacy-focused navigation)
- Fixed critical bugs and improved documentation across multiple repositories (12 PR's Merged)
- • Kestra Contributions • Organic Maps Contributions

ACHIEVEMENTS

- Recognized as **Top Performer** at Intangles Lab for delivering critical migration project
- Maintained 100% on-time delivery for all freelance projects (20+ completed)

EDUCATION

B.E. in Computer Science — Gyan Ganga College of Technology CGPA: 8.78/10.0