```
In [4]: import sqlite3
        import pandas as pd
        import matplotlib.pyplot as plt
        import seaborn as sns
        db path = "/home/satvik/Downloads/database.sqlite"
        conn = sqlite3.connect(db path)
        cursor = conn.cursor()
        def get table names():
            cursor.execute("SELECT name FROM sqlite master WHERE type='table';")
            return [table[0] for table in cursor.fetchall() if table[0] != "sqlit"
        tables = get table names()
        print("Tables in Database:", tables)
        def get_table_info(table_name):
            cursor.execute(f"PRAGMA table info({table name});")
            return [(col[1], col[2]) for col in cursor.fetchall()]
        table info = {table: get table info(table) for table in tables}
        for table, columns in table info.items():
            print(f"\nTable: {table}")
            for col_name, col_type in columns:
                print(f" {col name} ({col type})")
        def check data quality(table name):
            df = pd.read sql query(f"SELECT * FROM {table name} LIMIT 1000", conn
            missing_values = df.isnull().sum().sum()
            duplicate rows = df.duplicated().sum()
            return {"Missing Values": missing values, "Duplicate Rows": duplicate
        data quality = {table: check data quality(table) for table in tables}
        print("\nData Quality Report:")
        for table, report in data quality.items():
            print(f"{table}: {report}")
        match_df = pd.read_sql_query("SELECT home_team_goal, away_team_goal FROM
        match df['goal diff'] = match df['home team goal'] - match df['away team
        plt.figure(figsize=(8,5))
        sns.histplot(match df['goal diff'], bins=20, kde=True)
        plt.title("Distribution of Home Team Goal Difference")
        plt.xlabel("Goal Difference (Home - Away)")
        plt.ylabel("Match Count")
        plt.show()
        player_attr_df = pd.read_sql_query("SELECT overall_rating FROM Player_Att
        plt.figure(figsize=(8,5))
        sns.histplot(player attr df['overall rating'], bins=20, kde=True)
```

```
plt.title("Distribution of Player Overall Ratings")
plt.xlabel("Overall Rating")
plt.ylabel("Frequency")
plt.show()
team_performance_df = pd.read_sql_query("""
   SELECT season, AVG(home_team_goal + away_team_goal) as avg_goals
   FROM Match GROUP BY season
""", conn)
plt.figure(figsize=(10,5))
sns.lineplot(x=team_performance_df['season'], y=team_performance_df['avg_
plt.title("Average Goals Per Match Over Seasons")
plt.xlabel("Season")
plt.ylabel("Average Goals Per Match")
plt.xticks(rotation=45)
plt.show()
conn.close()
```

```
Tables in Database: ['Player Attributes', 'Player', 'Match', 'League', 'Co
untry', 'Team', 'Team Attributes']
Table: Player Attributes
  id (INTEGER)
  player fifa api id (INTEGER)
  player api id (INTEGER)
  date (TEXT)
  overall rating (INTEGER)
  potential (INTEGER)
  preferred foot (TEXT)
  attacking work rate (TEXT)
  defensive work rate (TEXT)
  crossing (INTEGER)
  finishing (INTEGER)
  heading_accuracy (INTEGER)
  short passing (INTEGER)
  volleys (INTEGER)
  dribbling (INTEGER)
  curve (INTEGER)
  free_kick_accuracy (INTEGER)
  long_passing (INTEGER)
  ball control (INTEGER)
  acceleration (INTEGER)
  sprint_speed (INTEGER)
  agility (INTEGER)
  reactions (INTEGER)
  balance (INTEGER)
  shot power (INTEGER)
  jumping (INTEGER)
  stamina (INTEGER)
  strength (INTEGER)
  long_shots (INTEGER)
  aggression (INTEGER)
  interceptions (INTEGER)
  positioning (INTEGER)
  vision (INTEGER)
  penalties (INTEGER)
 marking (INTEGER)
  standing_tackle (INTEGER)
  sliding tackle (INTEGER)
  gk_diving (INTEGER)
  gk_handling (INTEGER)
  gk_kicking (INTEGER)
  gk_positioning (INTEGER)
  gk_reflexes (INTEGER)
Table: Player
  id (INTEGER)
  player_api_id (INTEGER)
  player_name (TEXT)
  player_fifa_api_id (INTEGER)
  birthday (TEXT)
 height (INTEGER)
 weight (INTEGER)
Table: Match
  id (INTEGER)
  country_id (INTEGER)
  league_id (INTEGER)
```

season (TEXT) stage (INTEGER) date (TEXT) match api id (INTEGER) home team api id (INTEGER) away team api id (INTEGER) home team goal (INTEGER) away team goal (INTEGER) home player X1 (INTEGER) home_player_X2 (INTEGER) home player X3 (INTEGER) home_player_X4 (INTEGER) home player X5 (INTEGER) home_player_X6 (INTEGER) home_player_X7 (INTEGER) home_player_X8 (INTEGER) home_player_X9 (INTEGER) home player X10 (INTEGER) home_player_X11 (INTEGER) away_player_X1 (INTEGER) away_player_X2 (INTEGER) away_player_X3 (INTEGER) away_player_X4 (INTEGER) away player X5 (INTEGER) away_player_X6 (INTEGER) away player X7 (INTEGER) away_player_X8 (INTEGER) away_player_X9 (INTEGER) away player X10 (INTEGER) away player X11 (INTEGER) home_player_Y1 (INTEGER) home_player_Y2 (INTEGER) home_player_Y3 (INTEGER) home_player_Y4 (INTEGER) home player Y5 (INTEGER) home_player_Y6 (INTEGER) home player Y7 (INTEGER) home_player_Y8 (INTEGER) home_player_Y9 (INTEGER) home_player_Y10 (INTEGER) home player Y11 (INTEGER) away_player_Y1 (INTEGER) away_player_Y2 (INTEGER) away_player_Y3 (INTEGER) away_player_Y4 (INTEGER) away_player_Y5 (INTEGER) away_player_Y6 (INTEGER) away player Y7 (INTEGER) away_player_Y8 (INTEGER) away_player_Y9 (INTEGER) away_player_Y10 (INTEGER) away_player_Y11 (INTEGER) home player 1 (INTEGER) home_player_2 (INTEGER) home_player_3 (INTEGER) home_player_4 (INTEGER) home_player_5 (INTEGER) home_player_6 (INTEGER) home_player_7 (INTEGER) home_player_8 (INTEGER)

```
home player 9 (INTEGER)
  home_player_10 (INTEGER)
  home_player_11 (INTEGER)
  away player 1 (INTEGER)
  away player 2 (INTEGER)
  away_player_3 (INTEGER)
  away_player_4 (INTEGER)
  away_player_5 (INTEGER)
  away_player_6 (INTEGER)
  away_player_7 (INTEGER)
  away player 8 (INTEGER)
  away_player_9 (INTEGER)
  away player 10 (INTEGER)
  away_player_11 (INTEGER)
  goal (TEXT)
  shoton (TEXT)
  shotoff (TEXT)
  foulcommit (TEXT)
  card (TEXT)
  cross (TEXT)
  corner (TEXT)
  possession (TEXT)
  B365H (NUMERIC)
  B365D (NUMERIC)
  B365A (NUMERIC)
  BWH (NUMERIC)
  BWD (NUMERIC)
  BWA (NUMERIC)
  IWH (NUMERIC)
  IWD (NUMERIC)
  IWA (NUMERIC)
  LBH (NUMERIC)
  LBD (NUMERIC)
  LBA (NUMERIC)
  PSH (NUMERIC)
  PSD (NUMERIC)
  PSA (NUMERIC)
 WHH (NUMERIC)
 WHD (NUMERIC)
 WHA (NUMERIC)
  SJH (NUMERIC)
  SJD (NUMERIC)
  SJA (NUMERIC)
  VCH (NUMERIC)
  VCD (NUMERIC)
  VCA (NUMERIC)
  GBH (NUMERIC)
  GBD (NUMERIC)
  GBA (NUMERIC)
  BSH (NUMERIC)
  BSD (NUMERIC)
  BSA (NUMERIC)
Table: League
  id (INTEGER)
  country_id (INTEGER)
  name (TEXT)
Table: Country
  id (INTEGER)
```

```
name (TEXT)
Table: Team
  id (INTEGER)
  team api id (INTEGER)
  team fifa api_id (INTEGER)
  team long name (TEXT)
  team short name (TEXT)
Table: Team Attributes
  id (INTEGER)
  team fifa api id (INTEGER)
  team api id (INTEGER)
  date (TEXT)
  buildUpPlaySpeed (INTEGER)
  buildUpPlaySpeedClass (TEXT)
  buildUpPlayDribbling (INTEGER)
  buildUpPlayDribblingClass (TEXT)
  buildUpPlayPassing (INTEGER)
  buildUpPlayPassingClass (TEXT)
  buildUpPlayPositioningClass (TEXT)
  chanceCreationPassing (INTEGER)
  chanceCreationPassingClass (TEXT)
  chanceCreationCrossing (INTEGER)
  chanceCreationCrossingClass (TEXT)
  chanceCreationShooting (INTEGER)
  chanceCreationShootingClass (TEXT)
  chanceCreationPositioningClass (TEXT)
  defencePressure (INTEGER)
  defencePressureClass (TEXT)
  defenceAggression (INTEGER)
  defenceAggressionClass (TEXT)
  defenceTeamWidth (INTEGER)
  defenceTeamWidthClass (TEXT)
  defenceDefenderLineClass (TEXT)
Data Quality Report:
Player_Attributes: {'Missing Values': 216, 'Duplicate Rows': 0}
Player: {'Missing Values': 0, 'Duplicate Rows': 0}
Match: {'Missing Values': 25348, 'Duplicate Rows': 0}
League: {'Missing Values': 0, 'Duplicate Rows': 0}
Country: {'Missing Values': 0, 'Duplicate Rows': 0}
Team: {'Missing Values': 11, 'Duplicate Rows': 0}
Team Attributes: {'Missing Values': 658, 'Duplicate Rows': 0}
```





