

```
export default function StateComp() {
  let [age, setAge] = useState(18);
  let [name, setName] = useState("Roger");
  age = age + 1; // no reconciliation
  .
}
```

```
class StateComp extends Component {
  state = {
    ✓ age: 18,
    name: 'Roger'
  }
  ✓ setName(n) {
    this.setState({
      name: n
    })
  }
  ✓ setAge(a) {
    this.setState({
      age: a
    })
  }
}
```

let [age, setAge] = useState(18);
state → ↑
only way to update state