The Ultimate Gold Rush

Phaser 3 Game with Phaser 3 3D dice

**Dice:**

The dice is real 3d rotating dice created with pure Phaser 3 script.

If you are looking for [pure JavaScript 3D Dice find it here](https://codecanyon.net/item/dice-game-object-oriented-core-javascript-canvas-3d-dice/22174656?s_rank=9).

**Game Concept:**

The game is a tile based game.

It works based on JSON configuration.

Random tile maps can be created for each level by JSON configuration.

All graphics are loaded externally so that you can modify any of them individually.

Sounds are not attached in final deliverables.

Each level has its own background image.

Phaser 3 particle system is being used to create the fire and freeze animations.

Can be exported as an android app easily using Adobe Phonegap or Cordova.

**Supports Available:**

Converting to Android App

Re-skinning the game

Custom game development

Ad network integration