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FREE AI Code Gener

Online Python Comp

Yogi9600/DAA

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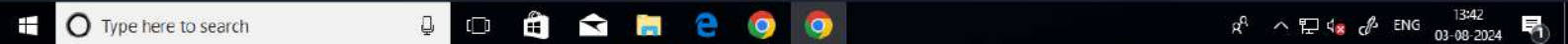
```
1 import sys
2 def floyds_algorithm(n, edges):
3     distance = [[sys.maxsize for _ in range(n)] for _ in range(n)]
4     for i in range(n):
5         distance[i][i] = 0
6     for edge in edges:
7         distance[edge[0]][edge[1]] = edge[2]
8     for k in range(n):
9         for i in range(n):
10            for j in range(n):
11                distance[i][j] = min(distance[i][j], distance[i][k] +
                                     distance[k][j])
12    return distance
13 n = 4
14 edges = [[0, 1, 3], [1, 2, 1], [1, 3, 4], [2, 3, 1]]
15 distance_matrix = floyds_algorithm(n, edges)
16 print("Distance Matrix:")
17 for row in distance_matrix:
18     print(row)
19 shortest_path = distance_matrix[1][3]
20 print(f"Shortest Path from City 1 to City 3: {shortest_path}")
21
```

A module you have imported isn't available at the moment. It will be available soon.

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```
1 def floyds_algorithm(n, edges):
2     INF = float('inf')
3     distance = [[INF for _ in range(n)] for _ in range(n)]
4     for i in range(n):
5         distance[i][i] = 0
6     for edge in edges:
7         distance[edge[0]][edge[1]] = edge[2]
8     for k in range(n):
9         for i in range(n):
10            for j in range(n):
11                distance[i][j] = min(distance[i][j], distance[i][k] +
                                     distance[k][j])
12     return distance
13 def print_matrix(matrix):
14     for row in matrix:
15         print(row)
16 n = 5
17 edges = [[0, 1, 2], [0, 4, 8], [1, 2, 3], [1, 4, 2], [2, 3, 1], [3, 4, 1]]
18 distance_matrix_before = floyds_algorithm(n, edges)
19 print("Distance Matrix Before:")
20 print_matrix(distance_matrix_before)
21 shortest_path_distance = distance_matrix_before[2][0]
22 print("\nShortest Path Distance from C to A:", shortest_path_distance)
23
```

Output

Distance Matrix Before:
[0, 2, 5, 6, 4]
[inf, 0, 3, 4, 2]
[inf, inf, 0, 1, 2]
[inf, inf, inf, 0, 1]
[inf, inf, inf, inf, 0]

Shortest Path Distance from C to A: inf

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```
1 def optimal_bst(keys, freq):
2     n = len(keys)
3     cost = [[0 for _ in range(n)] for _ in range(n)]
4     root = [[0 for _ in range(n)] for _ in range(n)]
5     for i in range(n):
6         cost[i][i] = freq[i]
7         root[i][i] = i
8     for L in range(2, n + 1):
9         for i in range(n - L + 1):
10             j = i + L - 1
11             cost[i][j] = float('inf')
12             for r in range(i, j + 1):
13                 c = cost[i][r - 1] if r > i else 0
14                 c += cost[r + 1][j] if r < j else 0
15                 c += sum(freq[i:j + 1])
16                 if c < cost[i][j]:
17                     cost[i][j] = c
18                     root[i][j] = r
19     return cost[0][n - 1], cost, root
20 keys = ['A', 'B', 'C', 'D']
21 freq = [0.1, 0.2, 0.4, 0.3]
22 cost, cost_table, root_table = optimal_bst(keys, freq)
23 print("Cost:", cost)
24 print("Cost Table:")
25 for row in cost_table:
26     print(row)
27 print("Root Table:")
```

Output

Cost: 1.7
Cost Table:
[0.1, 0.4, 1.1, 1.7]
[0, 0.2, 0.8, 1.4000000000000001]
[0, 0, 0.4, 1.0]
[0, 0, 0, 0.3]
Root Table:
[0, 1, 2, 2]
[0, 1, 2, 2]
[0, 0, 2, 2]
[0, 0, 0, 3]

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```
1 def optimal_bst(keys, freq):
2     n = len(keys)
3     cost = [[0 for _ in range(n)] for _ in range(n)]
4     root = [[0 for _ in range(n)] for _ in range(n)]
5     for i in range(n):
6         cost[i][i] = freq[i]
7         root[i][i] = i
8     for L in range(2, n + 1):
9         for i in range(n - L + 1):
10             j = i + L - 1
11             cost[i][j] = float('inf')
12             for r in range(i, j + 1):
13                 c = cost[i][r - 1] if r > i else 0
14                 c += cost[r + 1][j] if r < j else 0
15                 c += sum(freq[i:j + 1])
16                 if c < cost[i][j]:
17                     cost[i][j] = c
18                     root[i][j] = r
19     return cost[0][n - 1], root
20 keys1 = [10, 12]
21 freq1 = [34, 50]
22 keys2 = [10, 12, 20]
23 freq2 = [34, 8, 50]
24 result1, _ = optimal_bst(keys1, freq1)
25 result2, _ = optimal_bst(keys2, freq2)
26 print("Output for Test Case 1:", result1)
27 print("Output for Test Case 2:", result2)
28
```

Output

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Output for Test Case 1: 118

Output for Test Case 2: 142

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```
1 from collections import deque
2 def cat_mouse_game(graph):
3     n = len(graph)
4     DRAW, MOUSE, CAT = 0, 1, 2
5     color = [[[0] * 3 for _ in range(n)] for _ in range(n)]
6     q = deque()
7     for i in range(1, n):
8         for t in range(1, 3):
9             color[0][i][t] = MOUSE
10            q.append((0, i, t))
11            color[i][i][t] = CAT
12            q.append((i, i, t))
13     while q:
14         x, y, t = q.popleft()
15         for xt, yt, tt in ((x, y, 3 - t), (x, y, 0), (y, x, 3 - t)):
16             if xt == 0:
17                 return [MOUSE, CAT][t]
18             if color[xt][yt][tt] == DRAW:
19                 color[xt][yt][tt] = [color[x][y][t], tt, t][color[x][y][t]]
20                 q.append((xt, yt, tt))
21     return DRAW
22 graph = [[2,5],[3],[0,4,5],[1,4,5],[2,3],[0,2,3]]
23 print(cat_mouse_game(graph))
24
```

Output

2

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```
1 from collections import defaultdict
2 import heapq
3 def maxProbability(n, edges, succProb, start, end):
4     graph = defaultdict(list)
5     for i, (a, b) in enumerate(edges):
6         graph[a].append((b, succProb[i]))
7         graph[b].append((a, succProb[i]))
8     pq = [(-1, start)]
9     probs = [0] * n
10    probs[start] = 1
11    while pq:
12        prob, node = heapq.heappop(pq)
13        if node == end:
14            return -prob
15        for nei, nei_prob in graph[node]:
16            if probs[nei] < prob * nei_prob:
17                probs[nei] = prob * nei_prob
18                heapq.heappush(pq, (-probs[nei], nei))
19    return 0
20
```

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Output

```
28
```

```
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```

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```
1 def numIdenticalPairs(nums):
2     count = 0
3     for i in range(len(nums)):
4         for j in range(i+1, len(nums)):
5             if nums[i] == nums[j]:
6                 count += 1
7     return count
8 nums = [1, 2, 3, 1, 1, 3]
9 print(numIdenticalPairs(nums))
10
```

```
4
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```
1 import heapq
2 def findTheCity(n, edges, distanceThreshold):
3     graph = [[float('inf')] * n for _ in range(n)]
4     for i, j, w in edges:
5         graph[i][j] = graph[j][i] = w
6     for i in range(n):
7         graph[i][i] = 0
8     for k in range(n):
9         for i in range(n):
10            for j in range(n):
11                graph[i][j] = min(graph[i][j], graph[i][k] + graph[k][j])
12     min_count = float('inf')
13     res = -1
14     for i in range(n):
15         count = sum(d <= distanceThreshold for d in graph[i])
16         if count <= min_count:
17             min_count = count
18             res = i
19     return res
20 n = 4
21 edges = [[0,1,3],[1,2,1],[1,3,4],[2,3,1]]
22 distanceThreshold = 4
23 print(findTheCity(n, edges, distanceThreshold))
24
```

3

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```
2
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```