### **LAB 7**

### 1. Queue using Linked List

```
class Node{
   Node next;
   int data;
   public Node(int v) {
       data=v;
class <u>LinkedList</u>{
   Node first, current;
   int size;
   LinkedList() {
       first=null;
       current=null;
       size=0;
   void addRear(int v) {
       size++;
       if(first==null){
            first=new Node(v);
            current=first;
            Node n1=\text{new Node}(v);
            current.next=n1;
            current=current.next;
       if (size==0)
            System.out.println("Underflow");
           System.exit(0);
        int a=first.data;
```

```
if(current==first){
      first=first.next;
      size--;
      return size;
   int getFront(){
      if(size==0)
          System.out.println("Underflow");
          System.exit(0);
      return first.data;
class <u>QueueLL</u> {
  LinkedList s=new LinkedList();
   void enqueue(int v) {
     s.addRear(v);
   int dequeue(){
      return s.deleteFront();
   boolean isEmpty() {
      if(s.size==0)
     return s.size();
   int peek(){
     return s.getFront();
```

#### 2. Driver Class

```
class Main{
   public static void main(String[] args) {
        QueueLL s=new QueueLL();
        s.enqueue(2);
        s.enqueue(0);
        s.enqueue(1);
        s.enqueue(1);
        s.enqueue(1);
        s.enqueue(1);
        s.enqueue(4);
        s.enqueue(4);
        s.enqueue(1);
        System.out.println("Pop = "+s.dequeue());
        System.out.println("Pop = "+s.dequeue());
        System.out.println("Pop = "+s.dequeue());
        System.out.println("Size = "+s.size());
    }
}
```

#### **OUTPUT**

```
Pop = 2
Peek = 0
Pop = 0
Size = 7
```

## 3. Implement the following

### a. Stack using Queue

```
class Node{
    Node next;
   int data;
    public Node(int v){
        data=v;
        next=null;
    }
class LinkedList{
    Node first, current;
   int size;
    LinkedList(){
        first=null;
        current=null;
        size=0;
   void addRear(int v){
        size++;
        if(first==null){
            first=new Node(v);
            current=first;
        else{
            Node n1=new Node(v);
            current.next=n1;
            current=current.next;
        }
    int deleteFront(){
        if(size==0)
```

```
{
            System.out.println("Underflow");
            System.exit(0);
        int a=first.data;
        if(current==first){
            current=current.next;
        first=first.next;
        size--;
        return a;
   int size(){
        return size;
   int getFront(){
        if(size==0)
        {
            System.out.println("Underflow");
            System.exit(0);
        return first.data;
    }
class QueueLL {
    LinkedList s=new LinkedList();
   void enqueue(int v){
        s.addRear(v);
   int dequeue(){
        return s.deleteFront();
    }
```

```
int size(){
        return s.size();
    }
    boolean isEmpty(){
        if(s.size==0)
        return true;
        return false;
    }
    int peek(){
        return s.getFront();
class StackUsingQueue {
    QueueLL q1=new QueueLL();
    QueueLL q2=new QueueLL();
    int size=0;
    void push(int v) {
        q1.enqueue(v);
        size++;
    int pop(){
        if(isEmpty()){
            System.out.println("Underflow");
        while(q1.size()!=1){
            q2.enqueue(q1.dequeue());
        int v=q1.dequeue();
        while(!q2.isEmpty()){
            q1.enqueue(q2.dequeue());
        size--;
```

```
return v;
    }
    int peek(){
        if(isEmpty()){
            System.out.println("Underflow");
            System.exit(0);
        while(q1.size()!=1){
            q2.enqueue(q1.dequeue());
        int v=q1.dequeue();
        q2.enqueue(v);
        while(!q2.isEmpty()){
            q1.enqueue(q2.dequeue());
        return v;
    boolean isEmpty(){
        return size==0;
    int size(){
        return size;
    }
public class Main{
    public static void main(String[] args) {
        StackUsingQueue s=new StackUsingQueue();
        s.push(1);
        s.push(2);
        s.push(3);
        s.push(4);
        s.push(5);
```

```
System.out.println("Pop = "+s.pop());
System.out.println("Peek = "+s.peek());
System.out.println("Pop = "+s.pop());
System.out.println("Size = "+s.size());
}
}
```

#### **OUTPUT**

```
Pop = 5
Peek = 4
Pop = 4
Size = 3
```

# b. Queue using Stack

```
class Node{
   int data;
   Node next;
   public Node(int v){
        data=v;
        next=null;
   }
   public Node(){}
}
```

```
class LinkedList {
    protected Node first;
    protected int size;
    public LinkedList(){
        first=null;
        size=0;
    }
    public boolean isEmpty(){
        if(size==0)
        return true;
        return false;
    }
    public int size(){
        return size;
    public void checkIndex(int index){
        if(index<0 || index>size){
            throw new IndexOutOfBoundsException("index =
"+index+" for size = "+size);
    public int get(int index){
        checkIndex(index);
        Node current=first;
        for(int i=0;i<index;i++)</pre>
        {
            current=current.next;
        return current.data;
    }
    public void add(int element,int index){
```

```
checkIndex(index);
    size++;
    Node temp=first;
    if(index==0)
    {
        first=new Node(element);
        return;
    }
   for(int i=1;i<index;i++)</pre>
        temp=temp.next;
   Node n1=new Node(element);
   n1.next=temp.next;
   temp.next=n1;
}
public int remove(int index){
    checkIndex(index);
    Node temp=first;
    Node prev=null;
    size--;
    while(temp.next!=null){
        prev=temp;
        temp=temp.next;
    if(temp==first)
    {
        int v=temp.data;
        first=null;
```

```
return v;
        }
        prev.next=null;
        int v=temp.data;
        temp=null;
        return v;
    }
    public void show(){
        Node temp=first;
        while(temp!=null){
            System.out.print(temp.data+" ");
            temp=temp.next;
        System.out.println();
    }
}
class StackLL {
    LinkedList list=new LinkedList();
    public void push(int v){
        list.add(v,list.size());
    }
    public int pop(){
        if(list.isEmpty()){
            System.out.println("Underflow");
            System.exit(0);
        }
        return list.remove(list.size()-1);
```

```
public int peek(){
       return list.get(list.size()-1);
   }
   public int size(){
       return list.size();
   }
   public void show(){
       list.show();
   }
class QueueUsingStack {
       StackLL s1=new StackLL();
       StackLL s2=new StackLL();
       int size=0;
       void enqueue(int v){
           size++;
           s1.push(v);
       int dequeue(){
           while(s1.size()!=0)
           s2.push(s1.pop());
           int v=s2.pop();
           while(s2.size()!=0)
           s1.push(s2.pop());
           size--;
           return v;
       int peek(){
           while(s1.size()!=0)
```

```
s2.push(s1.pop());
            int v=s2.peek();
            while(s2.size()!=0)
            s1.push(s2.pop());
            return v;
        int size(){
            return size;
        boolean isEmpty(){
            return size==0;
        }
public class Main{
    public static void main(String[] args) {
        QueueUsingStack q=new QueueUsingStack();
        q.enqueue(1);
        q.enqueue(2);
        q.enqueue(3);
        q.enqueue(4);
        q.enqueue(5);
        System.out.println("Dequeue = "+q.dequeue());
        System.out.println("Peek = "+q.peek());
        System.out.println("Dequeue = "+q.dequeue());
        System.out.println("Size = "+q.size());
    }
```

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# OUTPUT

```
Dequeue = 1
Peek = 2
Dequeue = 2
Size = 3
```