

Department of Computer Science & Engineering (CSE), Lovely Professional University

Subject -code : CSE316,

CA-1

Subject Name : **Operating System**

Maximum marks : **30**

Set-1

Max Time Allotted : **45 mints**

Name Section.....Roll No.

Write the correct answer against the appropriate question.

1:	2:	3:	4:	5:	6:	7:	8:	9:	10:
11:	12:	13:	14:	15:	16:	17:	18:	19:	20:
21:	22:	23:	24:	25:	26:	27:	28:	29:	30:

Q1. What is an operating system?

- a) Interface between the hardware and application programs
- b) Collection of programs that manages hardware resources
- c) System service provider to the application programs
- d) All of the mentioned

Q2. Which of the following is/are pre-emptive CPU scheduling algorithms ?

- a) Priority
- b) Round Robin
- c) Shortest Job First
- d) All of these

Q3: The number of processes completed per unit time is known as _____

- a) Output
- b) Throughput
- c) Efficiency
- d) Capacity

Q4: The state of a process is defined by ____

- a) The final activity of the process
- b) The activity just executed by the process
- c) The activity to next be executed by the process
- d) The current activity of the process

Q5: A Process Control Block (PCB) does not contain which of the following?

- a) Code
- b) Stack
- c) Bootstrap program
- d) Data

Q6: To access the services of the operating system, the interface is provided by the _____

- a) Library
- b) System calls
- c) Assembly instructions
- d) API

Q7: What is a Process Control Block?

- a) Process type variable
- b) Data Structure
- c) A secondary storage section
- d) A Block in memory

Q8: The entry of all the PCBs of the current processes is in _____

- a) Process Register
- b) Program Counter
- c) Process Table
- d) Process Unit

Q9: What is the degree of multiprogramming?

- a) The number of processes executed per unit time
- b) The number of processes in the ready queue
- c) The number of processes in the I/O queue
- d) The number of processes in memory

Q10. CPU scheduling is the basis of _____

- a) Multiprogramming operating systems
- b) Larger memory sized systems
- c) Multiprocessor systems
- d) None of the mentioned

Q11. What is the objective of multiprogramming?

- a) Have a process running at all time
- b) Have multiple programs waiting in a queue ready to run
- c) To increase CPU utilization
- d) None of the mentioned

Q12. What is a long-term scheduler?

- a) It selects processes which have to be brought into the ready queue
- b) It selects processes which have to be executed next and allocates CPU
- c) It selects processes which have to be removed from memory by swapping
- d) None of the mentioned

Q13: What will happen when a process terminates?

- a) It is removed from all queues
- b) It is removed from all, but the job queue
- c) Its process control block is de-allocated
- d) Its process control block is never de-allocated

Q14. What is a medium-term scheduler?

- a) It selects which process has to be brought into the ready queue
- b) It selects which process has to be executed next and allocates CPU
- c) It selects which process to remove from memory by swapping
- d) None of the mentioned

Q15: What is a short-term scheduler?

- a) It selects which process has to be brought into the ready queue
- b) It selects which process has to be executed next and allocates CPU
- c) It selects which process to remove from memory by swapping
- d) None of the mentioned

Q16. In a time-sharing operating system, when the time slot given to a process is completed, the process switches from the running state to the _____

- a) Blocked state
- b) Ready state
- c) Suspended state
- d) Terminated state

Q17: Suppose that a process is in "Blocked" state, waiting for some I/O service. When the service is completed, it goes to the _____

- a) Running state

- b) Ready state
- c) Suspended state
- d) Terminated state

Q18. Which one of the following is **not true**?

- a) Kernel remains in the memory during the entire computer session
- b) Kernel is made of various modules which can not be loaded in running operating system
- c) Kernel is the first part of the operating system to load into memory during booting
- d) Kernel is the program that constitutes the central core of the operating system.

Q19. If a process fails, most operating system write the error information to a _____

- a) New file
- b) Another running process
- c) Log file
- d) None of the mentioned

Q20. The portion of the process scheduler in an operating system that dispatches processes is concerned with _____

- a) Assigning ready processes to waiting queue
- b) Assigning running processes to blocked queue
- c) Assigning ready processes to CPU
- d) All of the mentioned

Q21. The operating system is responsible for which of the following

- a) Bad-block recovery
- b) Booting from disk
- c) Disk initialization
- d) All of the mentioned

Q22. In real time operating system

- a) Process scheduling can be done only once
- b) all processes have the same priority
- c) kernel is not required
- d) A task must be serviced by its deadline period

Q23. For real time operating systems, interrupt latency should be _____

- a) Zero
- b) Minimal
- c) Maximum
- d) Dependent on the scheduling

Q24. The operating system maintains a _____ table that keeps track of how many frames have

been allocated, how many are there, and how many are available.

- a) Memory
- b) Mapping
- c) Page
- d) Frame/process

Q25. Which of the following type of operating system allows parallel Processing of processes?

- a) Multiple-programming operating system
- b) Multi-tasking operating system
- c) Multi-processing operating System
- d) Batch operating system

Q26: What is convoy effect ?

- a. Process in not present in main memory
- b. All process are waiting for the long process to complete.
- c. All process are waiting for the small process to complete
- d. All process are executing in pre-emptive scheduling manner.

Read the data care fully from **Table-1** and **answer the following questions (27-28)** based on it. Table is mentioned below.

Solve the Problem by using Pre-emptive-Priority scheduling Algorithm, by considering/taking lower priority number as a highest priority of the process.

Q27. Find the average waiting time of the processes.

- a) 5.5 ms
- b) 5.6 ms
- c) 5.4 ms
- d) 5.3 ms

Q28. Find the average turnaround time of the processes.

- a) 8.3 ms
- b) 8.5 ms
- c) 8.8 ms
- d) 8.6 ms

Note: - Read the data carefully from **Table-2** and **answer the following questions (29-30)** based on it.

Solve the Problem by using **Shortest job remaining first (SJRF)** scheduling Algorithm, in pre-emptive order of scheduling.

Table-2		
Process	Arrival time	Burst time
P0	0	5
P1	3	3
P2	2	6
P3	4	3
P4	1	4

Q29. Find the average waiting time of the process.

- a) 5.5 ms
- b) 5.6.ms
- c) 5.7 ms
- d) 5.8 ms

Q30. Find the average turnaround time of the process.

- a) 12 ms
- b) 10 ms
- c) 11 ms
- d) 13 ms

Table -1			
Process Number	Arrival time	Burst time	Priority
P0	0	5	4
P1	3	2	3
P2	2	4	1
P3	4	3	2
P4	1	2	3