

MTH174:ENGINEERING MATHEMATICS #Zero Lecture

Books Required



Text Book:

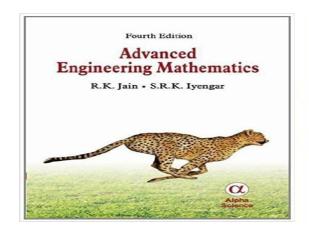
ADVANCED ENGINEERING MATHEMATICS BY JAIN AND IYENGAR

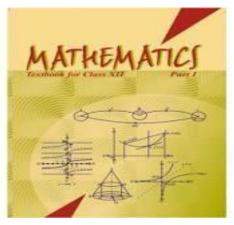
References Books:

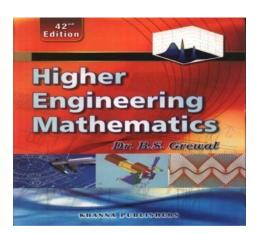
HIGHER ENGINERING MATHEMATICS BY B.S GREWAL

Other Readings

MATHEMATICS FOR CLASS 12 PART 1-2 BY NCERT







LTP and Credit Details

Program Name: Bachelor of Technology Program Batch: 2022

This Bachelor Degree program has a minimum duration of 4 years and is offered under Semester system through Regular mode.

LTP and Credit Details of MTH174

Teaching Model:

L-T-P: 3-1-0 (3 Lectures, 1 Tutorial, 0 Practical)

Credit: 4

Course Outcomes



Through this course students should be able to

CO1: recall the concepts of matrices and its application to solve the system of linear equations.

CO2: understand the use of different methods for the solution of linear differential equations.

CO3: use the concept of Fourier series for learning advanced Engineering Mathematics.

CO4: apply the concept of multi-variable differential calculus for solving the problems in the field of sciences and engineering.

CO5:: analyze the surface and volume integral using various concepts of multi-variable integral calculus.



Unit-1: Matrix Algebra

- Elementary operations and their use in getting the rank,
- Inverse of a matrix and solution of linear simultaneous equations,
- Orthogonal, symmetric, skew-symmetric, hermitian, skew Hermitian,
- Normal & unitary matrices and their elementary properties,
- Eigen-values and eigenvectors of a matrix,
- Cayley-Hamilton theorem



Unit-2: Linear differential equation-I

- Introduction to linear differential equation, solution of linear differential equation,
- Linear dependence and linear independence of solution,
- Method of solution of linear differential equation- differential operator

- Solution of second order homogeneous linear differential equation with constant coefficient,
- Solution of higher order homogeneous linear differential equations with constant coefficient



Unit-3:Linear differential equation-II

- Solution of non-homogeneous linear differential equations with constant coefficients using operator method,
- Method of variation of parameters, method of undetermined coefficient,
- Solution of Euler-Cauchy equation,
- Simultaneous differential equations by operator method

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Unit-4:Fourier Series

- Euler Coefficients
- Fourier Series
- Fourier Series for Even and Odd functions
- Half range Fourier Series



Unit-5: Multivariate Functions

- Functions of two variables
- Limits and Continuity
- Partial derivatives
- Total derivative and differentiability
- Chain rule
- Euler's theorem for Homogeneous functions
- Jacobians
- Maxima and Minima
- Lagrange method of multiplier



Unit-6-Multivariate Integrals

- Double integrals
- Change of order of integration
- Triple integrals
- Change of variables
- Application of double integrals to calculate area and volume
- Application of triple integrals to calculate volume

What Do You Think?



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What could be considered the greatest achievements of the human mind?













It's the Greatest!



- Consider that all these things emerged because of technological advances
- Those advances relied on ALGEBRA and CALCULUS!
- ALGEBRA and CALCULUS has made it possible to:
 - Build giant bridges
 - Travel to the moon
 - Predict patterns of population change

Matrices Are The Kev Elements Of Algebra:

Use in Cryptography



Use in Geology



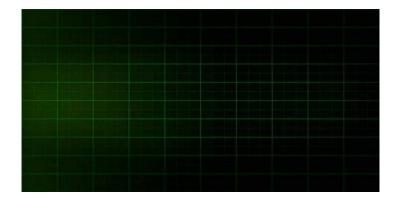
Use in Robotics



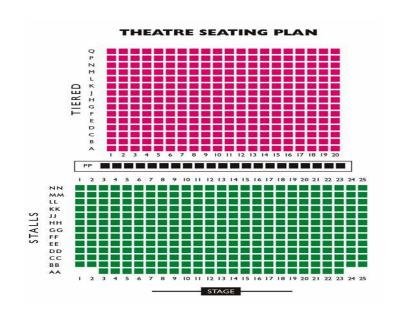


You might have observed in use of matrices in routine:

Grid of Computer Screen



Online Booking of Cinema Hall



You might have observed in use of matrices in routine:

Republic Day Parade



Matrix Movie



Uses of Matrices in Various Fields:

Encryption

Games especially 3D

Economics and business

Construction

Dance – contra dance

Animation

Physics

Geology

Cryptography

- Cryptography is concerned with keeping communications private.
- Today governments use sophisticated methods of coding and decoding messages. One type of code, which is extremely difficult to break, makes use of a large matrix to encode a message.
- The receiver of the message decodes it using the inverse of the matrix. This first matrix is called the **encoding matrix** and its inverse is called the **decoding matrix**.

Steps to create a cryptogram

Assign a number to each letter in the alphabet with out a blank space

A = 1	E = 5	I = 9	M = 13	Q = 17	
B = 2	F = 6	J = 10	N = 14	R = 18	
C = 3	G = 7	K = 11	O = 15	S = 19	
D = 4	H = 8	L = 12	P = 16	T = 20	
Space = 27					

Steps to create a cryptogram

• To encode "CLEAR NOW", break the message into groups of 2 letters & spaces each.

• Convert the block of 2-letter into a 2 x 1 matrix each

$$\begin{pmatrix} 3 \\ 12 \end{pmatrix} \qquad \begin{pmatrix} 5 \\ 1 \end{pmatrix} \qquad \begin{pmatrix} 18 \\ 27 \end{pmatrix} \qquad \begin{pmatrix} 14 \\ 15 \end{pmatrix} \qquad \begin{pmatrix} 23 \\ 27 \end{pmatrix}$$

Steps to ENCODE MESSAGES

To encode a message, choose a 2x2 matrix A that has an inverse and multiply A on the left to each of the matrices.

If
$$A = \begin{pmatrix} 2 & 0 \\ 1 & 1 \end{pmatrix}$$
, the product of A and the

matrices give

$$\begin{pmatrix} 6 \\ 15 \end{pmatrix} \quad \begin{pmatrix} 10 \\ 6 \end{pmatrix} \quad \begin{pmatrix} 36 \\ 45 \end{pmatrix} \quad \begin{pmatrix} 28 \\ 29 \end{pmatrix} \quad \begin{pmatrix} 46 \\ 50 \end{pmatrix}$$

The message received will appear as 6 15 10 6 36 45 28 29 46 50

ENCODING using Matrices

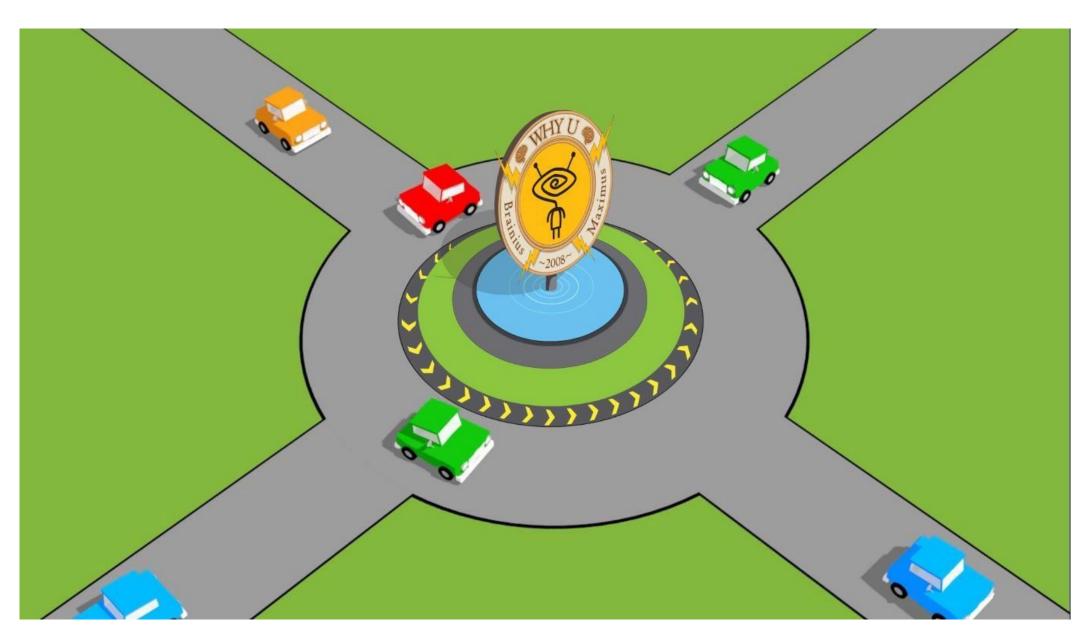
If you don't know the matrix used, decoding would be very difficult. When a larger matrix is used, decoding is even more difficult. But for an authorized receiver who knows the matrix A, decoding is simple. For example,

$$A^{-1} = \frac{1}{2 - 0} \begin{pmatrix} 1 & 0 \\ -1 & 2 \end{pmatrix} = \begin{pmatrix} \frac{1}{2} & 0 \\ -\frac{1}{2} & 1 \end{pmatrix} \qquad \begin{pmatrix} \frac{1}{2} & 0 \\ -\frac{1}{2} & 1 \end{pmatrix} \begin{pmatrix} 6 \\ 15 \end{pmatrix} = \begin{pmatrix} 3 \\ 12 \end{pmatrix}$$

The receiver only needs to multiply the matrices by A⁻¹ on the left to obtain the sequence of numbers.

The message will be retrieved with reference to the table of letters.

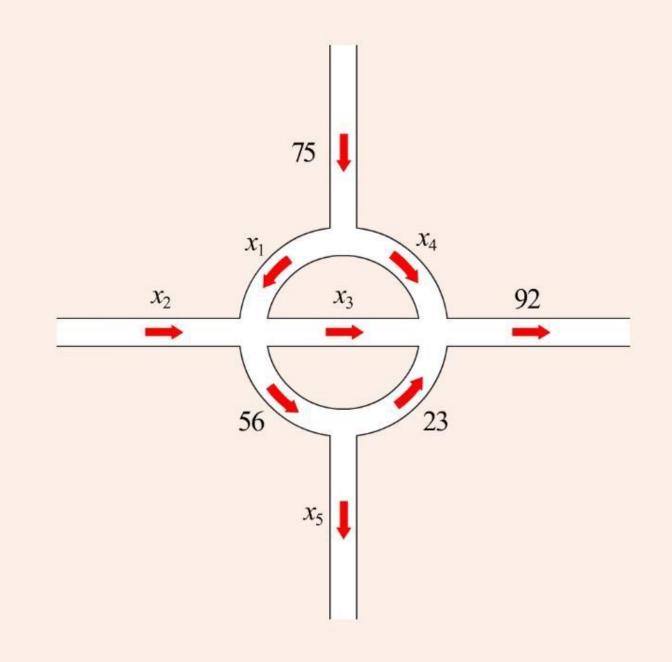
Network Traffic Flow Problems



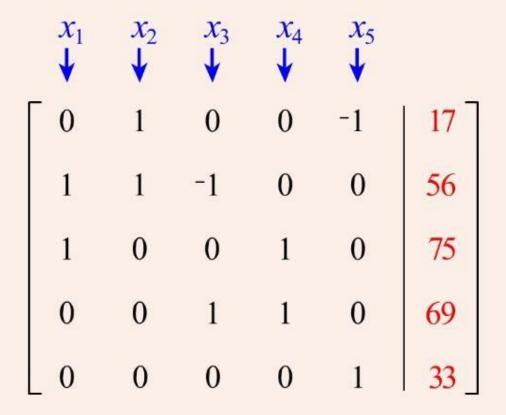


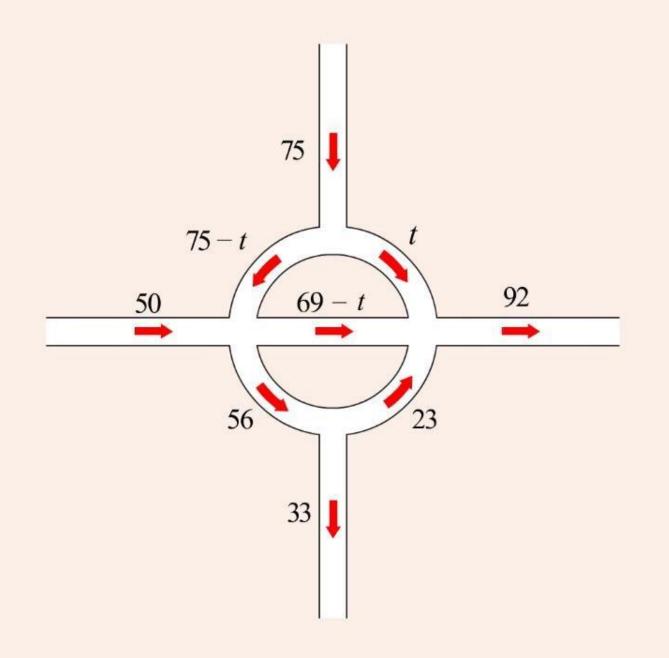
$$x_2 + 75 = x_5 + 92$$

 $x_1 + x_2 = x_3 + 56$
 $75 = x_1 + x_4$
 $x_3 + x_4 + 23 = 92$
 $56 = x_5 + 23$



$$x_2 - x_5 = 17$$
 $x_1 + x_2 - x_3 = 56$
 $x_1 + x_4 = 75$
 $x_3 + x_4 = 69$
 $x_5 = 33$





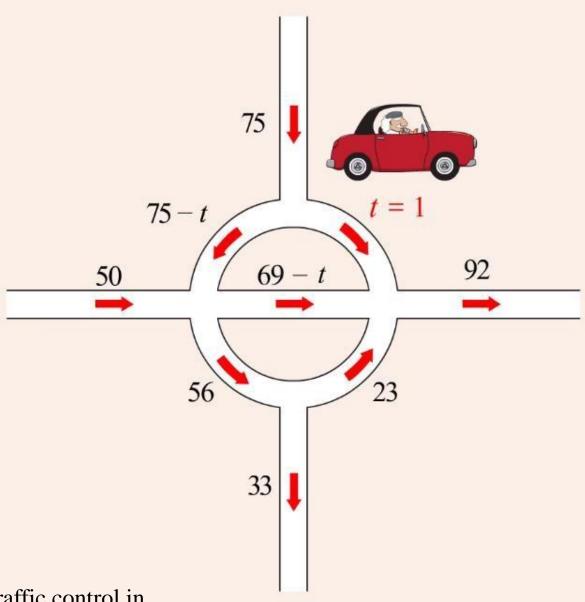
$$x_1 = 75 - t$$

$$x_2 = 50$$

$$x_3 = 69 - t$$

$$x_4 = t$$

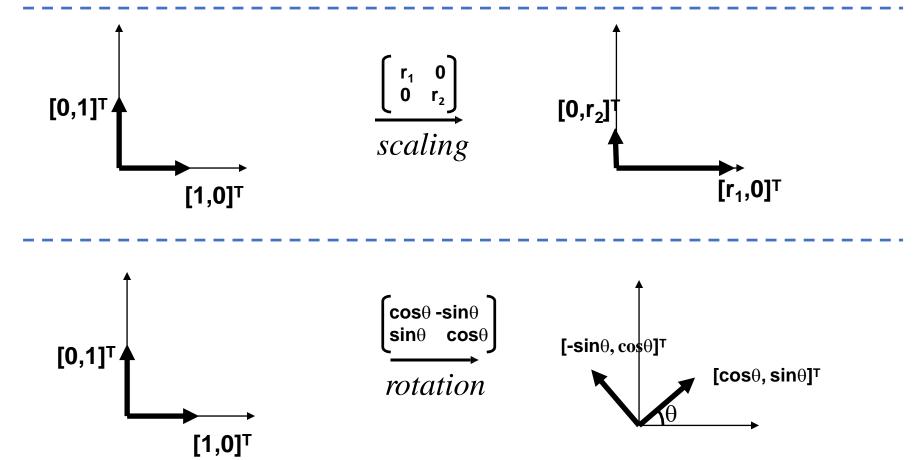
$$x_5 = 33$$

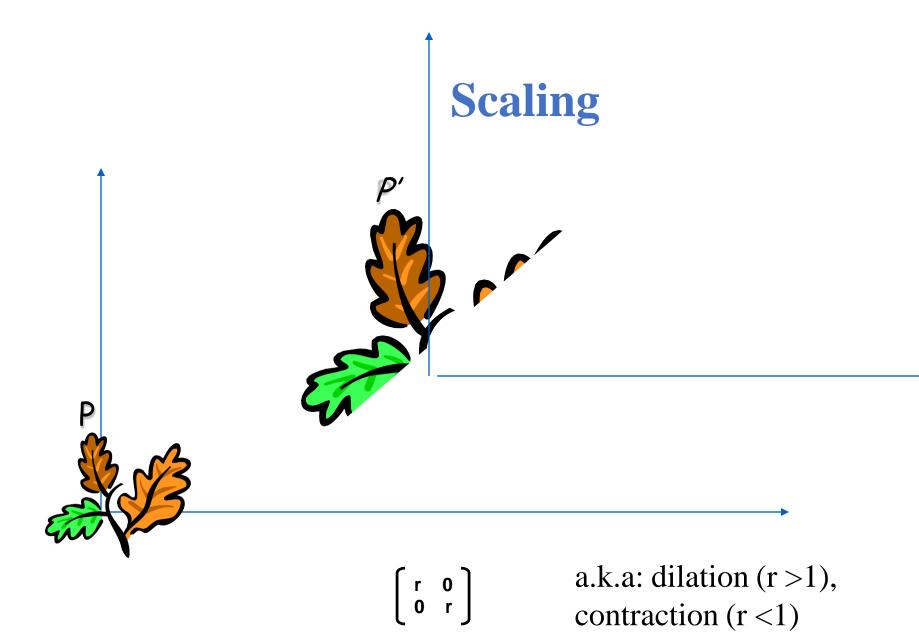


Similar way we, can control the traffic control in networking problems in computer.

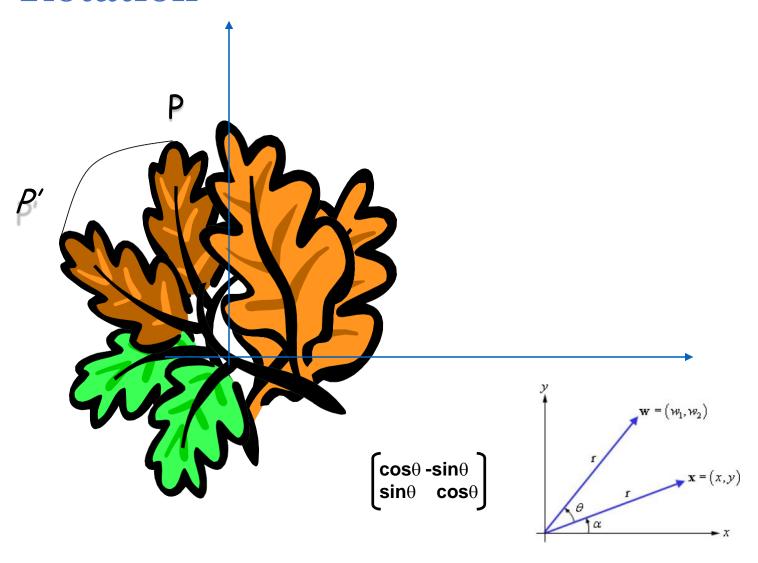
Computer graphics

- Pure scaling, no rotation => "diagonal matrix" (note: x-, y-axes could be scaled differently!)
- Pure rotation, no stretching => "orthogonal matrix" O
- **Identity** ("do nothing") matrix = unit scaling, no rotation!

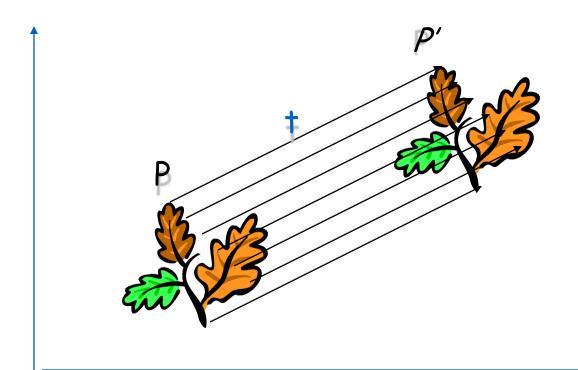




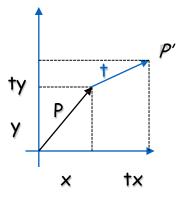
Rotation



2D Translation



$$\mathbf{P'} = (x + t_x, y + t_y) = \mathbf{P} + \mathbf{t}$$



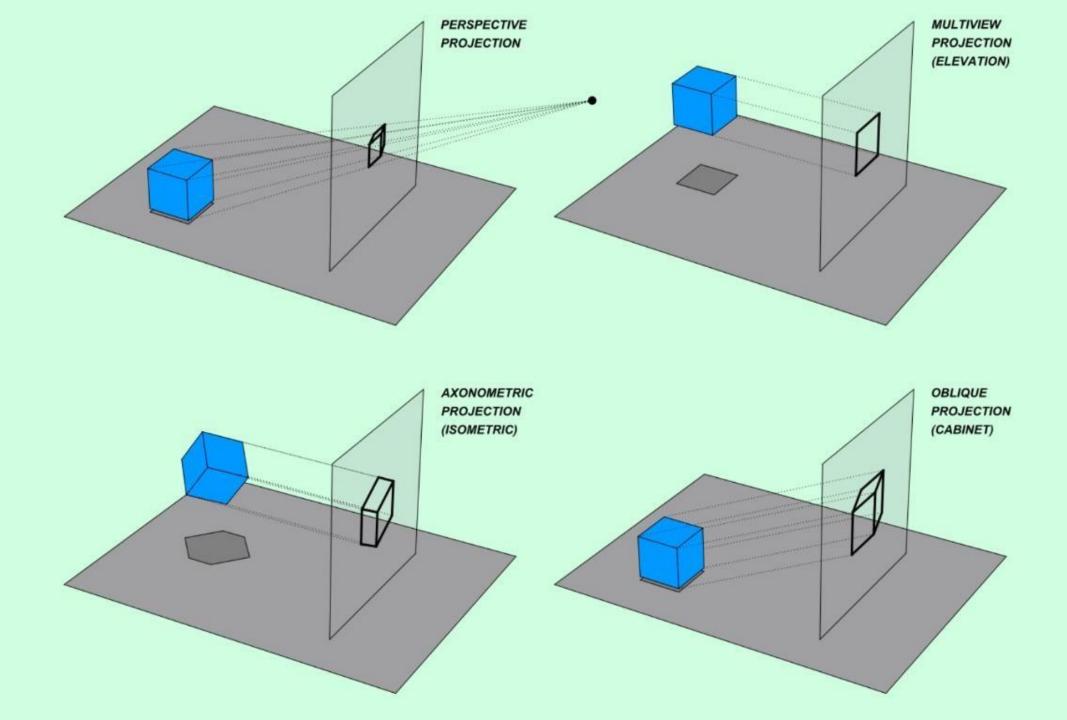
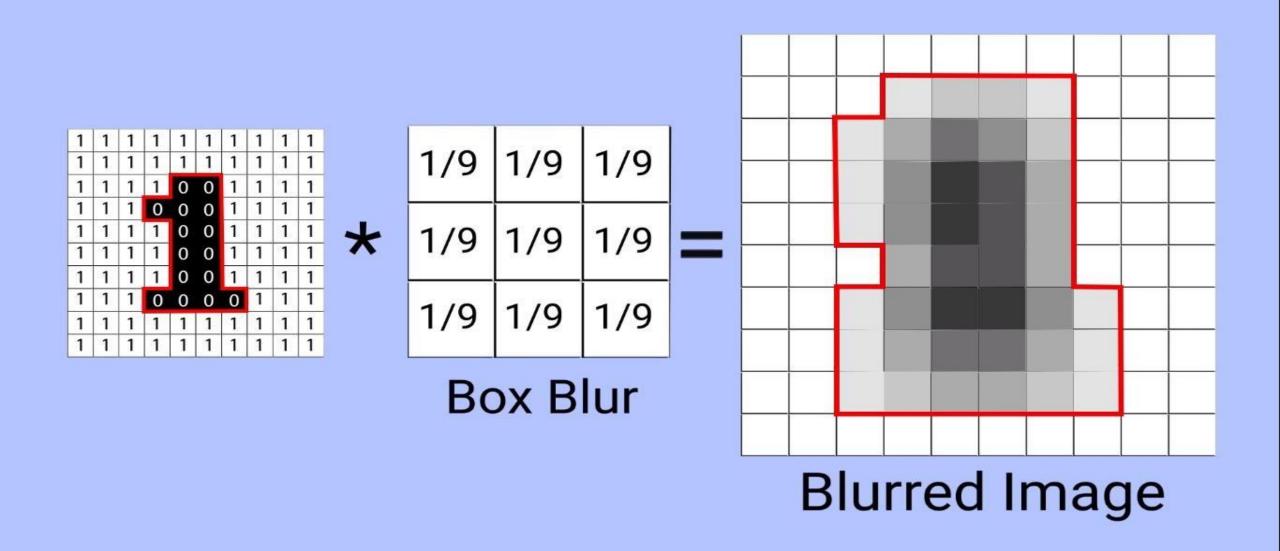


Image Processing



Before





Box Blur

After



Before





Gaussian Blur

After



Before





Sharpen Kernel

After

Before





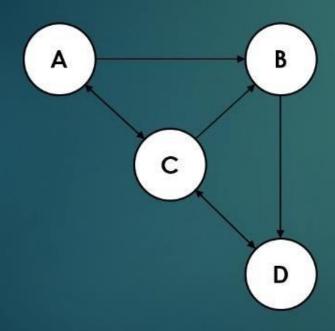
Edge Detection

After

Google page ranking

We can use matrix operations instead of the iterative approach

~ we updated values one by one: we can use matrix
operations to do multiple calculations at the same time



$$\begin{bmatrix} 0 & 0 & \frac{1}{3} & 0 \\ \frac{1}{2} & 0 & \frac{1}{3} & 0 \\ \frac{1}{2} & 0 & 0 & 1 \\ 0 & 1 & \frac{1}{3} & 0 \end{bmatrix}$$

Matrix representation

We can come to the conclusion → we have to multiply the matrix with a vector on every iteration

What is the initial vector? It is the initial page rank assigned to every page

$$\underline{\mathbf{v}} = \begin{bmatrix} \frac{1}{4} \\ \frac{1}{4} \\ \frac{1}{4} \\ \frac{1}{4} \end{bmatrix}$$

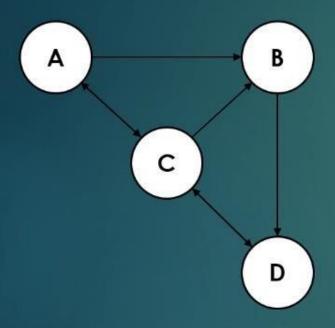
$$\underline{\mathbf{v}}_{2} = \underline{\mathbf{H}}_{1} \underline{\mathbf{v}}$$

$$\underline{\mathbf{v}}_{3} = \underline{\mathbf{H}}_{2} \underline{\mathbf{v}}_{2} = \underline{\mathbf{H}}_{1}_{1} (\underline{\mathbf{H}}_{2} \underline{\mathbf{v}}_{1}) = \underline{\mathbf{H}}_{2}^{2} \underline{\mathbf{v}}$$

$$\underline{\mathbf{v}}_{n} = \underline{\mathbf{H}}_{n} \underline{\mathbf{v}}$$

If we make several iterations, again, it tends to the equilibrium value

PageRank algorithm



	Iteration 0	Iteration 1	Iteration 2	PageRank
A	1/4	1/12	2/12	1
В	1/4	2.5/12	15/12	4
С	1/4	6/12	4.5/12	2
D	1/4	4/12	13.5/12	3

Eigenvectors and Eigenvalues

Definition-A non –zero vector x is said to be **Eigen vector** of square matrix A of order n if there exist some scaler λ such that $Ax = \lambda x$

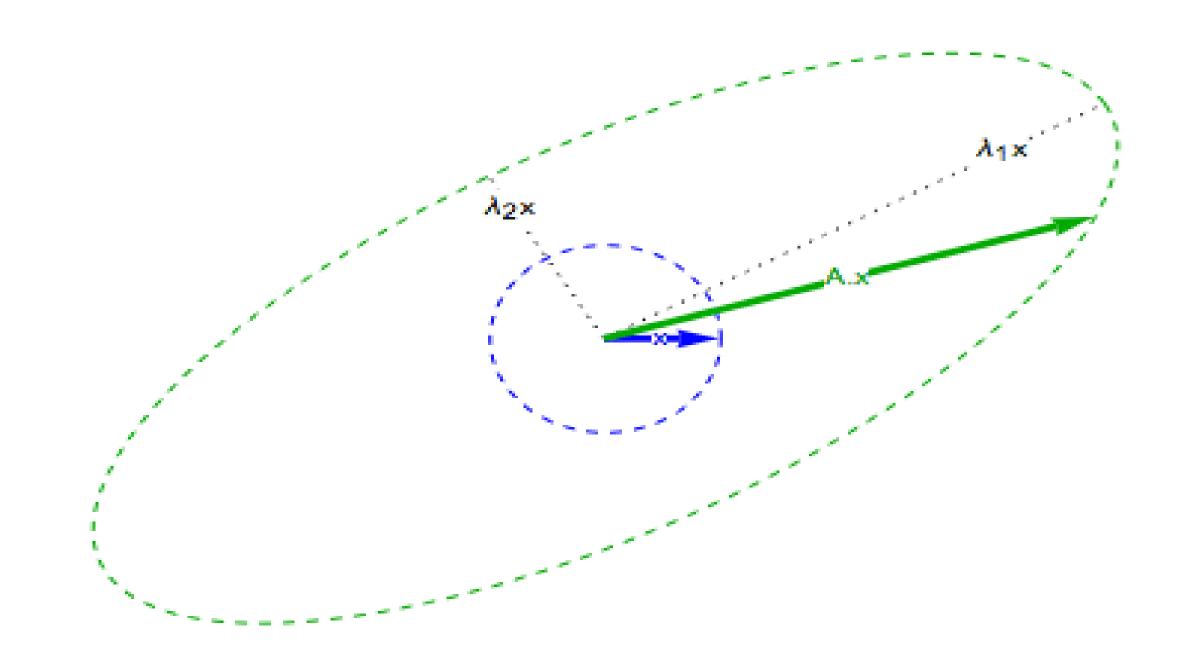
and this scalar λ is called an **Eigenvalue** of A

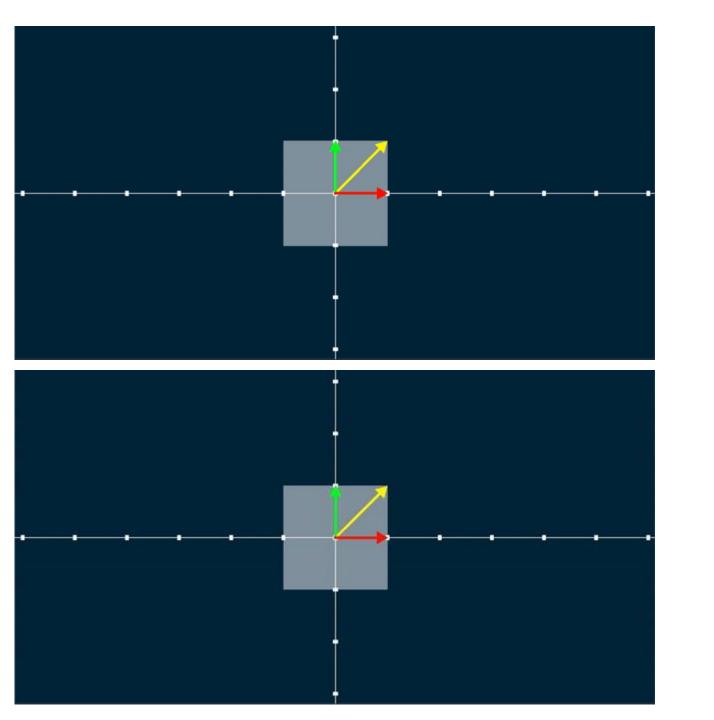
$$Ax = \lambda x \Rightarrow Ax - \lambda x = 0 \Rightarrow (A - \lambda I)x = 0$$

$$(A - \lambda I)x = 0$$
(1)

It is a homogeneous system of equations and it will have a non-zero solution iff

$$|A - \lambda I| = 0 \tag{2}$$

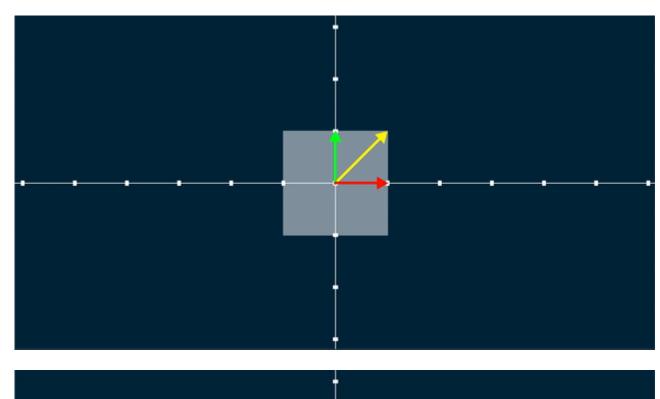


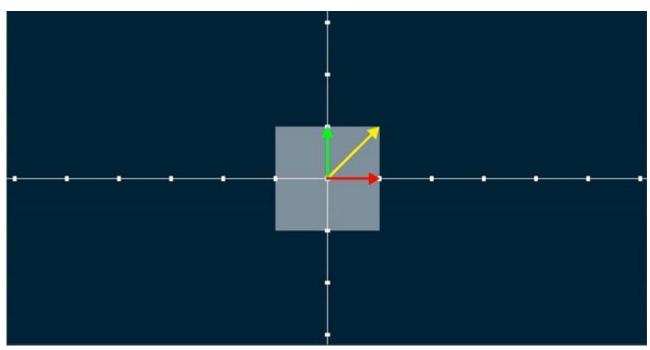


$$A = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}, X_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, X_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$
$$\begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} = 1 \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$
$$\begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 2 \end{bmatrix} = 2 \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$A = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}, \theta = 180^{\circ},$$
$$X_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, X_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \end{bmatrix} = -1 \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$
$$\begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ -1 \end{bmatrix} = -1 \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$





$$A = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}, X_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, X_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$
$$\begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \end{bmatrix} = 2 \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$
$$\begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 2 \end{bmatrix} = 2 \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & \tan \theta \\ 0 & 1 \end{bmatrix}, \theta = 15^{\circ}, \Rightarrow A = \begin{bmatrix} 1 & 0.269 \\ 0 & 1 \end{bmatrix}$$

$$X_{1} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, X_{2} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

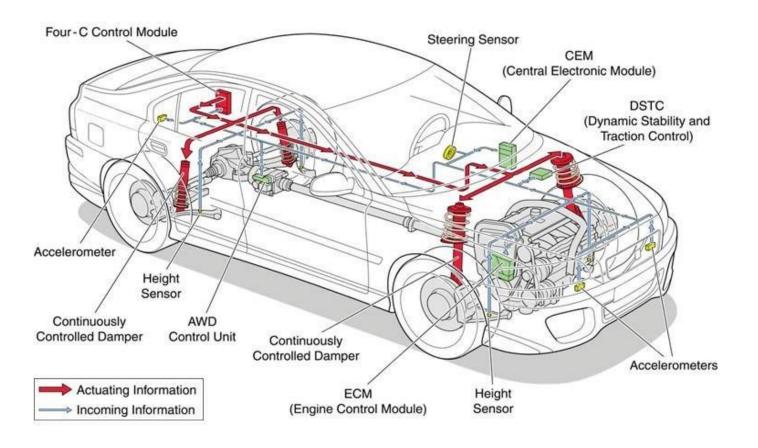
$$\begin{bmatrix} 1 & 0.269 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} = 1 \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0.269 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0.269 \\ 1 \end{bmatrix}$$

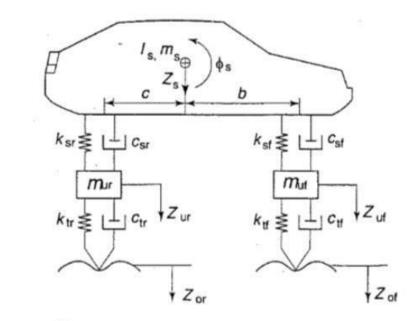
$$\begin{bmatrix} 1 & 0.269 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1.269 \\ 1 \end{bmatrix}$$

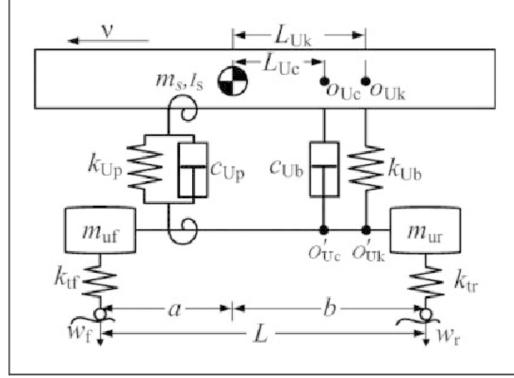
Which of the following Vectors are the Eigen vectors under this stretch transformation A) Red and Blue Color vectors B) Red and Pink Color vectors C) Blue and Pink Color vectors D) I Don't Know

Correct Position of Rear and Front shocker



Eigenvector centrality in Networks Google page rank Algorithm

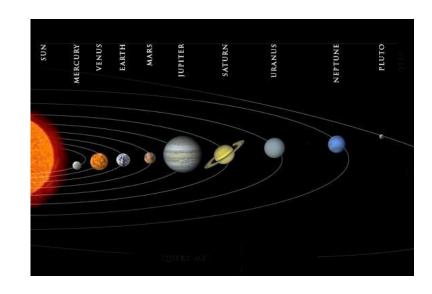




Uses of Calculus:



Sir Isaac Newton used calculus to solve many physics problems such as the problem of planetary motion, shape of the surface of a rotating fluid etc. – recorded in Principia Mathematica

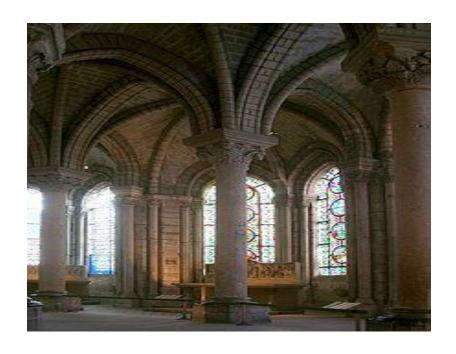




Uses of Calculus:



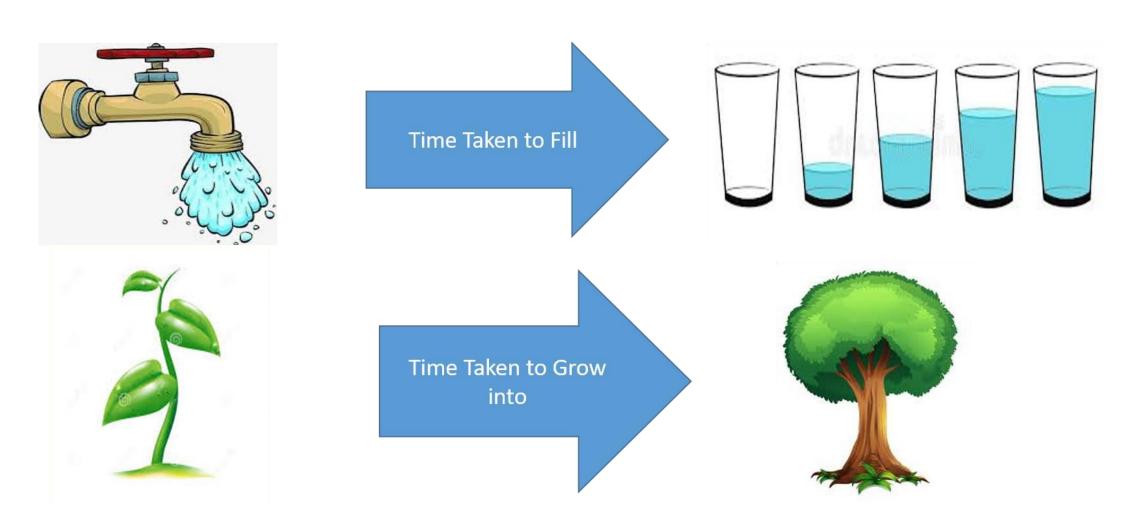
Gottfried Leibniz developed calculus to find area under curves





Rate of change is everywhere....





Rate of change is everywhere....







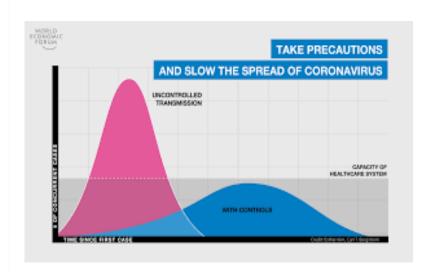


Rate of change is everywhere....











Differentiation and Integration are Inverse of each other...

$$\frac{d}{d(Pizza)} = Pizza Slices$$





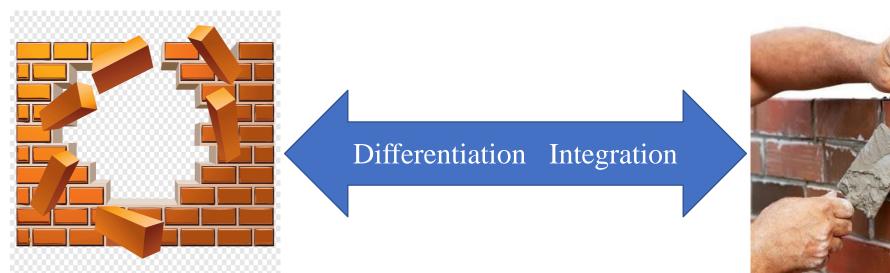
Differentiation and Integration are Inverse of each other...

$$\int_{Slices=1}^{8} =$$





Differentiation and Integration are Inverse of each other...

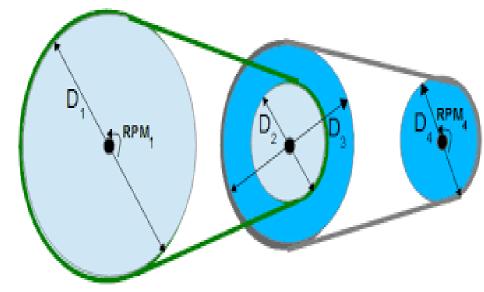






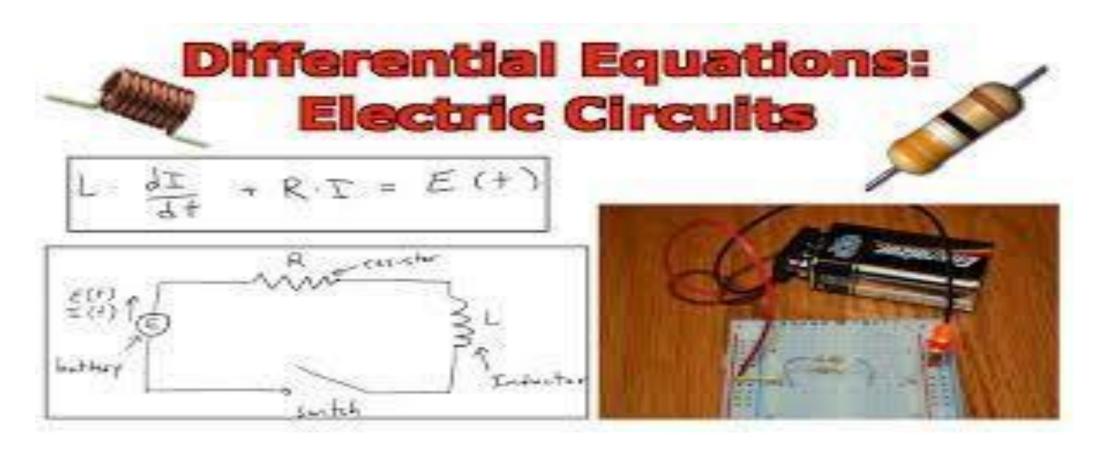
The best example of use of chain rule in differentiation, is the working of pulleys of different sizes with same belt to reduce the effort and optimize the output.







The various kinds of LCR circuits can not be solved without differential equations and Ohm's law which is dependent on derivative of voltage.





Development of different kinds of computer languages such as C, C++, Java, Linux, Python and development of various mobile apps has a great reliance on Calculus.

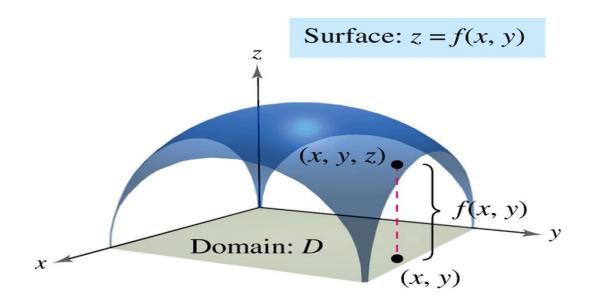


Multivariate Calculus



Definition of a Function of Two Variables

Let D be a set of ordered pairs of real numbers. If to each ordered pair (x, y) in D there corresponds a unique real number f(x, y), then f is called a **function of** x and y. The set D is the **domain** of f, and the corresponding set of values for f(x, y) is the **range** of f.



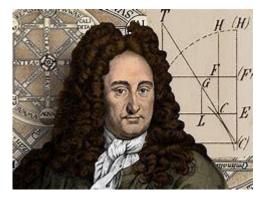
Multivariate Calculus



Major Contributors are:

Leibnitz

Lagrange





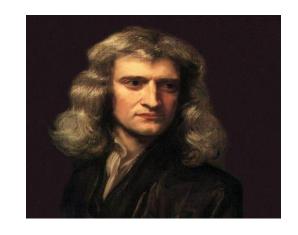
Multivariate Calculus



Major Contributors are:

Newton

Newton

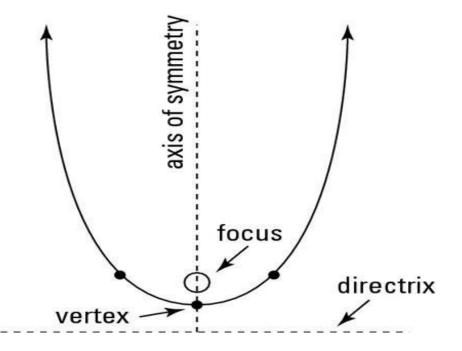




Difference:

Single variable calculus

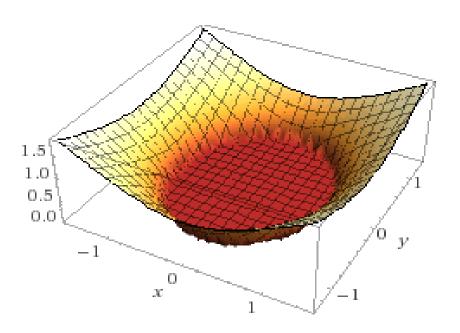
$$y = x^2$$





Multivariable Calculus

$$z = x^2 + y^2$$

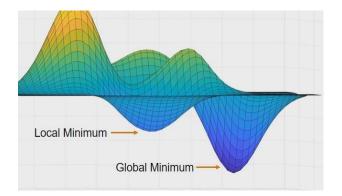


Uses of Multivariate Calculus:

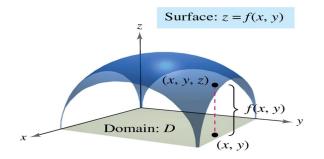


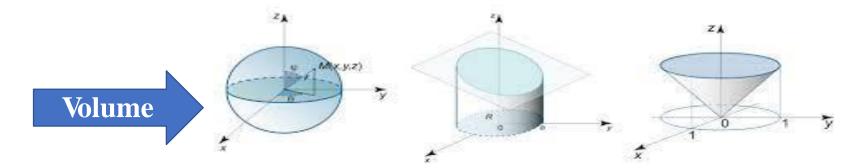
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Maxima and Minima



Area under curve





Uses of Fourier Series:

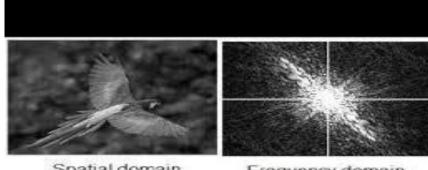


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In Signal Processing



In Image Processing



Spatial domain

Frequency domain

Course Assessment Model



Teaching Model:

L-T-P: 3-1-0 (3 Lectures, 1 Tutorial, 0 Practical)

Marks Breakup:

Total	100
ETE (MCQ)	50
MTE (MCQ)	20
CA (2 best out of 3 online Tests)	25
Attendance	5

Relevant Resources Which Could Be Used for Better Understanding of the Course.

Audio Visu	al Aids (AV)		
Sr No	(AV aids) (only if relevant to the course)	Salient Features	
AV-1	https://www.khanacademy.org/math/linear-algebra/	Video lecture on Type of matrices, inverse of matrices and solution of system of equations.	
AV-2	https://www.khanacademy.org/math/multivariable-calculus	Video lectures on multivariable-calculus	
AV-3	https://www.youtube.com/watch? v=Ld9AtgPmyvM&list=UUMMt9zLt3UojrK2z52E5vng&index=41	NPTEL Video lectures on Multivariable calculus by IIT Roorkee	
AV-4	https://www.youtube.com/watch?v=vA9dfINW4Rg	video lectures on Fourier series	
Relevant W	Vebsites (RW)		
Sr No	(Web address) (only if relevant to the course)	Web address) (only if relevant to the course) Salient Features	
RW-1	http://math.stackexchange.com/	A platform for students and teachers to discuss any topic	
RW-2	http://tutorial.math.lamar.edu/Classes/CalcIII/PartialDerivatives.aspx	Lecture notes on Partial Derivatives	
RW-3	http://tutorial.math.lamar.edu/Classes/CalcIII/MultipleIntegralsIntro.aspx	Lecture notes on multiple integral	
RW-4	https://www.digimat.in/nptel/courses/video/109104124/L01.html	Video lectures on calculus of one variable	
Other Read	ding (OR)		
Sr No	Journals articles as Compulsary reading (specific articles, complete reference)		
OR-1	https://ncert.nic.in/textbook.php?lemh1=5-6,		
OR-2	https://ncert.nic.in/textbook.php?lemh2=1-7,		

Books Required



Text Book:

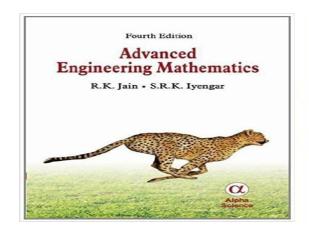
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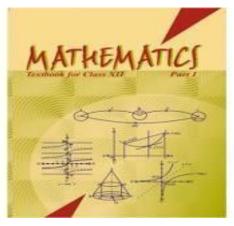
References Books:

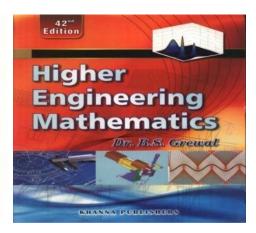
HIGHER ENGINERING MATHEMATICS BY B.S GREWAL

Other Readings

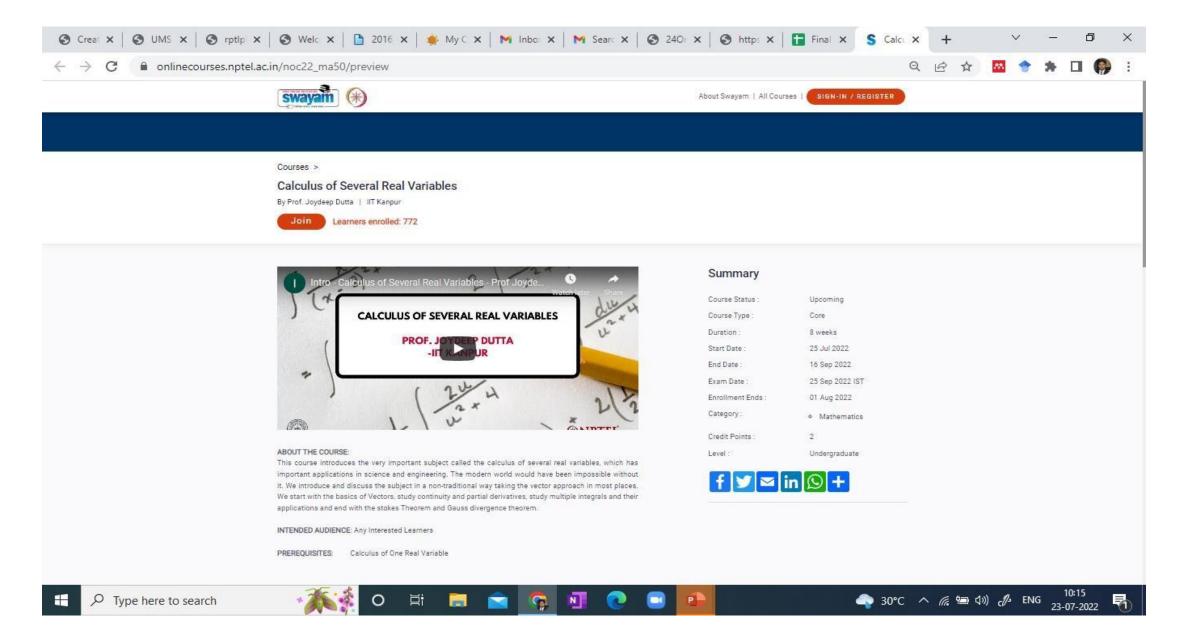
MATHEMATICS FOR CLASS 12 PART 1-2 BY NCERT







MOOC Associated With the Course







Next Class: Matrix Algebra



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