

Object

we will cover the following

- Object
- Real-world explanation
- How to create objects?
- constructor
- Implementation

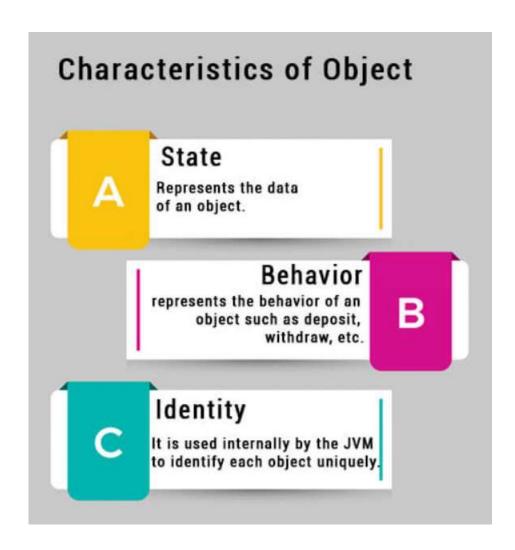
Object:-

- In Java object is an instance of a Java class. Each object has a unique identity, a behavior, and a state of it.
- We store the state of an object in fields(variables), while methods show the object's behavior. JVM creates the Objects at runtime from templates, also known as blueprints/classes.
- In Java, we create an object using the keyword "new."
- Memory allocation takes place when the object is created
- The new keyword is used to allocate memory at runtime. All objects get memory in the Heap memory area.



Features used to characterize an object:

- **State:** represents the properties of the object.
- **Behavior:** represents the functionality of an object such as walking, talking, running, etc.
- **Identity:** An object identity is implemented by a unique ID. The value of the ID is hidden to the external user. It is only used internally by the JVM to identify each object uniquely.





Object explanation with real-world entities

Java objects are pretty similar to what we come across in the real world like A Dog, a lighter, a cat, or vehicles are all objects.

For example, a dog's state includes its color, size, gender, and age, while its behavior is sleeping, barking, walking around like a security guard at 3 a.m.



How to Create Objects in Java

Using the **new** keyword is the best way to create an instance of the class. When we create an object by using the new keyword, it allocates memory (heap) for the **object** and it also returns the **reference** of that object.

Syntax:-

ClassName object = new ClassName();



Here you can see ClassName() is looking like a method used here, basically, it is a constructor, after keyword new constructor is called so here we will study what is the constructor;

Constructor:-

constructor is a special method because it does not have a return type. We do not even need to write void as the return type. It is a good practice to declare/define it as the first member method, and its name should be the same as the name of the class.

It is called a constructor because it constructs the values at the time of object creation. It is not necessary to write a constructor for a class. It is because the java compiler creates a default constructor if your class doesn't have any.

It is a special type of method which is used to initialize the object.

Implementation:-

Let's create a program to get familiar with classes and objects

```
public class codingninjas

{

    void show ()

    {

        System.out.println ("Welcome to codingninjas");

    }

public static void main (String[]args)

{

    //creating an object using new keyword
    codingninjas obj = new codingninjas|();

    //invoking method using the object
    obj.show ();

}

Welcome to codingninjas

...Program finished with exit code 0
```