



Introduction To Docker

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What is Docker?

Docker is an open-source containerization tool. It allows developers to package their applications and dependencies into containers, which can be easily deployed across different environments.

It provides a container-based virtualization system that allows developers to package their applications into isolated containers, which can then be deployed on any operating system or cloud platform.

With Docker, developers can quickly and easily create, test, and deploy applications without having to worry about compatibility issues or hardware requirements.

Why Use Docker?

- **Isolation:** Containers isolate applications and their dependencies from the underlying system, averting conflicts and ensuring consistency.

- **Portability:** Docker containers can run on any system that supports Docker, making it easy to move applications between different environments.
- **Scalability:** Docker makes it simple to scale applications horizontally by running multiple containers, improving performance and reliability.

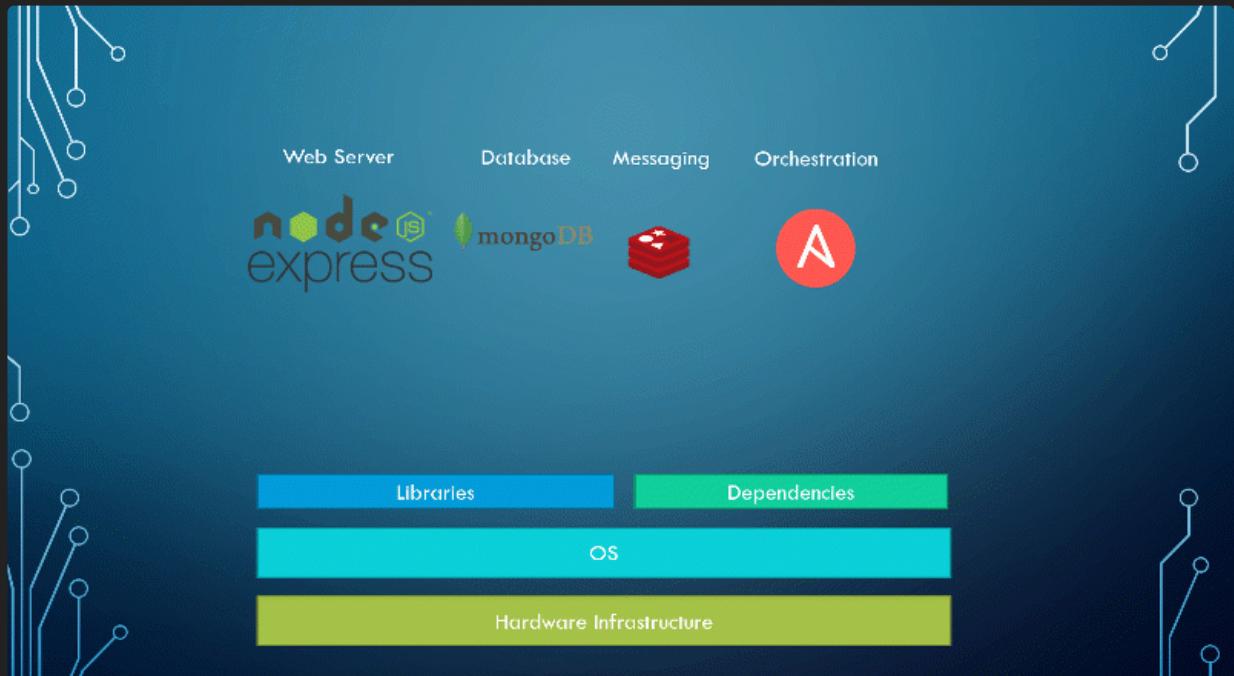
What are containers?

A container is a package containing all the necessary components required to run an application. It makes it super easy to move your app from one environment to another. You don't have to stress about compatibility issues or anything like that. For instance, a developer can quickly move the app from their laptop to a production server without any hassle.

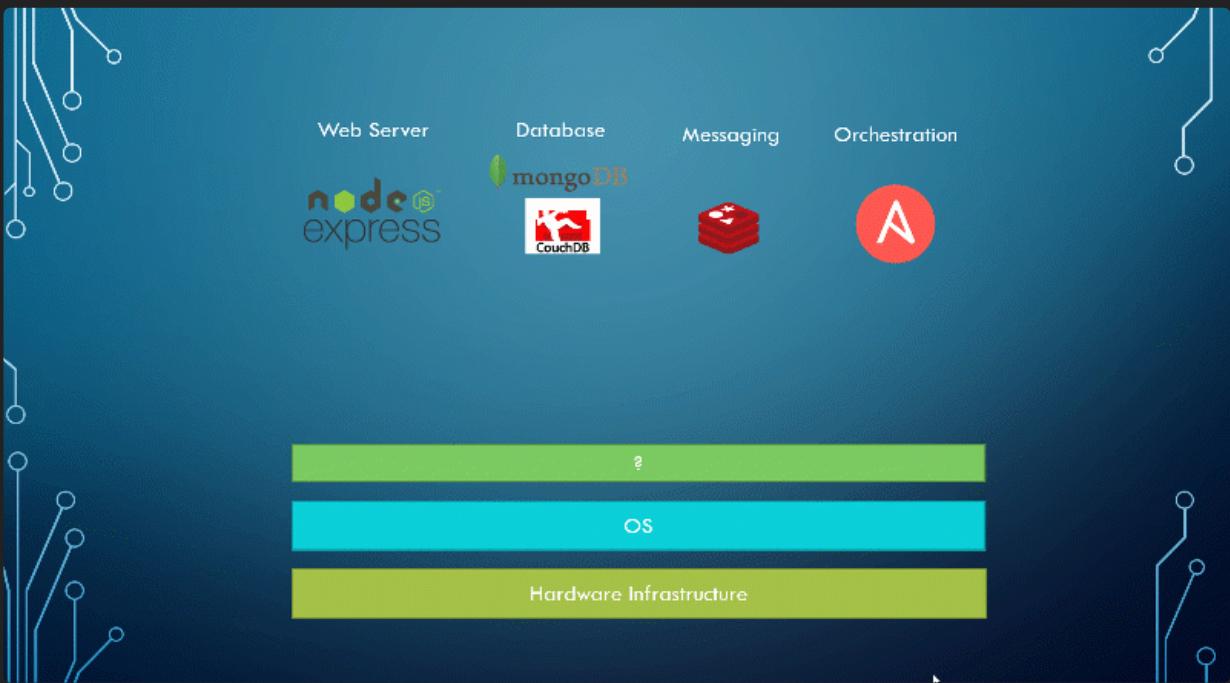
Imagine you're developing a web app with Python. You're using a particular version of Python and a set of libraries to run it on your laptop. When it's time to deploy it on a production server, all you need to do is take the container from your laptop and move it to the server. The container bundles all the dependencies, so you can be sure that the app will run the same way on the server as it did on your laptop. This holds true even if the server has different libraries installed or runs a different version of the operating system.

Why We Need Containerization?

Before containers project look something like this



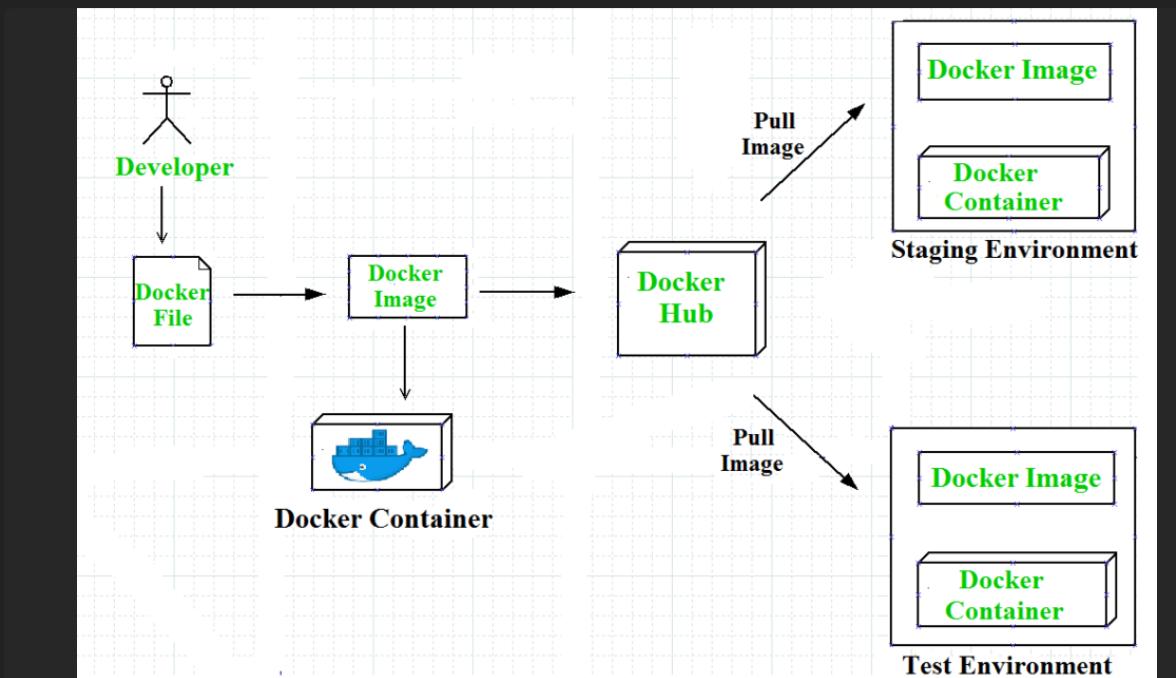
After containerization it looks like



Docker Container: A container is an isolated environment for your code. This means that a container has no knowledge of your operating system or your files.

It runs on the environment provided to you by Docker Desktop. This is why a container usually has everything that your code needs in order to run, down to a base operating system. You can use Docker Desktop to manage and explore your containers.

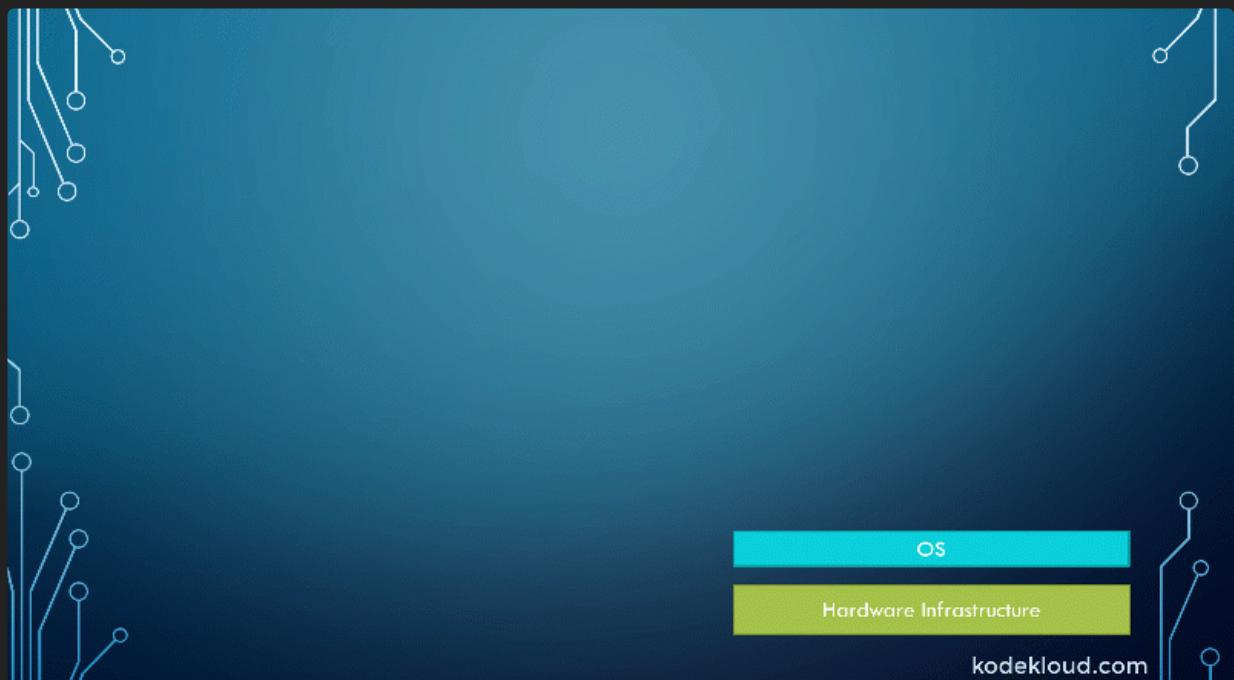
Docker Containers are runtime instances of Docker images. Containers contain the whole kit required for an application, so the application can be run in an isolated way. For eg.- Suppose there is an image of Ubuntu OS with NGINX SERVER when this image is run with the docker run command, then a container will be created and NGINX SERVER will be running on Ubuntu OS.



Virtual Machines vs. Containers

As you can see on the right, in the case of Docker, we have the underlying hardware infrastructure, then the operating system and Docker installed on the OS. Docker can then manage the containers that run with libraries and dependencies alone.

In the case of a virtual machine, we have the OS on the underlying hardware, then the hypervisor like ESX or virtualization of some kind, and then the virtual machines. As you can see, each virtual machine has its own operating system inside it. Then the dependencies, and then the application.



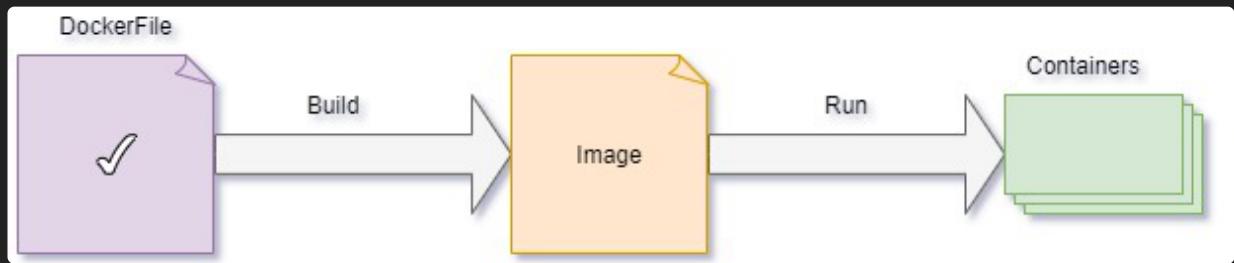
What is Docker Image?

Essentially, a Docker image is a static file that contains everything needed to run an application, including the application code, libraries, dependencies, and the runtime environment. It's like a snapshot of a container that, when executed, creates a Docker container.

A Docker image is composed of multiple layers stacked on top of each other. Each layer represents a specific modification to the file system (inside the container), such as adding a new file or modifying an existing one. Once a layer is created, it becomes immutable, meaning it can't be changed. The layers of a Docker image are stored in the Docker engine's cache, which ensures the efficient creation of Docker images.

Docker Image: A Docker image is a lightweight, standalone, and executable package that contains everything needed to run an application, including the code, runtime environment, libraries, and system tools.

It provides a consistent and reproducible platform for deploying applications regardless of the underlying infrastructure or host operating system. Docker images are created from a base image by defining a set of instructions called a Dockerfile that specify how to build the image step by step.



Difference between Docker Image VS Docker Container

Docker image	Docker container
The Docker image is the Docker container's source code.	The Docker container is the instance of the Docker image.
Dockerfile is a prerequisite to Docker Image.	Docker Image is a pre-requisite to Docker Container.
Docker images can be shared between users with the help of the Docker Registry.	Docker containers can't be shared between the users.
To make changes in the docker image we need to make changes in Dockerfile.	We can directly interact with the container and can make the changes required.

Structure Of Docker Image

The layers of software that make up a Docker image make it easier to configure the dependencies needed to execute the container.

- **Base Image:** The **basic** image will be the starting point for the majority of Docker files, and it can be made from scratch.
- **Parent Image:** The **parent** image is the image that our image is based on. We can refer to the parent image in the Dockerfile using the **FROM** command, and each declaration after that affects the parent image.
- **Layers:** Docker images have numerous layers. To create a sequence of intermediary images, each layer is created on top of the one before it.

How To Create A Docker Image And Run It As Container?

Step 1: Create a Dockerfile.

Step 2: Create a docker image of the application and download all the necessary dependencies needed for the application to run successfully.

```
docker build -t <name>:<tag>
```

Step 3: We have successfully created a Docker file and a respective Docker image for the same.

Step 4: Create a running container with all the needed dependencies and start the application.

```
docker run -p 9000:80 <image-name>:<tag>
```

Docker Commands

Pull an Docker Image From a Docker Hub Registry

```
$ docker pull nginx
```

List Docker Images

```
$ docker images
```

REPOSITORY	TAG	IMAGE ID	CREATED	SIZE
nginx	latest	0d9c6c5575f5	4 days ago	126MB
ubuntu	18.04	47b199b0cb85	2 weeks ago	64.2MB

Run the Container for above pulled image

```
$ docker run <image_name> e.g docker run nginx
```

Note: if the above image is not pulled than the above Commands will directly pull the image and will start the containers.

Check the running containers

```
$ docker ps
```

CONTAINER ID	IMAGE	CREATED	STATUS	NAMES	SIZE
e90b8831a4b8	nginx	11 weeks ago	Up 4 hours	my_nginx	35.58 kB

Stop and Start Containers

```
$ docker stop <CONTAINER ID>
```

or

```
$ docker start <CONTAINER ID>
```

Check all container that is running or not running

```
$ docker ps -a
```

Remove an Image from Docker

```
$ docker rmi <image_id>
```

Note : we need to bind the container port with host port and two container cannot be port to same host

```
$ docker run -p<host_port>:<container_port>  
or  
$ docker run -p6000:6379
```

What is Docker Compose?

Docker Compose: Docker Compose is a powerful and efficient tool used to define and manage multi-container Docker applications.

It allows developers to create an application stack, describing the services, networks, and volumes needed for the containers to run seamlessly together. With Docker Compose, the orchestration of complex architectures becomes much simpler as it automates the deployment process.

Docker Compose will execute a YAML-based multi-container application. The YAML file consists of all configurations needed to deploy containers Docker Compose, which is integrated with Docker Swarm, and provides directions for building and deploying containers. With Docker Compose, each container is constructed to run on a single host.

How to Use Docker Compose? With example

In this project, we will create a straightforward [Restfull API](#) that will return a list of fruits. We will use a flask for this purpose. And a [PHP](#) application will request this service and show it in the browser. Both services will run in their own container.

Step-1 : First, Create a separate directory for our complete project. Use the following command.

```
mkdir dockerComposeProject
```

Step-2: Move inside the directory.

```
cd dockerComposeProject
```

Step-3 : Create API.

we will create a custom image that will use **Python** to serve our **Restful API** defined below. Then the service will be further configured using a **Dockerfile**.

Step-3.1 : Then create a subdirectory for the service we will name it product. and move into the same.

```
mkdir product  
cd product
```

Step-3.2 : Build Python [api.py](#)

```
from flask import Flask
from flask_restful import Resource, Api

# create a flask object
app = Flask(__name__)
api = Api(app)

# creating a class for Fruits that will hold
# the accessors
class Fruits(Resource):
    def get(self):
        # returns a dictionary with fruits
        return {
            'fruits': ['Mango',
                       'Pomegranate',
                       'Orange',
                       'Litchi']
        }

    # adds the resources at the root route
api.add_resource(Fruits, '/')

# if this file is being executed then run the service
if __name__ == '__main__':
    app.run()
```

Step-3.3 : Create a Docker file to define the container in which the above API will run.

```
FROM python:3-onbuild
COPY . /usr/src/app
CMD ["python", "api.py"]
```

Step-3.4 : Create Php HTML Website

```
cd ..
mkdir website
cd website
```

Step-3.5 : index.php

```

<!DOCTYPE html>
<html lang="en">
<head>
    <title>Fruit Service</title>
</head>
<body>
    <h1>Welcome to India's Fruit Shop</h1>
    <ul>
        <?php
            $json = file_get_contents('http://fruit-service');
            $obj = json_decode($json);
            $fruits = $obj->fruits;
            foreach ($fruits as $fruit){
                echo "<li> $fruit </li>";
            }
        ?>
    </ul>
</body>
</html>

```

Step-4 : Now create a compose file where we will define and configure the two services, API and the website And then create the file name as **.docker-compose.yaml**

Create Docker-compose.yaml file

```

version: "3"
services:
  fruit-service:
    build: ./product
    volumes:
      - ./product:/usr/src/app
    ports:
      - 5001:80

  website:
    image: php:apache
    volumes:
      - ./website:/var/www/html
    ports:
      - 5000:80
    depends_on:
      - fruit-service

```

Step-5 : Run the application stack

Now that we have our docker-compose.yml file, we can run it.

To start the application, enter the following command.

```
docker-compose up -d
```

Welcome to India's Fruit Shop

- Mango
- Pomegranate
- Orange
- Lichi

Step-6 : To stop the application, either press CTRL + C or

```
docker-compose stop
```

Example Two: Docker commands:

```
index.html dockerCommands.md package.json server.js

1 # commands
2
3 ## create docker network
4 docker network create mongo-network
5
6 ## start mongodb
7 docker run -d \
8 -p 27017:27017 \
9 -e MONGO_INITDB_ROOT_USERNAME=admin \
10 -e MONGO_INITDB_ROOT_PASSWORD=password \
11 --net mongo-network \
12 --name mongodb \
13 mongo
14
15 ## start mongo-express
16 docker run -d \
17 -p 8081:8081 \
18 -e ME_CONFIG_MONGODB_ADMINUSERNAME=admin \
19 -e ME_CONFIG_MONGODB_ADMINPASSWORD=password \
20 -e ME_CONFIG_MONGODB_SERVER=mongodb \
21 --net mongo-network \
22 --name mongo-express \
23 mongo-express
```

mongo.yaml

```
index.html docker-commands.md mongo.yaml package.json server.js

1 version: '3'
2 services:
3   mongodb:
4     image: mongo
5     ports:
6       - 27017:27017
7     environment:
8       - MONGO_INITDB_ROOT_USERNAME=admin
9       - MONGO_INITDB_ROOT_PASSWORD=password
10    mongo-express:
11      image: mongo-express
12      ports:
13        - 8080:8081
14      environment:
15        - ME_CONFIG_MONGODB_ADMINUSERNAME=admin
16        - ME_CONFIG_MONGODB_ADMINPASSWORD=password
17        - ME_CONFIG_MONGODB_SERVER=mongodb
```

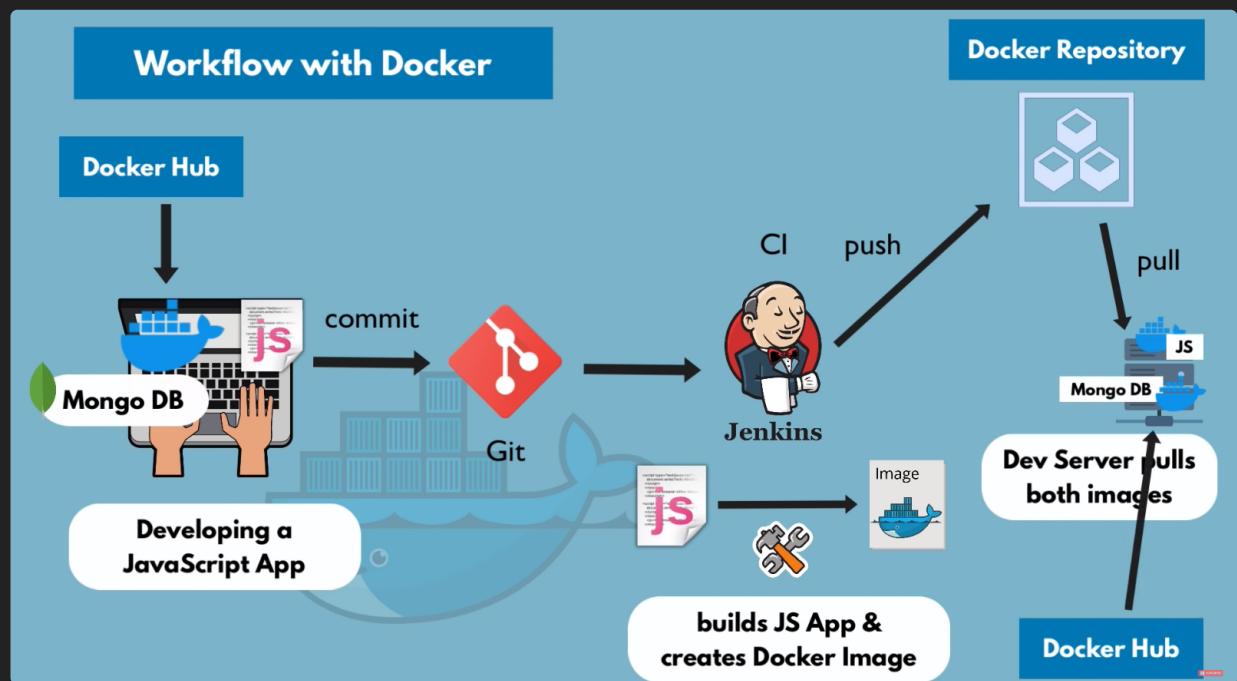
Indentation in yaml-File
is important!

```
# run the above file using command
$ docker-compose -f mongo.yaml up/down
```

What is Dockerfile?

The Dockerfile uses DSL (Domain Specific Language) and contains instructions for generating a Docker image. Dockerfile will define the processes to quickly produce an image. While creating your application, you should create a Dockerfile in order since the Docker daemon runs all of the instructions from top to bottom.

Dockerfile: Docker can build images automatically by reading the instructions from a Dockerfile . A Dockerfile is a text document that contains all the commands a user could call on the command line to assemble an image.



Overview Of Creating Dockerfile

Image Environment Blueprint	DOCKERFILE
install node	FROM node
set MONGO_DB_USERNAME=admin set MONGO_DB_PWD=password	ENV MONGO_DB_USERNAME=admin \ MONGO_DB_PWD=password
create /home/app folder	RUN mkdir -p /home/app
copy current folder files to /home/app	COPY . /home/app
start the app with: "node server.js"	CMD ["node", "server.js"]
CMD = entrypoint command	
You can have multiple RUN commands	
blueprint for building images	

Commands

1. **FROM** - Represents the base image(OS), which is the command that is executed first before any other commands.

```
FROM <ImageName>
```

2. COPY- The copy command is used to copy the file/folders to the image while building the image.

```
COPY <Source> <Destination> e.g COPY ./app /home/app
```

3. ADD - While creating the image, we can download files from distant HTTP/HTTPS destinations using the ADD command. Example: Try to download Jenkins using ADD command

```
ADD <URL> e.g ADD https://get.jenkins.io/war/2.397/jenkins.war
```

4. RUN - Scripts and commands are run with the RUN instruction. The execution of RUN commands or instructions will take place while you create an image on top of the prior layers (Image).

```
RUN < Command + ARGS> e.g RUN mkdir -p /home/app
```

5. CMD - The main purpose of the CMD command is to start the process inside the container and it can be overridden.

```
CMD [command + args] e.g CMD["python", "app.py"]
```

E2E Example

In this Example we will Create the Dockerfile of the one of the project which is having a source code , then we will create the image from the Dockerfile and will run the container for that image . After that we will be exploring the container by running the **/bin/bash** or **/bin/sh** command to enter into container CLI. Finally we will push the image of the source code created from Dockerfile into Docker repository (here in our case in AWS ECR private repository).

Step-1 Write the Dockerfile for your source code

The screenshot shows a file explorer on the left with a tree view of a project named 'E2E-TEXT-SUMMARIZATION'. The 'src' directory contains several files: 'textSummarizer', 'textSummarizer.egg-info', '.gitignore', 'app.py', 'Dockerfile' (which is selected), 'LICENSE', 'main.py', 'params.yaml', 'README.md', 'requirements.txt', 'setup.py', and 'template.py'. To the right of the file explorer is a code editor window displaying the 'Dockerfile' content:

```

1  You, last week | 1 author (You) | 🚩 Click here to ask Blackbox to help you code faster |
2  FROM python:3.8-slim-buster
3
4  RUN apt update -y && apt install awscli -y
5  WORKDIR /app
6
7  COPY . /app
8
9  RUN pip install -r requirements.txt
10 RUN pip install --upgrade accelerate
11 RUN pip uninstall -y transformers accelerate
12 RUN pip install transformers accelerate
13
14 CMD ["python3", "app.py"]

```

Step-2 Lets Build The Image With above Dockerfile

```
$ docker build -t <image_name>:<tag_name>
e.g docker build -t my-app:1.0
```

```
# lets check the the image
$ docker image
```

REPOSITORY	TAG	IMAGE ID	CREATED	SIZE
my-app	1.0	2e0a4d16e074	2 days ago	116 MB

Step-3 Lets Run The Image in Container

```
$ docker run <REPOSITORY>:<TAG>
e.g docker run my-app:1.0
```

```
# lets check the container
$ docker ps
```

CONTAINER ID	IMAGE	COMMAND	CREATED	STATUS	PORTS
51c6912d69f5	my-app:1.0	"docker-entrypoint..."	2 days ago	Up 34 seconds	

Step-4 Lets Go Inside The Container

```
$ docker exec -it <CONTAINER ID> /bin/bash
OR
$ docker exec -it <CONTAINER ID> /bin/sh
```

```
[~]$ docker exec -it 51c6912d69f5 /bin/sh
/ # ls
bin dev etc home lib media mnt opt proc root run sbin srv sys tmp usr var
/ # env
no_proxy=*.local, 169.254/16
NODE_VERSION=13.1.0
HOSTNAME=51c6912d69f5
YARN_VERSION=1.19.1
SHLVL=1
HOME=/root
MONGO_DB_USERNAME=admin
TERM=xterm
PATH=/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin
MONGO_DB_PWD=password
PWD=/
/ # ls /home/app/
Dockerfile      images      mongo.yaml      package-lock.json  resources
examples       index.html    node_modules   package.json       server.js
/ #
```

Step-5 Create The Private Repository And Push Container

Step- 5.1 - login into your aws account and search for ECR(elastic container service)



Step -5.2 Enter the name for your repo

aws Services Resource Groups

ECR > Repositories > Create repository

Create repository

Repository configuration

Repository name
664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app

A namespace can be included with your repository name (e.g. namespace/repo-name).

Tag immutability
Enable tag immutability to prevent image tags from being overwritten by subsequent image pushes using the same tag. Disable tag immutability to allow image tags to be overwritten.
 Disabled

Scan on push
Enable scan on push to have each image automatically scanned after being pushed to a repository. If disabled, each image scan must be manually started to get scan results.
 Disabled

Cancel **Create repository**

Amazon Container Services

Amazon ECS Clusters Task definitions

Amazon EKS Clusters

Amazon ECR Repositories

Successfully created repository my-app

View push commands

ECR > Repositories

Repositories (1)

Repository name	URI	Created at	Tag immutability	Scan on push
my-app	664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app	11/11/19, 10:15:03 AM	Disabled	Disabled

Repository per Image

Step -5.3 Lets Push our local images there at ECR

The screenshot shows a modal dialog titled "Push commands for my-app". It has tabs for "macOS / Linux" (selected) and "Windows". A note at the top says: "Ensure you have installed the latest version of the AWS CLI and Docker. For more information, see the ECR documentation [link]". Step 1: "Retrieve the login command to use to authenticate your Docker client to your registry." It says "Use the AWS CLI:" followed by a code block: \$(aws ecr get-login --no-include-email --region eu-central-1). A note below it says: "Note: If you receive an "Unknown options: --no-include-email" error when using the AWS CLI, ensure that you have the latest version installed. Learn more [link]" Step 2: "Build your Docker image using the following command. For information on building a Docker file from scratch see the instructions here [link]. You can skip this step if your image is already built:" It shows a code block: docker build -t my-app . Step 3: "After the build completes, tag your image so you can push the image to this repository:" A "Close" button is at the bottom right.

Note : we have to download the AWS CLI for running above command shown below

A terminal window showing the command: [~]\$ \$(aws ecr get-login --no-include-email --region eu-central-1)

Pre-Requisites:

- 1) AWS Cli needs to be installed**
- 2) Credentials configured**

Note: Naming convention for image Naming

Image Naming in Docker registries

registryDomain/imageName:tag

► In DockerHub:

- docker pull mongo:4.2
- docker pull docker.io/library/mongo:4.2

► In AWS ECR:

- docker pull 520697001743.dkr.ecr.eu-central-1.amazonaws.com/my-app:1.0

Lets Push it AWS ECR

```
$ docker images
```

```
[~]$ docker images
REPOSITORY      TAG      IMAGE ID      CREATED      SIZE
my-app          1.0      83fdc778a892  2 days ago   116 MB
```

3. After the build completes, tag your image so you can push the image to this repository:

```
docker tag my-app:latest 664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app:latest
```

```
# give the name for your images
$ docker <USE_ABOVE_COMMAND> e.g shown below
```

```
[~]$ docker tag my-app:1.0 664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app:1.0
[~]$ docker images
REPOSITORY      TAG      IMAGE ID      CREATED      SIZE
664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app  1.0      83fdc778a892  2 days ago   116 MB
my-app          1.0      83fdc778a892  2 days ago   116 MB
```

4. Run the following command to push this image to your newly created AWS repository:

```
docker push 664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app:latest
```

```
# push thwe images in AWS ECR
$ docker <USE_ABOVE_COMMAND> e.g shown below
```

```
[~]$ docker push 664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app:1.0
The push refers to a repository [664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app]
5678c8aa26b3: Pushed
bb2a17dfd6c2: Pushed
099773e542db: Pushed
9efd3ca0eab1: Pushed
a721b64d51de: Pushed
77cae8ab23bf: Pushed
1.0: digest: sha256:fc8aeac852dcb040b727cfb222078a27305c05bb480da50eca086ca7ce398bf9 size: 1576
[~]$
```

Amazon Container Services > ECR > Repositories > my-app

my-app

Images (1)

Image tag	Image URI	Pushed at	Digest	Size (MB)	Scan status
1.0	664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app:1.0	11/11/19, 10:44:55 AM	sha256:fc8aeac852dcb040b727cfb222078a27305c05bb480da50eca086ca7ce398bf9	44.66	-

Note: What if you change your code? In that case we have to again build the images and then again rename it with next version and finally pushing it to AWS ECR. Below is the screenshot which will give you idea about it.

STEP - 1 Dockerfile Changed As

```

1  FROM node:13-alpine
2
3  ENV MONGO_DB_USERNAME=admin \
4      MONGO_DB_PWD=password
5
6  RUN mkdir -p /home/node-app
7
8  COPY ./app /home/node-app
9
10 CMD ["node", "/home/app/server.js"]
```

STEP - 2 Build Images As

```
[my-app]$ docker build -t my-app:1.1 .
Sending build context to Docker daemon 11.02 MB
Step 1/5 : FROM node:13-alpine
--> f20a6d8b6721
Step 2/5 : ENV MONGO_DB_USERNAME admin MONGO_DB_PWD password
--> Using cache
--> 8c596c87f088
Step 3/5 : RUN mkdir -p /home/node-app
--> Running in e66fa502b8f2
--> e047bc7d2a2a
Removing intermediate container e66fa502b8f2
Step 4/5 : COPY ./app /home/node-app
--> 170aec5715af
Removing intermediate container 9800b8efa0c1
Step 5/5 : CMD node /home/app/server.js
--> Running in ce7c77fe2fc8
--> 2f48dde6528c
Removing intermediate container ce7c77fe2fc8
Successfully built 2f48dde6528c
```

STEP - 3 Rename it Acc to Naming Conventions of AWS ECR

REPOSITORY	TAG	IMAGE ID	CREATED	SIZE
my-app	1.1	2f48dde6528c	2 days ago	116 MB
664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app	1.0	83fdc778a892	2 days ago	116 MB


```
[my-app]$ docker tag my-app:1.1 664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app:1.1
```

REPOSITORY	TAG	IMAGE ID	CREATED	SIZE
664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app	1.1	2f48dde6528c	2 days ago	116 MB
my-app	1.1	2f48dde6528c	2 days ago	116 MB
664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app	1.0	83fdc778a892	2 days ago	116 MB

STEP - 4 Push it to AWS ECR

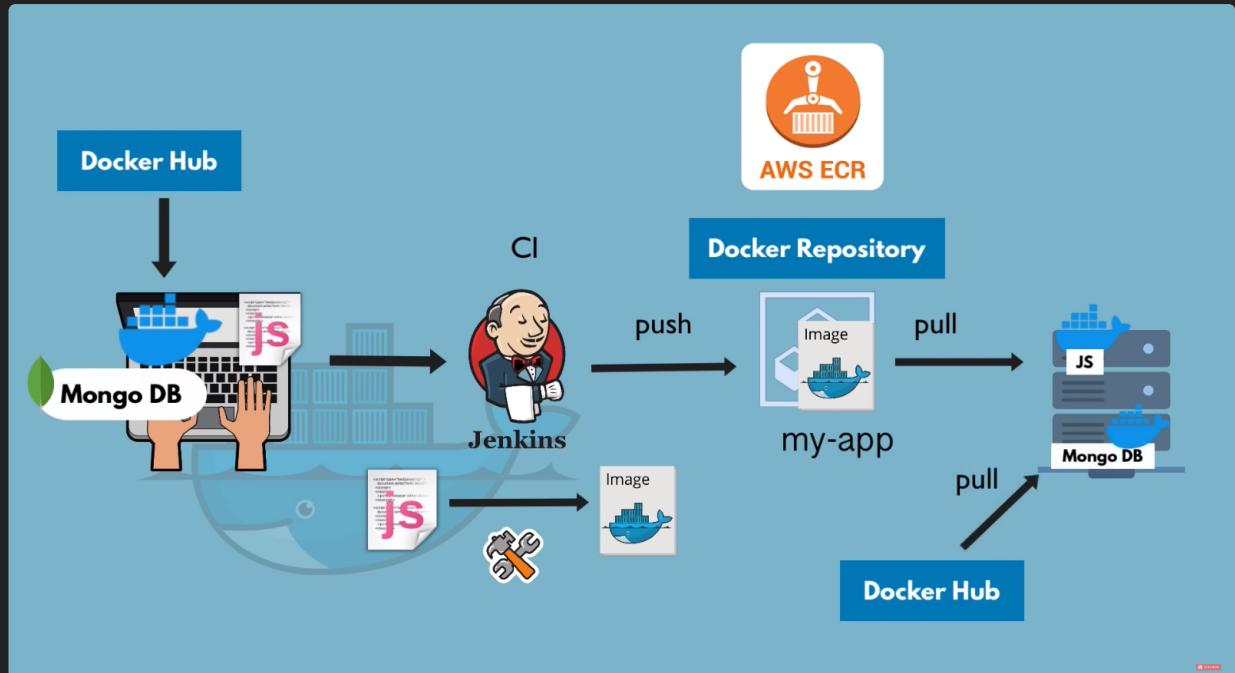
```
[my-app]$ docker push 664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app:1.1
The push refers to a repository [664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app]
eaf1692e831f: Pushed
ca0c58954a65: Pushed
099773e542db: Layer already exists
9efd3ca0ebab1: Layer already exists
a721b64d51de: Layer already exists
77cae8ab23bf: Layer already exists
1.1: digest: sha256:af70eb94f7996531a8870b93fd53bb16899e8259591fe7c950971facf516e39d size: 1576
```

The screenshot shows the AWS ECR console with the repository 'my-app'. It lists two images: '1.1' and '1.0'. The details for '1.1' are: Image URI - 664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app:1.1, Pushed at - 11/11/19, 10:51:58 AM, Digest - sha256:af70eb94f..., Size (MB) - 44.66, Scan status - -. The details for '1.0' are: Image URI - 664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app:1.0, Pushed at - 11/11/19, 10:44:55 AM, Digest - sha256:fc8aeac85..., Size (MB) - 44.66, Scan status - -.

Deployment of Containerized App

Here now we have our images in AWS CER repo , now we want our app to deployed on server for the end user to use it . For this we will pull the images from different container repo and will run it on Virtual machine like in case of AWS its EC2 machine. Below is the flow diagram for better Understanding.

Note : If you are using images from different container repo that we have to write **docker-compose.yaml** file which will be running on EC2 machine.

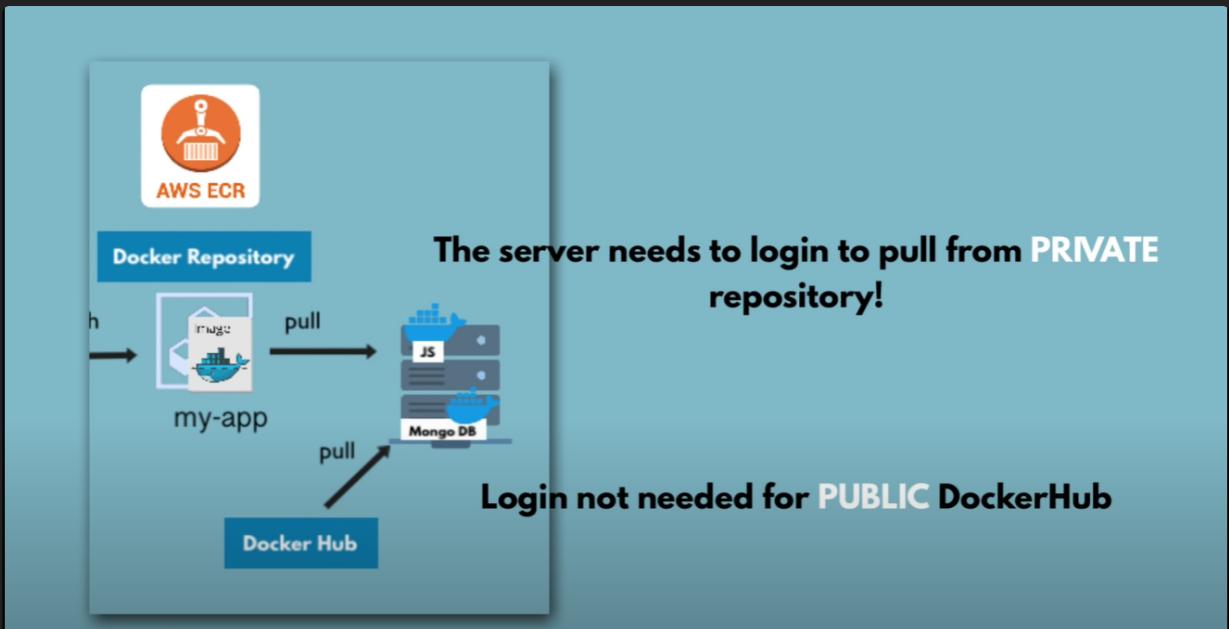


Step - 1 Write the docker-compose.yaml File as

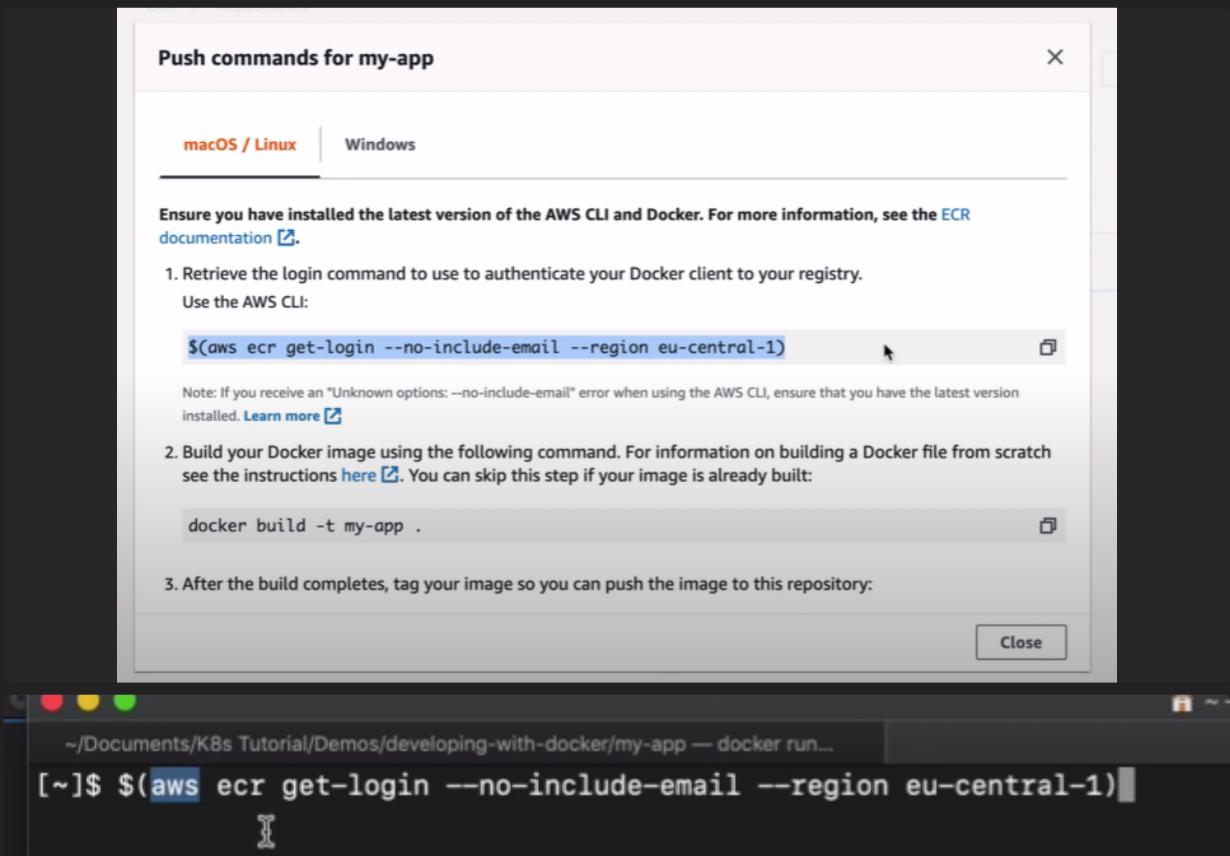
```
mongo.yaml
```

```
version: '3'
services:
  my-app:
    image: 664574038682.dkr.ecr.eu-central-1.amazonaws.com/my-app:1.0
    ports:
      - 3000:3000
  mongodb:
    image: mongo
    ports:
      - 27017:27017
    environment:
      - MONGO_INITDB_ROOT_USERNAME=admin
      - MONGO_INITDB_ROOT_PASSWORD=password
  mongo-express:
    image: mongo-express
    ports:
      - 8080:8081
    environment:
      - ME_CONFIG_MONGODB_ADMINUSERNAME=admin
      - ME_CONFIG_MONGODB_ADMINPASSWORD=password
      - ME_CONFIG_MONGODB_SERVER=mongodb
```

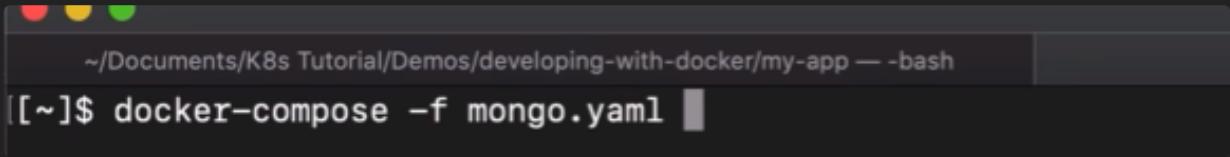
This Docker-Compose file would be used on the server to deploy all the applications/services



Step - 2 Login To AWS ECR in AWS CLI



Step - 3 Finally Run The .yaml File In AWS EC2 Machine



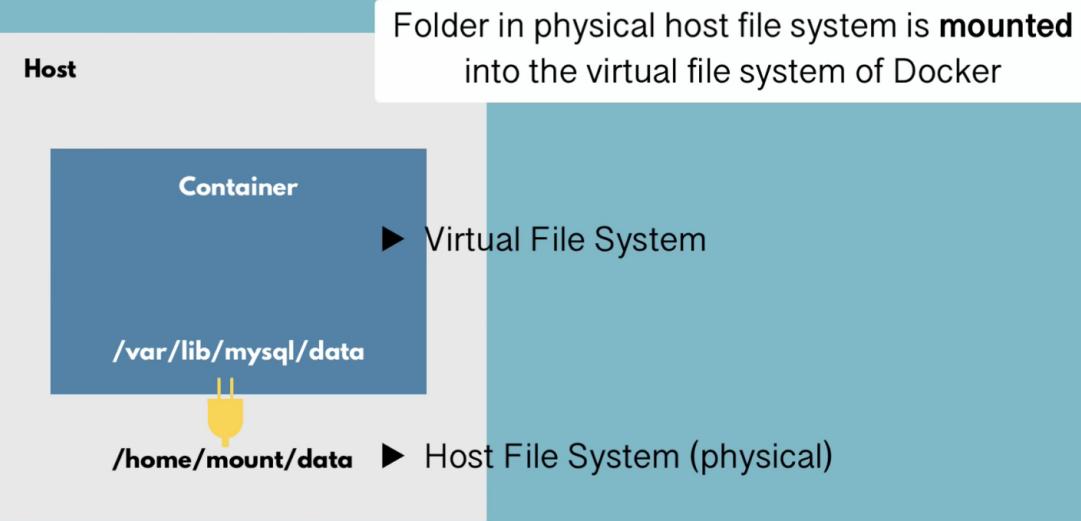
Docker Volumes

Docker Volumes are a popular and effective method for assuring data permanence while working in containers. Docker volumes are file systems that are mounted on Docker containers to preserve the data generated by the container.

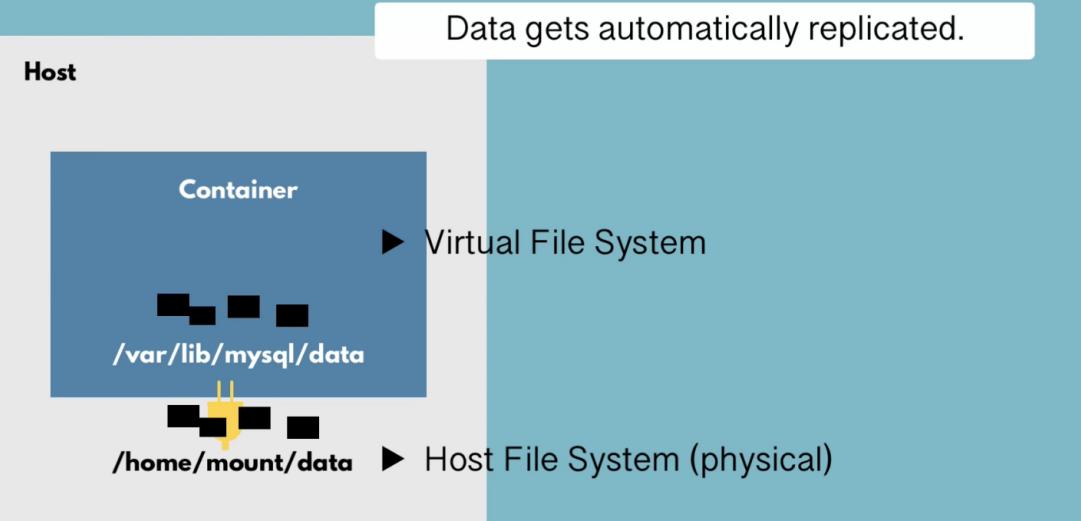
Docker containers enable apps to execute in an isolated environment. All modifications made inside the container are lost by default when it ends. Docker volumes and bind mounts can be useful for storing data in between runs. One way to store data outside of containers is with volumes. All volumes are kept in a specific directory on your host and are controlled by Docker.

Refer the Below for better understanding

What is a Docker Volume?



What is a Docker Volume?



Different Types of Volumes

1 - Host Volumes

3 Volume Types

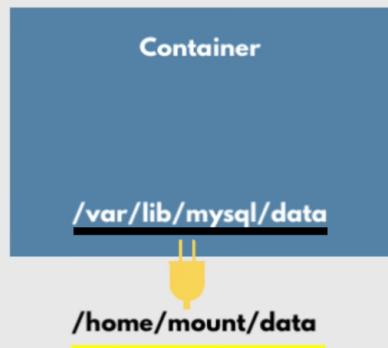
- ▶ docker run

```
-v /home/mount/data:/var/lib/mysql/data
```

Host Volumes

- ▶ you decide **where on the host file system** the reference is made

Host



2 - Anonymous Volumes

3 Volume Types

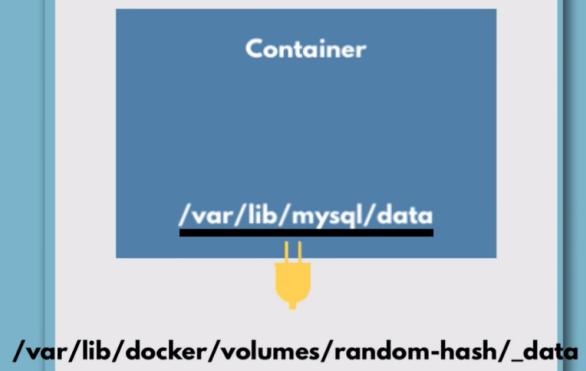
- ▶ docker run

```
-v /var/lib/mysql/data
```

Anonymous Volumes

- ▶ for each container a folder is generated that gets mounted

Host



3 - Named Volumes (it should be used in Production among all three)

3 Volume Types

► docker run

-v **name:**/var/lib/mysql/data

Named Volumes



- you can **reference** the volume by **name**
- should be used in production

Host

Container

/var/lib/mysql/data



/var/lib/docker/volumes/random-hash/_data

How we Define volumes in docker-compose.yaml File

Docker Volumes in docker-compose

Named Volume

mongo-docker-compose.yaml

```
version: '3'  
  
services:  
  
  mongodb:  
    image: mongo  
    ports:  
      - 27017:27017  
    volumes:  
      - db-data:/var/lib/mysql/data  
  
  mongo-express:  
    image: mongo-express  
    ...  
  
volumes:  
  db-data
```

Docker volumes Location on Local host

Docker Volume Locations



C:\ProgramData\docker\volumes



/var/lib/docker/volumes



/var/lib/docker/volumes

THANK YOU

SATYA SAURABH MISHRA