# MININET

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# **OVERVIEW**

- What is Mininet?
- Features of Mininet
- Mininet Installation
- Experiment I : Create two hosts with direct link via a switch
- Experiment II : Create tree topology
- Experiment III: Create star topology using python script
- Limitations
- References

## WHAT IS MININET?

- Mininet is a network emulator which creates a network of virtual hosts, switches, controllers, and links.
- It runs a collection of end-hosts, switches, routers and links on a single Linux kernel.
- Mininet's virtual hosts, switches, links, and controllers are the real thing they are
  just created using software rather than hardware and for the most part their
  behavior is similar to discrete hardware elements.
- It is usually possible to create a Mininet network that resembles a hardware network, or a hardware network that resembles a Mininet network, and to run the same binary code and applications on either platforms.

#### FEATURES OF MININET

- It is fast, starting up a simple network takes just few seconds. Running, editing and debugging process can be very quick.
- It can be used to create custom topologies like a single switch, or a larger internet like topology, or anything else.
- Using python scripts, one can create and run Mininet experiments.
- Mininet can run on a laptop, on a server, in a VMs, or in the cloud.
- Results produced in one machine can be shared and replicated in any other machine.
- Mininet is an open source project.

## MININET INSTALLATION

To install natively from source, first get the source code from github repository

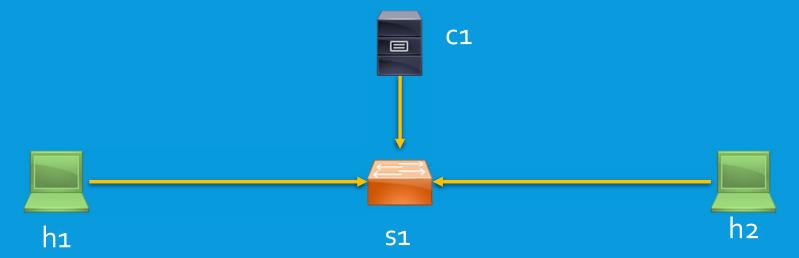
```
~$ git clone git://github.com/mininet/mininet
```

• Once we got source code then command to install Mininet is:

```
~/mininet/util$ ./install.sh
```

# EXPERIMENT I: CREATE TWO HOSTS CONNECTED VIA SWITCH

- This topology is default topology in Mininet and is called minimal topology.
- It includes one OpenFlow kernel switch connected to two hosts, and one OpenFlow reference controller.



• By convention host names start with 'h' and switch names begin with 's'; numbering begins with 1.

• Start a minimal topology and enter the CLI:

```
~$ sudo mn
```

• Display Mininet CLI commands:

```
mininet> help
```

Display nodes:

```
mininet> nodes
```

Display links:

```
mininet> net
```

• Dump all information about all nodes:

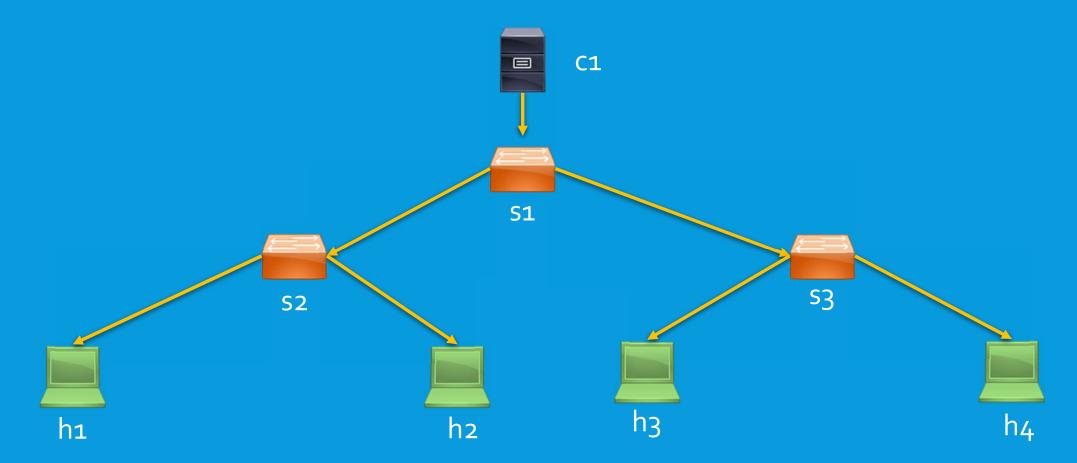
```
mininet> dump
```

• Check connectivity between hosts:

```
mininet> h1 ping -c 1 h2
```

# EXPERIMENT II: CREATE TREE TOPOLOGY

- Now, we will create a tree topology with defined depth and fan-out.
- It includes three switches, four hosts and one controller.



• Start a tree topology with depth = 2 and fan-out = 2

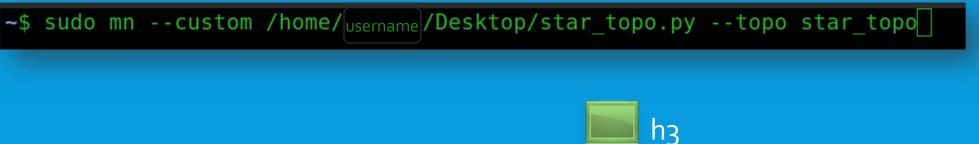
```
~$ sudo mn --topo=tree,depth=2,fanout=2☐
```

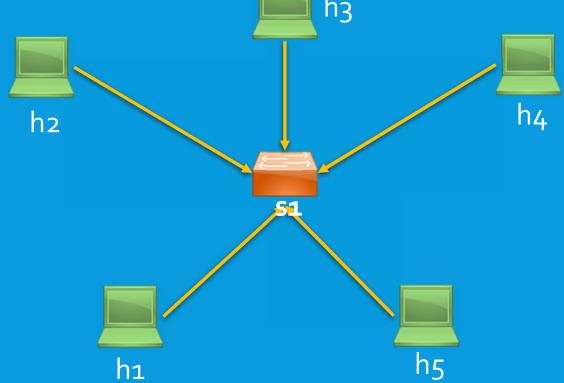
• Check connectivity of all hosts in single command:

```
mininet> pingall
```

# EXPERIMENT III: CREATE STAR TOPOLOGY USING PYTHON SCRIPT

- In this topology, there are five hosts which are connected to a single switch.
- Command to add topology to Mininet from the python script is :





# LIMITATION OF MININET

- Mininet-based networks cannot (currently) exceed the CPU or bandwidth available on a single server.
- Mininet cannot (currently) run non-Linux-compatible OpenFlow switches or applications; this has not been a major issue in practice.
- Mininet won't write your OpenFlow controller for you; if you need custom routing or switching behavior, you will need to find or develop a controller with the features you require.
- By default all Mininet hosts share the host file system and PID space; this means that you may have to be careful if you are running daemons that require configuration in /etc, and you need to be careful that you don't kill the wrong processes by mistake.

#### REFERENCES

- 1) mininet. (n.d.). *mininet/mininet*. GitHub. Retrieved June 1, 2021, from https://github.com/mininet/mininet/wiki/Documentation
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- 3) Mininet Project Contributors. (n.d.). *Mininet: An instant virtual network on your laptop (or other PC) Mininet*. Retrieved June 1, 2021, from http://mininet.org/
- 4) 30 Mininet An Introduction to Computer Networks, desktop edition 2.0.4. (n.d.). Retrieved June 1, 2021, from https://intronetworks.cs.luc.edu/current/html/mininet.html