

Swift Server Setup

Perfect Server Setup

1. `docker pull ubuntu:14.04`
2. `apt-get update`
3. `apt-get install clang-3.4 libicu-dev openssl libssl-dev uuid-dev libicu-dev libedit git vim`
4. check the ubuntu version
5. <https://swift.org/builds/swift-3.0.1-release/ubuntu1404/swift-3.0.1-RELEASE/swift-3.0.1-RELEASE-ubuntu14.04.tar.gz>
6. `tar xzf swift-3.0.1-RELEASE-ubuntu14.04.tar`
7. `swift --version`
8. `git clone https://github.com/PerfectlySoft/PerfectTemplate.git`
9. `cd PerfectTemplate`
10. `swift build`
11. `./build/debug/`

Basic Hello world Project

```
import PerfectLib
import PerfectHTTP
import PerfectHTTPServer

// Create HTTP server.
let server = HTTPServer()

// Register your own routes and handlers
var routes = Routes()
routes.add(method: .get, uri: "/", handler: {
    request, response in
    response.setHeader(.contentType, value: "text/html")
    response.appendBody(string: "<html><title>Hello, world!</title><body>Hello, world!</body></html>")
    response.completed()
})
```

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)

```
// Add the routes to the server.
```

```
server.addRoutes(routes)
```

```
// Set a listen port of 8181
```

```
server.serverPort = 8181
```

```
do {
```

```
    // Launch the HTTP server.
```

```
    try server.start()
```

```
} catch PerfectError.networkError(let err, let msg) {
```

```
    print("Network error thrown: \(err) \(msg)")
```

```
}
```

Build and run the project again with:

```
swift build
```

```
.build/debug/MyAwesomeProject
```

The server is now running and it's waiting for connections! 🎉 Access <http://localhost:8181/> to see the greeting. Hit "control-c" to terminate the server.

Refer to the examples from below link

<https://github.com/PerfectExamples/Perfect-JSON-API.git>

Kitura Server Setup

1. `docker pull ubuntu:14.04`
2. `apt-get update`
3. `apt-get install clang libcxx-dev openssl libssl-dev uuid-dev libcxx-dev libedit git vim`
4. check the ubuntu version

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5. <https://swift.org/builds/swift-3.0.1-release/ubuntu1404/swift-3.0.1-RELEASE/swift-3.0.1-RELEASE-ubuntu14.04.tar.gz>
6. `tar xzf swift-3.0.1-RELEASE-ubuntu14.04.tar`
7. `swift --version`
8. `$ mkdir myFirstProject`
9. `$ cd myFirstProject`
10. `$ swift package init --type executable`
11. In Package.swift, add Kitura as a dependency for your project i.e `.Package(url: "https://github.com/IBM-Swift/Kitura.git", majorVersion: 1, minor: 1)`

Basic Hello world Project

In Sources/main.swift, add the following code.

```
import Kitura
```

```
// Create a new router
```

```
let router = Router()
```

```
// Handle HTTP GET requests to /
```

```
router.get("/") {
```

```
    request, response, next in
```

```
    response.send("Hello, World!")
```

```
    next()
```

```
}
```

```
// Add an HTTP server and connect it to the router
```

```
Kitura.addHTTPServer(onPort: 8090, with: router)
```

```
// Start the Kitura runloop (this call never returns)
```

```
Kitura.run()
```

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12. swift build
13. .build/debug/myFirstProject

Vapor Server Setup

1. curl -sL swift.vapor.sh/ubuntu | bash
2. sudo apt-get update
3. sudo apt-get install clang libicu-dev binutils git
4. wget <https://swift.org/builds/swift-3.0-release/ubuntu1404/swift-3.0-RELEASE/swift-3.0-RELEASE-ubuntu14.04.tar.gz> (if OS is Ubuntu 14.04)
5. wget <https://swift.org/builds/swift-3.0-release/ubuntu1510/swift-3.0-RELEASE/swift-3.0-RELEASE-ubuntu15.10.tar.gz> (if OS is Ubuntu 15.04)
6. curl -sL check.vapor.sh | bash (Double check the installation was successful by running:)
7. curl -sL toolbox.vapor.sh | bash (this installs the tool box)
8. vapor —help
9. vapor self update

Basic Hello world Project

1. vapor new Hello (creating a new project called Hello, World)
2. let drop = Droplet() (in the main.swift file)
3. Right after the creation of drop, add the following code snippet.

```
drop.get("hello") { request in
    return "Hello, world!"
}
```

4. drop.run() (At the bottom of the main file, make sure to serve your Droplet.)
5. vapor build (this command compiles the code)
6. vapor run serve (this command boots up the server)
7. you should see a message Server starting.... You can now visit <http://localhost:8080/hello> in your browser