Devi Ahilya University, Indore, India Institute of Engineering & Technology				III Year B.E. (Information Technology (Full Time)			
Subject Code & Name	Instructi	ons Hours p	er Week	Credits			
SMR6S6	L	T	P	L	T	P	Total
Entrepreneurship Development & IPR	2	-	-	2	-	-	2
Duration of Theory Paper:3							
Hours							

Learning Objectives:

- 1. To provide awareness about entrepreneurship.
- 2. To develop the skills of entrepreneurship & to encourage the students to become an entrepreneur.
- 3. To self motivate the students by making aware of different opportunities and successful growth stories
- 4. To impart the basics of Intellectual property Rights.

Pre requisite(s): Nil

COURSE CONTENTS

UNIT I

Introduction to Entrepreneurship: Entrepreneurship- Concept, Nature, Functions and Importance; Entrepreneurs-Characteristics, Types and Motivation; Entrepreneurial process; Enterprise- Definition and Classification (MSME-Micro, Small & Medium Enterprises).

Case Study: Success and Failure stories of entrepreneurs and discussing their characteristics and reasons for success/failure.

UNIT II

Entrepreneurial Journey: Creativity and Innovation, Recognizing opportunities and Generating ideas, Feasibility analysis, Industry and Competitor analysis, developing effective business model.

Class Activity: Idea generation by students.

UNIT III

Business Plan for Start-ups in IT Industry: Project Identification, Market Survey, Production plan, Operational plan, Marketing plan, Organizational plan and financial plan; writing a business plan.

Class Activity: Students asked to finalize on their ideas and start writing business plans

UNIT IV

Institutional Support to Entrepreneurs: Need for Institutional support different Government &Non Government institutions to support Entrepreneurs like, NSIC, SIDO, SSIB, SSIDC, SISIs, DTICs, industrial Estates, Specialized Institutions.

IINIT V

Intellectual Property Rights: Introduction of IPR, General Provisions & Basic principles of IPR, various perspective of IPR like Innovation & Creation, Innovators & Creators; Patents, Copyrights and Trademarks.

Learning Outcomes:

At the end of the course, students should be able to do the following:

- Learn how to start an enterprise and design business plans those are suitable for funding by considering all dimensions of business.
- 2. Understand entrepreneurial process by way of studying different cases and performing class activities.

BOOKS RECOMMENDED:

- [1]. Robert D. Hisrich, Mathew J. Manimala, Michael P Peters and Dean A. Shepherd, "Entrepreneurship", 9th Edition, Tata Mc-graw Hill Publishing Co.ltd.-new Delhi, 2014.
- [2]. Bruce R. Barringer and R. Duane Ireland, "Entrepreneurship", 4th Edition, Pearson Publications, New Delhi, 2011.
- [3]. N.K. Acharya, Text book on intellectual Property Rights, Asha Law House New Delhi, New Edition, 2001.