Create a program to send encrypted messages from receiver end

sender and decrypt a message at

#### Create a sender.py

```
import socket
import random
def main():
  # Connect to the server
  with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as sc:
     sc.connect(('localhost', 6017))
     # Get input from the user
     s = input("Enter the string: ")
     # Initialize variables
     key = []
     ct = "
     # Encrypt the message
     for char in s:
       j = random.randint(0, 49) # Random integer between 0 and 49
       key.append(str(j))
                            # Append to key list
       ct += chr(ord(char) + j) # Encrypt character
       print(f"j={j}")
                           # Print the random number used for each character
     # Convert key list to a comma-separated string
     key_str = ','.join(key)
     # Print the key and encrypted message
```

```
print(f"Key={key_str}")
    print(f"Encrypted message: {ct}")
    # Send the encrypted message and key
    message = f"{ct},{key_str}"
    sc.sendall(message.encode('utf-8')) # Send as bytes
if __name__ == "__main__":
  main()
Receiver.py
import socket
def main():
  # Create a server socket
  with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as
server_socket:
    server_socket.bind(('localhost', 6017))
    server_socket.listen(1) # Listen for incoming connections
    print("Waiting for a connection...")
    # Accept a connection
    conn, addr = server socket.accept()
    with conn:
       print(f"Connected by {addr}")
       # Read the incoming data
       ct = conn.recv(1024).decode('utf-8') # Buffer size is 1024 bytes
       s = ct.split(",") # Split the message and key
```

```
encrypted_message = s[0]
key = list(map(int, s[1:])) # Convert key strings to integers

print(f"Encrypted message: {encrypted_message}")

# Decrypt the message
pt = "
for i in range(len(encrypted_message)):
    j = key[i]
    pt += chr(ord(encrypted_message[i]) - j) # Decrypt character
    print(f"Key={j}")

print(f"Message from Sender: {pt}")

if __name__ == "__main__":
main()
```

# **FIRST RUN RECEIVER THEN SENDER**

```
Receiver.py - C:\Users\admin\Downloads\receiver.py (3.11.0)
                                                                                    File Edit Format Run Options Window Help
import socket
 def main():
     # Create a server socket
     with socket.socket(socket.AF INET, socket.SOCK STREAM) as server socket:
         server_socket.bind(('localhost', 6017))
         server_socket.listen(1) # Listen for incoming connections
print("Waiting for a connection...")
          # Accept a connection
          conn, addr = server_socket.accept()
          with conn:
              print(f"Connected by {addr}")
              # Read the incoming data
              ct = conn.recv(1024).decode('utf-8') # Buffer size is 1024 bytes
              s = ct.split(",")  # Split the message and key
              encrypted_message = s[0]
              key = list(map(int, s[1:])) # Convert key strings to integers
              print(f"Encrypted message: {encrypted message}")
              # Decrypt the message
              pt = ''
              for i in range(len(encrypted_message)):
                   j = key[i]
                   pt += chr(ord(encrypted_message[i]) - j) # Decrypt character
                   print(f"Key={j}")
              print(f"Message from Sender: {pt}")
     __name__ == "__main__":
main()
```

```
房 sender.py - C:\Users\admin\Downloads\sender.py (3.11.0)
File Edit Format Run Options Window Help
import socket
import random
def main():
    # Connect to the server
    with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as sc:
        sc.connect(('localhost', 6017))
        # Get input from the user
        s = input("Enter the string: ")
         # Initialize variables
        key = []
        ct = ''
         # Encrypt the message
        for char in s:
             j = random.randint(0, 49) # Random integer between (
                                         # Append to key list
             key.append(str(j))
             ct += chr(ord(char) + j) # Encrypt character
            print(f"j={j}")
                                           # Print the random number
         # Convert key list to a comma-separated string
        key str = ','.join(key)
         # Print the key and encrypted message
        print(f"Key={key str}")
        print(f"Encrypted message: {ct}")
         # Send the encrypted message and key
        message = f"{ct}, {key_str}"
        sc.sendall(message.encode('utf-8')) # Send as bytes
     nama -- " main ".
```

## **OUTPUT**

```
▶ IDLE Shell 3.11.0
                                                                              □ X | | DLE Shell 3.11.0
File Edit Shell Debug Options Window Help

Python 3.11.0 (main, Oct 24 2022, 18:26:48) [MSC v.1933 64 bit (AMD64)] on win32

Type "help", "copyright", "credits" or "license()

" for more information.
                                                                                          File Edit Shell Debug Options Window Help
                                                                                                Python 3.11.0 (main, Oct 24 2022, 18:26:48) [MSC v.1933 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()
                                                                                                   for more information.
               ======== RESTART: C:\Users\admin\Downlo
                                                                                                             ======= RESTART: C:\Users\admin\Downloa
      ads\sender.py ====
                                                                                                ds\receiver.py ===
                                                                                                Waiting for a connection...
Connected by ('127.0.0.1', 58491)
      Enter the string: SHRAVANI
      j = 35
                                                                                                Encrypted message: v`gc_NrS
      j=21
j=34
                                                                                                Key=35
Key=24
      j=9
      j=13
j=36
                                                                                                Key=34
Key=9
                                                                                                 Key=13
      Key=35,24,21,34,9,13,36,10
                                                                                                Key=36
                                                                                                 Key=10
      Encrypted message: v`gc NrS
                                                                                                 Message from Sender: SHRAVANI
```

import logging

# Configure the logger

logger = logging.getLogger('cfprac2')

logger.setLevel(logging.DEBUG)

# Create a file handler that logs debug and higher level messages

<u>file\_handler = logging.FileHandler('D:/mylogfile.log', mode='a') # 'a' for append mode</u> file\_handler.setLevel(logging.DEBUG)

# Create a formatter and set it for the handler

formatter = logging.Formatter('%(asctime)s - %(levelname)s - %(message)s')

file handler.setFormatter(formatter)

# Add the file handler to the logger

logger.addHandler(file handler)

#### **# Log messages**

#### logger.info("My first log")

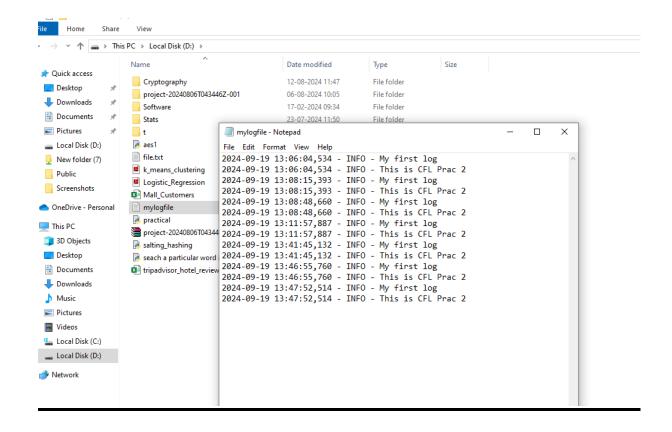
logger.info("This is CFL Prac 2")

#### print("Logging complete. Check 'D:/mylogfile.log' for details.")

```
log.py - C:\Users\admin\Downloads\log.py (3.11.0)
                                                                                  П
File Edit Format Run Options Window Help
import logging
# Configure the logger
logger = logging.getLogger('cfprac2')
logger.setLevel(logging.DEBUG)
# Create a file handler that logs debug and higher level messages
file handler = logging.FileHandler('D:/mylogfile.log', mode='a') # 'a' for ap
file handler.setLevel(logging.DEBUG)
# Create a formatter and set it for the handler
formatter = logging.Formatter('%(asctime)s - %(levelname)s - %(message)s')
file handler.setFormatter(formatter)
# Add the file handler to the logger
logger.addHandler(file handler)
# Log messages
logger.info("My first log")
logger.info("This is CFL Prac 2")
print("Logging complete. Check 'D:/mylogfile.log' for details.")
```

```
| Python 3.11.0 (main, Oct 24 2022, 18:26:48) [MSC v.1933 64 bit (AMD64)] on win: Type "help", "copyright", "credits" or "license()" for more information.

| Type "help", "copyright", "credits" or "license()" for details.
| Logging complete. Check 'D:/mylogfile.log' for details.
```



# WWRITE A PROGRAM FOR SEACHING FILE IN GIVEN DIRECTORY

```
__import os

def main():
    # Get directory from user
    dir_path = input("Enter Directory: ")

# Get first letter of file from user
    first_letter = input("Enter first letter of file: ")

__try:
    # List files in the directory
    files = os.listdir(dir_path)
```

# Filter files that start with the specified letter
filtered_files = [file for file in files if file.startswith(first_letter)]
if not filtered_files:
print("No files found starting with that letter.")
else:
for filename in filtered_files:
print(filename)
except FileNotFoundError:
print("Either dir does not exist or is not a directory")
except Exception as e:
print(f"An error occurred: {e}")
if name == " main ":
main()

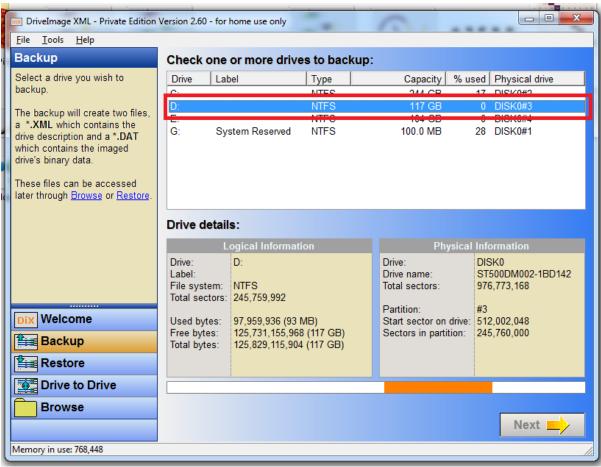
```
🍌 searching file in given directory.py - C:\Users\admin\Downloads\searching file in given directory.py (3.11.0)
File Edit Format Run Options Window Help
import os
def main():
    # Get directory from user
    dir path = input("Enter Directory: ")
    # Get first letter of file from user
    first letter = input("Enter first letter of file: ")
         # List files in the directory
         files = os.listdir(dir path)
         # Filter files that start with the specified letter
        filtered files = [file for file in files if file.startswith(first letter
         if not filtered files:
            print("No files found starting with that letter.")
         else:
             for filename in filtered files:
                 print(filename)
    except FileNotFoundError:
        print("Either dir does not exist or is not a directory")
    except Exception as e:
        print(f"An error occurred: {e}")
if __name__ == "__main__":
    main()
```

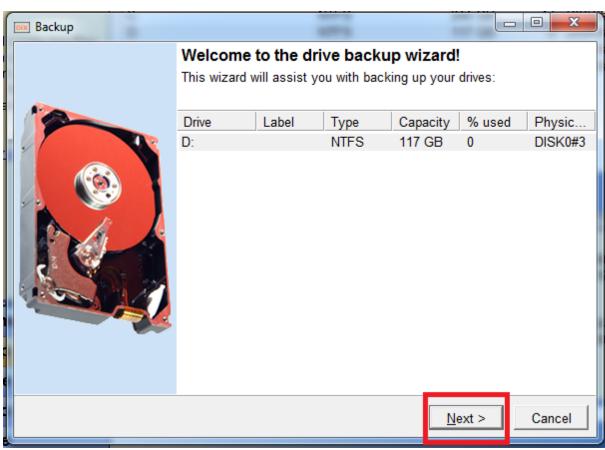
## WRITE A PROGRAM TO SEARCH A PARTICULAR WORD IN A FILE

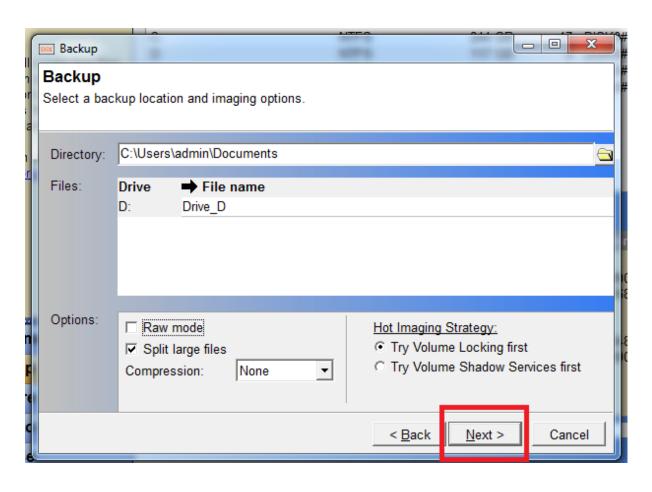
PRATICAL NO 5

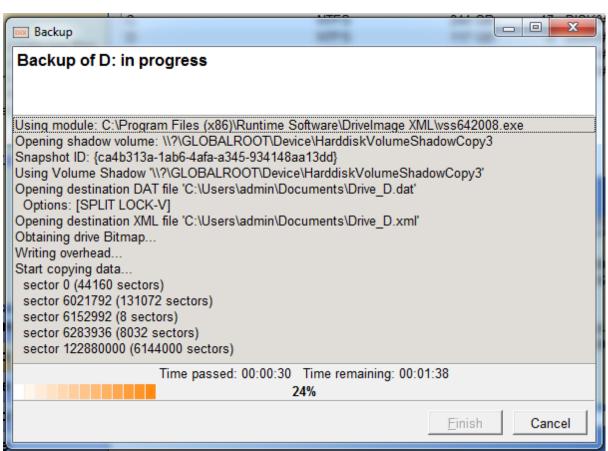
### **USE DRIVE IMAGE XML TO IMAGE A HARD DRIVE**

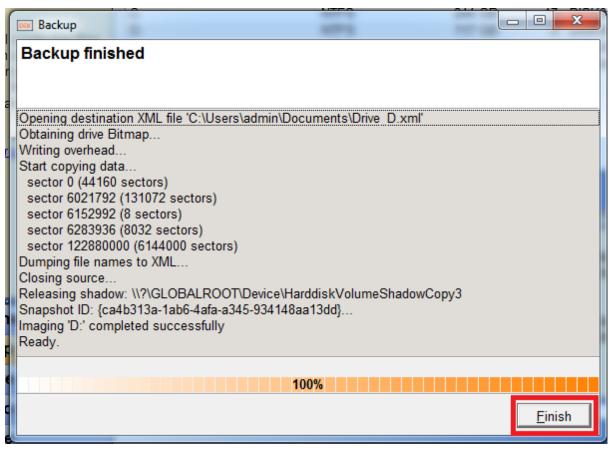


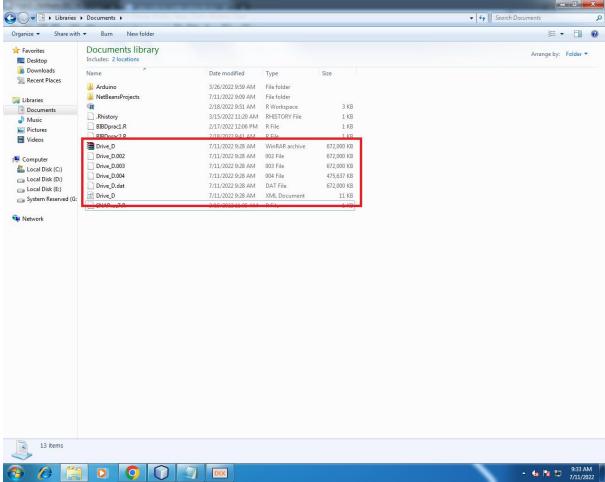






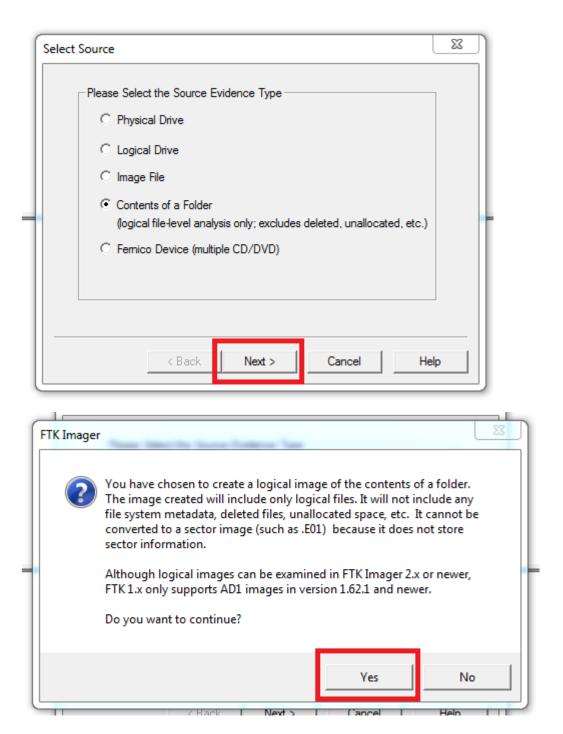


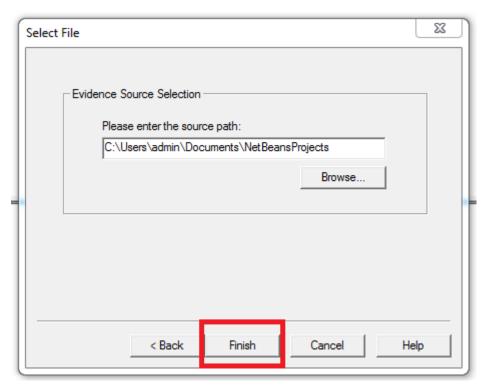


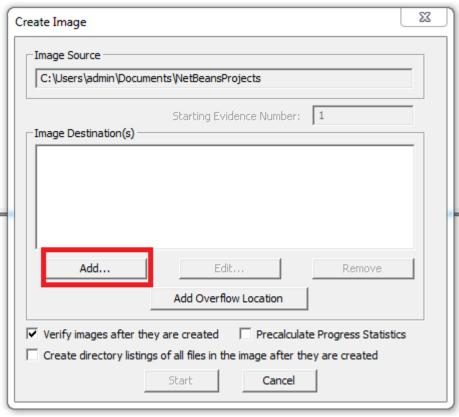


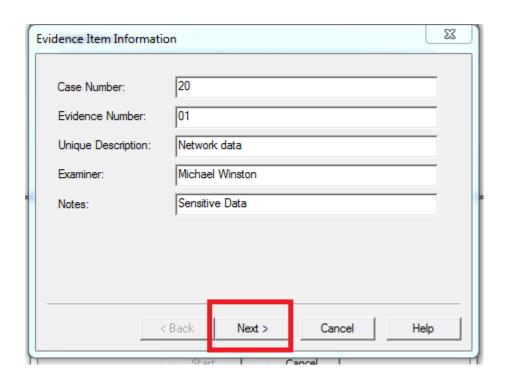
### **Practical 7**

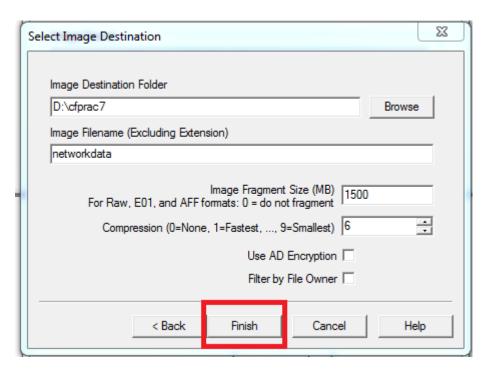
**Aim:**- Create forensic images of digital devices from volatile data such as memory using imager for computer system.

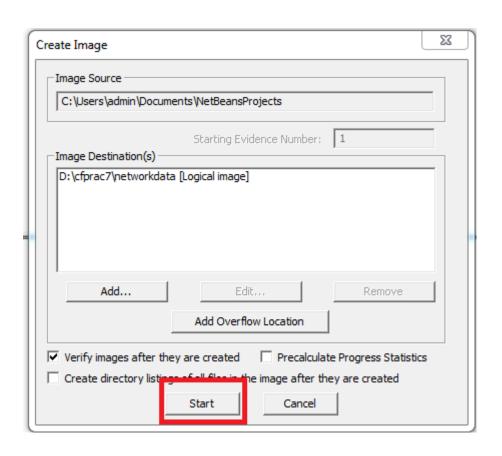


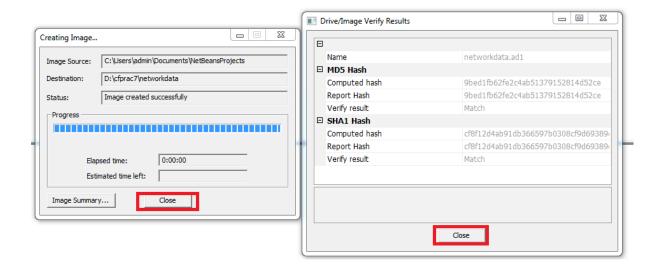


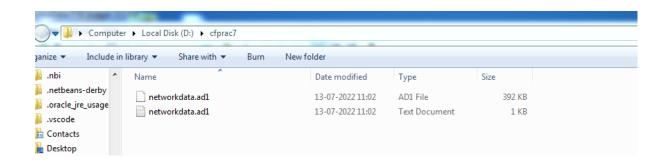












```
networkdata.ad1 - Notepad
File Edit Format View Help
Created By AccessData® FTK® Imager 3.1.4.6
Case Information:
Acquired using: ADI3.1.4.6
Case Number: 20
Evidence Number: 01
Unique Description: Network data
Examiner: Michael Winston
Notes: Sensitive Data
Information for D:\cfprac7\networkdata.ad1:
[Computed Hashes]
                      9bed1fb62fe2c4ab51379152814d52ce
 MD5 checksum:
                      cf8f12d4ab91db366597b0308cf9d69389cf64ff
 SHA1 checksum:
Image information:
Acquisition started:
                             Wed Jul 13 11:02:31 2022
 Acquisition finished: Wed Jul 13 11:02:31 2022
 Segment list:
  D:\cfprac7\networkdata.ad1
Image Verification Results:
 Verification started: Wed Jul 13 11:02:31 2022
Verification finished: Wed Jul 13 11:02:31 2022
MD5 checksum: 9bed1fb62fe2c4ab51377152814d52ce : verified
                      cf8f12d4ab91db366597b0308cf9d69389cf64ff : verified
 SHA1 checksum:
```

### **Practical 8**

Aim:- Recovering and inspecting deleted files.



