Becoming A Java Expert

Embrace challenges as opportunities, and knowledge as your greatest asset. Learning is the key to unlocking your full potential.

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1. Decision Making

1. Write a Java program using an if-else statement to check if a number is positive, negative, or zero.
2. Create a program to determine if a given number is even or odd using if-else.
3. Write a Java program that takes a user's age as input and determines if they are eligible to vote (age >= 18).
4. Implement a program to find the maximum of three numbers using nested if statements.
5. Create a program that checks if a year is a leap year (divisible by 4 but not by 100 or divisible by 400) using logical operators.
6. Write a Java program to determine if a given character is a vowel or a consonant using if-else.
7. Create a program that calculates the grade of a student based on their score (A, B, C, D, or F).

8. Write a Java program to determine if a number is within a given range (between 1 and 100).

9. Implement a program that checks if a string is a palindrome (reads the same forwards and backwards).

10. Create a program to calculate the factorial of a number using an if-else loop.

11. Write a Java program that determines if a given year is a century year (ends with '00').

12. Implement a program to check whether a number is even and a multiple of 3.

13. Create a program that compares two numbers and prints the larger number using an if-else statement.

14. Write a Java program that checks if a person is eligible for a senior citizen discount (age >= 60 or age >= 55 and a member).

15. Implement a program that determines if a triangle is equilateral, isosceles, or scalene based on the side lengths.

16. Create a program to check if a given string contains both uppercase and lowercase letters.

17. Write a Java program to determine if a person is a teenager (age between 13 and 19) and not a child or an adult.

18. Implement a program that determines if a year is a leap year and also checks if it is a multiple of 5.

19. Create a program that checks if a given number is positive, even, and a multiple of 7.

20. Write a Java program using logical operators to determine if a given character is an alphabet, a digit, or a special character.

21. Write a Java program that takes three numbers as input and determines if they can form a valid triangle based on the triangle inequality theorem.

22. Create a program to check if a given year is a leap year and also determine the next leap year.

23. Write a Java program to determine if a given number is a prime number.

24. Implement a program to check if a given string is a palindrome without considering spaces, punctuation, or letter casing.

25. Create a program that calculates the roots of a quadratic equation based on the values of a, b, and c, handling cases where the equation has real or complex roots.

2. Loops

For loops:

1. Write a Java program to print the numbers from 1 to 10 using a for loop.

2. Create a program that calculates the sum of all even numbers between 1 and 100 using a for loop.

3. Write a Java program to print a multiplication table for a given number (e.g., 5).

4. Implement a program that counts the number of vowels in a given string using a for loop.

5. Create a program that prints the Fibonacci sequence up to the 10th term using a for loop.

6. Write a Java program to find the factorial of a number using a for loop.

7. Implement a program that prints a pattern of stars in a right-angled triangle using nested for loops.

8. Create a program that generates a list of squares for the numbers from 1 to 10 using a for loop.
9. Write a Java program to find the largest element in a list using a for loop.
10. Implement a program to check if a given number is prime using a for loop.

While Loops:

1. Create a Java program to find the sum of natural numbers from 1 to N using a while loop.
2. Write a program to reverse a given number using a while loop.
3. Implement a program to find the GCD (Greatest Common Divisor) of two numbers using a while loop.
4. Create a program to check if a string is a palindrome using a while loop.
5. Write a Java program to find the first N terms of the geometric progression (GP) using a while loop.

Nested Loops:

1. Implement a program to print a multiplication table for numbers 1 to 5 using nested for-loop
2. Create a program to print a pattern of stars in a diamond shape using nested for loop

3. Write a Java program to generate a 2D matrix of numbers from 1 to 9 using nested for-loop
4. Implement a program to find the common elements between two lists using nested for-loop
5. Create a program that generates a Pascal's Triangle for a given number of rows using nested for loops.

3. Array:

1. Write a Java program to find the sum of all elements in an integer array.
2. Create an array of integers and find the maximum and minimum values in the array.
3. Write a program to reverse an array of characters in place.
4. Implement a Java method to check if a given element exists in an array of strings.
5. Write a program to remove duplicates from an array of integers.
6. Implement a function to find the second largest element in an array of integers.
7. Write a Java program to find the common elements between two arrays of integers.
8. Create a method to shift all the elements of an integer array to the right by a specified number of positions.
9. Implement a program to rotate an array of integers to the left by a given number of positions.
10. Write a function to sort an array of strings in alphabetical order.
11. Create a program that calculates the average of all even numbers in an array of integers.

12. Implement a method to merge two sorted arrays into a single sorted array.

13. Write a program to find the frequency of each element in an array of integers.

14. Create a Java method to check if an array is a palindrome (reads the same forwards and backward).

15. Implement a program to find the index of a specific element in an array of integers.

16. Write a function to remove all occurrences of a specific element from an array of integers.

17. Create a program to find the union of two arrays (combine unique elements from both arrays).

18. Implement a method to find the intersection of two arrays (common elements in both arrays).

19. Write a Java program to rearrange an array so that all even elements come before odd elements.

20. Create a method to find the longest increasing subarray in an array of integers.

4. Function & Recursion :

1. Create a Java function that adds two numbers and returns the result.
2. Write a function to find the square of a number.
3. Implement a function that checks if a number is even.
4. Create a function that multiplies two numbers.
5. Write a function to calculate the area of a rectangle.

Recursion:

1. Implement a recursive function to calculate the sum of natural numbers from 1 to N.
2. Create a recursive function to find the nth Fibonacci number.
3. Write a recursive function to reverse a string.
4. Implement a recursive function to calculate the factorial of a number.
5. Create a recursive function to compute the power of a number (a^b).
6. Function and Recursion Combination:
7. Write a recursive function to find the factorial of a number.
8. Implement a function that calculates the sum of even numbers in a list using recursion.
9. Create a recursive function to calculate the product of elements in a list.
10. Write a Java function to check if a word is a palindrome using recursion.
11. Implement a recursive function to calculate the greatest common divisor (GCD) of two numbers.

Advanced:

1. Create a recursive function to find the binary representation of a decimal number.
2. Write a function that calculates the nth term of the geometric progression (GP) using recursion.
3. Implement a recursive function to generate the nth term of an arithmetic progression (AP).
4. Create a recursive function to solve the Towers of Hanoi problem for three pegs.
5. Write a Java function to calculate the number of ways to climb a staircase with N steps, considering you can take 1 or 2 steps at a time.