# Sorting algorithms

Insertion Sort, Bubble sort, Selection sort, Shell Sort, Heap Sort, Merge Sort, Quick Sort, and Bucket Sort, Radix sort, Inversions, External sorting.

#### **Definition**

#### Sorting is the process of:

· Taking a list of objects which could be stored in a linear order

$$(a_0, a_1, ..., a_{n-1})$$

e.g., numbers, and returning an reordering

$$(a'_0, a'_1, ..., a'_{n-1})$$

such that

$$a'_0 \leq a'_1 \leq \cdots \leq a'_{n-1}$$

The conversion of an Abstract List into an Abstract Sorted List

#### **Definition**

#### Seldom will we sort isolated values

 Usually, we will sort a number of records containing a number of fields based on a key:

19991532	Stevenson	Monica	3 Glendridge Ave.
19990253	Redpath	Ruth	53 Belton Blvd.
19985832	Kilji	Islam	37 Masterson Ave
20003541	Groskurth	Ken	12 Marsdale Ave.
19981932	Carol	Ann	81 Oakridge Ave.
20003287	Redpath	David	5 Glendale Ave.

#### Numerically by ID Number



Lexicographically by surname, then given name

19981932	Carol	Ann	81 Oakridge Ave.	19981932	Carol	Ann	81 Oakridge Ave.
19985832	Khilji	Islam	37 Masterson Ave.	20003541	Groskurth	Ken	12 Marsdale Ave.
19990253	Redpath	Ruth	53 Belton Blvd.	19985832	Kilji	Islam	37 Masterson Ave.
19991532	Stevenson	Monica	3 Glendridge Ave.	20003287	Redpath	David	5 Glendale Ave.
20003287	Redpath	David	5 Glendale Ave.	19990253	Redpath	Ruth	53 Belton Blvd.
20003541	Groskurth	Ken	12 Marsdale Ave.	19991532	Stevenson	Monica	3 Glendridge Ave.

# **Assumption**

In these topics, we will assume that:

- Arrays are to be used for both input and output,
- We will focus on sorting objects and leave the more general case of sorting records based on one or more fields as an implementation detail

# **In-place Sorting**

Sorting algorithms may be performed *in-place*, that is, with the allocation of at most  $\Theta(1)$  additional memory (e.g., fixed number of local variables)

Other sorting algorithms require the allocation of second array of equal size

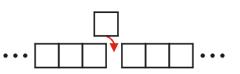
• Requires  $\Theta(n)$  additional memory

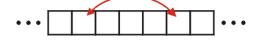
We will prefer in-place sorting algorithms

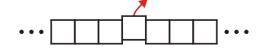
## **Classifications**

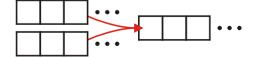
The operations of a sorting algorithm are based on the **actions** performed:

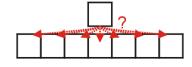
- Insertion
- Exchanging
- Selection
- Merging
- Distribution











# **Sorting by Comparison**

Basic operation involved in this type of sorting technique is comparison. A data item is compared with other items in the list of items in order to find its place in the sorted list.

- Insertion
- Selection
- Exchange
- Enumeration

# **Sorting by Comparison**

#### **Sorting by comparison – Insertion:**

• From a given list of items, one item is considered at a time. The item chosen is then inserted into an appropriate position relative to the previously sorted items. The item can be inserted into the same list or to a different list.

e.g.: Insertion sort

#### **Sorting by comparison – Selection:**

• First the smallest (or largest) item is located and it is separated from the rest; then the next smallest (or next largest) is selected and so on until all item are separated.

e.g.: Selection sort, Heap sort

# **Sorting by Comparison**

#### **Sorting by comparison – Exchange:**

• If two items are found to be out of order, they are interchanged. The process is repeated until no more exchange is required.

e.g.: Bubble sort, Shell Sort, Quick Sort

#### **Sorting by comparison – Enumeration:**

• Two or more input lists are merged into an output list and while merging the items, an input list is chosen following the required sorting order.

e.g.: Merge sort

# **Sorting by Distribution**

- No key comparison takes place
- All items under sorting are distributed over an auxiliary storage space based on the constituent element in each and then grouped them together to get the sorted list.
- Distributions of items based on the following choices
  - ✓ **Radix** An item is placed in a space decided by the of its components with which it is composed of.
  - ✓ Counting Items are sorted based on their relative counts.

**Note:** This lecture concentrates only on sorting by comparison.

# **Optimal Sorting Algorithms**

# The next seven topics will cover common sorting algorithms

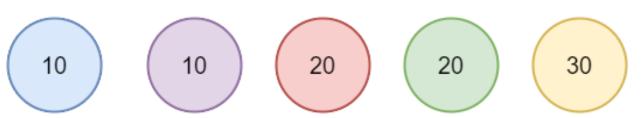
- There is no optimal sorting algorithm which can be used in all places
- Under various circumstances, different sorting algorithms will deliver optimal run-time and memory-allocation requirements

#### Stable sort

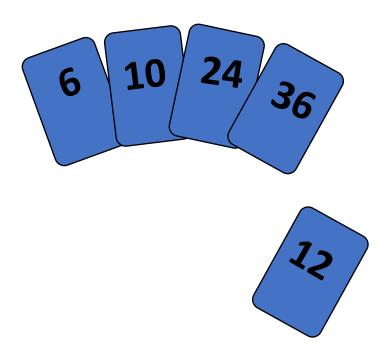


A sorting algorithm is said to be stable if two objects with equal keys appear in the same order in sorted output as they appear in the input data set.

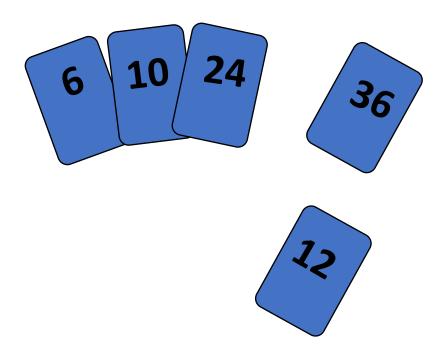
Sorting is stable because the order of balls is maintained when values are same. The ball with blue color and value 10 appears before the purple color ball with value 10. Similarly order is maintained for 20

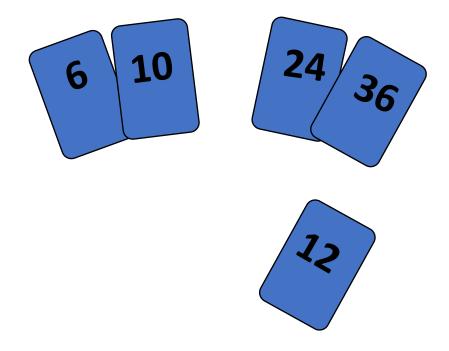


- Idea: like sorting a hand of playing cards
  - Start with an empty left hand and the cards facing down on the table.
  - Remove one card at a time from the table, and insert it into the correct position in the left hand
    - compare it with each of the cards already in the hand, from right to left
  - The cards held in the left hand are sorted
    - these cards were originally the top cards of the pile on the table

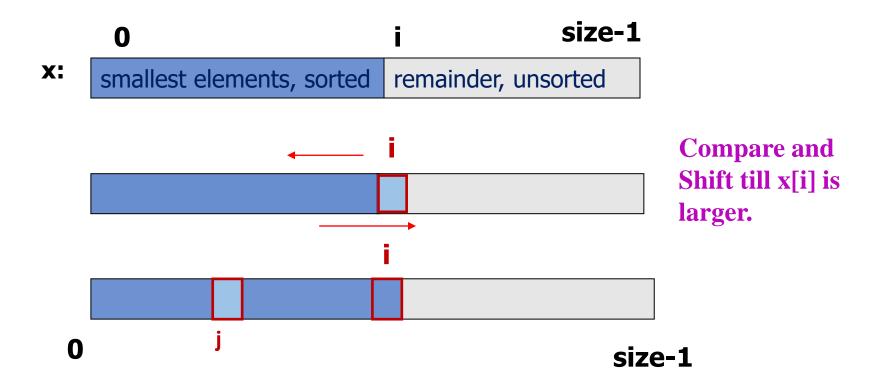


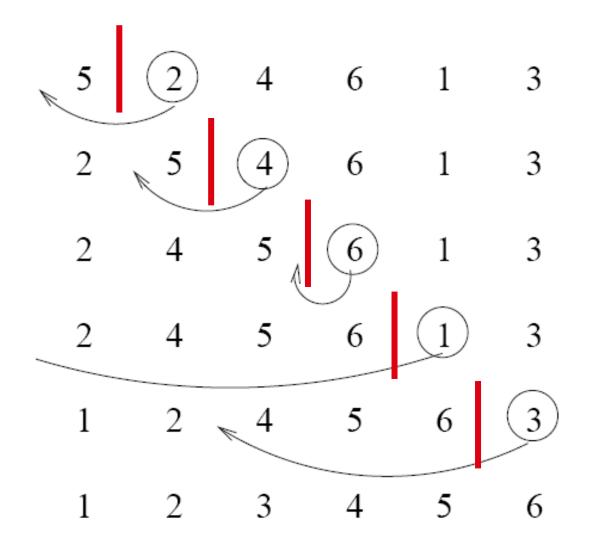
To insert 12, we need to make room for it by moving first 36 and then 24.

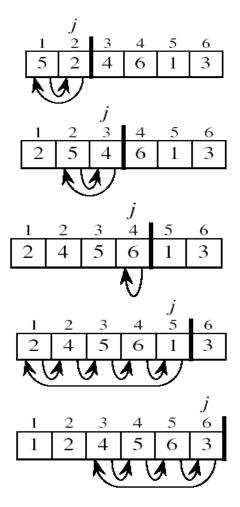




#### **General situation:**







# Algorithm/Steps/ Flowchart

The simple steps of achieving the insertion sort are listed as follows -

**Step 1 -** If the element is the first element, assume that it is already sorted. Return 1.

**Step2 -** Pick the next element and store it separately in a key.

**Step3 -** Now, compare the **key** with all elements in the sorted array.

**Step 4 -** If the element in the sorted array is smaller than the current element, then move to the next element. Else, shift greater elements in the array towards the right.

**Step 5 -** Insert the value.

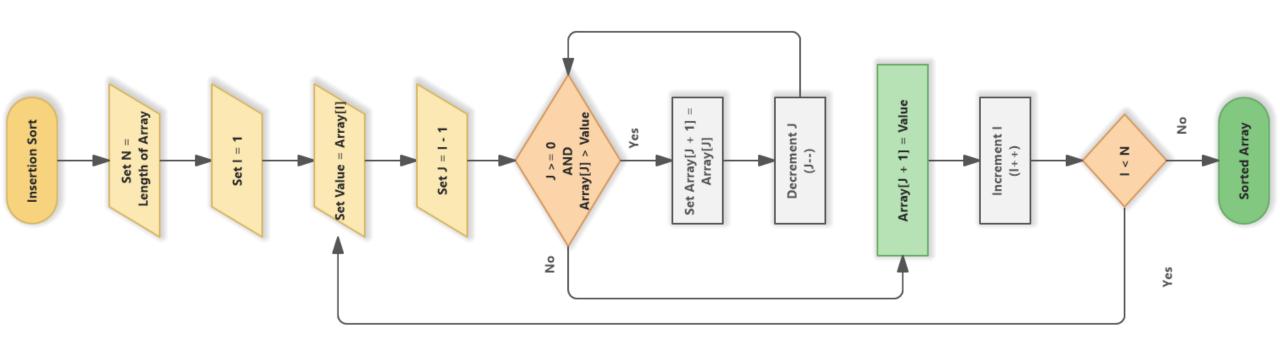
**Step 6** - Repeat until the array is sorted.

```
void insertionSort (int list[], int size)
      int i, j, item;
      for (i=1; i<size; i++)
             item = list[i] ;
             /* Move elements of list[0..i-1], that are
             greater than item, to one position ahead of
             their current position */
             for (j=i-1; (j>=0) && (list[j] > item); j--)
                    list[j+1] = list[j];
             list[j+1] = item ;
```

```
int main()
    int x[] = \{-45, 89, -65, 87, 0, 3, -23, 19, 56, 21, 76, -50\};
    int i;
    for(i=0;i<12;i++)
        printf("%d ",x[i]);
                                                    OUTPUT
    printf("\n");
                                      -45 89 -65 87 0 3 -23 19 56 21 76 -50
    insertionSort(x,12);
                                      -65 -50 -45 -23 0 3 19 21 56 76 87 89
    for(i=0;i<12;i++)
        printf("%d ",x[i]);
    printf("\n");
```

```
# Python program for implementation of Insertion Sort
# Function to do insertion sort
def insertionSort(arr):
    if (n := len(arr)) <= 1:
      return
    for i in range(1, n):
        key = arr[i]
        # Move elements of arr[0..i-1], that are
        # greater than key, to one position ahead
        # of their current position
        j = i-1
        while j >=0 and key < arr[j] :</pre>
                arr[j+1] = arr[j]
                j -= 1
        arr[j+1] = key
#sorting the array [12, 11, 13, 5, 6] using insertionSort
arr = [12, 11, 13, 5, 6]
insertionSort(arr)
print(arr)
```

# Algorithm/Procedure/ Flowchart



# **Insertion Sort- Example**

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

• Property. After ith iteration, a[0] through a[i] contain first i+1 elements in ascending order.

Array index	0	1	2	3	4	5	6	7	8	9
Value	2.78	7.42	0.56	1.12	1.17	0.32	6.21	4.42	3.14	7.71

Iteration 0: step 0.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

• Property. After ith iteration, a[0] through a[i] contain first i+1 elements in ascending order.

Array index	0	1	2	3	4	5	6	7	8	9
Value	2.78	7.42	0.56	1.12	1.17	0.32	6.21	4.42	3.14	7.71

Iteration 1: step 0.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

Array index	0	1	2	3	4	5	6	7	8	9
Value	2.78	0.56	7.42	1.12	1.17	0.32	6.21	4.42	3.14	7.71
		1	<i>f</i>							

Iteration 2: step 0.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.56	2.78	7.42	1.12	1.17	0.32	6.21	4.42	3.14	7.71
	1	<i>f</i>								

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Array index	0	1	2	3	4	5	6	7	8	9
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Array index	0	1	2	3	4	5	6	7	8	9
Value	0.56	2.78	1.12	7.42	1.17	0.32	6.21	4.42	3.14	7.71
			1	<i>f</i>						

Iteration 3: step 0.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.56	1.12	2.78	7.42	1.17	0.32	6.21	4.42	3.14	7.71
		1	<i>f</i>							

Iteration 3: step 1.

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Array index	0	1	2	3	4	5	6	7	8	9
Value	0.56	1.12	2.78	7.42	1.17	0.32	6.21	4.42	3.14	7.71

Iteration 3: step 2.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.56	1.12	2.78	1.17	7.42	0.32	6.21	4.42	3.14	7.71
				1	<b>f</b>					

Iteration 4: step 0.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.56	1.12	1.17	2.78	7.42	0.32	6.21	4.42	3.14	7.71
			1	<i>f</i>						

Iteration 4: step 1.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

Array index	0	1	2	3	4	5	6	7	8	9
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Array index	0	1	2	3	4	5	6	7	8	9
Value	0.56	1.12	1.17	2.78	0.32	7.42	6.21	4.42	3.14	7.71
					1	<i>f</i>				

Iteration 5: step 0.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.56	1.12	1.17	0.32	2.78	7.42	6.21	4.42	3.14	7.71
				1	<b>**</b>					

Iteration 5: step 1.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.56	1.12	0.32	1.17	2.78	7.42	6.21	4.42	3.14	7.71
			1	<i>f</i>						

Iteration 5: step 2.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.56	0.32	1.12	1.17	2.78	7.42	6.21	4.42	3.14	7.71
		1	<i>f</i>							

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	1	<i>f</i>								

Iteration 5: step 4.

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• Property. After ith iteration, a[0] through a[i] contain first i+1 elements in ascending order.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.32	0.56	1.12	1.17	2.78	7.42	6.21	4.42	3.14	7.71

Iteration 5: step 5.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

• Property. After ith iteration, a[0] through a[i] contain first i+1 elements in ascending order.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.32	0.56	1.12	1.17	2.78	6.21	7.42	4.42	3.14	7.71
						<b>†</b>	<b>†</b>			

Iteration 6: step 0.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

• Property. After ith iteration, a[0] through a[i] contain first i+1 elements in ascending order.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.32	0.56	1.12	1.17	2.78	6.21	7.42	4.42	3.14	7.71

Iteration 6: step 1.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

• Property. After ith iteration, a[0] through a[i] contain first i+1 elements in ascending order.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.32	0.56	1.12	1.17	2.78	6.21	4.42	7.42	3.14	7.71
							<b>A</b>	<b>A</b>		

Iteration 7: step 0.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

• Property. After ith iteration, a[0] through a[i] contain first i+1 elements in ascending order.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.32	0.56	1.12	1.17	2.78	4.42	6.21	7.42	3.14	7.71
						<b>†</b>	<b>†</b>			

Iteration 7: step 1.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.32	0.56	1.12	1.17	2.78	4.42	6.21	7.42	3.14	7.71

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

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Array index	0	1	2	3	4	5	6	7	8	9
Value	0.32	0.56	1.12	1.17	2.78	4.42	6.21	3.14	7.42	7.71

Iteration 8: step 0.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

• Property. After ith iteration, a[0] through a[i] contain first i+1 elements in ascending order.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.32	0.56	1.12	1.17	2.78	4.42	3.14	6.21	7.42	7.71
							<b>†</b>	<b>†</b>		

Iteration 8: step 1.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

• Property. After ith iteration, a[0] through a[i] contain first i+1 elements in ascending order.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.32	0.56	1.12	1.17	2.78	3.14	4.42	6.21	7.42	7.71
						1	<i>†</i>			

Iteration 8: step 2.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

• Property. After ith iteration, a[0] through a[i] contain first i+1 elements in ascending order.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.32	0.56	1.12	1.17	2.78	3.14	4.42	6.21	7.42	7.71

Iteration 8: step 3.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

• Property. After ith iteration, a[0] through a[i] contain first i+1 elements in ascending order.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.32	0.56	1.12	1.17	2.78	3.14	4.42	6.21	7.42	7.71

Iteration 9: step 0.

• Iteration i. Repeatedly swap element i with the one to its left if smaller.

• Property. After ith iteration, a[0] through a[i] contain first i+1 elements in ascending order.

Array index	0	1	2	3	4	5	6	7	8	9
Value	0.32	0.56	1.12	1.17	2.78	3.14	4.42	6.21	7.42	7.71

Iteration 10: DONE.

## Insertion Sort – Another Example



#### Case 1: If the input list is already in sorted order

**Number of comparisons:** Number of comparison in each iteration is 1.

$$C(n) = 1 + 1 + 1 + \dots + 1$$
 upto (n-1)<sup>th</sup> iteration.

**Number of movement:** No data movement takes place in any iteration.

$$M(n) = 0$$

#### Case 2: If the input list is sorted but in reverse order

**Number of comparisons:** Number of comparison in each iteration is 1.

$$C(n) = 1 + 2 + 3 + \dots + (n-1) = \frac{n(n-1)}{2}$$

**Number of movement:** Number of movements takes place in any  $i^{th}$  iteration is i.

$$M(n) = 1 + 2 + 3 + \dots + (n-1) = \frac{n(n-1)}{2}$$

#### Case 3: If the input list is in random order

- Let  $p_j$  be the probability that the key will go to the  $j^{th}$  location  $(1 \le j \le i + 1)$ . Then the number of comparisons will be  $j \cdot p_j$ .
- The average number of comparisons in the  $(i + 1)^{th}$  iteration is

$$A_{i+1} = \sum_{j=1}^{i+1} j \cdot p_j$$

 Assume that all keys are distinct, and all permutations of keys are equally likely.

$$p_1 = p_2 = p_3 = \dots = p_{i+1} = \frac{1}{i+1}$$

#### **Case 3: Number of comparisons**

• Therefore, the average number of comparisons in the  $(i + 1)^{th}$  iteration

$$A_{i+1} = \frac{1}{i+1} \sum_{j=1}^{i+1} j = \frac{1}{i+1} \cdot \frac{(i+1) \cdot (i+2)}{2} = \frac{i+2}{2}$$

• Total number of comparisons for all (n-1) iterations is

$$C(n) = \sum_{i=0}^{n-1} A_{i+1} = \frac{1}{2} \cdot \frac{n(n-1)}{2} + (n-1)$$

#### **Case 3: Number of Movements**

• On the average, number of movements in the *i*<sup>th</sup> iteration

$$M_i = \frac{i + (i - 1) + (i - 2) + \dots + 2 + 1}{i} = \frac{i + 1}{2}$$

Total number of movements

$$M(n) = \sum_{i=1}^{n-1} M_i = \frac{1}{2} \cdot \frac{n(n-1)}{2} + \frac{n-1}{2}$$

#### Alternate solution

The recurrence relation of the recursive insertion sort is:

$$T(n) = T(n-1) + n$$

```
def insertionSortRecursive(arr,n):
   # base case
   if n<=1:
        return
   # Sort first n-1 elements
    insertionSortRecursive(arr,n-1)
    '''Insert last element at its correct position
        in sorted array.'''
   last = arr[n-1]
   j = n-2
     # Move elements of arr[0..i-1], that are
     # greater than key, to one position ahead
     # of their current position
   while (j>=0 and arr[j]>last):
        arr[j+1] = arr[j]
        j = j-1
   arr[j+1]=last
```

# The recurrence relation of the recursive insertion sort is:

## T(n) = T(n-1) + n

```
T(n) = T(n-1) + n

= T(n-2) + n-1 + n

= T(n-3) + n-2 + n-1 + n

// we can now generalize to k

= T(n-k) + n-k+1 + n-k+2 + ... + n-1 + n

// since n-k = 1 so T(1) = 1

= 1 + 2 + ... + n //Here

= n(n-1)/2

= n^2/2 - n/2

// we take the dominating term which is n^2*1/2 therefor 1/2 = big O = big O(n^2)
```

## Insertion Sort: Summary of Complexity Analysis

Case	Run time, $T(n)$	Complexity	Remarks
Case 1	$T(n)=c\ (n-1)$	T(n) = O(n)	Best case
Case 2	$T(n)=c\ n(n-1)$	$T(n) = O(n^2)$	Worst case
Case 3	$T(n)=c\frac{(n-1)(n+3)}{2}$	$T(n) = O(n^2)$	Average case

## Is this Insertion sort stable?

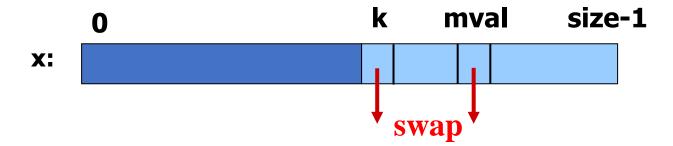


#### **General situation:**

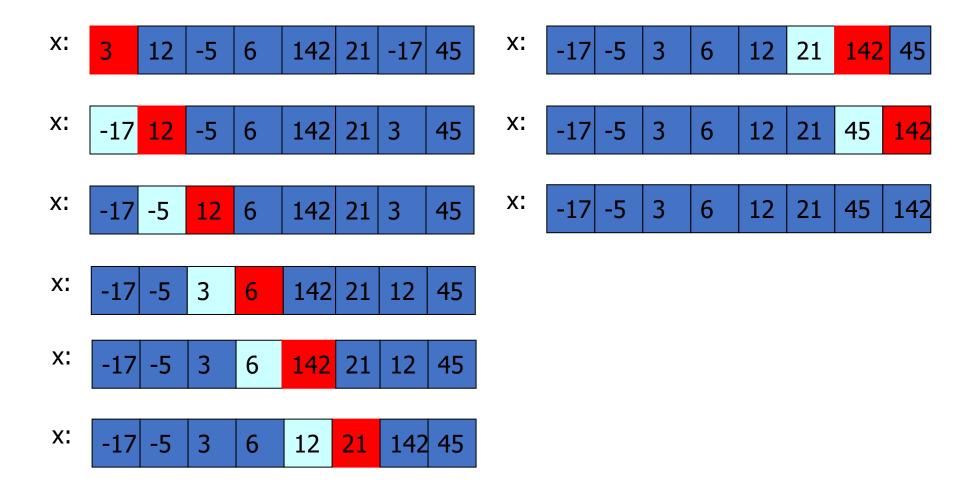
0 k size-1
x: smallest elements, sorted remainder, unsorted

#### **Steps:**

- Find smallest element, mval, in x[k...size-1]
- Swap smallest element with x[k], then increase k.



## Selection Sort - Example



## Algorithm/Procedure/ Flowchart

```
SELECTION SORT(arr, n)
```

Step 1: Repeat Steps 2 and 3 for i = 0 to n-1

Step 2: CALL SMALLEST(arr, i, n, pos)

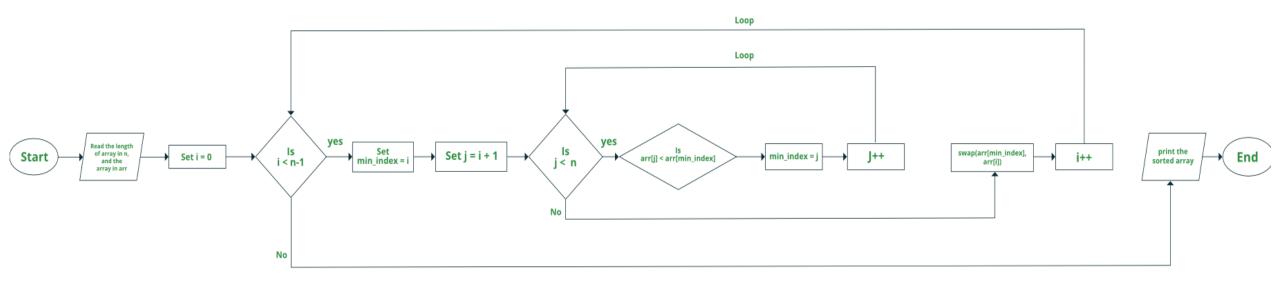
Step 3: SWAP arr[i] with arr[pos]

[END OF LOOP]

Step 4: EXIT

```
SMALLEST (arr, i, n, pos)
Step 1: [INITIALIZE] SET SMALL = arr[i]
Step 2: [INITIALIZE] SET pos = i
Step 3: Repeat for j = i+1 to n
if (SMALL > arr[j])
  SET SMALL = arr[j]
SET pos = j
[END OF if]
[END OF LOOP]
Step 4: RETURN pos
```

## Algorithm/Procedure/ Flowchart



Flowchart for Selection Sort

```
/* Yield location of smallest element in
x[k .. size-1]; */
int findMinLloc (int x[], int k, int size)
    int j, pos; /* x[pos] is the smallest
element found so far */
      pos = k;
      for (j=k+1; j < size; j++)
            if (x[j] < x[pos])
                  pos = j;
      return pos;
```

```
/* The main sorting function */
/* Sort x[0..size-1] in non-decreasing order */
int selectionSort (int x[], int size)
{ int k, m;
      for (k=0; k< size-1; k++)
             m = findMinLoc(x, k, size);
             temp = a[k];
             a[k] = a[m];
             a[m] = temp;
```

```
# Selection sort in Python
# time complexity O(n*n)
#sorting by finding min index
def selectionSort(array, size):
    for ind in range(size):
        min_index = ind
        for j in range(ind +1, size):
             # select the minimum element in every iteration
             if array[j] < array[min index]:</pre>
                 min index = j
         # swapping the elements to sort the array
         (array[ind], array[min index]) = (array[min index], array[ind])
arr = \begin{bmatrix} -2, 45, 0, 11, -9, 88, -97, -202, 747 \end{bmatrix}
size = len(arr)
selectionSort(arr, size)
print('The array after sorting in Ascending Order by selection sort is:')
print(arr)
```

## Selection Sort- Another example

5 1 3 4 6 2

- Comparison
- Data Movement
- Sorted

 5
 1
 3
 4
 6
 2

Comparison

Data Movement

5 1 3 4 6 2

Comparison

Data Movement

5 1 3 4 6 2

Comparison

Data Movement

5 1 3 4 6 2

Comparison

Data Movement

5 1 3 4 6 2

Comparison

Data Movement

5 1 3 4 6 2

Comparison

Data Movement



† Largest

- Comparison
- Data Movement
- Sorted

5 1 3 4 2 6

Comparison

Data Movement

5 1 3 4 2 6

Comparison

Data Movement

 5
 1
 3
 4
 2
 6

Comparison

Data Movement

 5
 1
 3
 4
 2
 6

Comparison

Data Movement

5 1 3 4 2 6

Comparison

Data Movement

5 1 3 4 2 6

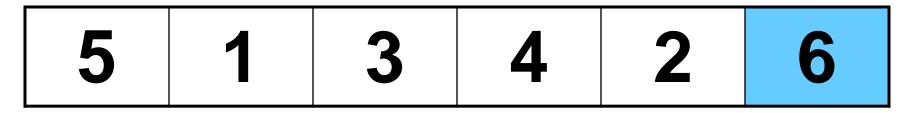
Comparison

Data Movement

5 1 3 4 2 6

Comparison

Data Movement



† Largest

- Comparison
- Data Movement
- Sorted

2 1 3 4 5 6

Comparison

Data Movement

- Comparison
- Data Movement
- Sorted

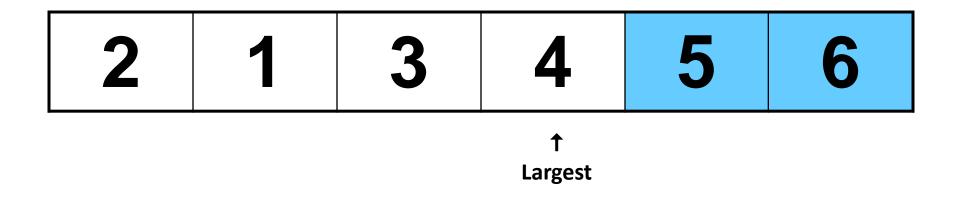
 2
 1
 3
 4
 5
 6

- Comparison
- Data Movement
- Sorted

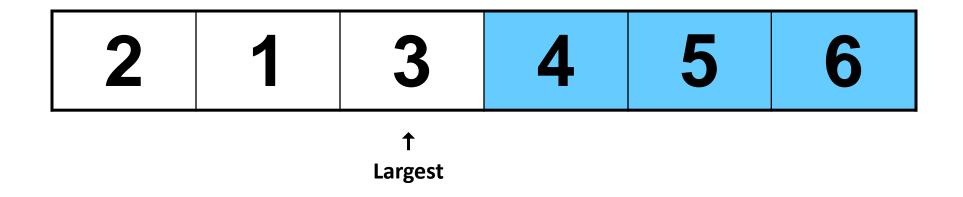
Comparison

Sorted

Data Movement



- Comparison
- Data Movement
- Sorted



Comparison

Data Movement

2 1 3 4 5 6

Comparison

Data Movement

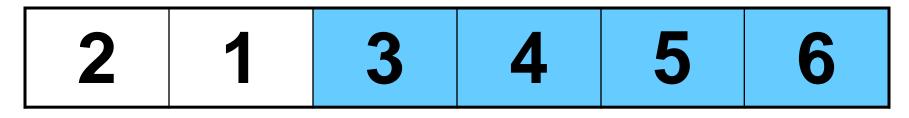
- Comparison
- Data Movement
- Sorted

- Comparison
- Data Movement
- Sorted

2 1 3 4 5 6

Comparison

Data Movement



† Largest

- Comparison
- Data Movement
- Sorted

1 2 3 4 5 6

Comparison

Data Movement



# DONE!

- Comparison
- Data Movement
- Sorted

#### Recurrence relation

```
T(n) = T(n-1) + n
```

```
# Return minimum index
def minIndex( a , i , j ):
    if i == j:
        return i

    # Find minimum of remaining
elements
    k = minIndex(a, i + 1, j)

# Return minimum of current
# and remaining.
    return (i if a[i] < a[k] else k)</pre>
```

```
def recurSelectionSort(a, n, index = 0):
   # Return when starting and
    # size are same
    if index == n:
        return -1
   # calling minimum index function
    # for minimum index
    k = minIndex(a, index, n-1)
   # Swapping when index and minimum
    # index are not same
    if k != index:
        a[k], a[index] = a[index], a[k]
   # Recursively calling selection
   # sort function
    recurSelectionSort(a, n, index +1)
```

#### Selection Sort: Complexity Analysis

Case 1: If the input list is already in sorted order

**Number of comparisons:** 

$$C(n) = \sum_{i=1}^{n-1} (n-i) = \frac{n(n-1)}{2}$$

#### Selection Sort: Complexity Analysis

Case 2: If the input list is sorted but in reverse order

**Number of comparisons:** 

$$c(n) = \sum_{i=1}^{n-1} (n-i) = \frac{n(n-1)}{2}$$

#### Selection Sort: Complexity Analysis

#### Case 3: If the input list is in random order

#### **Number of comparisons:**

$$C(n) = \frac{n(n-1)}{2}$$

• Let  $p_i$  be the probability that the  $i^{th}$  smallest element is in the  $i^{th}$  position. Number of total swap operations =  $(1 - p_i) \times (n - 1)$ 

where 
$$p_1 = p_2 = p_3 = \dots = p_n = \frac{1}{n}$$

#### Selection Sort: Summary of Complexity analysis

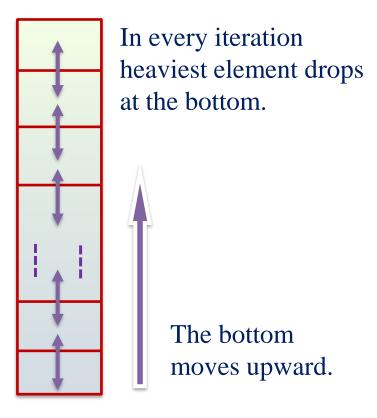
Case	Run time, $T(n)$	Complexity	Remarks
Case 1	$T(n)=\frac{n(n-1)}{2}$	$T(n) = O(n^2)$	Best case
Case 2	$T(n) = \frac{(n-1)(n+3)}{2}$	$T(n) = O(n^2)$	Worst case
Case 3	$T(n) \approx \frac{(n-1)(2n+3)}{2}$ (Taking $n-1 \approx n$ )	$T(n) = O(n^2)$	Average case

#### Is this a Stable sort?



# Bubble Sort

#### **Bubble Sort**



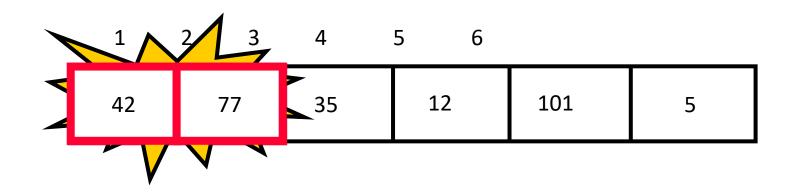
The sorting process proceeds in several passes.

- In every pass we go on comparing neighbouring pairs and swap them if out of order.
- In every pass, the largest of the elements under considering will *bubble* to the top (i.e., the right).

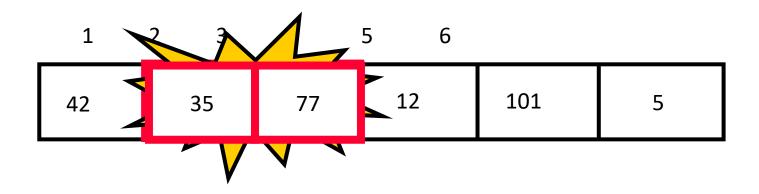
- Traverse a collection of elements
  - Move from the front to the end
  - "Bubble" the largest value to the end using pair-wise comparisons and swapping

1	2 3	4	5 6		
77	42	35	12	101	5

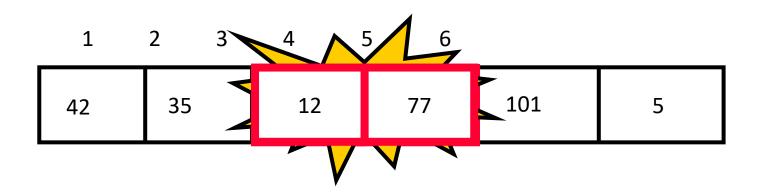
- Traverse a collection of elements
  - Move from the front to the end
  - "Bubble" the largest value to the end using pair-wise comparisons and swapping



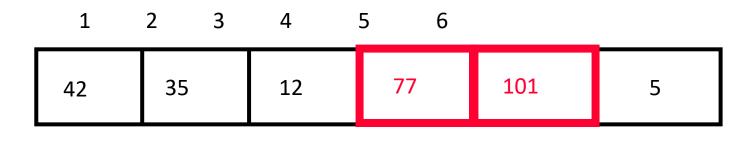
- Traverse a collection of elements
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- Traverse a collection of elements
  - Move from the front to the end
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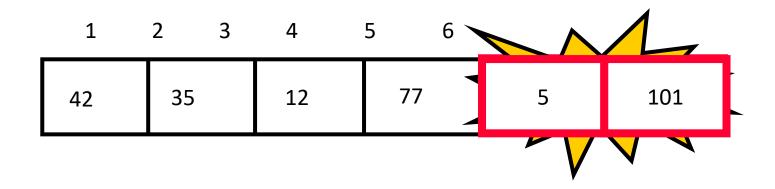


- Traverse a collection of elements
  - Move from the front to the end
  - "Bubble" the largest value to the end using pair-wise comparisons and swapping

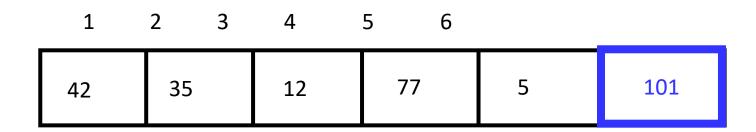


No need to swap

- Traverse a collection of elements
  - Move from the front to the end
  - "Bubble" the largest value to the end using pair-wise comparisons and swapping



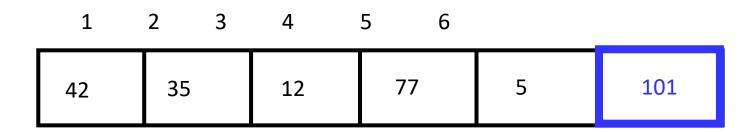
- Traverse a collection of elements
  - Move from the front to the end
  - "Bubble" the largest value to the end using pair-wise comparisons and swapping



Largest value correctly placed

#### Items of Interest

- Notice that only the largest value is correctly placed
- All other values are still out of order
- So we need to repeat this process



Largest value correctly placed

#### Repeat "Bubble Up" How Many Times?

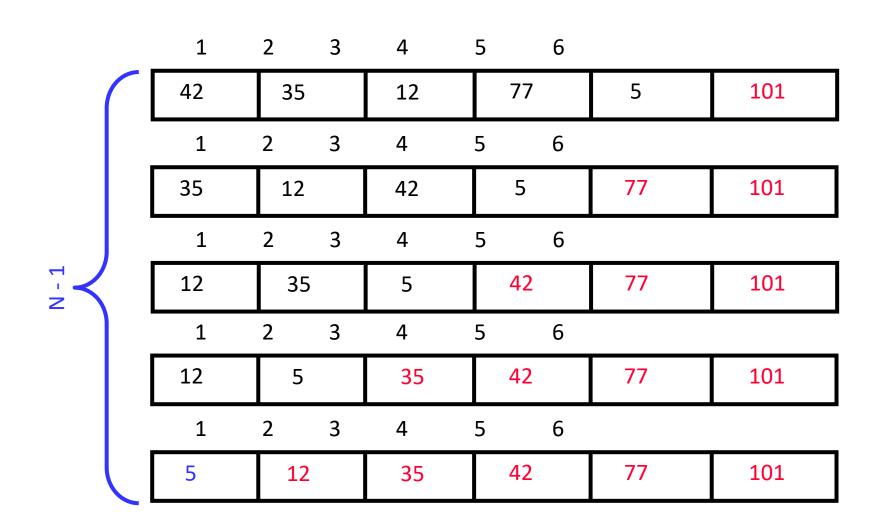
If we have N elements...

 And if each time we bubble an element, we place it in its correct location...

• Then we repeat the "bubble up" process N – 1 times.

• This guarantees we'll correctly place all N elements.

# "Bubbling" All the Elements

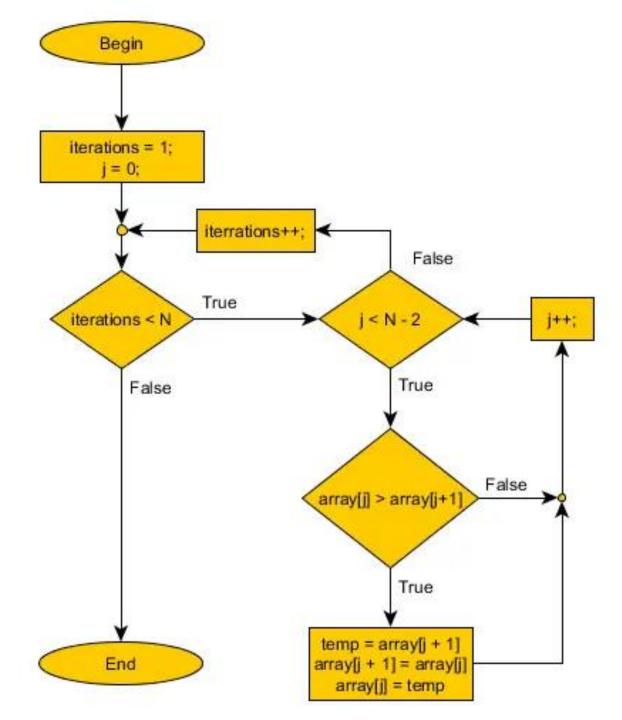


#### **Bubble Sort**

#### How the passes proceed?

- In pass 1, we consider index 0 to n-1.
- In pass 2, we consider index 0 to n-2.
- In pass 3, we consider index 0 to n-3.
- •
- •
- In pass n-1, we consider index 0 to 1.

# Algorithm/Procedur e/ Flowchart



# Algorithm/Procedure/ Flowchart

#### Pseudo code: Bubble Sort(Array a[])

```
1. begin
```

```
2. for i = 0 to n - 1
```

3. for 
$$j = 0$$
 to  $n - i-1$ 

4. if 
$$(a[j] > a[j + 1])$$
 then

5. Swap 
$$(a[j], a[j + 1])$$

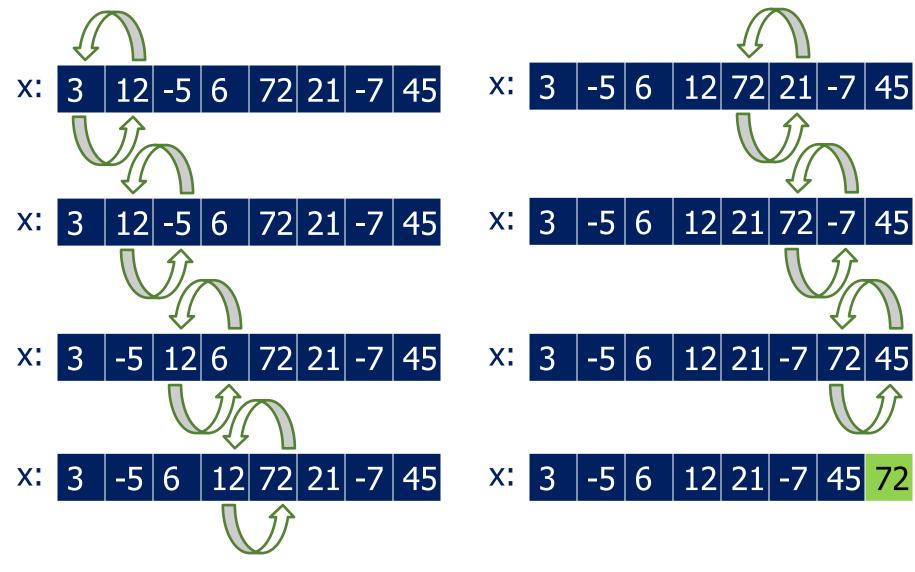
6. end

# improvised pseudocode

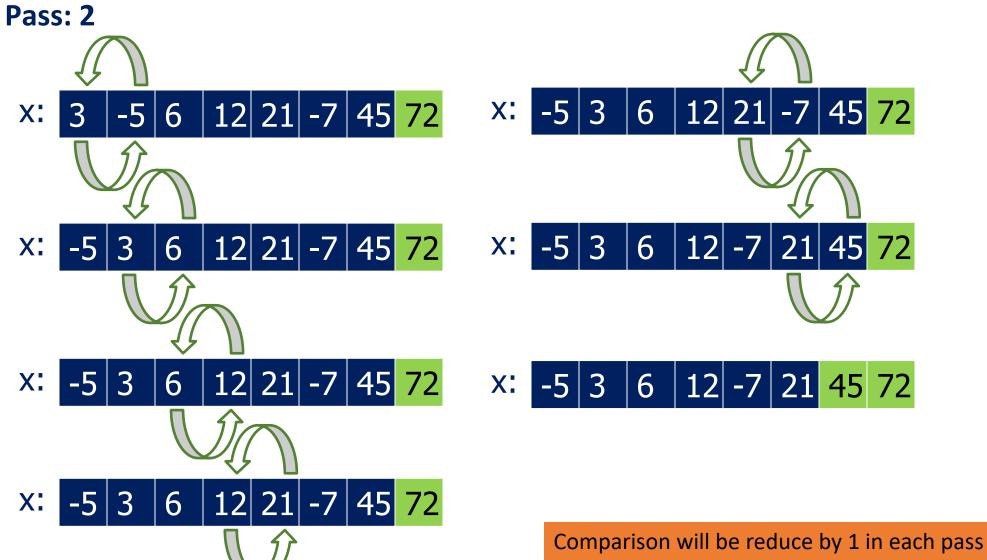
```
procedure bubbleSort( list : array of items )
 loop = list.count;
 for i = 0 to loop-1 do:
   swapped = false
   for j = 0 to loop-1 do:
    /* compare the adjacent elements */
    if list[i] > list[i+1] then
      /* swap them */
      swap( list[i], list[i+1] )
      swapped = true
     end if
   end for
   /*if no number was swapped that means
   array is sorted now, break the loop.*/
   if(not swapped) then
     break
   end if
 end for
end procedure return list
```

#### Bubble Sort - Example





#### Bubble Sort - Example



Pass will continue upto n-1 number

#### **Bubble Sort**

```
void swap(int *x, int *y)
      int tmp = *x;
      *x = *y;
      *y = tmp;
void bubble sort(int x[], int n)
      int i,j;
      for (i=n-1; i>0; i--)
         for (j=0; j<i; j++)
            if (x[j] > x[j+1])
               swap(&x[j],&x[j+1]);
```

#### **Bubble Sort**

```
int main()
  int x[] = \{-45, 89, -65, 87, 0, 3, -23, 19, 56, 21, 76, -50\};
  int i;
  for(i=0;i<12;i++)
      printf("%d ",x[i]);
                                                  OUTPUT
  printf("\n");
                                    -45 89 -65 87 0 3 -23 19 56 21 76 -50
  bubble sort(x, 12);
                                    -65 -50 -45 -23 0 3 19 21 56 76 87 89
  for(i=0;i<12;i++)
      printf("%d ",x[i]);
  printf("\n");
```

#### Pseudocode

```
# Bubble sort in Python
def bubbleSort(array):
   # loop to access each array element
   for i in range(len(array)):
       # loop to compare array elements
       for j in range(0, len(array) - i - 1):
           # compare two adjacent elements
           # change > to < to sort in descending order
           if array[j] > array[j + 1]:
               # swapping elements if elements are not in the intended order
               temp = array[j]
               array[j] = array[j+1]
               array[j+1] = temp
data = [-2, 45, 0, 11, -9]
bubbleSort(data)
print('Sorted Array in Ascending Order:')
print(data)
```

# More example

# Already Sorted Collections?

- What if the collection was already sorted?
- What if only a few elements were out of place and after a couple of "bubble ups," the collection was sorted?

We want to be able to detect this and "stop early"!

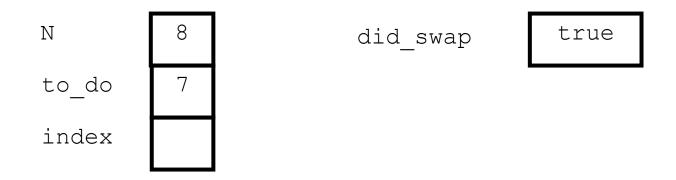
1	2	3	4	5	6		
5	12		35	42		77	101

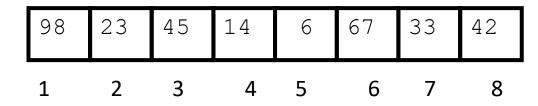
# Using a Boolean "Flag"

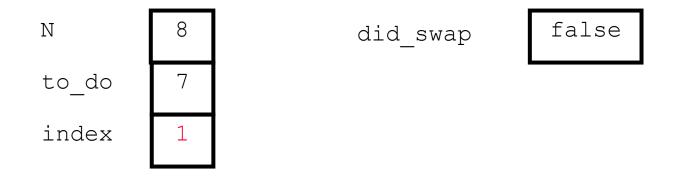
 We can use a boolean variable to determine if any swapping occurred during the "bubble up."

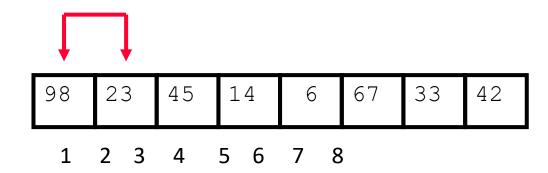
• If no swapping occurred, then we know that the collection is already sorted!

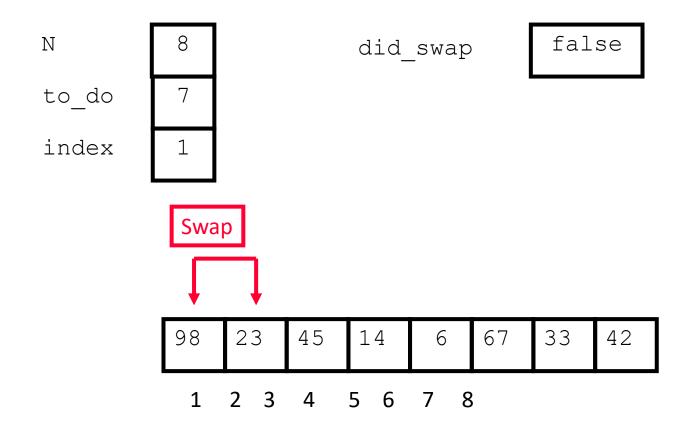
This boolean "flag" needs to be reset after each "bubble up."

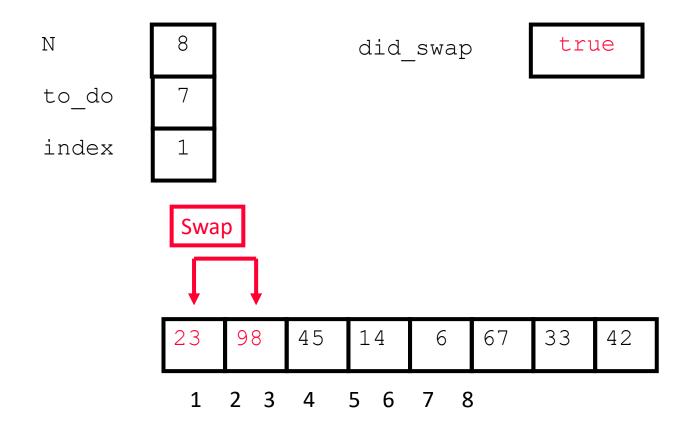


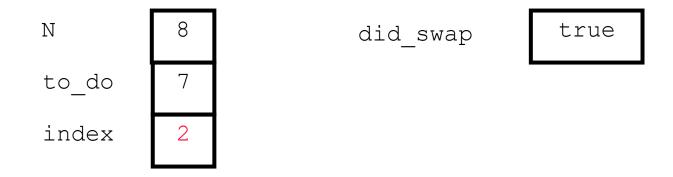


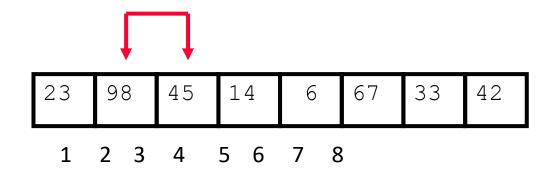


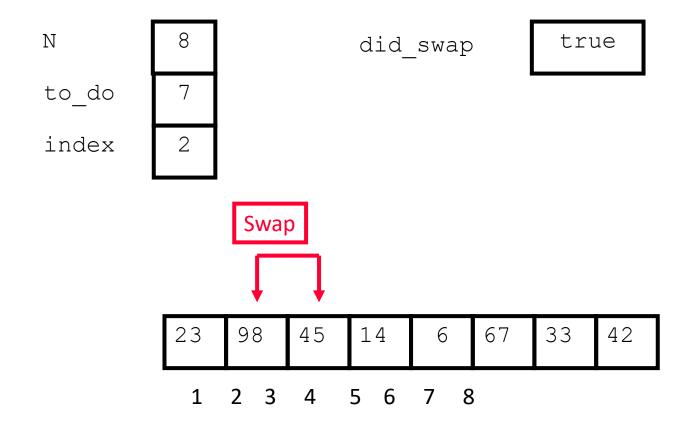


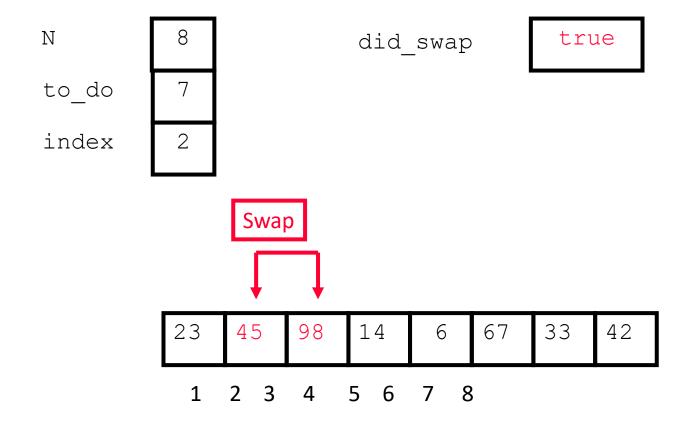


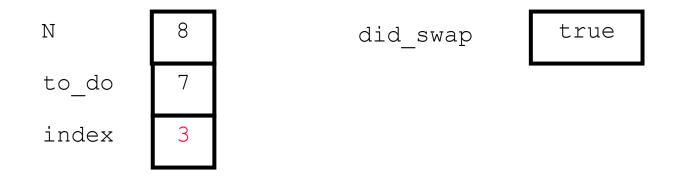


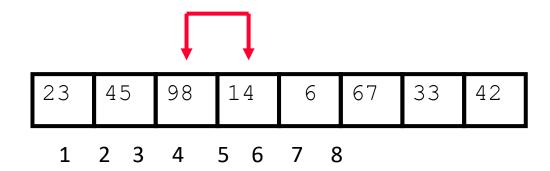


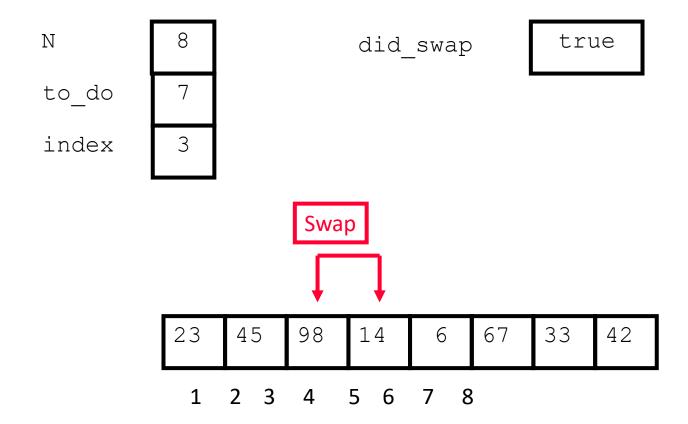


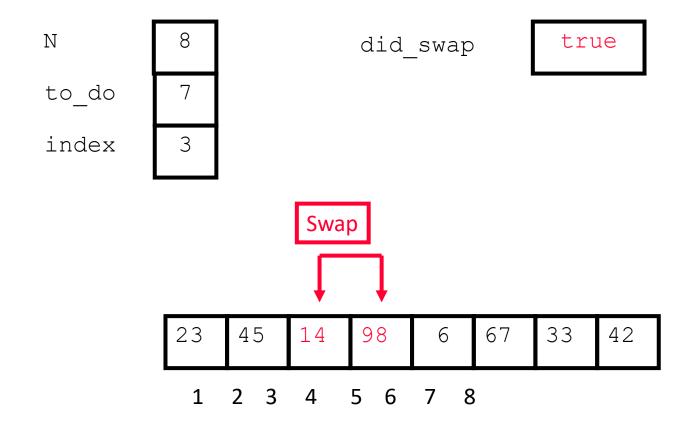


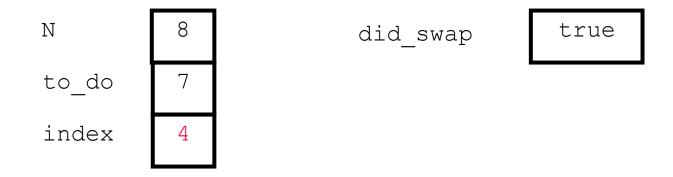


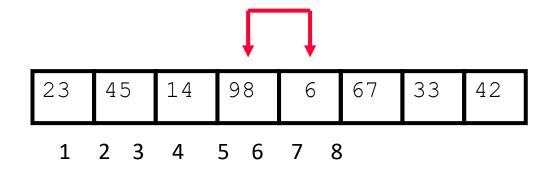


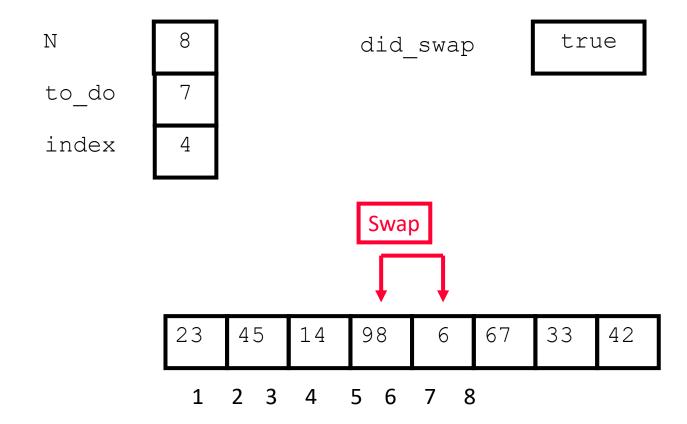


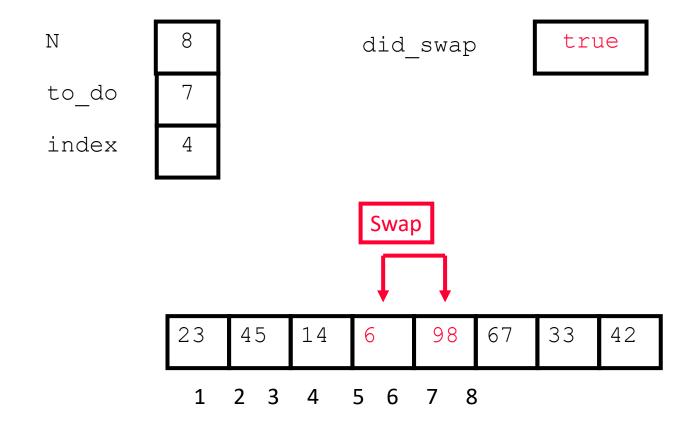


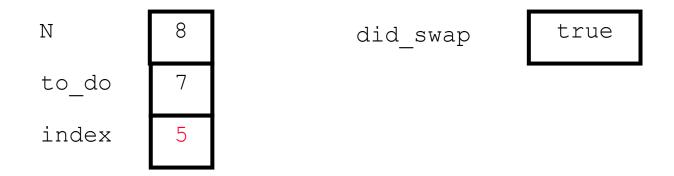


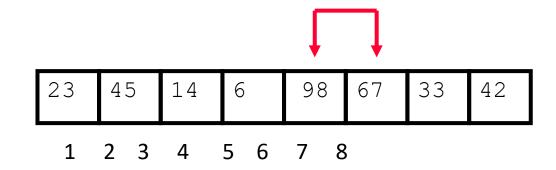


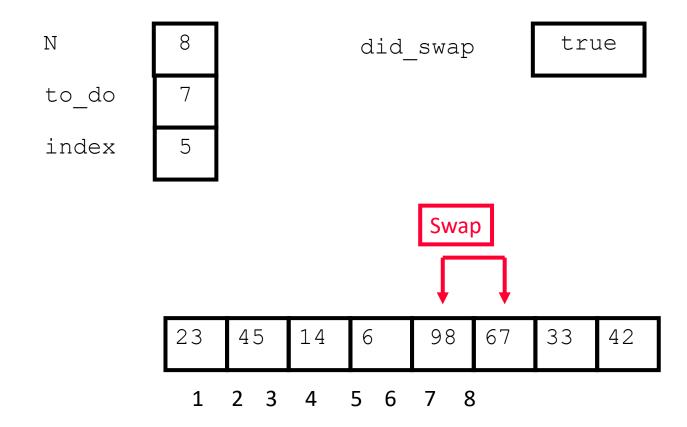


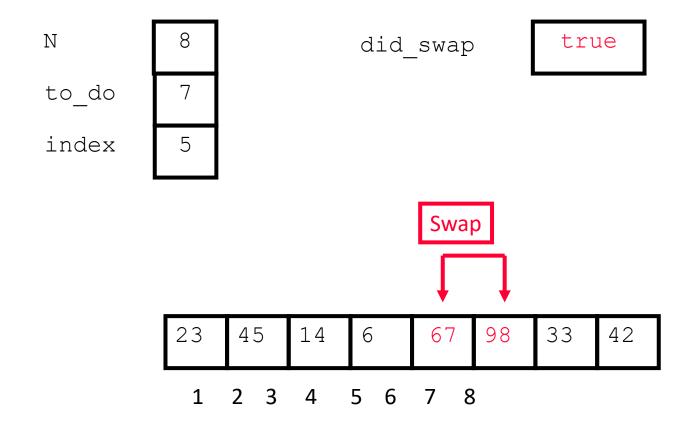


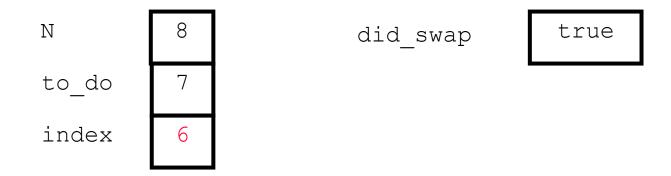


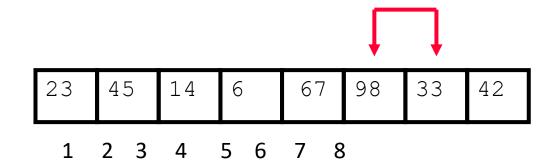


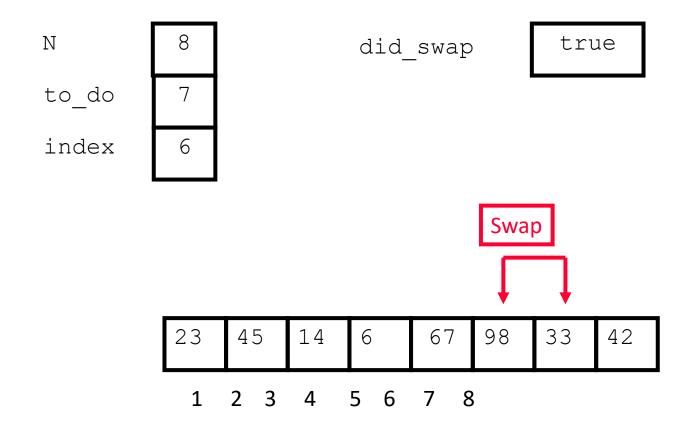


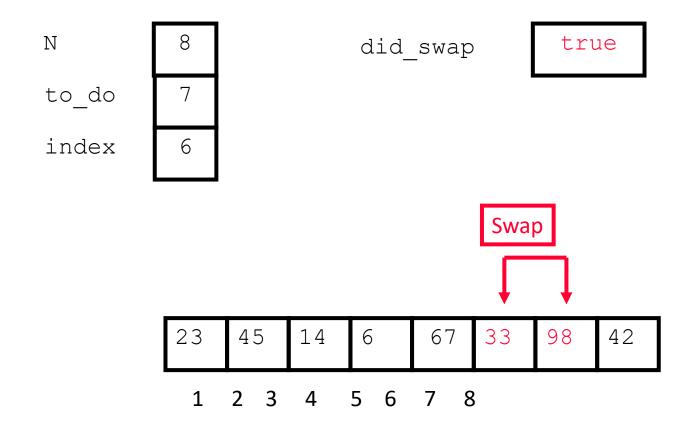


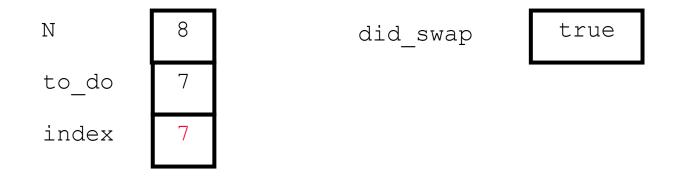


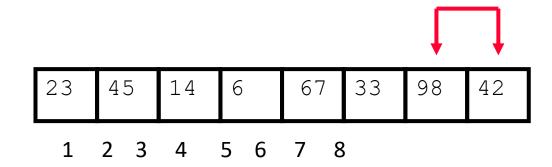


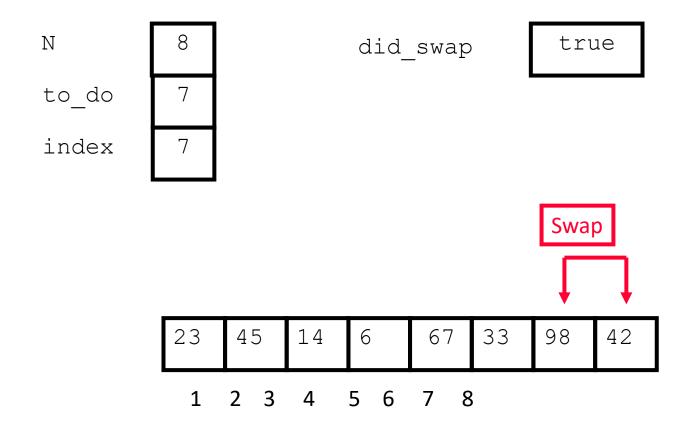


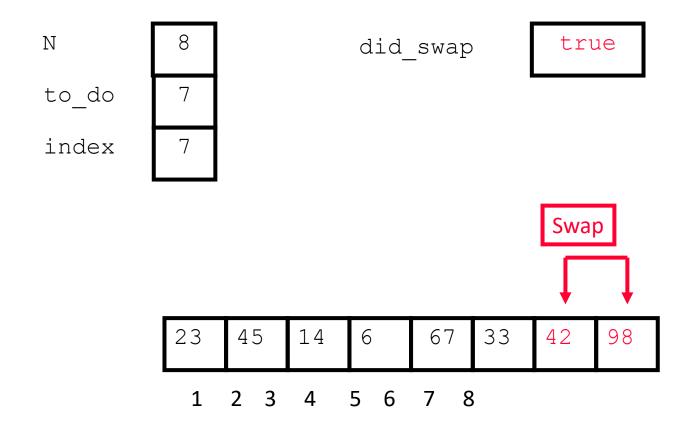




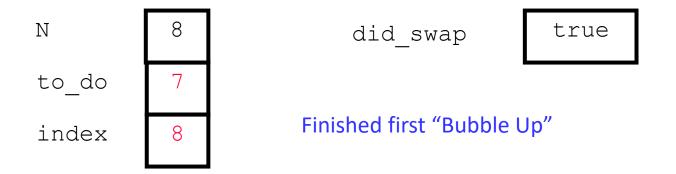


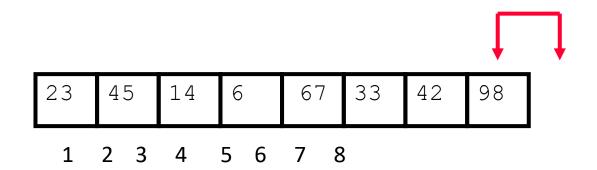


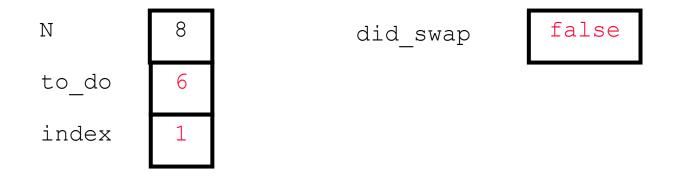


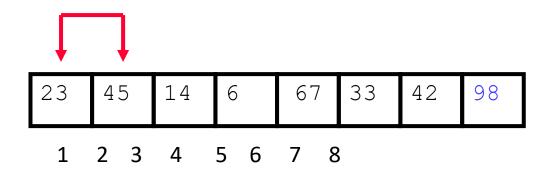


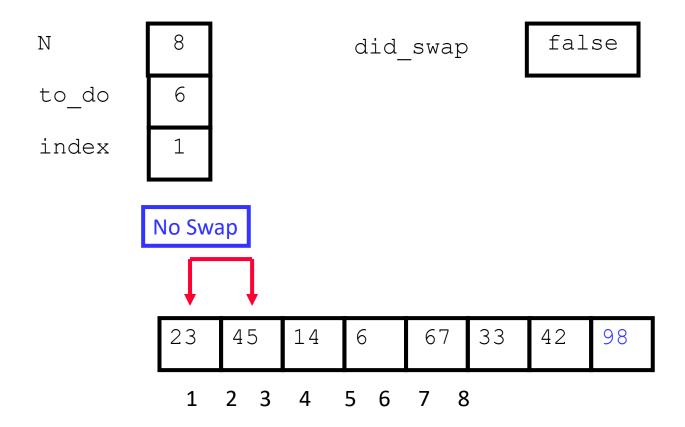
# After First Pass of Outer Loop

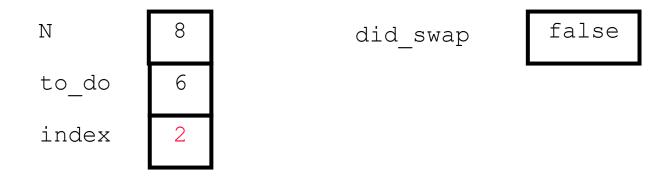


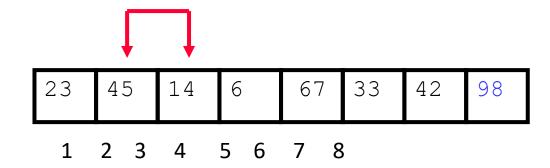


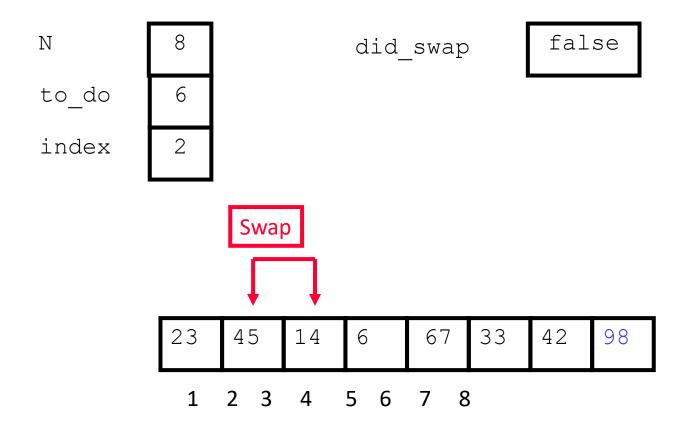


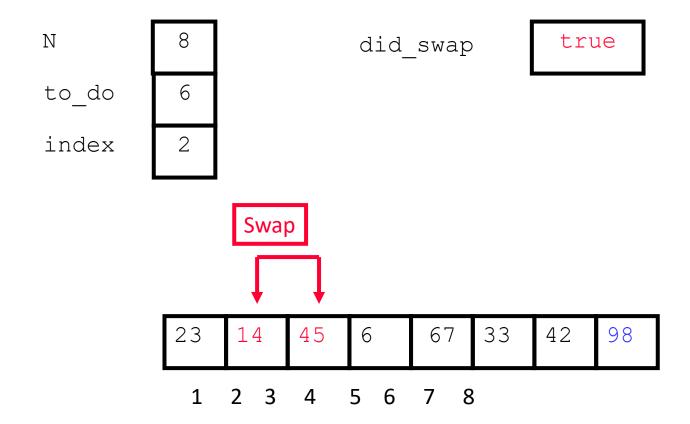


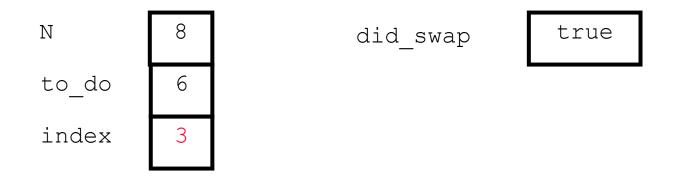


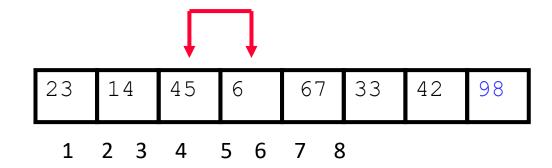


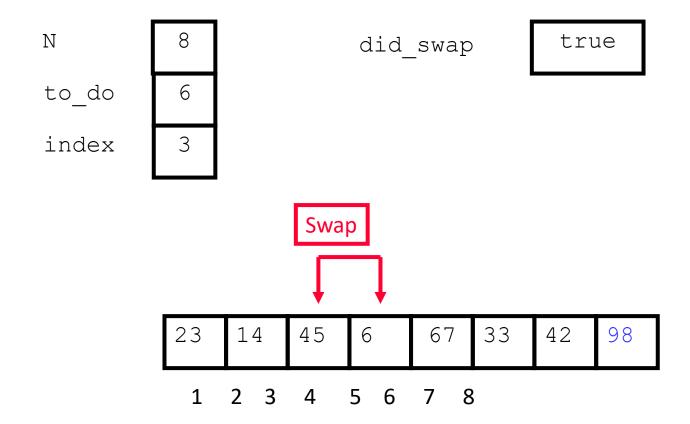


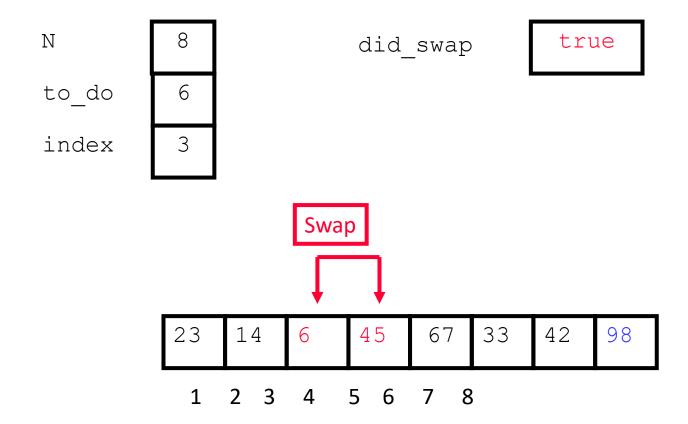


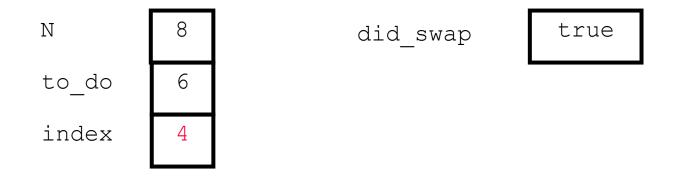


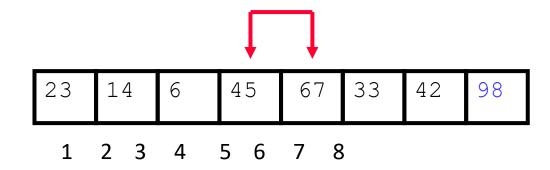


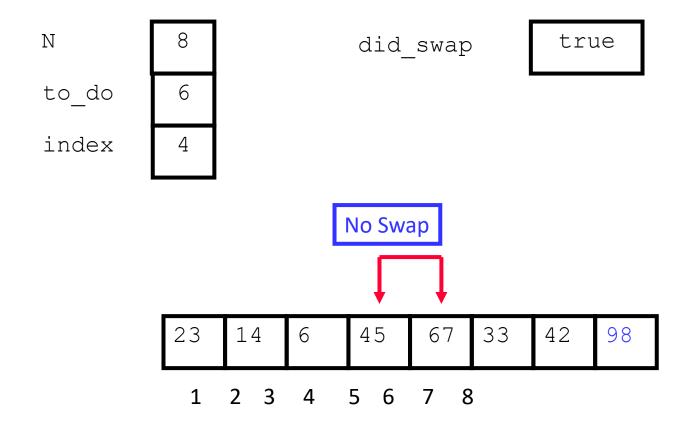


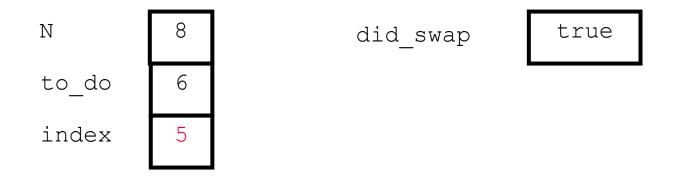


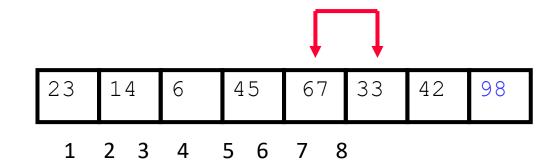


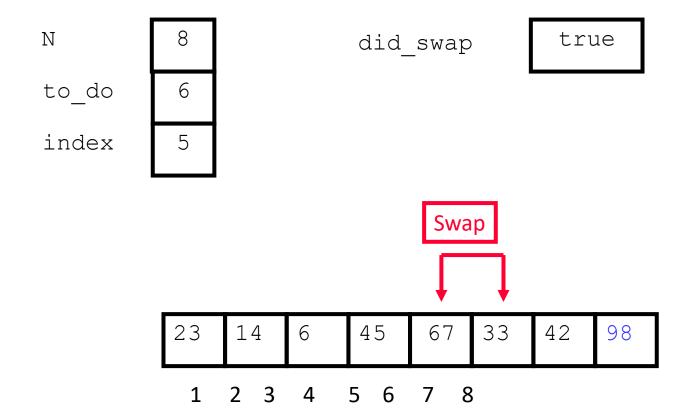


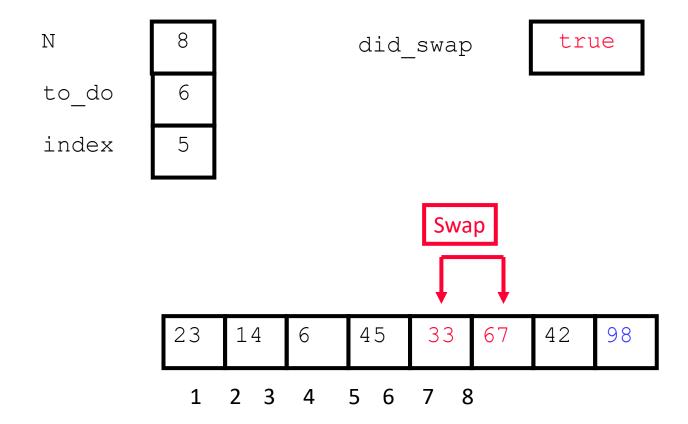


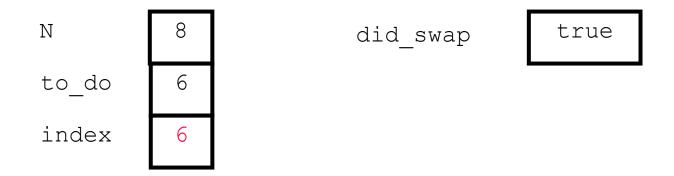


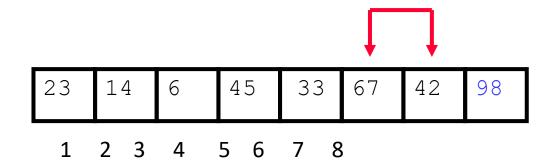


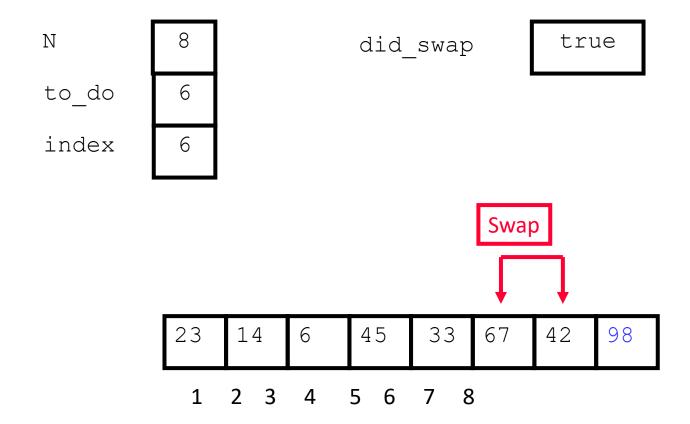


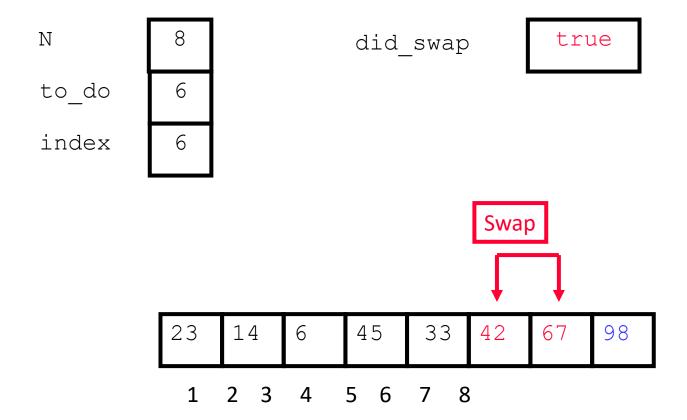




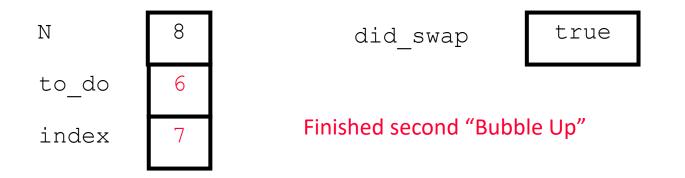


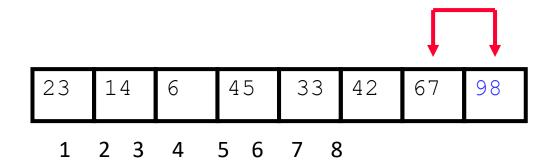


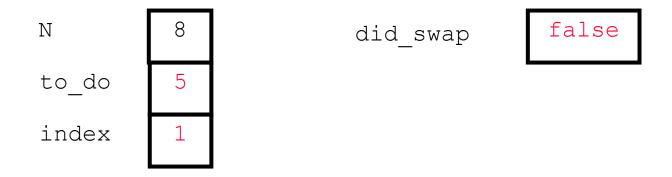


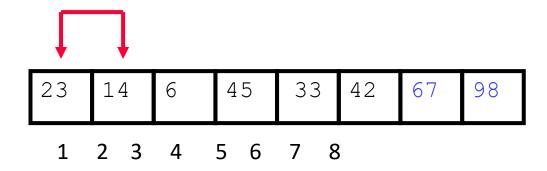


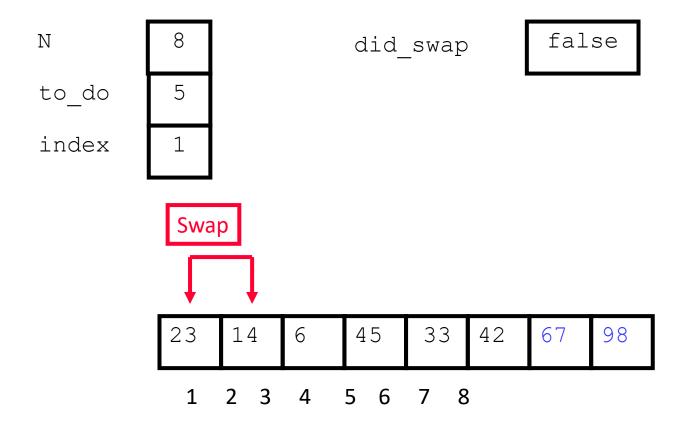
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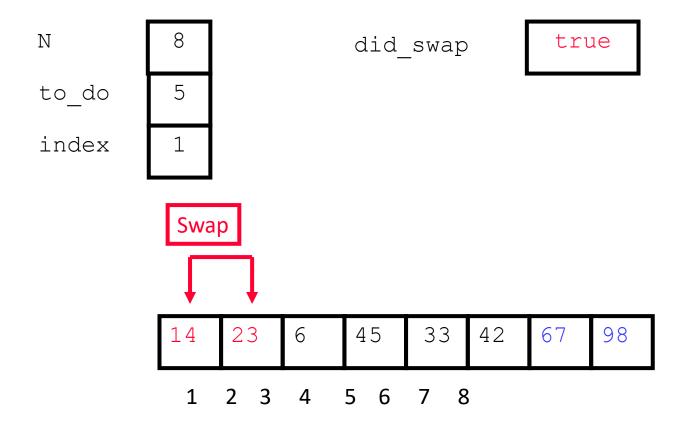


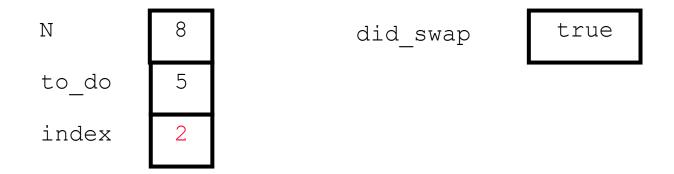


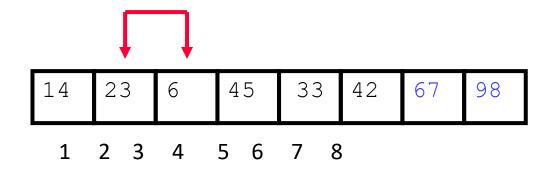


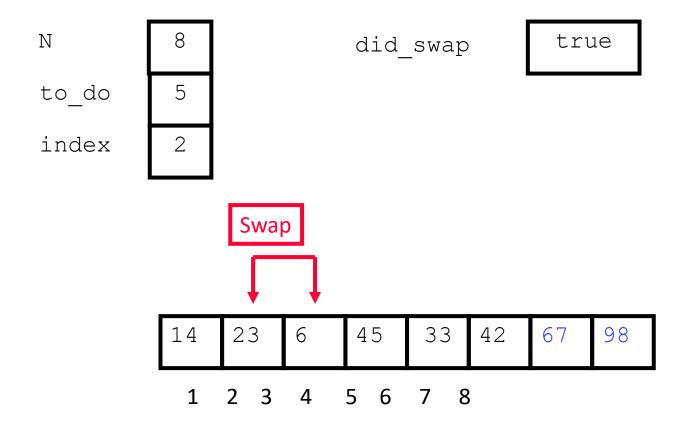


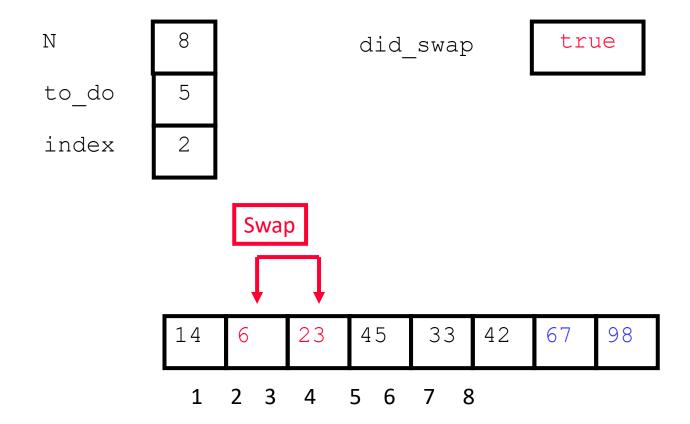


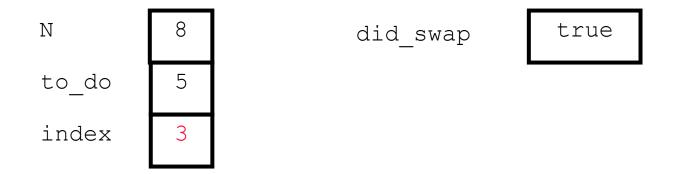


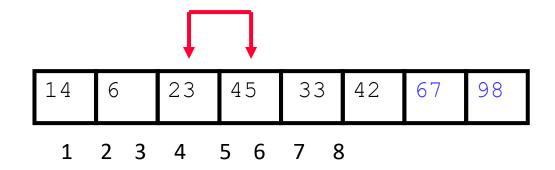


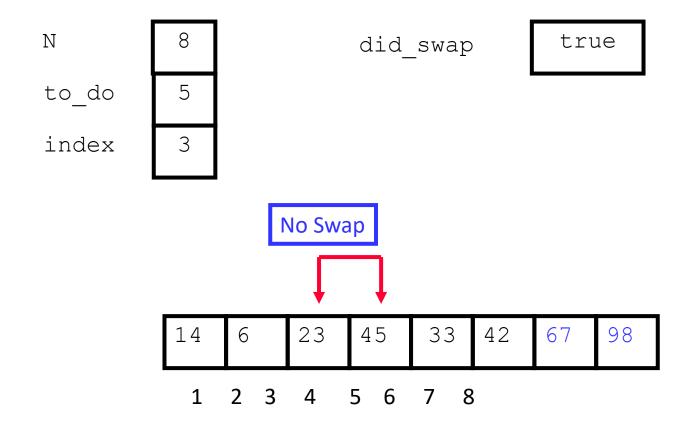


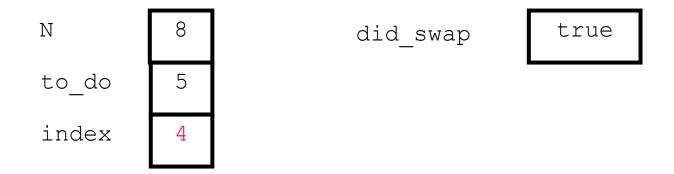


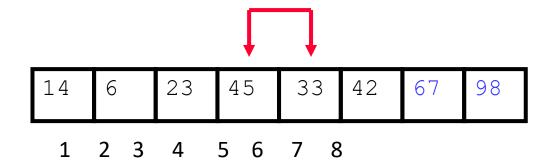


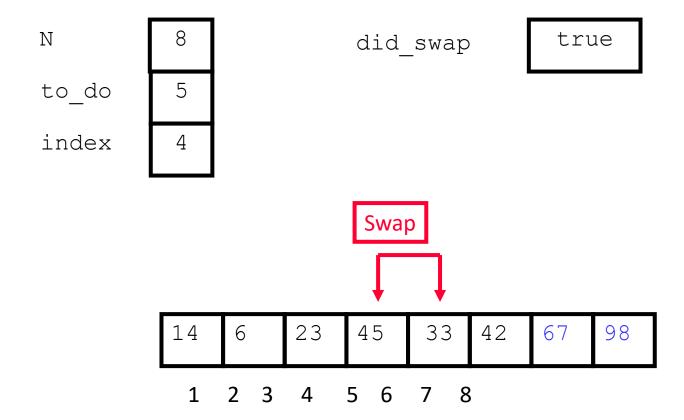


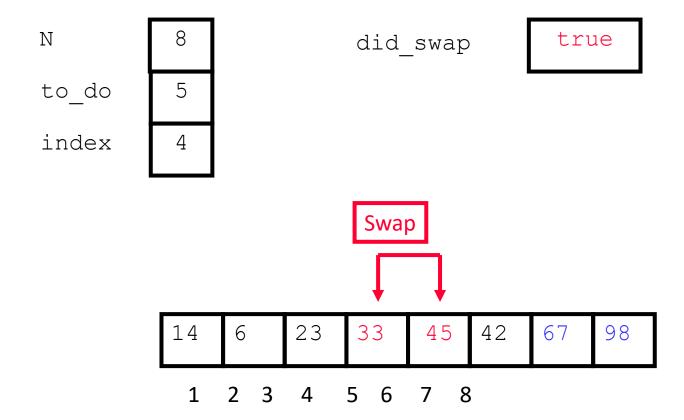


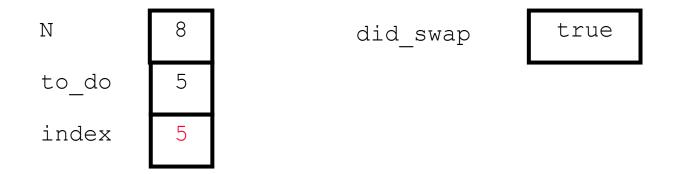


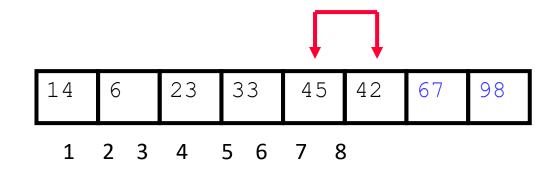


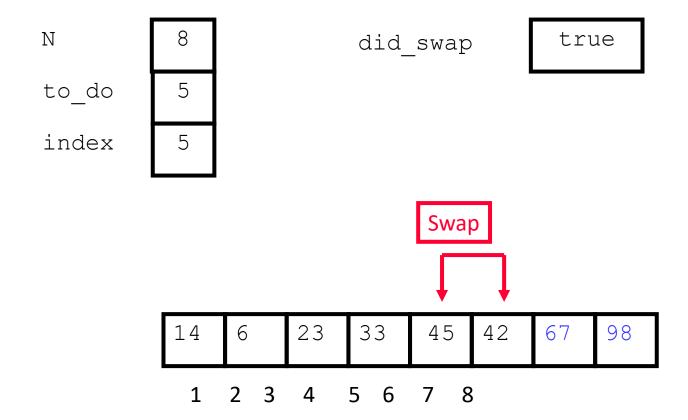


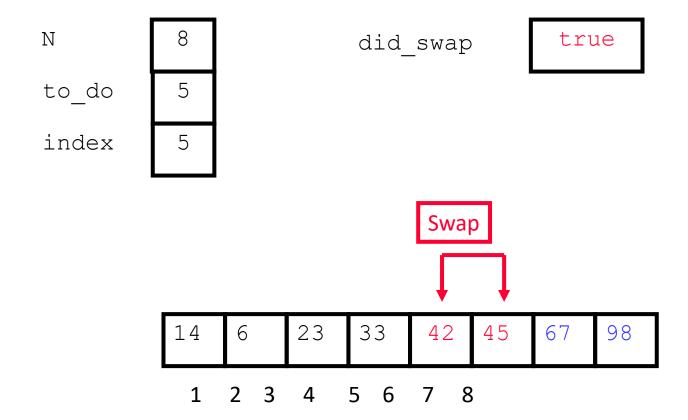




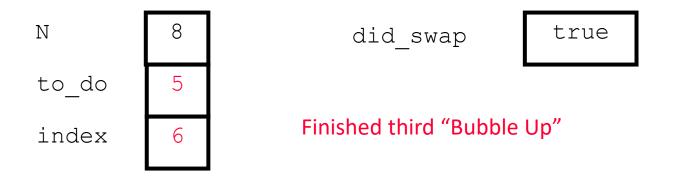


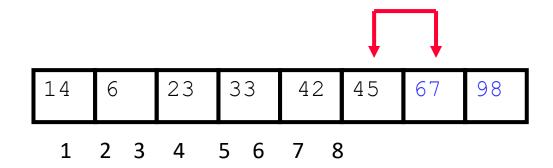


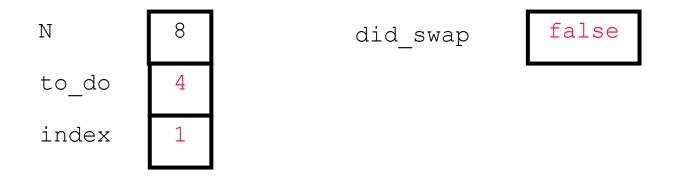


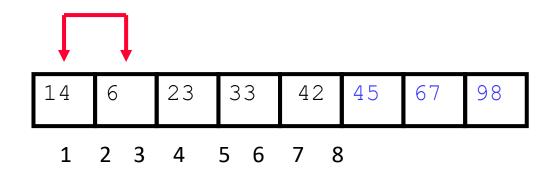


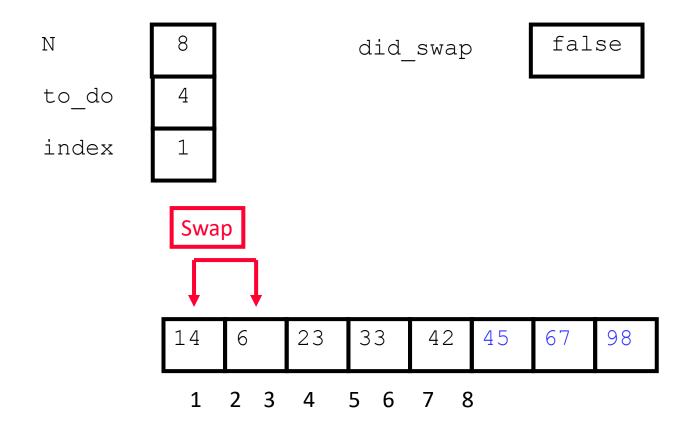
# After Third Pass of Outer Loop

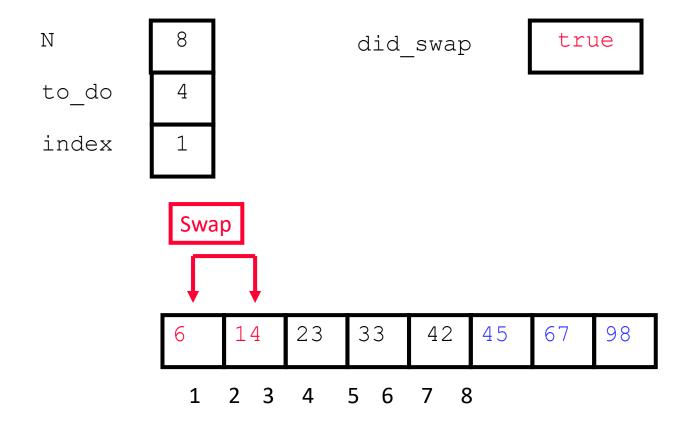


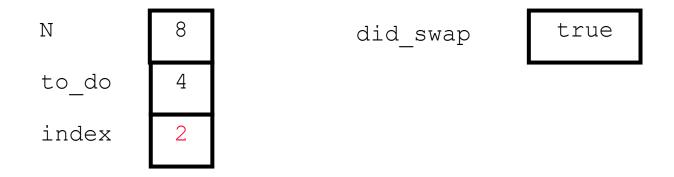


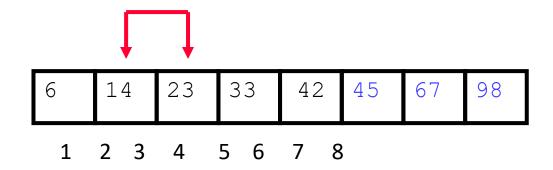


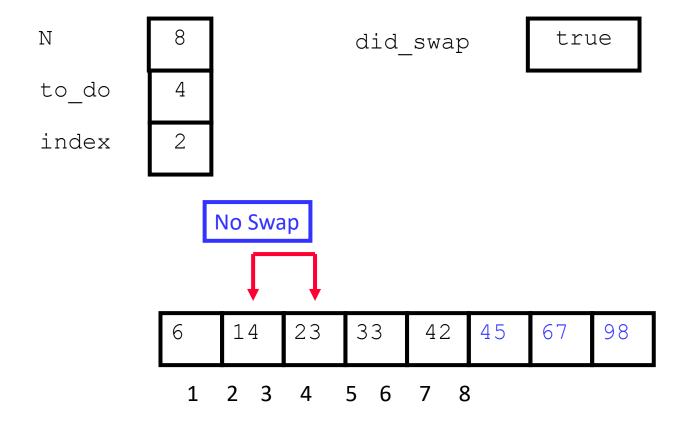


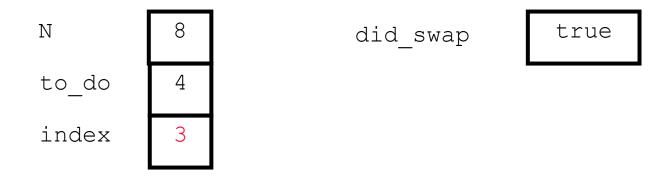


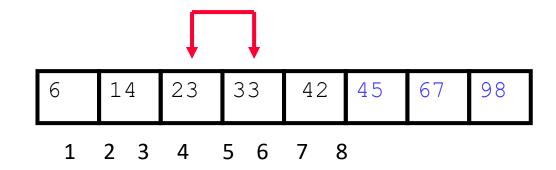


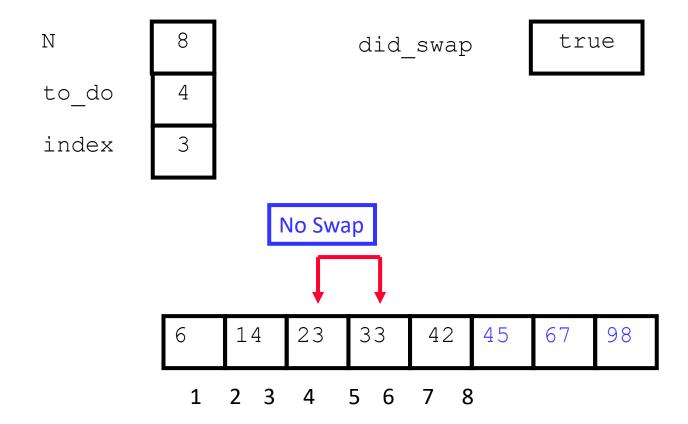


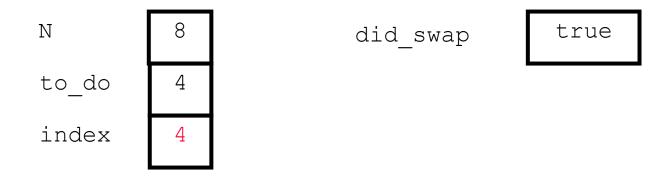


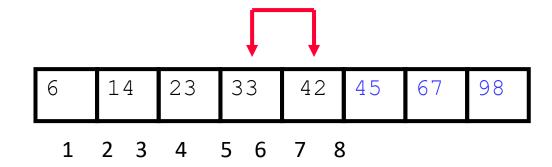


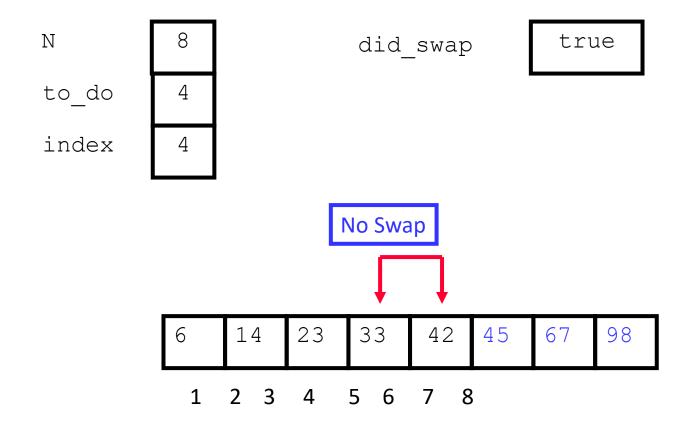




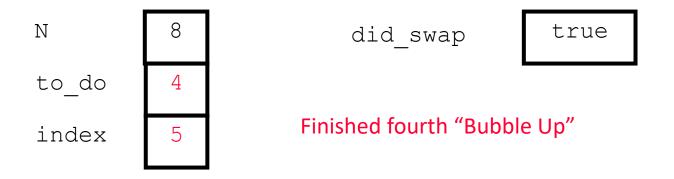


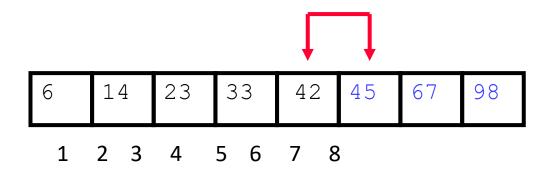


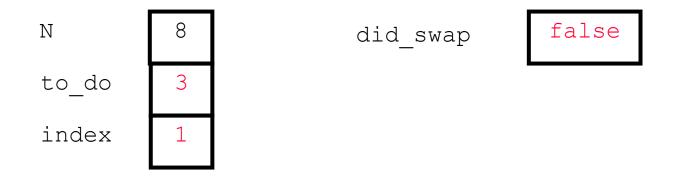


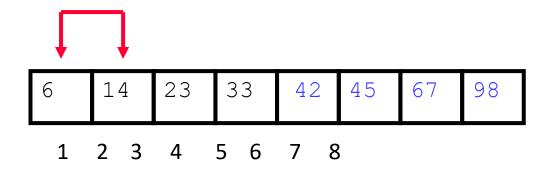


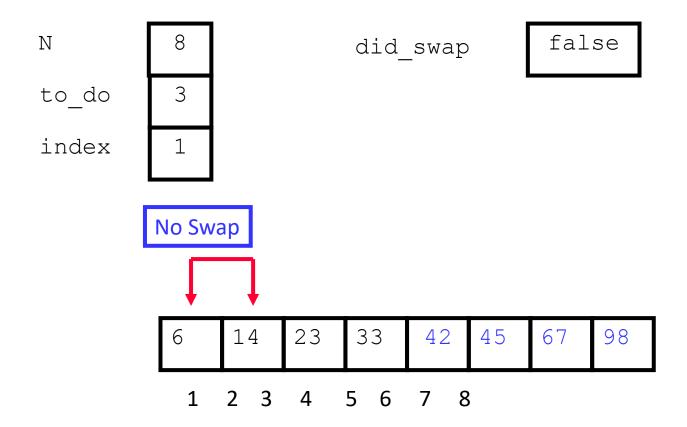
# After Fourth Pass of Outer Loop

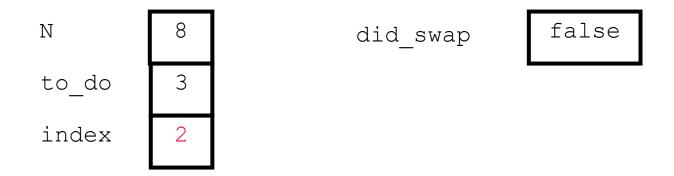


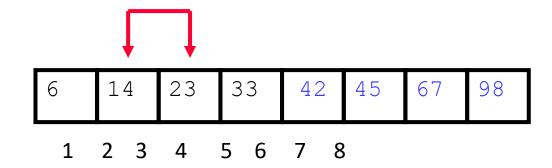


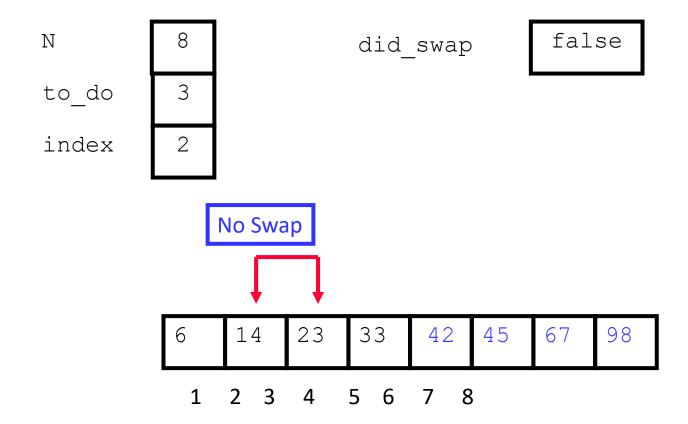


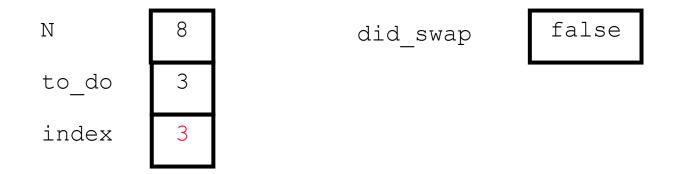


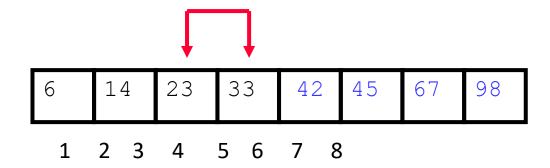


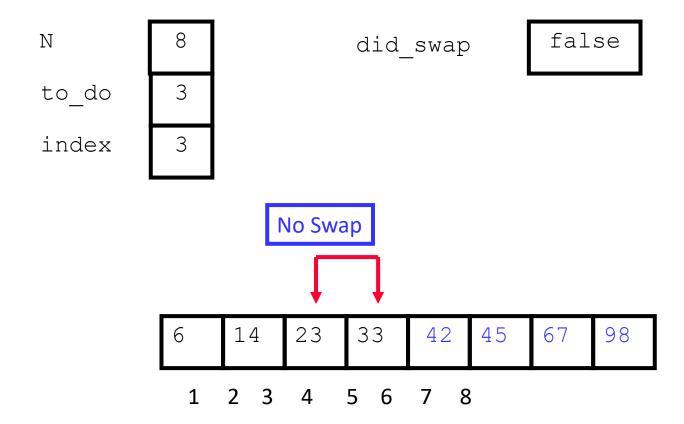




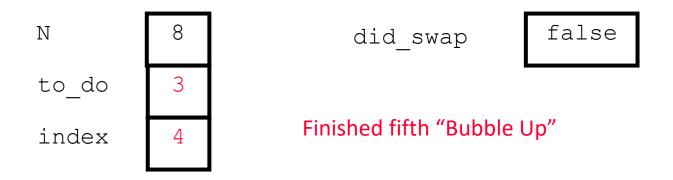


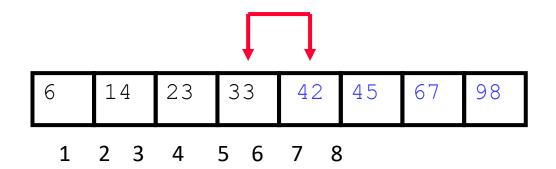




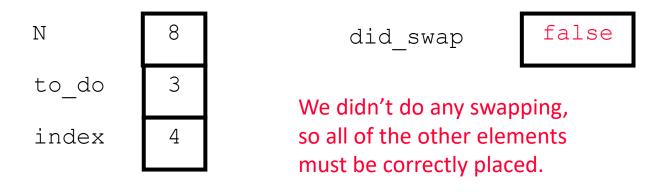


#### After Fifth Pass of Outer Loop

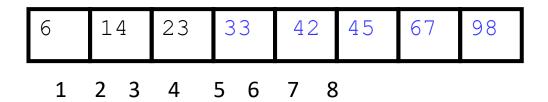




#### Finished "Early"



We can "skip" the last two passes of the outer loop.



#### Pseudocode

improvised

```
# Python program for implementation of Bubble Sort
def bubbleSort(arr):
   n = len(arr)
    # optimize code, so if the array is already sorted, it doesn't
need
    # to go through the entire process
    swapped = False
    # Traverse through all array elements
    for i in range(n-1):
        # range(n) also work but outer loop will
        # repeat one time more than needed.
        # Last i elements are already in place
        for j in range(0, n-i-1):
            # traverse the array from 0 to n-i-1
            # Swap if the element found is greater
            # than the next element
            if arr[j] > arr[j +1]:
                swapped = True
                arr[j], arr[j+1] = arr[j+1], arr[j]
        if not swapped:
            # if we haven't needed to make a single swap, we
            # can just exit the main loop.
            return
# Driver code to test above
arr = [64, 34, 25, 12, 22, 11, 90]
bubbleSort(arr)
print("Sorted array is:")
for i in range(len(arr)):
    print("% d" % arr[i], end=" ")
```

Case 1: If the input list is already in sorted order

**Number of comparisons:** 

$$C(n) = \frac{n(n-1)}{2}$$

**Number of movements:** 

$$M(n) = 0$$

Case 2: If the input list is sorted but in reverse order

**Number of comparisons:** 

$$c(n) = \frac{n(n-1)}{2}$$

**Number of movements:** 

$$M(n) = \frac{n(n-1)}{2}$$

Case 3: If the input list is in random order

**Number of comparisons:** 

$$C(n) = \frac{n(n-1)}{2}$$

#### **Number of movements:**

- Let  $p_j$  be the probability that the largest element is in the unsorted part is in  $j^{th}$   $(1 \le j \le n i + 1)$  location.
- The average number of swaps in the *i*<sup>th</sup> pass is

$$= \sum_{j=1}^{n-i+1} (\overline{n-i+1} - j) \cdot p_j$$

#### Case 3: If the input list is in random order

#### **Number of movements:**

- $p_1 = p_2 = p_{n-i+1} = \frac{1}{n-i+1}$
- Therefore, the average number of swaps in the *i*<sup>th</sup> pass is

$$= \sum_{i=1}^{n-i+1} \frac{1}{n-i+1} \cdot (\overline{n-i+1} - j) = \frac{n-i}{2}$$

The average number of movements

$$M(n) = \sum_{i=1}^{n-1} \frac{n-i}{2} = \frac{n(n-1)}{4}$$

#### Bubble Sort: Summary of Complexity analysis

Case	Run time, $T(n)$	Complexity	Remarks
Case 1	$T(n) = c \frac{n(n-1)}{2}$	$T(n) = O(n^2)$	Best case
Case 2	T(n) = cn(n-1)	$T(n) = O(n^2)$	Worst case
Case 3	$T(n) = \frac{3}{4}n(n-1)$	$T(n) = O(n^2)$	Average case

The best explanation: The recurrence relation of the code of recursive bubble sort is T(n) = T(n-1) + n.

#### Obama on bubble sort

When asked the most efficient way to sort a million 32-bit integers, Senator Obama had an answer:



http://www.youtube.com/watch?v=k4RRi\_ntQc8

#### **Bubble Sort**

How do you make best case with (n-1) comparisons only?

- By maintaining a variable flag, to check if there has been any swaps in a given pass.
- If not, the array is already sorted.

#### **Bubble Sort**

```
void bubble sort(int x[], int n)
  int i,j;
  int flag = 0;
   for (i=n-1; i>0; i--)
     for (j=0; j<i; j++)
     if (x[j] > x[j+1])
       swap(&x[j],&x[j+1]);
       flag = 1;
     if (flag == 0) return;
```

#### Efficient Sorting algorithms

Two of the most popular sorting algorithms are based on divideand-conquer approach.

- Quick sort
- Merge sort

**Basic concept of divide-and-conquer method:** 

```
sort (list)
{
    if the list has length greater than 1
    {
        Partition the list into lowlist and highlist;
        sort (lowlist);
        sort (highlist);
        combine (lowlist, highlist);
}
```

#### Is this Stable?



If you try to solve problems yourself, then you will learn many things automatically.

Spend few minutes and then enjoy the study.