

DEPARTMENT OF COMPUTER SCIENCE & TECHNOLOGY

**LAB FILE
FOR**

**SUBJECT: COMPILER DESIGN LAB
SUBJECT CODE: CSP353**

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Practical No 1: Design a DFA which will accept all the strings containing even number of 0's over an alphabet {0, 1} and write a program to implement the DFA.

Date: 19 January 2021

Code:

```
#include<stdio.h>
#define max 100
int main()
{
    char str[max],f='x',c;
    printf("do you want to check for epsilon string's case? (y/n) : ");
    scanf("%c",&c);
    if(c=='y' || c=='Y')
        goto flag;

    printf("enter the string to be checked: ");
    scanf("%s",str);
    int i;
    for(i=0;i<strlen(str);i++)
    {
        switch(f)
        {
            case 'x': if(str[i]=='0') f='y';
                     else if(str[i]=='1') f='x';
                     break;
            case 'y': if(str[i]=='0') f='x';
                     else if(str[i]=='1') f='y';
                     break;
        }
    }
    flag: if(f=='x') printf("\nString is accepted as it reaches the final state that is %c",f);
          else printf("\nString is not accepted as it reaches a state %c which is not the final state",f);

    return 0;
}
```

Output:

```
do you want to check for epsilon string's case? (y/n) : n
enter the string to be checked: 00100

String is accepted as it reaches the final state that is x|
```

Practical No 2: Design a DFA which will accept all the strings containing odd number of 1's over an alphabet {0, 1} and write a program to implement the DFA.

Date: 19 January 2021

Code:

```
#include<stdio.h>
#define max 100
main()
{
    char str[max],f='x';
    int i;
    printf("enter the string to be checked: ");
    scanf("%s",str);
    for(i=0;i<strlen(str);i++)
    {
        switch(f)
        {
            case 'x': if(str[i]=='0') f='x';
                     else if(str[i]=='1') f='y';
                     break;
            case 'y': if(str[i]=='0') f='y';
                     else if(str[i]=='1') f='x';
                     break;
        }
    }
    if(f=='y') printf("\nString accepted. State reached is: %c",f);
    else printf("\nstring not accepted. State reached is: %c",f);
}
```

Output:

```
enter the string to be checked: 1100110
string not accepted. State reached is: x
```

Practical No 3: Design a DFA which will accept all the strings ending with 00 over an alphabet {0, 1} and write a program to implement the DFA.

Date: 02 February 2021

Code:

```
#include<stdio.h>
#define max 100
main()
{
    char str[max],f='a';
    int i;
    printf("enter the string to be checked: ");
    scanf("%s",str);
    for(i=0;str[i]!='\0';i++)
    {
        switch(f)
        {
            case 'a': if(str[i]=='0') f='b';
                     else if(str[i]=='1') f='a';
                     break;
            case 'b': if(str[i]=='0') f='c';
                     else if(str[i]=='1') f='d';
                     break;
            case 'c': if(str[i]=='0') f='c';
                     else if(str[i]=='1') f='d';
                     break;
            case 'd': if(str[i]=='0') f='b';
                     else if(str[i]=='1') f='d';
                     break;
        }
    }
    if(f=='c') printf("\nString is accepted as it reached the final state %c at the end.",f);
    else printf("\nString is not accepted as it reached %c which is not the final state.",f);
}
```

Output:

```
enter the string to be checked: 1100
String is accepted as it reached the final state c at the end.
```

Practical No 4: Design a DFA which will accept all the strings containing mod 3 of 0's over an alphabet {0, 1} and write a program to implement the DFA.

Date: 09 February 2021

Code:

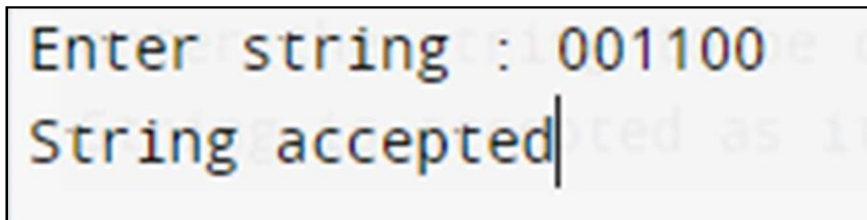
```
#include <stdio.h>
#include <string.h>
char sub[100];
void funA(char*);
void funB(char*);
void funC(char*);
char* substring(char* str ,int pos)
{
    int length=strlen(str), c = 0;
    while (c < length)
    {
        sub[c] = str[pos+c];
        c++;
    }
    sub[c] = '\0';
    return sub;
}
void funA(char* a)
{
    if(strlen(a)==0)
    {
        printf("String accepted");
    }
    else
    {
        if (a[0] == '1')
            funA(substring(a,1));
        else
            funB(substring(a,1));
    }
}
void funB(char* a)
{
    if(strlen(a)==0)
    {
        printf("String not accepted");
    }
    else
    {
        if (a[0] == '1')
            funB(substring(a,1));
        else
            funC(substring(a,1));
    }
}
void funC(char* a)
```

```

{
    if(strlen(a)==0)
    {
        printf("String not accepted");
    }
    else
    {
        if (a[0] == '1')
            funC(substring(a,1));
        else
            funA(substring(a,1));
    }
}
int main()
{
    char s[100];
    printf("Enter string : ");
    for(int i=0;i<100;i++)
    {
        scanf("%c",&s[i]);
        if(s[i]=='\n')
        {
            break;
        }
    }
    funA(s);
    return 0;
}

```

Output:



Enter string : 1001100
String accepted|

Practical No 5: To convert regular expression into NFA.

Date: 09 February 2021

Code:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <stdbool.h>
#include <math.h>
int row = 0;
{
int data; struct node* next; char edgetype;
}
typedef node;
{
node* new_node = (node*)malloc(sizeof(node)); new_node->edgetype = edgetype;
new_node->data = data; new_node->next = NULL; if (first==NULL)
{
first = new_node; return new_node;
}
first->next = push(first->next,edgetype,data); return first;
}
{
if (start==(int)strlen(input)) return accept[current];
node* temp = graph[current]; while (temp != NULL)
{
if (input[start]==temp->edgetype) if (nfa(graph,temp->data,input,accept,start+1==1)
return 1; temp=temp->next;
}
return 0;
}
{
if (size==0)
{
strcpy(arr[row], a); row++; return;
}
char b0[20] = {'\0'}; char b1[20] = {'\0'}; b0[0] = '0'; b1[0] = '1';
generate((char**)arr, size-1, strcat(b0,a));
}
{
int n; int i, j;
scanf("%d", &n);
for (i=0;i<n+1;i++) graph[i]=NULL;
int accept[n+1];
for (i=0; i<n; i++)
{
for (j=0;j<number_nodes;j++)
{
int node_add; int edge;
scanf("%d%d",&edge,&node_add); graph[index] = push(graph[index],'0'+edge,node_add);
}
}
```



```

}
int size = 1;
if (accept[1]==1)
{
printf("e\n");
count++;
}
while (count < 11)
{
char** arr; int power = pow(2,size); arr = (char**)malloc(power*sizeof(char*));
for (i=0;i<power;i++) arr[i] = (char*)malloc(size*sizeof(char));
char a[20] = {"\0"};
generate((char**)arr,size,a);
for (i=0; i<power; i++)
{
char input[20] = {"\0"};
for (j=0; j<size; j++)
{
char foo[2]; foo[0] = arr[i][size-1-j]; foo[1] = '\0'; strcat(input,foo);
}
int result = nfa(graph,1,input,accept,0);
if (result==1)
{
printf("%s\n",input);
}
if (count==10) return 0;
}
size++;
}
return 0;
}

```

Output:

```

00
11
000
001
011
100
110
111
0000
0001|

```

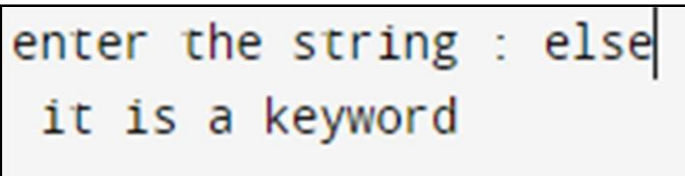
Practical No 6: To find string is keyword, identifier and constant or not.

Date: 23 February 2021

Code:

```
#include<stdio.h>
#include<string.h>
void main()
{
    int i,flag=0,m;
    char s[5][10]={ "if", "else", "goto", "continue", "return"},st[100];
    printf("\n enter the string :");
    gets(st);
    for(i=0;i<5;i++)
    {
        m=strcmp(st,s[i]);
        if(m==0)
            flag=1;
        if (isdigit(st[a]))
            flag=2;
        if(flag==0)
            printf("\n it is an identifier");
        else
        {
            if(flag==1)
            {
                printf("\n it is a keyword");
            }
            else
            {
                printf("\n it is a constant");
            }
        }
    }
}
```

Output:

A screenshot of a terminal window showing the output of the program. The first line is "enter the string : else" and the second line is "it is a keyword". The text is displayed in a monospaced font with a light blue background and a black border.

```
enter the string : else
it is a keyword
```

Practical No 7: To check the balanced parenthesis of an expression.

Date: 23 February 2021

Code:

```
#include<stdio.h>
#include<stdlib.h>
#define bool int
struct sNode
{ char data; struct sNode *next;
};
void push(struct sNode** top_ref, int new_data);
int pop(struct sNode** top_ref);
bool isMatchingPair(char character1, char character2)
{
    if (character1 == '(' && character2 == ')') return 1;
    else if (character1 == '{' && character2 == '}') return 1;
    else if (character1 == '[' && character2 == ']') return 1; else return 0;
}
bool areParenthesisBalanced(char exp[])
{ int i = 0;
  struct sNode *stack = NULL;
  while (exp[i])
  {
      if (exp[i] == '{' || exp[i] == '(' || exp[i] == '[') push(&stack, exp[i]);
      if (exp[i] == '}' || exp[i] == ')' || exp[i] == ']')
      {
          if (stack == NULL) return 0;
          else if ( !isMatchingPair(pop(&stack), exp[i]) ) return 0;
      }
      i++;
  }
  if (stack == NULL)
      return 1; else
      return 0;
}
int main()
{
    char exp[100] = "{}()[]";
    printf("\nEnter parenthesis: ");
    gets(exp);
    if (areParenthesisBalanced(exp)) printf("Balanced \n"); else
    printf("Not Balanced \n"); return 0;
}
void push(struct sNode** top_ref, int new_data)
{
    struct sNode* new_node =
    (struct sNode*) malloc(sizeof(struct sNode));
    if (new_node == NULL)
    {
        printf("Stack overflow \n"); getchar(); exit(0);
    }
    new_node->data = new_data;
```

```

new_node->next = (*top_ref);

(*top_ref) = new_node;
}
int pop(struct sNode** top_ref)
{ char res; struct sNode *top;
if (*top_ref == NULL)
{
printf("Stack overflow n"); getchar();
exit(0); } else
top = *top_ref; res = top->data; *top_ref = top->next; free(top); return res;
}

```

Output:

```

enter parenthesis: []()}{
Not Balanced

```

Practical No 8: To calculate leading for all non-terminals.

Date: 09 March 2021

Code:

```
#include<conio.h>
#include<stdio.h>
char arr[18][3] ={{'E', '+', 'F'},{'E', '*', 'F'},{'E', '(', 'F'}, {'E', ')', 'F'},{'E', 'i', 'F'},{'E', '$', 'F'},
{'F', '+', 'F'},{'F', '*', 'F'},{'F', '(', 'F'},{'F', ')', 'F'},{'F', 'i', 'F'},{'F', '$', 'F'}, {'T', '+', 'F'},
{'T', '*', 'F'}, {'T', '(', 'F'},{'T', ')', 'F'},{'T', 'i', 'F'},{'T', '$', 'F'}};
char prod[6] = "EETTF";
char res[6][3] ={'E', '+', 'T'}, {'T', '\0'}, {'T', '*', 'F'}, {'F', '\0'}, {'(', 'E', ')'}, {'i', '\0'};
char stack[5][2];
int top = -1;
void install(char pro, char re) {
int i;
for (i = 0; i < 18; ++i) { if (arr[i][0] == pro && arr[i][1] == re) {
arr[i][2] = 'T'; break;
}
}
++top; stack[top][0] = pro; stack[top][1] = re;
}
void main() {
int i = 0, j; char pro, re, pri = ' '; clrscr();
for (i = 0; i < 6; ++i) { for (j = 0; j < 3 && res[i][j] != '\0'; ++j) {
if (res[i][j] == '+' || res[i][j] == '*' || res[i][j] == '(' || res[i][j] == ')' || res[i][j] == 'i' ||
res[i][j] ==
'$') { install(prod[i], res[i][j]); break;
}
}
}
while (top >= 0) { pro = stack[top][0]; re = stack[top][1]; --top; for (i = 0; i < 6; ++i) { if
(res[i][0] == pro && res[i][1] != prod[i]) {
install(prod[i], re);
}
}
}
for (i = 0; i < 18; ++i) { printf("\n\t"); for (j = 0; j < 3; ++j) printf("%c\t", arr[i][j]);
}
getch(); clrscr();
printf("\n\n"); for (i = 0; i < 18; ++i) { if (pri != arr[i][0]) { pri = arr[i][0]; printf("\n\t%c -
> ", pri);
}
if (arr[i][2] == 'T') printf("%c ", arr[i][1]);
}
getch();
}
```

Output:

E	+	T
E	*	T
E	(T
E)	F
E	i	T
E	\$	F
F	+	F
F	*	F
F	(T
F)	F
F	i	T
F	\$	F
T	+	F
T	*	T
T	(T
T)	F
T	i	T
T	\$	F
E -> + * (i		
F -> (i		
T -> * (i		

Practical No 9: To calculate trailing for all non-terminals.

Date: 09 March 2021

Code:

```

#include<conio.h>
#include<stdio.h>
char arr[18][3]={{'E', '+', 'F'}, {'E', '*', 'F'}, {'E', '(', 'F'}, {'E', ')', 'F'}, {'E', 'i', 'F'},
{'E', '$', 'F'}, {'F', '+', 'F'}, {'F', '*', 'F'}, {'F', '(', 'F'}, {'F', ')', 'F'}, {'F', 'i', 'F'},
{'F', '$', 'F'}, {'T', '+', 'F'}, {'T', '*', 'F'}, {'T', '(', 'F'}, {'T', ')', 'F'}, {'T', 'i', 'F'},
{'T', '$', 'F'},
};
char prod[6] = "EETTF";
char res[6][3] = { {'E', '+', 'T'}, {'T', '\0', '\0'}, {'T', '*', 'F'}, {'F', '\0', '\0'}, {'(', 'E', ')'}, {'i', '\0', '\0'}, };
char stack[5][2]; int top = -1;
void install(char pro, char re)
{
    int i;
    for (i = 0; i < 18; ++i) { if (arr[i][0] == pro && arr[i][1] == re)
    {
        }
    }
    ++top; arr[i][2] = 'T'; break;
    stack[top][0] = pro; stack[top][1] = re;
}
void main()
{
    int i = 0, j; char pro, re, pri = ' ';
    clrscr(); for (i = 0; i < 6; ++i) { for (j = 2; j >= 0; --j)
    {
        if (res[i][j] == '+' || res[i][j] == '*' || res[i][j] == '(' || res[i][j] == ')' || res[i][j] == 'i' ||
        res[i][j] == '$') { install(prod[i], res[i][j]);
        break;
        }
        else if (res[i][j] == 'E' || res[i][j] == 'F' || res[i][j] == 'T') { if (res[i][j - 1] == '+' ||
        res[i][j - 1] == '*' || res[i][j - 1] == '(' || res[i][j - 1] == ')' || res[i][j - 1] == 'i' || res[i][j -
        1] == '$') { install(prod[i], res[i][j - 1]);
        break;
        }
        }
    }
    }
    while (top >= 0) { pro = stack[top][0]; re = stack[top][1];
    --top;
    for (i = 0; i < 6; ++i) { for (j = 2; j >= 0; --j) { if (res[i][0] == pro && res[i][0] != prod[i])
    {
        install(prod[i], re); break;
        }
        else if (res[i][0] != '\0');
        break;
        }
    }
}

```

```

}
}
for (i = 0; i < 18; ++i) { printf("\n\t");
for (j = 0; j < 3; ++j)
printf("%c\t", arr[i][j]);
}
getch();
clrscr();
printf("\n\n");
for (i = 0; i < 18; ++i) { if (pri != arr[i][0]) { pri = arr[i][0]; printf("\n\t%c -> ", pri);
}
if (arr[i][2] == 'T') printf("%c ", arr[i][1]);}
getch();
}

```

Output:

E	+	T
E	*	T
E	(F
E)	T
E	i	T
E	\$	F
F	+	F
F	*	F
F	(F
F)	T
F	i	T
F	\$	F
T	+	F
T	*	T
T	(F
T)	T
T	i	T
T	\$	F
E	-> + *) i	
F	->) i	
T	-> *) i	

Practical No 10: Write an algorithm and program to compute FIRST function.

Date: 16 March 2021

Code:

```
#include<stdio.h>
#include<ctype.h>
void FIRST(char[],char );
void addToResultSet(char[],char);
int numOfProductions;
char productionSet[10][10];
main()
{
    int i;
    char choice; char c; char result[20];
    printf("How many number of productions ? :");
    scanf(" %d",&numOfProductions);
    for(i=0;i<numOfProductions;i++)
    {
        printf("Enter productions Number %d : ",i+1);
        scanf(" %s",productionSet[i]);
    } do {
        printf("\n Find the FIRST of :"); scanf(" %c",&c);
        FIRST(result,c);
        printf("\n FIRST(%c)= { ",c); for(i=0;result[i]!='\0';i++) printf(" %c ",result[i]); /*Display result*/ printf("}\n"); printf("press 'y' to continue : "); scanf(" %c",&choice);
    }
    while(choice=='y' || choice == 'Y');
}
void FIRST(char* Result,char c)
{ int i,j,k;
  char subResult[20]; int foundEpsilon;
  subResult[0]='\0';
  Result[0]='\0';
  if(!(isupper(c)))
  {
      addToResultSet(Result,c);
      return ;
  }
  for(i=0;i<numOfProductions;i++)
  {
      if(productionSet[i][0]==c)
      {
          if(productionSet[i][2]=='#') addToResultSet(Result,'#');
          else { j=2;
              while(productionSet[i][j]!='\0')
              {
                  foundEpsilon=0;
                  FIRST(subResult,productionSet[i][j]);
                  for(k=0;subResult[k]!='\0';k++) addToResultSet(Result,subResult[k]);
                  for(k=0;subResult[k]!='\0';k++) if(subResult[k]=='#')
                  {
```

```

foundEpsilon=1; break;
}
if(!foundEpsilon) break; j++; }
}
} } return ;
}
void addToResultSet(char Result[],char val)
{ int k;
for(k=0 ;Result[k]!='\0';k++) if(Result[k]==val)
return;
Result[k]=val;
Result[k+1]='\0';
}

```

Output:

```

How many number of productions ? :8
Enter productions Number 1 : E=TX
Enter productions Number 2 : X=+TX
Enter productions Number 3 : X=#
Enter productions Number 4 : T=FY
Enter productions Number 5 : Y=*FY
Enter productions Number 6 : Y=#
Enter productions Number 7 : F=<E>
Enter productions Number 8 : F=1

Find the FIRST of :E

FIRST(E)= {  <  1  }
press 'y' to continue : y

Find the FIRST of :T

FIRST(T)= {  <  1  }
press 'y' to continue : y

Find the FIRST of :F

FIRST(F)= {  <  1  }
press 'y' to continue : y

Find the FIRST of :X

FIRST(X)= {  +  #  }
press 'y' to continue : y

Find the FIRST of :Y

FIRST(Y)= {  *  #  }
press 'y' to continue : |

```

Practical No 11: Write an algorithm and program to compute FOLLOW function.

Date: 23 March 2021

Algorithm:

- 1) FOLLOW(S) = { \$ } // where S is the starting Non-Terminal
- 2) If $A \rightarrow pBq$ is a production, where p, B and q are any grammar symbols, then everything in FIRST(q) except ϵ is in FOLLOW(B).
- 3) If $A \rightarrow pB$ is a production, then everything in FOLLOW(A) is in FOLLOW(B).
- 4) If $A \rightarrow pBq$ is a production and FIRST(q) contains ϵ , then FOLLOW(B) contains { FIRST(q) – ϵ } \cup FOLLOW(A)

Code:

```
#include<stdio.h>
#include<ctype.h>
#include<string.h>
int n,m=0,p,i=0,j=0;
char a[10][10],followResult[10];
void follow(char c);
void first(char c);
void addToResult(char);
int main()
{
    int i; int choice; char c,ch;
    printf("Enter the no.of productions: "); scanf("%d", &n);
    printf(" Enter %d productions\nProduction with multiple terms should be give as separate\n", n); for(i=0;i<n;i++) scanf("%s%c",a[i],&ch); do
    {
        m=0;
        printf("Find FOLLOW of -->"); scanf(" %c",&c); follow(c);
        printf("FOLLOW(%c) = { ",c); for(i=0;i<m;i++)
        printf("%c ",followResult[i]);
        printf(" }\n");
        printf("Do you want to continue(Press 1 to continue....)?"); scanf("%d",&choice);
    }
    while(choice==1);
}
void follow(char c)
{
    if(a[0][0]==c)addToResult('$'); for(i=0;i<n;i++)
    {
        for(j=2;j<strlen(a[i]);j++)
        {
            if(a[i][j]==c)
            {
                if(a[i][j+1]!='\0')first(a[i][j+1]); if(a[i][j+1]=='\0'&&c!=a[i][0]) follow(a[i][0]);
            }
        }
    }
}
```

```

}
}
void first(char c)
{ int k;
  if(!(isupper(c))) /*f[m++]=c; */ addToResult(c);
  for(k=0;k<n;k++)
  { if(a[k][0]==c)
    {
      if(a[k][2]=='#') follow(a[i][0]); else if(islower(a[k][2])) /*f[m++]=a[k][2]; */
      addToResult(a[k][2]);
      else first(a[k][2]);
    }
  }
}
void addToResult(char c)
{
  int i;
  for( i=0;i<=m;i++) if(followResult[i]==c)
    return;
  followResult[m++]=c;
}

```

Output:

```

Enter the no.of productions: 3
Enter 3 productions
Production with multiple terms should be give as separate productions
S=CC
C=aC
C=d
Find FOLLOW of -->S
FOLLOW(S) = { $ }
Do you want to continue(Press 1 to continue....)?1
Find FOLLOW of -->C
FOLLOW(C) = { a d $ }
Do you want to continue(Press 1 to continue....)?0

```

Practical No 12: Write an algorithm and program on Recursive Descent parser.

Date: 30 March 2021

Algorithm:

```
for a = 1 to limit
    for b = 1 to Array - 1 do begin
        Increase Production: Array[a] ->Array[b]
    end for
    Remove Immediate Left recursion from A[a]
End for
```

Code:

```
#include<stdio.h>
#include<ctype.h>
#include<string.h>
void Tprime();
void Eprime();
void E();
void check();
void T();
char expression[10];
int count, flag;
int main()
{
    count = 0;
    flag = 0;
    printf("\nEnter an Algebraic Expression:\t");
    scanf("%s", expression);
    E();
    if((strlen(expression) == count) && (flag == 0))
    {
        printf("\nThe Expression %s is Valid\n", expression);
    }
    else
    {
        printf("\nThe Expression %s is Invalid\n", expression);
    }
}

void E()
{
    T();
    Eprime();
}

void T()
{
    check();
    Tprime();
}
```

```

void Tprime()
{
    if(expression[count] == '*')
    {
        count++;
        check();
        Tprime();
    }
}

void check()
{
    if(isalnum(expression[count]))
    {
        count++;
    }
    else if(expression[count] == '(')
    {
        count++;
        E();
        if(expression[count] == ')')
        {
            count++;
        }
        else
        {
            flag = 1;
        }
    }
    else
    {
        flag = 1;
    }
}

void Eprime()
{
    if(expression[count] == '+')
    {
        count++;
        T();
        Eprime();
    }
}

```

Output:

```

Enter an Algebraic Expression: (a+b)*c
The Expression (a+b)*c is Valid

```

Practical No 13: To write a C program to construct of DAG (Directed Acyclic Graph).

Date: 06 April 2021

Code:

```
#include<stdio.h>
#include<stdlib.h>
#include<time.h>
#define MIN_PER_RANK 1
#define MAX_PER_RANK 5
#define MIN_RANKS 3
#define MAX_RANKS 5
#define PERCENT 30
void main()
{
    int i,j,k,nodes=0;
    srand(time(NULL));
    int ranks=MIN_RANKS+(rand()%(MAX_RANKS-MIN_RANKS+1)); printf("DIRECTED
    ACYCLIC GRAPH\n"); for(i=1;i<ranks;i++)
    {
        int new_nodes=MIN_PER_RANK+(rand()%(MAX_PER_RANK-MIN_PER_RANK+1));
        for(j=0;j<nodes;j++) for(k=0;k<new_nodes;k++) if((rand()%100)<PERCENT) printf("%d-
        >%d;\n",j,k+nodes); nodes+=new_nodes;
    }
}
```

Output:

```
DIRECTED ACYCLIC GRAPH
0->3;
0->4;
1->3;
1->5;
2->3;
2->4;
4->6;
5->6;
```

Practical No 14: To write a C program to implement simple code optimization technique.

Date: 13 April 2021

Code:

```
#include<stdio.h>
#include<string.h>
struct op { char l; char r[20];
}
op[10],pr[10];
void main()
{
int a,i,k,j,n,z=0,m,q; char *p,*l; char temp,t; char *tem;
printf("Enter the Number of Values:");
scanf("%d",&n); for(i=0;i<n;i++)
{ printf("left: ");
scanf(" %c",&op[i].l);
printf("right: ");
scanf(" %s",&op[i].r);
}
printf("Intermediate Code\n");
for(i=0;i<n;i++)
{
printf("%c=",op[i].l);
printf("%s\n",op[i].r);
} for(i=0;i<n-1;i++)
{ temp=op[i].l; for(j=0;j<n;j++)
{ p=strchr(op[j].r,temp);
if(p) { pr[z].l=op[i].l;
strcpy(pr[z].r,op[i].
r);
z++;
} } pr[z].l=op[n-1].l;
strcpy(pr[z].r,op[n-1].r); z++;
printf("\nAfter Dead Code Elimination\n");
for(k=0;k<z;k++)
{ printf("%c\t=",pr[k].l);
printf("%s\n",pr[k].r);
}
for(m=0;m<z;m++)
{ tem=pr[m].r;
for(j=m+1;j<z;j++) { p=strstr(tem,pr[j].r);
if(p) { t=pr[j].l;
pr[j].l=pr[m].l;
for(i=0;i<z;i++)
{ l=strchr(pr[i].r,t) ;
if(l) { a=l-pr[i].r;
printf("pos: %d\n",a);
pr[i].r[a]=pr[m].l; }}}}
printf("Eliminate Common Expression\n");
for(i=0;i<z;i++)
```



```

{ printf("%c\t=",pr[i].l);
printf("%s\n",pr[i].r); }
for(i=0;i<z;i++)
{ for(j=i+1;j<z;j++)
{ q=strcmp(pr[i].r,pr[j].r);
if((pr[i].l==pr[j].l)&&!q)
{ pr[i].l='\0'; }
}
}
printf("Optimized Code\n");
for(i=0;i<z;i++)
{ if(pr[i].l!='\0')
{
printf("%c=",pr[i].l); printf("%s\n",pr[i].r);
}
}
}

```

Output:

```

Enter the Number of Values:5
left: a
right: 9
left: b
right: c+d
left: e
right: c+d
left: f
right: b+e
left: r
right: f
Intermediate Code
a=9
b=c+d
e=c+d
f=b+e
r=f

After Dead Code Elimination
b      +=c+d
e      =c+d
f      =b+e
r      =f
pos: 2
Eliminate Common Expression
b      =c+d
b      =c+d
f      =b+b
r      =f
Optimized Code
b=c+d
f=b+b
r=f |

```

Practical No 15: Write a C program to recognize strings under 'a*', 'a*b+', 'abb'.
Date: 20 April 2021

Code:

```
#include<stdio.h>
#include<string.h>
#include<stdlib.h>
void main()
{
    char s[20],c;
    int state=0,i=0;
    printf("\n Enter a string:");
    gets(s);
    while(s[i]!='\0')
    {
        switch(state)
        {
            case 0: c=s[i++];
            if(c=='a')
                state=1;
            else if(c=='b')
                state=2;
            else
                state=6;
            break;
            case 1: c=s[i++];
            if(c=='a')
                state=3;
            else if(c=='b')
                state=4;
            else
                state=6;
            break;
            case 2: c=s[i++];
            if(c=='a')
                state=6;
            else if(c=='b')
                state=2;
            else
                state=6;
            break;
            case 3: c=s[i++];
            if(c=='a')
                state=3;
            else if(c=='b')
                state=2;
            else
                state=6;
            break;
            case 4: c=s[i++];
```

```

if(c=='a')
state=6;
else if(c=='b')
state=5;
else
state=6;
break;
case 5: c=s[i++];
if(c=='a')
state=6;
else if(c=='b')
state=2;
else
state=6;
break;
case 6: printf("\n %s is not recognised.",s);
exit(0);
}
}
if(state==1)
printf("\n %s is accepted under rule 'a'",s);
else if((state==2)||(state==4))
printf("\n %s is accepted under rule 'a*b+',s);
else if(state==5)
printf("\n %s is accepted under rule 'abb'",s);
}

```

Output:

```

Enter a string:aaaabbbb

aaaabbbb is accepted under rule 'a*b+'|

```