# design-guidelines.md

## Visual Style

* **Theme:** Futuristic, clean, and clear — think dark glass + neon accents
* **Typography:** Use modern sans-serif fonts (e.g., Inter, Space Grotesk)
* **Color Palette:**
  + Primary: Electric blue, rich purple
  + Backgrounds: Dark slate with light mode option
  + Accents: Neon green or pink for CTA and highlights
* **Spacing:** Generous padding/margins for readability
* **Icons:** Use simple, rounded icon sets (Lucide, Heroicons)

## Page Layout Principles

* Modular, card-based components
* Prioritize clarity over density
* Keep primary CTA visible (“Test Prompt,” “Save Prompt”)
* Responsive grid with flex layouts for fluid resizing
* Sticky elements: Navigation bar, test history, model picker

## Accessibility and Mobile-First Notes

* Large tap targets, minimal forms
* VoiceOver and keyboard nav support
* Mobile-first layout design with progressive enhancement
* Contrast-checked color choices
* Text resizing and reduced motion preferences supported

## Brand Tone and Voice

* Friendly but expert
* Encouraging for beginners, clear for power users
* Use tooltips and empty states for guidance
* Fun microinteractions (animated loading dots, confetti for saves)

## UI Inspiration Sources

* Notion (modularity, cleanliness)
* Linear (sleek product UX)
* Raycast (futuristic command feel)
* Figma (collaborative vibe)