

Q1 DISPLAY MULTIPLE VARIABLES.

SAMPLE VARIABLES:

a = c , x + c , dx + x , a + x , s + b , ax + b , s + c , ax + c , ax + ux

```
#include <stdio.h>
```

```
int main() {
```

```
    int a = 125, b = 12345;
```

```
    long ax = 1234567890;
```

```
    short s = 4043;
```

```
    float x = 2.13459;
```

```
    double dx = 1.1415927;
```

```
    char c ='w';
```

```
    unsigned long ux = 2541567890;
```

```
    printf("a+b=%d",a+b);
```

```
    printf("\na+c=%d ==> letter will be converted in to ASCII and sum with integer.",a+c);
```

```
    printf("\nx+c=%f",x+c);
```

```
    printf("\ndx+x=%lf",dx+x);
```

```
    printf("\na+x=%f",a+x);
```

```
    printf("\ns+b=%i",s+b);
```

```
    printf("\nax+b=%li",ax+b);
```

```
    printf("\ns+c=%i",s+c);
```

```
    printf("\nax+c=%li",ax+c);
```

```
    printf("\nax+ux=%li",ax+ux);
```

```
    return 0;
}
```

OUTPUT:

a+b=12470

a+c=244 ==> letter will be converted in to ASCII and sum with integer.

x+c=121.134590

dx+x=3.276183

a+x=127.134590

s+b+16388

ax+b=1234580235

s+c=4162

ax+c=1234568009

ax+ux=3776135780

Q2 convert specified days into years,weeks and days.

```
#include <stdio.h>
```

```
int main() {
    int days,years,weeks;
    printf("enter days:");
    scanf("%d",&days);
```

```

years = days/365;

weeks=(days % 365)/7;

days = days-((years*365)+(weeks*7));


printf("Years:%d\n", years);

printf("Weeks:%d\n", weeks);

printf("Days: %d", days);


return 0;
}

```

output:

enter days:1468\

Years:4

Weeks:1

Days: 1

Q3 - Accepts two items weight(floating points values) and number purchase (floating points and values) and calculate the average value of the items.

```
#include <stdio.h>
```

```

float main() {

    float w1,w2,c1,c2,avg;

    printf("Enter the weight1:");

```

```

scanf("%f",&w1);

printf("Enter the weight2:");

scanf("%f",&w2);

printf("Enter the number of purchased item of weight1:");

scanf("%f",&c1);

printf("Enter the number of purchased item of weight2:");

scanf("%f",&c2);

avg = ((w1*c1)+(w2*c2))/(c1+c2);

printf("\nAverage value = %f\n", avg);


return 0;

}

```

OUTPUT

```

Enter the weight1:60

Enter the weight2:120

Enter the number of purchased item of weight1:10

Enter the number of purchased item of weight2:20

Average value = 100.000000

```

Q4- Create enumerated data type for 7 days and display their values in integer constants.

```
#include <stdio.h>
```

```
int main() {  
  
    enum week{Sun, Mon, Tue, Wed, Thu, Fri, Sat};  
  
    printf("Sun = %d", Sun);  
  
    printf("\nMon = %d", Mon);  
  
    printf("\nTue = %d", Tue);  
  
    printf("\nWed = %d", Wed);  
  
    printf("\nThu = %d", Thu);  
  
    printf("\nFri = %d", Fri);  
  
    printf("\nSat = %d", Sat);  
  
  
    return 0;  
}
```

OUTPUT:

Sun = 0

Mon = 1

Tue = 2

Wed = 3

Thu = 4

Fri = 5

Sat = 6

Q5- convert centigrade to fahrenheit.

```
#include <stdio.h>
```

```

int main() {

    float centigrade, fahrenheit;

    printf("Enter temperature in centigrade:");

    scanf("%f", &centigrade);


    fahrenheit=(centigrade * 9 / 5) + 32;


    printf ("%2f centigrade = %2f Fahrenheit", centigrade,fahrenheit);


    return 0;
}

```

OUTPUT:

Enter temperature in centigrade:50

50.000000 centigrade = 122.000000 Fahrenheit

Q6-Takes minutes as input ,and display the total number of hours and minutes.

```
#include <stdio.h>
```

```

int main() {

    int m,h,m1;

    printf("Enter total minutes:");

    scanf("%d",&m);

    h=m/60;

    m1=(m-h*60);

```

```
printf("h: %d, m: %d ",h,m1);
```

```
    return 0;
```

```
}
```

OUTPUT:

Enter total minutes:456

h: 7, m: 36

Q7-prints the perimeter of a rectangle to take its height and width as input.

```
#include <stdio.h>
```

```
int main() {
```

```
    int width;
```

```
    int height;
```

```
    int perimeter;
```

```
    printf("Enter the height of the rectangle: ");
```

```
    scanf("%d", &height);
```

```
    printf("Enter the width of the rectangle: ");
```

```
    scanf("%d",&width);
```

```
    perimeter = 2*(height+width);
```

```
    printf("perimeter of the rectangle is: %d\n",perimeter);
```

```
    return 0;
```

```
}
```

OUTPUT:

Enter the height of the rectangle: 6

Enter the width of the rectangle: 9

perimeter of the rectangle is: 30

Q8- BY USING +,/,%=?,! operators.

```
#include <stdio.h>
```

```
int main() {  
  
    int a = 8,b = 4,c;  
  
    c = a+b;  
  
    printf("a+b = %d\n",c);  
  
    c = a/b;  
  
    printf("a/b = %d\n",c);  
  
    c %= a;  
  
    printf("c = %d\n",c);  
  
    printf("%d>=%d is %d\n", a,b ,a>=b);  
  
    c = !(a!=b);  
  
    printf("!(a!=b) is %d\n",c);  
  
  
    return 0;  
}
```

OUTPUT:

a+b = 12

a/b = 2

Right shift by 1:15

Right shift by 2:7

The value of 'd' variable is:5

(a==b) || (c<b) is 0

Q10- FIND the size of int , float ,double and char.

```
#include <stdio.h>
```

```
int main() {  
  
    int intType;  
  
    float floatType;  
  
    double doubleType;  
  
    char charType;  
  
  
    printf("Size of int:%zu bytes\n", sizeof(intType));  
  
    printf("size of float:%zu bytes\n", sizeof(floatType));  
  
    printf("size of double:%zu bytes\n", sizeof(doubleType));  
  
    printf("size of char:%zu bytes\n", sizeof(charType));  
  
  
    return 0;  
}
```

OUTPUT:

Size of int:4 bytes

size of float:4 bytes

size of double:8 bytes

size of char:1 bytes