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Task : (Analog temperature sensor)

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### Introduction :

What is analog temperature sensor?

What is an Analog Temperature Sensor? An analog (or voltage output) temperature sensor **provides a voltage level that is directly proportional to the measured temperature**. In simple words, these devices convert temperature to voltage.

The tip of the sensor has a spring that is attached to a rod, leading up to the gauge needle. The spring sits inside the stems sensing end. **When heat is applied to the sensing coil, movement in the coil is created which causes the needle in the gauge to move – thus displaying the temperature.**

The circuit diagram :

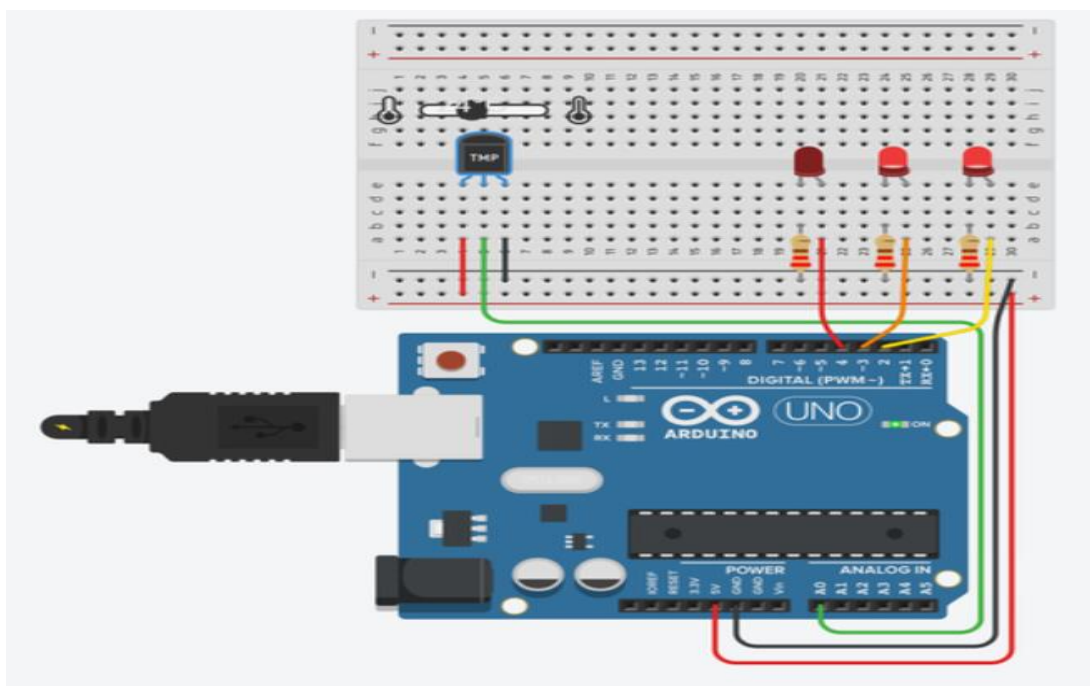
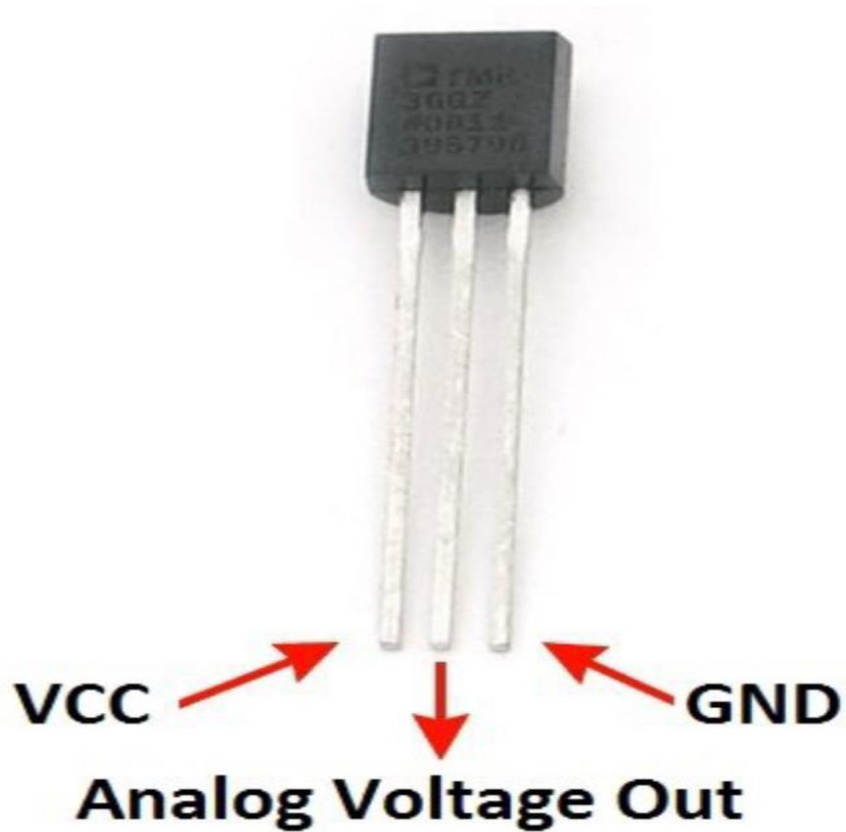


Figure : 1 ( I used this circuit Design with **Tinkercad** )

The components :

- LED
- Arduino UNO
- BOARD
- Resistors
- Temperature sensor



The code used :

```
int baselineTemp = 0;  
int celsius = 0;  
int fahrenheit = 0;
```

```
void setup()  
{  
  pinMode(A0, INPUT);  
  Serial.begin(9600);
```

```
pinMode(2, OUTPUT);  
pinMode(3, OUTPUT);  
pinMode(4, OUTPUT);  
}
```

```
void loop()  
{  
  // set threshold temperature to activate LEDs  
  baselineTemp = 40;  
  // measure temperature in Celsius  
  celsius = map(((analogRead(A0) - 20) * 3.04), 0, 1023, -40, 125);
```

```
  // convert to Fahrenheit  
  fahrenheit = ((celsius * 9) / 5 + 32);  
  Serial.print(celsius);  
  Serial.print(" C, ");  
  Serial.print(fahrenheit);  
  Serial.println(" F");
```

```
  if (celsius < baselineTemp) {  
    digitalWrite(2, LOW);  
    digitalWrite(3, LOW);  
    digitalWrite(4, LOW);  
  }  
  if (celsius >= baselineTemp && celsius < baselineTemp + 10) {  
    digitalWrite(2, HIGH);  
    digitalWrite(3, LOW);  
    digitalWrite(4, LOW);  
  }  
  if (celsius >= baselineTemp + 10 && celsius < baselineTemp + 20) {  
    digitalWrite(2, HIGH);  
    digitalWrite(3, HIGH);  
    digitalWrite(4, LOW);  
  }  
  if (celsius >= baselineTemp + 20 && celsius < baselineTemp + 30) {  
    digitalWrite(2, HIGH);  
    digitalWrite(3, HIGH);  
    digitalWrite(4, HIGH);  
  }
```

```
}  
if (celsius >= baselineTemp + 30) {  
    digitalWrite(2, HIGH);  
    digitalWrite(3, HIGH);  
    digitalWrite(4, HIGH);  
}  
delay(1000); // Wait for 1000 millisecond(s)  
}
```