

Renewable Energy Production Distribution Map of Catalan Homes

by

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Submitted to the Department of Service and Information System
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Abstract

In this thesis, I designed and implemented a compiler which performs optimizations that reduce the number of low-level floating point operations necessary for a specific task; this involves the optimization of chains of floating point operations as well as the implementation of a “fixed” point data type that allows some floating point operations to simulated with integer arithmetic. The source language of the compiler is a subset of C, and the destination language is assembly language for a micro-floating point CPU. An instruction-level simulator of the CPU was written to allow testing of the code. A series of test pieces of codes was compiled, both with and without optimization, to determine how effective these optimizations were.

Thesis Supervisor: Carles Farré Tost

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January 30, 2014

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Acknowledgments

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Contents

1	Introduction	13
1.1	Motivations	14
1.2	Project Goals	16
1.3	Methodolgy	17
1.3.1	Iterative Development	17
1.3.2	Test-Driven Development	18
2	Analysis	21
2.1	Requirements	21
2.1.1	System-Wide Functional Requirements	21
2.1.2	System Interfaces	23
2.1.3	System Constraints	23
2.1.4	System Compliance	23
2.2	Technology Research	24
3	Specification	25

4	Design	27
5	Implementation	29
6	Testing	31
7	Deployment	33
8	System execution and maintenance	35
9	Project Management	37
9.1	PaaS and IaaS cost comparison	37
10	Results	39
11	Conclusions	41
12	Bibliography and references	43
A	Tables	45
B	Figures	47

List of Figures

B-1	Armadillo slaying lawyer.	48
B-2	Armadillo eradicating national debt.	49

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List of Tables

A.1	Armadillos	45
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Chapter 1

Introduction

The Center for Ecological Research and Forestry Applications (CREAF) is a public research institution that was created in 1987. The members of the Governing Council of CREAF are the Generalitat of Catalonia, the Autonomous University of Barcelona (UAB), University of Barcelona (UB), the Institute for Research and Technology (IRTA), the Institute of Catalan Studies (IEC) and the Spanish National Research Council (CSIC).

Its objective is to generate knowledge and create new methodological tools in the field of terrestrial ecology, with special emphasis on forest ecology, in order to improve environmental planning and management in rural and urban areas. This is achieved, among other means, through the development of methodological and conceptual tools designed to facilitate decision-making and improve environmental management.

Since its creation, CREAF has made very important contributions to the field of terrestrial ecology and towards a sustainable management of the environment. This

has been achieved through research, development, training and technology transfer. Some of its outstanding breakthroughs are the design and implementation of the Ecological and Forest Inventory of Catalonia (EFIC), innovative at the international level due to the incorporation of new ecological parameters, the production of the Land Cover Map of Catalonia (MCSC), a high-resolution digital map for environmental assessment and territorial planning and management and the development of the MiraMon©Geographic Information System, widely adopted in Catalan administration and currently being used in over thirty countries around the world.

1.1 Motivations

The motivation for this master thesis arise from the idea that the wide development of web technology such as HTML5, PaaS, IaaS, NoSQL and the steady increase in Open Source adoption in recent years make possible the implementation of powerful systems with significant cuts on budget. Moreover these technologies often come with (entail?) considerable improvements in maintainability, performance and reduced complexity.

I am firmly convinced that this set of technologies and tools could improve research in centres such as CREAF, providing them with better and affordable infrastructures that allow to reduce the timespan of common processes and calculations. Moreover, they provide new means for the dissemination of the valuable data that result from these processes.

I think that computer engineering should be conceived as a tool to push forward the development of other sciences. In particular, as recently graduated engineers we can contribute with our acquired knowledge to the society attempting to solve

problems that benefit us all. Therefore, I wish to develop a project whose outcome could improve the work of some public research centre becoming a useful tool.

Given my discovered interest in topics like distributed computing, sensor networks and resilience systems arouse in my recent stay in University of Antwerp I am eager for expanding my knowledge farther and dig deeper into these fields relating them in a real-world use case.

Within in the context of volunteered geographic information (VGI) and renewable energies CREAMF wants to solve the problem of knowing the distribution of renewable energy produced in Catalan homes. Nowadays the actual distribution of the energy produced by either wind or solar systems and their performance and evolution over time are unknown complicating the decision-making process regarding renewable energies in Catalonia.

On the other hand, CREAMF wishes to expand its methodological tools by adopting sensor web. The reduced cost of hardware devices like Raspberry Pi and Arduino and their general-purpose features make them an affordable option as sensor devices and facilitates the development of sensor client software. For these reasons, CREAMF aims to deploy its own sensor devices in wild nature in the near future.

Although some points were already clear, some others such as the architecture of the whole system to which the sensor clients will connect to as well as the software they would be shipped with were unknown for CREAMF.

January 30, 2014

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1.2 Project Goals

This project is aimed to develop a system that offers features to registered users, those who freely share their data, and some other features available for all internet users. It will visualize the energy production of the clients system and its contribution to the whole Catalan renewable energy production in a real time map, while offering a private analytics dashboard to registered users where they can figure out the actual performance of their system.

Given the extent of the desired product we will develop a proof of concept; a distributed computing based system containing base features being a simple yet functional prototype of the final product. Once built the system results and metrics will be evaluated and its architecture may eventually become the standard infrastructure basis for future CREA projects that demand sensor data.

Hence, the private features for registered users are out of the scope. TODO extend to clearly specify what is going to be out of the scope

TODO cite that the sensor devices are going to be either Raspberry Pi or Arduino

Hence, these two general goals are translated to the following specific goals (describe further the fact that we have a reduced scope; we don't have time for all):

- Provide a command line interface that allows the simulation of the sensors functionality
- Develop a functional system that stores and processes the sensor observations
- Implement a simple public web application to show the real time data

1.3 Methodolgy

1.3.1 Iterative Development

Although advocating for agile software methodologies the concept-proof nature of the project and the fact that it's currently developed by just one person make them an unsuitable choice. We vote for a custom adaptation of iterative development, instead.

In conjunction with incremental development Iterative development is a way of breaking down the development of a software system in smaller chunks and repeated cycles. In each cycle, referred to as iteration, the slice of functionality is designed, developed, tested, deployed and evaluated. This allows software developers to apply the knowledge acquired in previous iterations, so the first implementation whose goal is to build a bare minimal functional system is iteratively enhanced so as to meet the requirements.

Nevertheless, iterative and incremental development are the basis for Agile development. Therefore, by adhering to these basis we attempt to avoid the agile practices and constraints that may be pointless in this case. Doing so, we aim to progressively enhance the codebase in subsequent iterations, gain insight into the architecture and improve any weak points we may identify until eventually meeting the requirements. Additionally, by this way early results can be achieved and evaluated by CREAM resulting in a smoother collaboration.

1.3.2 Test-Driven Development

The chosen methodology also includes Test-Driven Development, which is a developer practice that involves writing tests before writing the code being tested. The initially failing test defines the behaviour of the code to be written, then the developer writes the minimum amount of code required to pass the test. Once it passes, it is time for refactoring the resulting design to remove any duplication. To further extend the responsibilities of the code this cycle must be repeated as many times as it requires.

Besides validating the correctness of the code, by driving the design of the program in small chunks through test cases the developer is mainly concerned with the interface of the program rather than its actual implementation.

What we aim for while using TDD in this project is to obtain a more modularized, maintainable, and extensible code. The development of the software in small units leads to smaller, more focused and loosely coupled classes and cleaner interfaces. The main benefit we may get by this means, however, is the greater level of confidence in the code caused by the fact that all written covered by at least one test.

Additionally, in this early stage of the project is basic for the successful evolution of the project to have a test-covered code. So it can be ensured that it keeps its intended behaviour and any defects are caught early in the development process.

TODO: NOTE ON THE LATTER CHAPTER THAT BY FOCUSING ON BEHAVIOUR TESTS FIRST WE GET A EXECUTABLE SPECIFICATION, SPECIALLY WITH RSPEC. BUT "TESTS ARE NOT A REPLACEMENT FOR SPECIFICATION" <http://www.eiffel.com/general/column/2004/september.html>. LEADS TO A LESS FORMAL SPECIFICATION. TODO: REFERENCE <http://agilepainrelief.com/notesfr>

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January 30, 2014

of-tdd.html TODO: CITE Madeyski, L. "Test-Driven Development - An Empirical Evaluation of Agile Practice"

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Chapter 2

Analysis

2.1 Requirements

They have been obtained throughout some interviews with the CREAM researcher in charge of the project.

Real use-case data (number of owners) has been obtained to "scope" the system qualities properly.

2.1.1 System-Wide Functional Requirements

- The system must be fed with the data collected by the sensor devices
- The system must require an authentication system for the sensor devices and the web application users
- The system must provide software tracing

System Qualities

Usability

- The system must be user friendly and easy to use by means of a GUI
- The sensor devices must be easy to set up by end users
- The sensor device must collect and deliver the data automatically
- All the command line interfaces must be scriptable and configurable

Reliability

- The system must be reliable in low bandwidth and high network latency
- The system must be reliable in high-load scenarios
- The system must be reliable in high user concurrency scenarios

Performance

- The sensor devices must be able to send [Y] request per hour
- The system must be able to process observations received from [X] sensor devices
- The system must be able to show new available data in the real time visualization before the next observation is sent from the sensor device

Supportability

- The system must have an event logging system
- The system must support SOS standard in order to be interoperable
- The system must be horizontally scalable
- The codebase must be maintainable and extendible

2.1.2 System Interfaces**Interfaces to External Systems**

- The system must integrate 52 North SOS implementation to provide a standard interoperability layer

2.1.3 System Constraints

- The sensor devices must send [X] power observations within an hour
- The system must be able to run in commodity servers
- The software must be portable in order to be deployed in any platform including PaaS and IaaS

SOS

2.1.4 System Compliance

- The system and all its components must adhere to [Open Source license] license

2.2 Technology Research

Chapter 3

Specification

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Chapter 4

Design

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Chapter 5

Implementation

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Chapter 6

Testing

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Chapter 7

Deployment

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Chapter 8

System execution and maintenance

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Chapter 9

Project Management

9.1 PaaS and IaaS cost comparison

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Chapter 10

Results

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Chapter 11

Conclusions

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Chapter 12

Bibliography and references

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Appendix A

Tables

Table A.1: Armadillos

Armadillos	are
our	friends

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Appendix B

Figures

Figure B-1: Armadillo slaying lawyer.

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Figure B-2: Armadillo eradicating national debt.

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