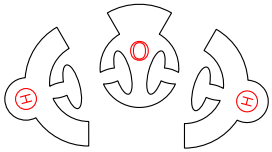
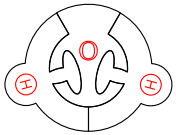
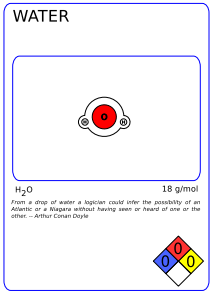
1 H Hydrogen																	2 He Helium
3 Li Lithium	4 Be Beryllium											5 B Boron	6 C Carbon	7 N Nitrogen	8 O Oxygen	9 F Fluorine	10 Ne Neon
11 Na	12 Mg											13 Al	14 Si	15 P	16 S	17 Cl	18 Ar



Join atoms and bonds to make hazardous molecules to crush your enemies.



Molecules are complete when no slots or tabs are exposed.



Hazard Identification

fire

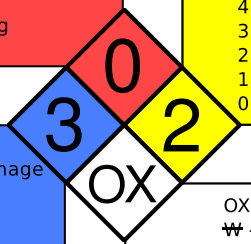
4 - spontaneously combusts
3 - burns readily
2 - ignites at high temp
1 - ignites after preheating
0 - will not burn

chemical

4 - explodes readily
3 - explodes when ignited
2 - unstable
1 - unstable when heated
0 - stable

health

4 - lethal
3 - causes permanent damage
2 - incapacitates
1 - irritates
0 - no effect



special

OX - strong oxidizer
~~W~~ - reacts with water
SA - simple asphyxiant
COR - corrosive

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