EEL 4930/5934 Advanced Systems Programming

Assignment 5

due Friday, April 3rd by midnight.

In this assignment you are going to check a simple character device driver (code snippet given below, minimal code provided on CANVAS, files/assignments/assignment5.c) for concurrency errors: deadlocks and race conditions. We would like you to follow the directions in the lecture (03/27/15) to come up with tests to check for 4 potential deadlock scenarios of your choice. The tests should include a user-space program (possibly using pthreads) that uses the driver as well as modified version of the driver. Please note that not every deadlock scenario may require you to insert sleep statements in the driver. So you are required to provide the modified version of the driver only if such modifications are necessary to reproduce the deadlock scenario. You should also provide a README file for each test case explaining which deadlock scenario you're checking by specifying the line numbers of wait statements.

For race conditions, we would like you to come up with 4 pairs of critical regions and perform a review rather than crafting a test program. In your review, for each critical region you should identify the locks held at the the time it is entered and reason about possibility of a race condition.

```
int e2_open(struct inode *inode, struct file *filp)
{
    struct e2_dev *ev;
    dev = container_of(inode->i_cdev, struct e2_dev, cdev);
    filp->private_data = dev;

    down_interruptible(&dev->sem1);
    if (dev->mode == MODE1) {
       dev->count1++;
       up(&dev->sem1);
       down_interruptible(&dev->sem2);
       return;
    }
    else if (dev->mode == MODE2) {
       dev->count2++;
    }
    up(&dev->sem1);
}

int e2_release(struct inode *inode, struct file *filp)
{
```

```
    struct e2_dev *dev;
    dev = container_of(inode->i_cdev, struct e2_dev, cdev);

    down_interruptible(&dev->sem1);
    if (dev->mode == MODE1) {
       dev->count1--;
       if (dev->count1 == 1)
          wake_up_interruptible(&dev->queue1);
       up(&dev->sem2);
    }
    else if (dev->mode == MODE2) {
       dev->count2--;
       if (dev->count2 == 1)
          wake_up_interruptible(&dev->queue2);
    }
    up(&dev->sem1);
}

// similar for write
static ssize_t e2_read (struct file *filp, char __user *buf, size_t count,
                loff_t *f_pos)
{
     struct e2_dev *dev = filp->private_data;

     down_interruptible(&dev->sem1);
     if (dev->mode == MODE1) {
        up(&dev->sem1);
         // read
     }
     else {
         // read
        up(&dev->sem1);
     }
}


int e2_ioctl(struct inode *inode, struct file *filp,
                 unsigned int cmd, unsigned long arg)
{
    struct e2_dev *dev;
    dev = container_of(inode->i_cdev, struct e2_dev, cdev);

        ...
switch(cmd) {

  case E2_IOCMODE2:
                down_interruptible(&dev->sem1);
                if (dev->mode == MODE2) {
                   up(&dev->sem1);
                   break;
                }
                if (dev->count1 > 1) {
                   while (dev->count1 > 1) {
                      up(&dev->sem1);
                      wait_event_interruptible(dev->queue1, (dev->count1 == 1));
                      down_interruptible(&dev->sem1);
                    }
```

```
                }
                dev->mode = MODE2;
                up(&dev->sem2);
                up(&dev->sem1);
break;

          case E2_IOCMODE1:
                down_interruptible(&dev->sem1);
                if (dev->mode == MODE1) {
                   up(&dev->sem1);
                   break;
                }
                if (dev->count2 > 0) {
                   while (dev->count2 > 0) {
                      up(&dev->sem1);
                      wait_event_interruptible(dev->queue2, (dev->count2 == 0));
                      down_interruptible(&dev->sem1);
                    }
                }
                dev->mode = MODE1;
                down(&dev->sem2);
                up(&dev->sem1);
break;

        ...
}
```

If you end up finding a real deadlock or a race condition, each will be awarded with 10 bonus points (note that the assignment is graded out of 40 pts).

The assignment is due Friday, April 3rd by midnight. Please submit all your test programs, modified versions of the driver, and README files on CANVAS.