

16)

Given that,

$$K_0 \subset K_1 \subset K_2 \subset K_3 \subset K_4$$

of simplicial complexes:

a) Betti Numbers,

- $\beta_0(K_i)$  counts the no. of connected components
- $\beta_1(K_i)$  counts the no. of loops (holes).

 $H_0$  :-

- At  $K_0$ , there are three connected components ( $\beta_0 = 3$ ).
- At  $K_1$ , the components merge to form two connected components ( $\beta_0 = 2$ ).
- At  $K_2$ , one more merge happens, resulting in one connected components ( $\beta_0 = 1$ ).
- $K_3$  and  $K_4$  remain connected ( $\beta_0 = 1$ ).

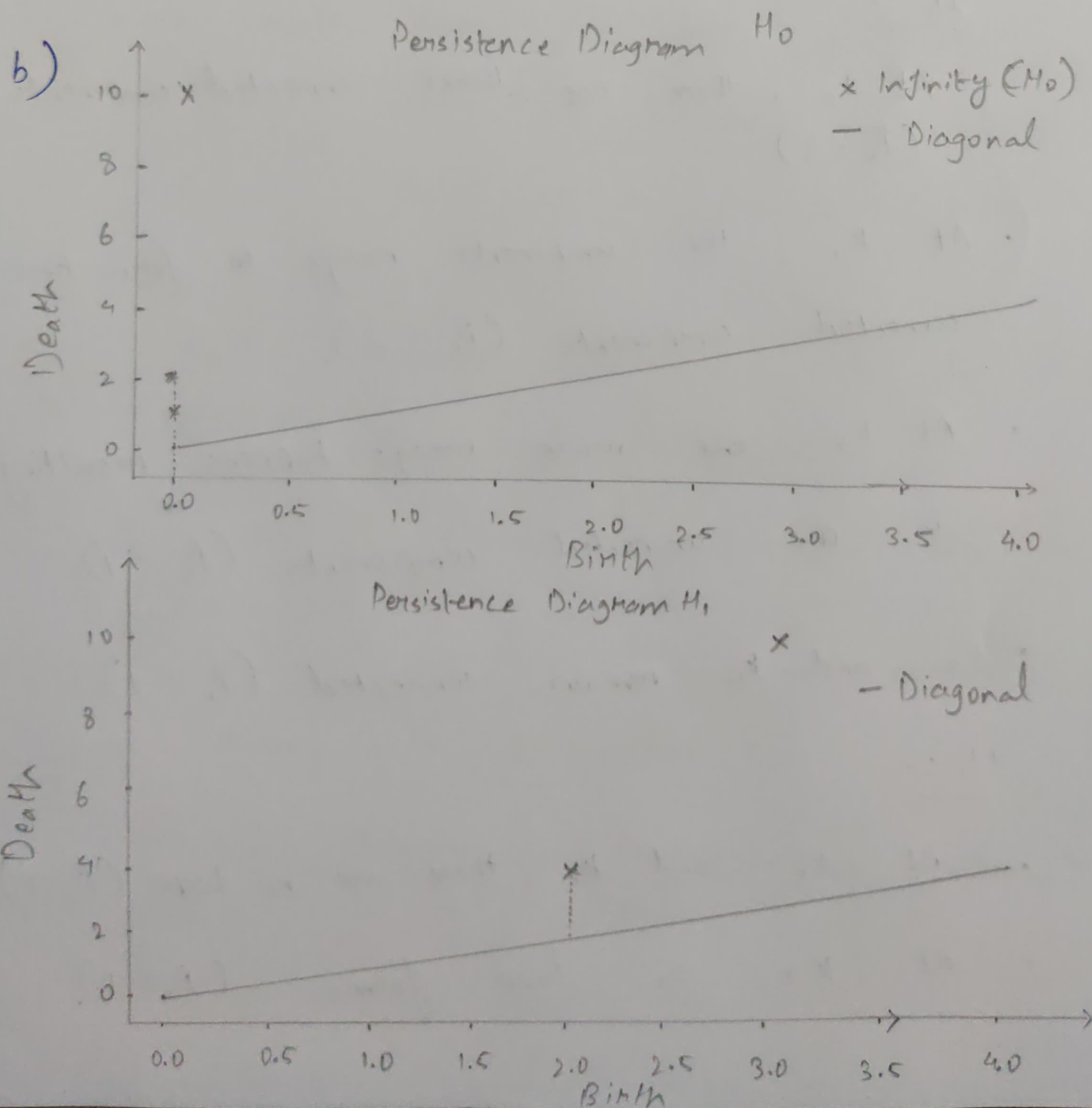
 $H_1$  :-

- At  $K_0$  and  $K_1$ , there are no loops ( $\beta_1 = 0$ ).
- At  $K_2$ , a loop forms ( $\beta_1 = 1$ ).

- At  $k_3$ , another loop appears ( $\beta_1 = 2$ ).
- At  $k_4$ , one loop persists, and another disappears ( $\beta_1 = 1$ ).

Connected complexes:-

- A simplicial complex is connected if  $\beta_0 = 1$ .
- Thus,  $k_2$ ,  $k_3$ , and  $k_4$  are connected.



Persistence Diagram for  $H_0$  (0-dimensional):

birth-death pairs for connected components  $H_0$ :-

- Component 1: Born at 0, dies at 2 (0,2).
- Component 2: Born at 0, dies at 1 (0,1).
- Component 3: Born at 0, ~~dies at~~ persists (0,  $\infty$ ).

Persistence Diagram for  $H_1$  (1-dimensional):

birth-death pairs for loops from  $H_1$ :-

- Loop 1: Born at 2, dies at 4 (2,4).
- Loop 2: Born at 3, persists (3,  $\infty$ ).

c) Betti Numbers  $\beta_0^{i,j}$  and  $\beta_1^{i,j}$  for all  $i \leq j$ .  
 $\beta_0^{i,j}$  (0-dimensional features):

- $\beta_0^{0,0} = 3$  (three components in  $K_0$ ).

- $\beta_0^{0,1} = 3$ ,  $\beta_0^{1,1} = 2$ , and so on,

reducing to 1 after  $K_2$ .

- General behavior: decreases as component merge.

$\beta_i^{i,j}$  (1-dimensional features):

- $\beta_i^{2,3} = 1$ ,  $\beta_i^{3,4} = 2$ , etc., representing loop persistence across stages.
- General behavior: increases where loops appear and decreases where they merge.

d)  $H_0(K_i) \rightarrow H_0(K_j)$  (Connected components):

- Injective: The map is injective if no new connected components are created between  $K_i$  and  $K_j$ .
- for all  $i < j$ , the map is injective because components merge, no split.
- Surjective: The map is surjective if all connected components in  $K_j$  are from  $K_i$ .
- Surjective for all  $i < j$ , since no new components appear.



$H_2(K_i) \rightarrow H_1(K_j) \text{ (loops)} :$

- Injective : The map is injective if no new loops are connected between  $K_i$  and  $K_j$ .
- Not injective between  $K_2 \rightarrow K_3$  (new loops).
- Surjective : The map is surjective if all loops in  $K_j$  exists in  $K_i$ .
- Surjective for  $K_3 \rightarrow K_4$  (loop persists)

e) Example for a filtration of simplicial complexes

1. Points :

- Start with three points.

2. Edges :

- Add edges between points at filtration steps  $K_1$  and  $K_2$ , gradually merging components.

3. Loops :-

- Add triangles at  $K_2$  and  $K_3$  to form loops.

This setup mirrors the barcode diagrams by capturing the births and deaths of connected components and loops.