

Iota function

The ι mapping is parameterized by the round index, ir , whose values are specified in Step 2 of Algorithm 7 for computing KECCAK-p $[b, nr]$. Within the specification of ι in Algorithm 2 below, this parameter determines $l + 1$ bits of a lane value called the round constant, denoted by RC . Each of these $l + 1$ bits is generated by a function that is based on a linear feedback shift register. This function, denoted by rc , is specified in Algorithm 1. The forward mapping function of ι is based on the two algorithms and the algorithm is given by:

Algorithm 1: To find $rc(t)$

Input:

integer t .

Output:

bit $rc(t)$.

Steps:

1. If $t \bmod 255 = 0$, return 1.
2. Let $R = 10000000$.
3. For i from 1 to $t \bmod 255$, let:
 - a. $R = 0 \parallel R$;
 - b. $R[0] = R[0] \oplus R[8]$;
 - c. $R[4] = R[4] \oplus R[8]$;
 - d. $R[5] = R[5] \oplus R[8]$;
 - e. $R[6] = R[6] \oplus R[8]$;
 - f. $R = \text{Trunc8}[R]$.
4. Return $R[0]$

Algorithm 6: $\iota(A, ir)$

Input:

state array A ;

round index ir

Output:

state array A' .

Steps:

1. For all triples (x, y, z) such that $0 \leq x < 5$, $0 \leq y < 5$, and $0 \leq z < w$, let $A'[x, y, z] = A[x, y, z]$.

2. Let $RC = 0w$.

3. For j from 0 to l , let $RC [2^j - 1] = rc (j + 7ir)$. -(1)

4. For all z such that $0 \leq z < w$, let $A' [0, 0, z] = A' [0, 0, z] \oplus RC[z]$. - (2)

5. Return A' .

The effect of ι is to modify some of the bits of *Lane* (0, 0) in a manner that depends on the round index ir . The other 24 lanes are not affected by ι .

For round 1:

For $ir = 1$

For $j=0, RC [2^j - 1] = RC [0] = rc [7]$

For $j=1, RC [2^j - 1] = RC [1] = rc [8]$

For $j=2, RC [2^j - 1] = RC [3] = rc [9]$

For $j=3, RC [2^j - 1] = RC [7] = rc [10]$

For round 2:

For $ir = 2$

For $j=0, RC [2^j - 1] = RC [0] = rc [14]$

For $j=1, RC [2^j - 1] = RC [0] = rc [15]$

For $j=2, RC [2^j - 1] = RC [0] = rc [16]$

For $j=3, RC [2^j - 1] = RC [0] = rc [17]$

Now,

$t=0, R= 10000000 \quad RC [0] = 1$

$t=1, R= 01000000 \quad RC [1] = 0$

$t=2, R= 00100000 \quad RC [2] = 0$

$t=3, R= 00010000 \quad RC [3] = 0$

$t=4, R= 00001000 \quad RC [4] = 0$

$t=5, R= 00000100 \quad RC [5] = 0$

$t=6, R= 00000010 \quad RC [6] = 0$

$t=7, R= 00000001 \quad RC [7] = 0$

$t=8, R= 10001110 \quad RC [8] = 1$

$t=9, R= 01000111 \quad RC [9] = 0$

$t=10, R= 10101101 \quad RC [10] = 1$

$t=11, R= 11011000 \quad RC [11] = 1$

t=12, R= 01101100 RC [12] = 0

t=13, R= 00110110 RC [13] = 0

t=14, R= 00011011 RC [14] = 0

t=15, R= 10000011 RC [15] = 1

t=16, R= 11001111 RC [16] = 1

t=17, R= 11101001 RC [17] = 1

Now when we tried the equation that was given in the NIST paper for pre-image also, it was working perfectly fine. Since the second round is dependent on the first round, we used only the round two equation and verified the number by changing the 0th, 1st, 3rd and 7th bit. The equation that we used was $RC[2^j - 1] = rc(j + 14)$