

lab-Program-4:-

```
#include <stdio.h>
#include <stdlib.h>
#define que-size 3
int item, front = 0, rear = -1, q[que-size], count = 0;
void insertrear()
{
    if (count == que-size)
    {
        printf("queue overflow");
        return;
    }
    rear = (rear + 1) % que-size;
    q[rear] = item;
    count++;
}

int deletefront()
{
    if (count == 0) return -1;
    item = q[front];
    front = (front + 1) % que-size;
    count = count - 1;
    return item;
}
```

```
void display()
```

```
{
```

```
    int i, f;
```

```
    if (Count == 0)
```

```
    {
```

```
        printf("Queue is empty");
```

```
        return;
```

```
    }
```

```
    f = front;
```

```
    printf("Contents of queue \n");
```

```
    for (i = 1; i <= Count; i++)
```

```
    {
```

```
        printf("%d \n", q[f]);
```

```
        f = (f + 1) % que_size;
```

```
    }
```

```
}
```

```
int main()
```

```
{
```

```
    int choice;
```

```
    for(;;)
```

```
    {
```

```
        printf("\n 1. Insert rear \n 2. Delete front \n  
3. Display \n 4. Exit \n");
```



```
printf("Enter the choice : ");
scanf("%d", &choice);
switch(choice)
{
    case 1: printf("Enter the item to be inserted");
             scanf("%d", &item);
             insertrear(C);
             break;
    case 2: printf("Enter item = delete front()"); item = delete front();
             if(rearitem z == -1)
                 printf("queue is empty \n");
             else
                 printf("item is deleted is %d \n", item);
             break;
    case 3: displayq();
             break;
    default: exit(0);
}
}
```