Theory of Computation (3-1-0)

Evaluation:

	Theory	Practical	Total
Sessional	50	-	50
Final	50	-	50
Total	100	-	100

Course Objectives:

To provide basic knowledge of the theory of automata, formal languages, and computational complexity.

Course Contents:

1. Introduction (2 hrs)

- 1.1 Brief review of set, relation and functions
- 1.2 Alphabet and language

2. Finite Automata and Regular Expression

(8 hrs)

- 2.1 Deterministic finite automata, Non-deterministic finite automata,
- 2.2 Regular expressions, equivalence of regular language and finite automata
- 2.3 Properties of regular language
- 2.4 The pumping lemma for regular sets
- 2.5 Closure properties of regular sets
- 2.6 Decision algorithms for regular sets.

3. Context-free Language

(8 hrs)

- 3.1 Context-free grammar
- 3.2 Derivative trees and simplification of context- fee grammars
- 3.3 Normal forms

4. Pushdown Automata

(10 hrs)

- 4.1 Introduction
- 4.2 Equivalence of pushdown automata and context-free grammars
- 4.3 Properties of Context-free languages (CFL)
- 4.4 The pumping lemma for CFI's
- 4.5 Closure properties of CF's
- 4.6 Decision algorithms for CFLs

5. Turing Machines

(8 hrs)

- 5.1 Introduction to Turing machine
- 5.2 Computing with Turing machine
- 5.3 Extensions of Turing machines
- 5.4 Computable languages and functions,

6. Undecidability

- **6.1** Church's Thesis
- 6.2 Halting problem
- 6.3 Universal Turing machines

(5 hrs)

- 6.4 Undecidable problems about Turing machines
- 6.5 Recursive function theory
- 6.6 Properties of recursive and recursively enumerable languages

7. Computational Complexity Theory

(4 hrs)

- 7.1 Computable languages and functions
- 7.2 Class P and class NP problems
- 7.3 NP-complete problems

References:

- 1 R. McNaughton, Elementary Computability, Formal languages and Automata. Prentice Hall of India.
- 2 H.R Lewis, and C.H Papadimitriou, Element of the Theory of Computation, Eastern Economy Edition, Pretice Hall of India.
- 3 E. Engeler, Introduction to the Theory of Computation, Academic Press.