

Teaching Notes – Stack Implementation in C

4. Array Implementation of Stack

Concept:

A stack is a linear data structure that follows the LIFO (Last In First Out) principle.

Operations: PUSH (insert), POP (remove), PEEK (view top).

Using Static Arrays:

1. Define a fixed-size array (say MAX = 5).
2. Use a variable top initialized to -1 (empty stack).
3. PUSH: check overflow, increment top, insert element.
4. POP: check underflow, decrement top.
5. PEEK: return element at stack[top].

C Program – Array Implementation of Stack:

```
#include <stdio.h>
#define MAX 5

int stack[MAX];
int top = -1;

void push(int val) {
    if (top == MAX - 1) {
        printf("Stack Overflow!\n");
    } else {
        stack[++top] = val;
        printf("%d pushed into stack.\n", val);
    }
}

void pop() {
    if (top == -1) {
        printf("Stack Underflow!\n");
    } else {
        printf("%d popped from stack.\n", stack[top--]);
    }
}

void peek() {
    if (top == -1) {
        printf("Stack is Empty!\n");
    } else {
        printf("Top element: %d\n", stack[top]);
    }
}

void display() {
    if (top == -1) {
        printf("Stack is Empty!\n");
    } else {
        printf("Stack elements: ");
        for (int i = 0; i <= top; i++) {
            printf("%d ", stack[i]);
        }
    }
}
```

```

        printf("\n");
    }
}

int main() {
    push(10);
    push(20);
    push(30);
    display();
    peek();
    pop();
    display();
    return 0;
}

```

Drawbacks & Limitations of Array Implementation:

1. Fixed size – cannot grow/shrink dynamically.
2. Wasted memory if stack not full.
3. Overflow occurs if array full even if memory available elsewhere.
4. Less flexible compared to Linked List implementation.

5. Multiple Stacks

Concept: Store more than one stack in a single array to optimize memory usage.

Methods:

1. Fixed Division Method – Divide array into equal parts for each stack.

Drawback: Memory waste if one stack is empty and other full.

2. Flexible Method – One stack grows from left, other from right. Stops when they meet.

C Program – Two Stacks in One Array:

```

#include <stdio.h>
#define MAX 10

int arr[MAX];
int top1 = -1;
int top2 = MAX;

void push1(int val) {
    if (top1 + 1 == top2) {
        printf("Stack Overflow!\n");
    } else {
        arr[++top1] = val;
        printf("%d pushed in Stack1.\n", val);
    }
}

void push2(int val) {
    if (top1 + 1 == top2) {
        printf("Stack Overflow!\n");
    } else {
        arr[--top2] = val;
        printf("%d pushed in Stack2.\n", val);
    }
}

void pop1() {

```

```

        if (top1 == -1) {
            printf("Stack1 Underflow!\n");
        } else {
            printf("%d popped from Stack1.\n", arr[top1--]);
        }
    }

void pop2() {
    if (top2 == MAX) {
        printf("Stack2 Underflow!\n");
    } else {
        printf("%d popped from Stack2.\n", arr[top2--]);
    }
}

int main() {
    push1(10);
    push1(20);
    push2(50);
    push2(60);
    pop1();
    pop2();
    return 0;
}

```

Advantages of Multiple Stacks:

- Saves memory (no need for separate arrays).
- Efficient if both stacks grow towards each other.

Limitations of Multiple Stacks:

- Logic is more complex.
- Still bounded by fixed-size array.