

```
//  
//Q1. Accept a number from user - if it is divisible by 3 print "fun" , if it is divisible by 7 print "buzz"  
//and if it is divisible by both(3,7) print "fun -buzz" . [ Two answer]
```

```
package Day01;
```

```
import java.util.Scanner;
```

```
public class Program01 {
```

```
    public static void main(String[] args) {
```

```
        System.out.println("Enter a number");
```

```
        Scanner sc = new Scanner(System.in);
```

```
        int no = sc.nextInt();
```

```
        //    if(no%3==0&& no%7==0)
```

```
        //    {
```

```
        //        System.out.println("FunBuzz");
```

```
        //    }
```

```
        //    else if(no%3==0)
```

```
        //    {
```

```
        //        System.out.println("Fun");
```

```
        //    }
```

```
        //    else if(no%7==0)
```

```
        //    {
```

```
        //        System.out.println("Buzz");
```

```
        //    }
```

```
        //2))))))))))))))))))))))))))))))))))))))))))
```

```

        if(no%3==0)
        {
            System.out.println("Fun");
        }
        if(no%7==0)
        {
            System.out.println("Buzz");
        }
    }
}

```

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//Q2. Accept a start number from user and end number from user.  
 //Print all odd number between start and end number. [ Two Answer]

```

package Day01;

import java.util.Scanner;

public class Program2 {

    public static void main(String[] args) {
        System.out.println("Enter start no");
        Scanner sc = new Scanner(System.in);
        int s= sc.nextInt();
        System.out.println("Enter end no");
        Scanner ss = new Scanner(System.in);
        int e= ss.nextInt();
        //    for(int i=s;i<=e;i++)
        //    {
        //        if(i%2!=0)
    
```

```

//      {
//          System.out.println(i);
//      }
//      }
//
//      for(int i=s;i<=e;i+=2)
//      {
//
//          System.out.println(i);
//
//      }
//
//      }
}

```

---

```
package Day01;
```

//Q3. Accept a number from user and check if it is palindrome number or not eg (121) package Day01;

```
import java.util.Scanner;
```

```
public class Program03 {
```

```
    public static void main(String[] args) {
```

```
        int num, temp, rev = 0, rem;
```

```
        System.out.println("Enter a number");
```

```

        Scanner sc= new Scanner(System.in);

        num= sc.nextInt();

        temp=num;

        while (num > 0) {
            rem = num % 10;
            rev = rev * 10 + rem;
            num = num / 10;
        }

        if (temp == rev)
            System.out.println("Palindrome Number");
        else
            System.out.println("Not a Palindrome Number");

    }

}

```

---

```

//
//Q4. Accept a term from user and print Fibonacci series.

package Day01;

import java.util.Scanner;

public class Program4 {

    public static void main(String[] args) {
        int no, a=0, b=1,c;

        System.out.println("Enter a number");
    }
}

```

```
Scanner sc = new Scanner(System.in);

no= sc.nextInt();

for (int i = 1;i<=no;i++) {

    if (i==1)

        System.out.print(a+" ");

    else if (i==2)

        System.out.print(b+" ");

    else {

        c=a+b;

        System.out.print(c+" ");

        a=b;

        b=c;

    }

}

}
```