

# PROJECT REPORT TITLE :

HONEYPOT SERVER TO DETECT ATTACK PATTERNS

 Cyber Security Mini Project

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## 1🎯 Introduction

🛡️ A Honeypot is a security mechanism that simulates vulnerable services to lure attacker and study their behavior.

🎯 The goal is to collect intelligence on attack patterns without compromising real system. Goal of high-interaction honeypot is to gain root–or administrator level– access to the server and then monitor the attacker’S activity.

## 2🎯 Objective

- 🔗 Simulate fake SSH/FTP services
- ✉️ Log attacker attempt and commands
- 🔍 Analays repeated intrusion patterns
- 🚫 Block threats using fail2ban
- 🌐 Visualize attacker IP geolocation

## 3🧰 Tools & Technologies Used

### 🔧 Tool

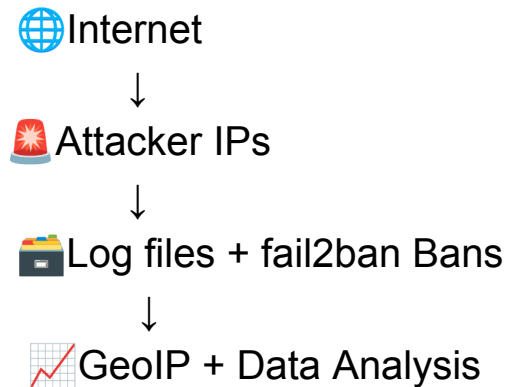
- 🐍 Python
- 🐼 Cowrie
- 🚫 fail2ban
- 🌐 MaxMind GeoIP

### 🔍 Purpose

- Scripting & automation
- SSH/FTP honeypot emulation
- Auto IP blocking
- IP Geolocation

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#### 4 System Architecture






#### 5 Implementation Steps

##### A) Deploy Honeypot on VM

- Installed Ubuntu on VirtualBox
- Set up Cowrie or custom python SSH server
- Enabled ports (22/21) for emulated services

##### B) Log Connection

-  IP Address
-  Username tried
-  Command attempted

##### C) Analyze Log Files

- Parsed logs with python script
- Detected brute-force patterns
- Counted top attacking IPs

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#### D) Block with fail2ban

- fail2ban setup to read logs
- Regex filters for Cowrie
- Auto ban via iptables

#### E) Visualize IP Geolocation

- Used GeoIP2 with IP logs
- created maps with folium

#### Sample Logs & Analysis

#### Top 5 Attacking IPs:


 IP Address	 Attempts
102.22.34.55	48
185.234.123.10	33
182.75.65.20	25
196.52.20.18	19
203.0.113.77	17

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## IP Geolocation Map




 Using folium, attacker IPs were plotted

 Red markers = High threat

 Yellow = Medium

 Green = Low

## References

-  Cowrie: <https://github.com/cowrie/cowrie>
-  fail2ban: <https://www.fail2ban.org>
-  MaxMind: <https://www.maxmind.com>
-  Python Docs: <https://docs.python.org>

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## # Honeypot Project

This is a python-based honeypot to detect attack patterns.

### # Tools :

cowrie or custom python scripts, SSH/FTP emulation.

### # Mini Guide :

- A) Deploy honeypot on a VM.
- B) Log connections, ips, attempted command.
- C) Analyze log file for repeated attempts.
- D) use fail2ban to block real threats.
- E) Visualize IP geolocation of attackers.

### # Deliverables :

Running honeypot + detailed logs + visual attack reports.

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# Features :

- Real-time attack logging
- IP Address blocking
- Log visualization

## How to Run :

1. clone the repo
2. Run: `python honeypot.py`

# Logs :

Attack logs saved in `log/attacks.db`

## AUTHOR ##

SAURABH CHAVANKE

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Codes:

### 1. Logger

```
import os
from datetime import datetime

log_dir = "logs"
log_file = os.path.join(log_dir, "honeypot.log")

os.makedirs(log_dir, exist_ok=True)

def log_attempt(ip, username, password):
    with open(log_file, "a") as f:
        log_entry = f"{datetime.now()} | IP: {ip} |
Username: {username} | Password: {password}\n"
        f.write(log_entry)
        print(f"[LOGGED] {log_entry.strip()}")
```



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## 2. Blocker

```
from collections import defaultdict

MAX_ATTEMPTS = 3

attempts = defaultdict(int)

blocked_ips = "blocked_ips.txt"


def is_blocked(ip):

    try:

        with open(blocked_ips, "r") as f:

            return ip in f.read()

    except FileNotFoundError:

        return False


def register_attempt(ip):
```

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```
    attempts[ip] += 1

    if attempts[ip] >= MAX_ATTEMPTS:

        with open(blocked_ips, "a") as f:

            f.write(ip + "\n")

        return True

    return False
```

### 3. Honeypot

---

```
import socket

import threading

from logger import log_attempt

from blocker import is_blocked, register_attempt


HOST = '0.0.0.0'

PORT = 2222


def handle_client(client_socket, addr):

    ip = addr[0]

    if is_blocked(ip):

        print(f"[BLOCKED] Connection attempt from
blocked IP: {ip}")

        client_socket.close()

        return

    client_socket.send(b"Username: ")

    username =
client_socket.recv(1024).decode().strip()
```

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```
    client_socket.send(b"Password: ")

    password =
client_socket.recv(1024).decode().strip()

    log_attempt(ip, username, password)

    blocked = register_attempt(ip)

    if blocked:

        client_socket.send(b"You are blocked!\n")

    else:

        client_socket.send(b"Access Denied.\n")

    client_socket.close()

def start_server():

    server = socket.socket(socket.AF_INET,
socket.SOCK_STREAM)

    server.bind((HOST, PORT))

    server.listen(5)

    print(f"[+] Honeypot running on port {PORT}")
```

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```
    while True:

        client_socket, addr = server.accept()

        thread =
threading.Thread(target=handle_client,
args=(client_socket, addr))

        thread.start()


if __name__ == "__main__":

    start_server()
```

#### 4.Geo\_visualizer

```
import matplotlib.pyplot as plt

from geopy.geocoders import Nominatim

import time
```

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```
def get_location(ip):  
    geolocator = Nominatim(user_agent="honeypot")  
  
    try:  
        location = geolocator.geocode(ip)  
  
        return location.latitude,  
location.longitude  
  
    except:  
  
        return None, None  
  
  
def visualize_blocked_ips():  
  
    ips = []  
  
    with open("blocked_ips.txt", "r") as f:  
  
        ips = [line.strip() for line in  
f.readlines()]  
  
  
    latitudes, longitudes = [], []  
  
  
    for ip in ips:  
  
        lat, lon = get_location(ip)  
  
        if lat and lon:
```

---

```
        latitudes.append(lat)

        longitudes.append(lon)

    time.sleep(1)

if latitudes:

    plt.scatter(longitudes, latitudes)

    plt.title("Blocked IPs - Geolocation Map")

    plt.xlabel("Longitude")

    plt.ylabel("Latitude")

    plt.grid(True)

    plt.show()

else:

    print("No valid IP locations found.")
```