## **50 Questions on Advanced Computer Networks (ACN)**

- 1. What is the function of the transport layer in the OSI model?
- 2. Define Quality of Service (QoS) in computer networks.
- 3. What is the role of DNS in networking?
- 4. Define congestion control.
- 5. What is BGP used for?
- 6. List the types of routing algorithms.
- 7. What is the difference between TCP and UDP?
- 8. Define packet switching and circuit switching.
- 9. What is NAT in networking?
- 10. Name any four application layer protocols.
- 11. Explain the working of the three-way TCP handshake.
- 12. How does ARP work in a local network?
- 13. Describe the sliding window protocol with an example.
- 14. What is the function of the data link layer?
- 15. Explain subnetting with an example.
- 16. Describe the difference between IPv4 and IPv6.
- 17. How does DNS resolve domain names?
- 18. Explain the concept of encapsulation in networking.
- 19. Describe the use of sockets in networking.
- 20. What are the main differences between OSI and TCP/IP models?
- 21. Apply subnetting to divide a network into four subnets.
- 22. Demonstrate how to calculate the checksum in TCP.
- 23. Show how a router determines the next hop using a routing table.
- 24. Given an IP address, determine its class and default subnet mask.
- 25. Use Wireshark to capture packets and identify protocol headers.

- 26. Implement a basic client-server model using socket programming.
- 27. Apply NAT in a small office network setup.
- 28. Configure a firewall using access control lists (ACLs).
- 29. Simulate distance vector routing using a network simulator.
- 30. Develop a script to automate IP address allocation using DHCP.
- 31. Analyze the causes of congestion in a network.
- 32. Compare and contrast distance vector and link-state routing.
- 33. Examine the structure of TCP and UDP headers.
- 34. Break down the process of DNS name resolution.
- 35. Distinguish between connection-oriented and connectionless protocols.
- 36. Analyze packet loss using network performance tools.
- 37. Compare packet switching and message switching techniques.
- 38. Identify potential security vulnerabilities in a TCP/IP network.
- 39. Differentiate between interior and exterior routing protocols.
- 40. Analyze the impact of jitter and delay on VoIP quality.
- 41. Evaluate the performance of TCP over a lossy network.
- 42. Critically assess the effectiveness of QoS mechanisms.
- 43. Judge the security of a network using vulnerability assessment tools.
- 44. Compare different congestion control algorithms.
- 45. Evaluate the pros and cons of MPLS over traditional routing.
- 46. Assess the impact of protocol overhead in large networks.
- 47. Compare centralized vs. distributed network architectures.
- 48. Judge the scalability of OSPF in a large enterprise network.
- 49. Evaluate cloud-based networking solutions for small businesses.
- 50. Assess the performance of VPN tunneling protocols.
- 51. Design a scalable IP addressing scheme for a university.

- 52. Create a secure network architecture for a small business.
- 53. Develop a network simulation to demonstrate BGP routing.
- 54. Propose a solution to optimize bandwidth usage in a campus network.
- 55. Build a basic IDS using Snort to monitor network traffic.
- 56. Create a script to automate network performance monitoring.
- 57. Design a load balancing mechanism using open-source tools.
- 58. Propose an improvement to the TCP congestion control algorithm.
- 59. Develop a policy for enterprise network security.
- 60. Create a project report on implementing IPv6 in an IPv4 network.